Courses in engineering were first offered at USC in the 1905-06 academic year in the basement of one of the oldest buildings on campus. Today, 170 full-time faculty serve about 1,800 undergraduates and 3,300 graduate students, utilizing state-of-the-art laboratories, classrooms, and live interactive high-speed Internet broadcast systems. The USC Andrew and Erna Viterbi School of Engineering’s research program of over $157 million per year is funded through strong ties with government and industry.

The USC Viterbi School is an innovative, elite, internationally recognized engineering school that creates new models of education, research and commercialization firmly rooted in real world needs. It seeks to extend the frontiers of engineering knowledge by encouraging and assisting faculty in the pursuit and publication of research; to stimulate and encourage in its students those qualities of scholarship, leadership and character that mark the true academic and professional engineer; to serve California and the nation in providing for the continuing education of engineering and scientific personnel; and to provide professional engineering leadership in the solution of community, regional, national and global problems.

The USC Viterbi School offers various programs leading to the Bachelor of Science, Master of Science and Engineer degrees; and, through the USC Graduate School, the Doctor of Philosophy degree.
The Viterbi School of Engineering offers the following undergraduate curricula leading to the Bachelor of Science in: Aerospace Engineering, Applied Mechanics, Astronautical Engineering, Biomedical Engineering, Biomedical (Electrical Engineering), Biomedical Engineering (Biochemical Engineering), Chemical Engineering (Biomedical Engineering), Chemical Engineering (Biomedical Engineering (Biochemical Engineering)), Chemical Engineering (Environmental Engineering), Chemical Engineering (Nanotechnology), Chemical Engineering (Petroleum Engineering), Chemical Engineering (Polymer Science), Civil Engineering, Civil Engineering (Building Science), Civil Engineering (Environmental Engineering), Civil Engineering (Structural Engineering), Computer Engineering and Computer Science, Computer Science, Computer Science/Business Administration, Computer Science (Games), Electrical Engineering, Electrical Engineering (Computers), Environmental Engineering, Industrial and Systems Engineering, Information Systems Engineering, Mechanical Engineering, and Mechanical Engineering (Petroleum Engineering). Minor programs are offered in: Astronautical Engineering, Computer Science, Construction Planning and Management, Law and Internet Technology, Environmental Engineering, Petroleum Engineering and Polymer Science, Interactive Multimedia, Engineering Management, Materials Science, Engineering Technology Commercialization, Video Game Design and Management, Video Game Programming, Web Technology and Applications and 3-D Animation.


Graduate curricula leading to the Master of Construction Management and the Master of Engineering in Computer-Aided Engineering.


Graduate curricula leading to the Master of Engineering in: Environmental Quality Management and Structural Design.

Graduate curricula leading to the Doctor of Philosophy through the Graduate School.

Undergraduate Program Accreditation
The Bachelor of Science degrees in aerospace engineering, chemical engineering, civil engineering, computer science, electrical engineering, industrial and systems engineering, and mechanical engineering, including all of the options within each of these degrees, are accredited by the Engineering Accreditation Commission of the Accreditation Board for Engineering and Technology (ABET).
Undergraduate Degrees

Common Requirements

Certain general requirements are common to all undergraduate curricula for Bachelor of Science degrees in Engineering. These are as follows:

Total Units
A minimum total of 128 acceptable units is required to earn the Bachelor of Science in Engineering. Exceptions are: biomedical engineering (electrical engineering), 133 units; biomedical engineering (mechanical engineering), 132 units; chemical engineering, 129 units; chemical engineering (biochemical engineering), 133 units; chemical engineering (environmental engineering), 132 units; chemical engineering (nanotechnology), 128 units; chemical engineering (petroleum engineering), 133 units; chemical engineering (polymer science), 136 units; civil engineering, 131 units; civil engineering (building science), 133 units; civil engineering (environmental engineering), 130 units; civil engineering (structural), 131 units; computer science/business administration, 137 units; computer science (games), 128 units; electrical engineering, 131 units; environmental engineering, 132-134 units.

Not more than 4 units may be physical education activity courses, provided the department allows it in the program.

General Education Requirements
The university’s general education program provides a coherent, integrated introduction to the breadth of knowledge you will need to consider yourself (and to be considered by other people) a generally well-educated person. This program requires six courses in different categories, plus writing and diversity requirements, which together comprise the USC Core. See pages 60 and 231 for more information. In addition, students pursuing a degree in computer science must meet the foreign language requirement described on page 233.

The Provost has allowed an exception to the rules governing the general education program for students in the Viterbi School of Engineering, who may elect to satisfy the requirement for Category IV with a “wild card” course, which may be a second course in Categories I, II or VI, or with a score of 4 or 5 on the Advanced Placement U.S. History exam.

Students in the engineering “3-2” program are not required to satisfy general education requirements; these students are understood to have satisfied USC’s general education requirements when they have satisfied the general education requirements at their previous institution. All students must, however, complete the WRIT 340 requirement.

Students in aerospace and mechanical engineering complete Social Issues and WRIT 130 in different semesters.

In all other respects, students in the Viterbi School of Engineering must satisfy the general education requirements as described on pages 60 and 231.

Mathematics (16 units minimum)
Sixteen units or more, including three semesters of calculus, are required.

Basic Sciences (12 units minimum)
Twelve units or more of biology, chemistry or physics are required.

Residence Requirement
All students must complete a minimum of 64 units at USC in order to receive a USC degree. In addition, the Viterbi School of Engineering requires that students complete all upper division units required for the major in residence.

For students in the Viterbi School of Engineering “3-2” Program, at least 48 units must be earned in courses taken at USC.

Scholarship Requirement in Major Subject
For graduation with a bachelor’s degree, a grade point average of C (2.0) or higher is required in all upper division courses taken in the major department including any approved substitutes for these courses taken at USC. Additional scholarship requirements for the various majors are listed under the departmental headings.

Grade Point Requirement
A grade point average of at least 2.0 is required on all course work attempted at USC.

Transfer students must meet these averages, both on residence work attempted and on combined transferred and residence courses attempted.

Probation/Disqualification
A student whose overall GPA falls below 2.0 is placed on academic probation. Continued enrollment requires clearance from an academic review counselor.

Each semester, students on academic probation are required to receive academic advisement. Proof of advisement must be filed with the Academic Review Department before any registration requests will be processed. The only acceptable proof of advisement is an official academic review advisement record signed by the student’s academic advisor and a representative from the Viterbi Admission and Student Affairs Division. Academic review advisement forms may be obtained from Tutor Hall of Engineering (RTH) 110 or JHH 113.

Students on probation are encouraged to utilize the academic services (advisement and free tutoring) provided by the Viterbi Admission and Student Affairs Division.

Students on academic probation who do not raise their overall GPA to 2.0 after two semesters of enrollment (excluding summers) will be academically disqualified from the university. However, if a student earns a minimum semester GPA of 2.3 in the second or any subsequent probation semester but has not yet reached an overall 2.0 GPA, the student will not be disqualified and will be allowed to enroll an additional semester.

Petitions for readmission after academic disqualification are initiated by the student through the Academic Review Department. All grade issues (IN, MG, etc.) must be resolved prior to the submission of such a petition. Before petitioning for readmission,
a student must complete a minimum of 12 semester units of transferable course work (applicable to USC degree requirements) with a minimum 3.0 GPA. University residency requirements will determine whether these units are accepted as transfer credit.

As readmission to the university is never guaranteed, any indication of strong academic performance beyond the 12 unit minimum would strengthen a readmission petition.

Students must petition for readmission by December 30 for the spring semester and by May 1 for the fall semester. Late petitions will not be accepted. A non-refundable $50 fee must accompany all readmission petitions.

Special Educational Opportunities

Viterbi Admission and Student Affairs Division
The Viterbi Admission and Student Affairs Division, located in Ronald Tutor Hall of Engineering (RTH) 110, begins to assist students as soon as they express an interest in engineering and continues working with them until, and in some cases after, they graduate.

The office is not only responsible for working with prospective students, but with continuing students as well. It directs special services and programs, provides a variety of support services, sponsors student organizations, is involved with student government and acts as a liaison with other university offices.

In short, the office enables engineering students to have a successful experience at USC. To help students become acquainted with its services, the office holds an annual welcome reception the week before fall classes where students have an opportunity to meet staff members, faculty and other engineering students.

Center for Engineering Diversity
The Center for Engineering Diversity (CED) provides a variety of services for African-American, Hispanic and Native American students. Freshmen can participate in a summer transition-to-college program ("Summer Bridge") prior to their first semester at USC.

Contact the Center for Engineering Diversity at (213) 740-1999 for more information.

Klein Institute for Undergraduate Engineering Life
The Klein Institute for Undergraduate Engineering Life (KIUEL) was established to provide Viterbi undergraduates with a variety of personal and professional activities to enhance undergraduate engineering student life experiences outside the classroom.

KIUEL plans programs around leadership, service learning and globalization, and cross-disciplinary learning. Past KIUEL events have included the KIUEL Weekend for Leaders, the Viterbi Book Club and the Technology Assistance Program. For more information, visit viterbi.usc.edu/kiuel.

Merit Research Program
Every year, a select group of promising incoming freshmen are invited by faculty to work on projects in their research laboratories. These student researchers actively participate in the development of new technology throughout their undergraduate careers.

In addition to giving students excellent firsthand experience, this program can help offset the cost of education since each participant earns an annual stipend for his or her work. This renewable award is separate from other financial assistance offered by the university.

The student must apply for renewal of his or her award by March 1 of each year.

First Year Excellence
The First Year Excellence (FYE) program helps freshmen develop strong connections to the university and Viterbi school. FYE promotes academic exploration and success through its co-curricular programs, support services and resources during the first year.

Freshman academies, introductory courses and the Viterbi Spotlight Series are available to guide freshmen as they explore engineering. Free tutoring, group-led supplemental instruction sessions, and workshops and seminars on time management and networking with faculty are offered to help freshmen accomplish their goals. Academic advisors work with all freshmen to make sure they are on track with course work and to help them acclimate to college life and USC.

The student must apply for renewal of his or her award by March 1 of each year.

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The student must apply for renewal of his or her award by March 1 of each year.

Viterbi Career Services
The Viterbi School of Engineering provides extensive career services to its students. Students are encouraged to register with Viterbi Career Services their first year at USC. By doing so, they will be kept informed of all career-related events such as company information sessions, career preparation workshops, industry luncheons and career fairs. In addition, students are able to participate in the school’s extensive on-campus interview program.

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USC’s Viterbi School of Engineering attracts employers not only from Southern California, but from across the country. A few of the many companies that have recently hired Co-ops, interns and permanent employees from the Viterbi school include: Accenture, Activision, Inc., Alcon Laboratories, Inc., BAE Systems, Chevron Corporation, Cisco Systems, Inc., Hewlett-Packard Development Company, L.P., IBM, Intel, Jet Propulsion Laboratory, Kiewit Corporation, Lockheed Martin Corporation, Microsoft Corporation, Northrop Grumman Corporation, Parsons Corporation, QUALCOMM Incorporated, Stryker Corporation, Turner Construction Company, Universal Music Group and Walt Disney Imagineering.

Cooperative Education
By participating in the Co-op Program, students can earn degree credit and industry work experience before they graduate. Co-op improves students’ understanding of the relationship between theory and practice, helps them fine tune their career goals and aids in the acquisition of important engineering skills. Students’ work assignments are closely related to their specific degree program and are appropriate to their current academic level.

Participation in the program is open to all full-time undergraduate engineering majors. Students are eligible to apply for Co-op the second semester of their sophomore year. Though the sequence may vary, students typically have one summer work experience in addition to one semester immediately preceding or following one of the summer sessions. While on assignment, students enroll in a 1-2 unit course (ENGR 395) that aids in the integration of both on-campus and off-campus learning. With departmental approval, credit toward a degree may be earned upon completion of this course.

3-2 Program
For those students wishing greater depth and breadth in the liberal arts, the Viterbi School of Engineering has developed agreements with more than 20 liberal arts colleges nationwide in which a student attends a liberal arts institution for his or her first three years of college, pursuing pre-engineering courses in addition to a solid program in the liberal arts. At the end of the three years, upon recommendation from the liberal arts college, the
student enters the Viterbi School of Engineering as a junior and, in two years, completes the remaining requirements for a B.S. degree. After these five years are complete, the student will receive two degrees — a B.A. from the liberal arts college and a B.S. from USC.

Engineering Overseas Programs
Every summer the Viterbi School of Engineering sponsors a seven-week academic program in either London, Paris, Madrid, Rome or other locations which provides students with the opportunity to enroll in engineering and humanities courses, as well as participate in a directed studies project. This program is open to all engineering majors.

International Exchange Programs
The Viterbi School of Engineering Undergraduate International Exchange Program gives students the opportunity to broaden their exposure to the global context of engineering theory and practice by spending a semester or year abroad in a challenging academic environment at an international host institution. The International Exchange Program allows students to satisfy technical electives and/or approved degree requirements by attending approved partner institutions. This program is open to students entering their junior or senior year. Students apply at the Engineering Student Affairs Office. Candidates must meet all admission requirements of both the Viterbi School of Engineering as well as those of the international host institution. Contact the Admission and Student Affairs Office for a complete list of international exchange partners.

Honor Societies
The Viterbi School of Engineering has established a variety of honor societies to recognize academic excellence, creativity and service. These are: Alpha Pi Mu (industrial and systems engineering), Chi Epsilon (civil engineering), Eta Kappa Nu (electrical engineering), Omega Chi Epsilon (chemical engineering), Omega Rho (industrial and systems engineering), Pi Tau Sigma (mechanical engineering), Sigma Gamma Tau (aerospace engineering), Tau Beta Pi (nationwide honor society), Upsilon Pi Epsilon (computer science).

Minor in Engineering Technology Commercialization
The undergraduate minor in engineering technology commercialization is interdisciplinary in nature, requiring courses from both the business and engineering schools and providing education in the economic, technological and management aspects of commercializing new engineering ideas. Business courses include those in technology entrepreneurship, case studies in new ventures and an elective in business plans. Engineering courses cover engineering economy and engineering law. There is also a dean’s seminar jointly taught by the business and engineering schools. Elective courses in technologically specific areas of commercialization, such as biomedical devices, are also included.

This program is especially suited to engineering majors.

A minimum of 16 units is required for the minor. Courses required for a student’s major that are listed below are not included in the unit total.

**REQUIRED COURSES (SS UNITS)**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>BAEP 452</td>
<td>Cases in Entrepreneurship</td>
<td>4</td>
</tr>
<tr>
<td>BUAD 301</td>
<td>Technical Entrepreneurship</td>
<td>3</td>
</tr>
<tr>
<td>CE 404</td>
<td>Business and Intellectual Property Law for Engineers</td>
<td>3</td>
</tr>
<tr>
<td>ENGR 493x</td>
<td>Dean’s Seminar in Entrepreneurship</td>
<td>2</td>
</tr>
<tr>
<td>ISE 460</td>
<td>Engineering Economy</td>
<td>3</td>
</tr>
</tbody>
</table>

**ELECTIVE COURSES (2-4 UNITS)**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>BAEP 454</td>
<td>The Entrepreneurial Business Plan</td>
<td>4</td>
</tr>
<tr>
<td>BME 416</td>
<td>Development and Regulation of Medical Products</td>
<td>3</td>
</tr>
<tr>
<td>ISE 344</td>
<td>Engineering Team Management</td>
<td>3</td>
</tr>
<tr>
<td>ISE 440</td>
<td>Work, Technology, and Organization</td>
<td>3</td>
</tr>
<tr>
<td>ISE 490x</td>
<td>Directed Research</td>
<td>2-3</td>
</tr>
</tbody>
</table>

Directed research units can be in any department and supervised by any faculty but must be approved by the faculty chair of USC Stevens Institute for Innovation, a dean within the engineering school or a designate identified by an engineering dean to count toward this minor. This ensures that the directed research is relevant to technology commercialization.

Graduate Degrees

General Requirements

All graduate work in the Viterbi School of Engineering is under the jurisdiction of the Viterbi School except the Doctor of Philosophy degree, which is under the jurisdiction of the USC Graduate School. All prospective graduate engineering students should apply to the USC Office of Graduate Admission.

Admission
The Viterbi School of Engineering recommends candidates for the Master of Science degree in: aerospace, astronautical engineering, biomedical, chemical, civil, electrical, environmental, industrial and systems, materials, mechanical, petroleum engineering, computer engineering, computer science, and materials science. Several areas of emphasis and specialization are available within each discipline.

Two classes of students are admitted to take courses for graduate credit: admitted and conditionally admitted students. These classifications are determined by the Office of Admission on the recommendations of the appropriate department in the Viterbi School of Engineering.
Admitted Students: This is the status of a graduate student pursuing work leading toward an advanced degree. The student has been accepted into the degree program without any conditions.

Conditionally Admitted: The chair of a major department in the Viterbi School of Engineering may recommend that a student be admitted under certain conditions. Conditional admission is granted when a student’s admission records are incomplete or when deficiencies courses must be taken but the student appears to be otherwise admissible. The conditions must be met before the completion of two semesters of enrollment or 12 units of course work, whichever comes first, except electrical engineering, which allows only one semester. If the conditions on admission are not met within the given time period, the student may not be allowed to register for course work in subsequent semesters. When the conditions have been met, the academic department will remove the restrictions that have been placed on the student’s registration.

Applicants to graduate programs must present credentials to the Office of Graduate Admission showing that they have completed an acceptable program for the bachelor’s degree if their degree objective is a Master of Science and an acceptable curriculum for a Master of Science degree if the degree objective is the Engineer degree or the Doctor of Philosophy. In some departments students with outstanding records will be admitted for the doctoral program without first receiving the Master of Science degree. If the previous degree is not in the field in which the student wishes to pursue graduate study, it may be necessary to make up undergraduate deficiencies in the area of the desired specialty. Applicants must take the Graduate Record Examinations. Satisfactory scores on the general test are required for admission to full graduate standing in most programs. The Graduate Record Examinations subject test may be taken in engineering or in other areas approved by the various departments. Consult the department office for further information.

Criteria: In order to qualify for admission, applicants are expected to present strong academic records and show superior accomplishment in their engineering courses. Admission decisions will be based on Graduate Record Examinations test scores and transcripts of previous school work. Individual departments may set higher admission standards than the Graduate School. In some departments letters of recommendation and a statement of purpose are required and should be sent directly to the department office. Applicants who have published professional papers in their field may forward copies to the department, and they will be considered together with the other credentials submitted.

Procedure: Once the application for admission has been sent, arrangements should be made immediately to have official transcripts of all previous undergraduate and graduate school work forwarded directly to the USC Office of Admission from the schools attended. If the Graduate Record Examinations general and subject tests have been taken, the scores should be sent to the Office of Admission by arrangement with the Educational Testing Service. If the tests have not been taken, the applicant should register to take them on the earliest available date. The departments will review the application files and select for admission those students offering the greatest promise for completing graduate studies.

Progressive Degree Programs: The progressive degree program allows qualified undergraduate students the opportunity to complete an integrated program of study joining a bachelor’s degree program and a master’s degree program in the same or different departments. Applicants for a progressive degree program must have completed 64 units of course work applicable to their undergraduate degree since graduating from high school. (AP units, IB units and course work taken prior to high school graduation are excluded). Applicants must submit their application prior to completion of 96 units of course work. Normally, the application is submitted in the fall semester of the third year of enrollment at USC. The Viterbi School allows superior students to work on a master’s degree while completing a bachelor’s degree in engineering. The application for admission to a progressive master’s program must be accompanied by a departmentally approved course plan proposal and two letters of recommendation. All application materials can be obtained from the Viterbi Admission and Student Affairs Division.

Progressive degree program students must fulfill all the requirements for both the bachelor’s degree and the master’s degree. The number of units for the master’s degree, however, may be reduced by a maximum of one-third. A minimum of two-thirds of the units required for the master’s degree must be at or above the 500 level. Students will be subject to undergraduate academic progress standards and policies while in undergraduate status and master’s academic progress standards and policies while in graduate status. The degrees may be awarded separately, but the master’s degree will not be awarded before the undergraduate degree. The time limit for completing a progressive degree program is 12 semesters. For more information, refer to page 82.

General Requirements for the Master of Science

Residence Requirements: The typical time required for earning a Master of Science degree is one and one-half academic years. Students entering the Viterbi School of Engineering with course or credit deficiencies require a correspondingly longer period. A candidate must complete the last four semester units of course work at USC. Four transferred units will be accepted from another engineering school with the approval of the major department.

Prerequisites: Prerequisite is a bachelor’s degree in engineering, allied fields or science. If the graduate field is different from the field of the bachelor’s degree, there may be undergraduate deficiencies assigned by the major department, and these must be made up by taking and passing either the assigned courses or the final examination in these courses before proceeding with the graduate courses.

Grade Point Average Requirements: A grade point average (GPA) of 3.0 (A = 4.0) is required for the master’s degree in all engineering programs. The minimum GPA must be earned on all course work applied toward the master’s degree and on all 400-level and above course work attempted at USC beyond the bachelor’s degree. A minimum grade of C (2.0) is required in a course to receive graduate credit. Work graded C- or below is not acceptable for subject or unit credit toward any graduate degree. Transfer units count as credit (CR) toward the master’s degree and are not computed in the grade point average.

There are two programs for the master’s degree, one requiring a thesis and the other additional course work. Courses are selected to fit the special needs of individual students, must form an integrated program leading to a definite objective and must be approved in advance by the department. Only courses numbered 400 and above may be applied for degree credit.

Program with Thesis: The minimum requirement is 27 units; four of these units are to be thesis. At least 16 units, not including thesis, must be at the 500 level or higher, and at least 18 units must be in the major department. A total of not less than four nor more than eight units of 590 Research and 594ab Thesis must be included in the program. The minimum thesis requirement in 594a is two units; in 594b, two units.

Program without Thesis: The minimum requirement is 27 units; 18 of these units must be at the 500 level in the major department and closely related depart-
ments. Specific requirements are listed under each department.

Master's Thesis
The thesis, when it is required, is regarded as an important part of the work of the candidate for a master’s degree. It is not intended to be a piece of highly Reidite research, but it must be a serious, considerable and publishable piece of work demonstrating the writer’s power of original thought, thorough grasp of the subject matter and ability to present material in a scholarly manner and style.

The thesis presents the results of an investigation of an approved subject in the major department. It is supervised throughout by a thesis committee, appointed by the chair of the student’s major department. The committee is usually composed of two members of the major department and one other member of the faculty.

The student will register in courses 594a and b respectively during the final two semesters of the master’s program as determined by discussion with an advisor. (Concurrent registration for 594a and b during the same semester is permitted when a student’s progress makes completion of all requirements likely within one semester.) If the thesis has not been completed within these two semesters, the candidate must register for 594z each semester until the thesis has been accepted but no additional unit credit will be earned.

A student readmitted to candidacy by petition to the graduate study committee must reregister for 594a and 594b. Final acceptance of the thesis is based upon the recommendation of all members of the thesis committee. For requirements concerning format of master’s thesis see the Graduate School section of this catalogue.

Candidates who find it necessary to be excused from registration in 594a or 594b for a semester must formally report before the beginning of the semester to the Graduate Study Office that they will be inactive during that semester and request a leave of absence. During a leave of absence a candidate will not be entitled to assistance from the thesis committee or to the use of university facilities. The granting of a leave of absence does not change the candidate’s responsibility for meeting the time schedule for the completion of degree requirements. Leave will be granted only under exceptional circumstances.

Time Limit
It is expected that work for a Master of Science in engineering will be completed within a maximum of five calendar years. An academic department may grant an extension of up to one year at a time for a maximum of two years. Courses taken more than seven years prior to the date upon which the degree is to be awarded cannot be included for the degree.

Admission to Candidacy
Application for admission to candidacy for the Master of Science is a separate step from admission to graduate standing. The requirements for admission to candidacy are: (1) the applicant must be admitted to regular graduate standing and must have removed all undergraduate deficiencies, and (2) the applicant must submit a complete program approved by the major department showing the course work, research and thesis (if required).

Application for graduation should be made at the beginning of the semester in which the requirements for the master’s degree are to be completed. Students are strongly advised to file for graduation as soon as the registration process has been completed so that their names may appear in the printed Commencement program and so that any discrepancies in their records may be resolved. Late filing may delay conferral of the degree.

Application forms for graduation with the master’s degree may be obtained from the student’s academic department. This application should be returned to the student’s academic department. Changes in the program after admission to candidacy are made by petition to the graduate study committee.

Second Master’s Degree
A graduate student who already holds a master’s degree from USC or another acceptable engineering school in a related field may apply a limited number of previously earned units toward the second master’s degree. The maximum number of units allowed for transfer is four. In all cases, permission of the chair of the major department is required. All credit, including the units from the first master’s degree, must be earned within seven calendar years.

General Requirements for the Master of Engineering Degree
The Master of Engineering is a highly-focused program in an industry-relevant area. It emphasizes applied solutions to real world problems. Courses selected for M.Eng. programs typically prepare the student for professional engineering practice beyond the purely scientific and technological course work for the M.S. degree. The program is intended for students directly from undergraduate engineering programs or for retraining practicing engineers who want to change career paths or technical areas. It is primarily for those not interested in earning a Ph.D. The M.Eng. is not a terminal degree, however, and courses applied toward the M.Eng. can also be applied toward the Ph.D. The M.Eng. requires an applied project or required design course for 3-6 units.

The Master of Engineering is awarded under the jurisdiction of the Viterbi School of Engineering.

Prerequisites
The prerequisites for Master of Engineering degrees are: a bachelor’s degree in engineering, science or mathematics from a regionally accredited institution with satisfactory GPA and GRE scores; application for admission to the Viterbi School of Engineering; and acceptance by the appropriate department.

Course Requirements
The Master of Engineering requires a minimum of 30 units of graduate course work; up to 9 units at the 400 level may be counted with advisor approval and the remaining units must be at the 500 level or higher. The course work must form a coherent program of study with a concentration in core courses and restricted electives in core-related disciplines. The program will include an original project (directed research) or a design course for 3-6 units under the supervision of full-time or co-supervision of full-time and part-time faculty. The project or design course must require a final report and either a formal seminar, a presentation, or an oral examination by the student.

Grade Point Average Requirement
A minimum grade point average of 3.0 (A = 4.0) must be earned on all course work applied toward the M.Eng. degree. This average must also be achieved on all 400 level and above course work attempted at USC beyond the bachelor’s degree, regardless of whether or not all units are applied toward the degree. A minimum grade of C (2.0) is required in each course to receive graduate credit. Work graded C- or below is not accepted for subject or unit credit toward any graduate degree but will be calculated in the overall GPA. A maximum of four advisor approved units may be transferred from another institution with advisor approval.

Residence Requirements
A candidate must complete at least 26 of the 30 units for the M.Eng. at USC.

Time Limit
The time limit for completing the M.Eng. is five years from the first course until all requirements are met. An extension of up to two additional years may be granted by the Dean of the Viterbi School of Engineering.

Admission to Candidacy
No later than the beginning of the last semester of course work for the degree, the student must file for candidacy. This is a separate and distinct step that sets forth the entire academic program fulfilling the degree requirements and is used as a working basis for awarding the degree.

Application for graduation should be made at the beginning of the semester in which the requirements for the master’s degree are to be completed. Students are strongly advised to file for graduation as soon as the registration process has been completed so that their names may appear in the printed Commencement program and so that any discrepancies in their records may be resolved. Late filing may delay conferral of the degree.

Application forms for graduation with the master’s degree may be obtained from the student’s academic department. This application should be returned to the student’s academic department. Changes in the program after admission to candidacy are made by petition to the graduate study committee.

Second Master’s Degree
A graduate student who already holds a master’s degree from USC or another acceptable engineering school in a related field may apply a limited number of previously earned units toward the second master’s degree. The maximum number of units allowed for transfer is four. In all cases, permission of the chair of the major department is required. All credit, including the units from the first master’s degree, must be earned within seven calendar years.

General Requirements for the Master of Engineering Degree
The Master of Engineering is a highly-focused program in an industry-relevant area. It emphasizes applied solutions to real world problems. Courses selected for M.Eng. programs typically prepare the student for professional engineering practice beyond the purely scientific and technological course work for the M.S. degree. The program is intended for students directly from undergraduate engineering programs or for retraining practicing engineers who want to change career paths or technical areas. It is primarily for those not interested in earning a Ph.D. The M.Eng. is not a terminal degree, however, and courses applied toward the M.Eng. can also be applied toward the Ph.D. The M.Eng. requires an applied project or required design course for 3-6 units.

The Master of Engineering is awarded under the jurisdiction of the Viterbi School of Engineering.
Admission to the Doctor of Philosophy Program
Students in the M.Eng. program may still elect to undertake a Doctor of Philosophy program. A regular application for admission and supporting documents must be filed with the Office of Admission. Courses applied toward the M.Eng. may also be applied toward the course requirements of the Ph.D.

General Requirements for the Engineer Degree
The Engineer degree is awarded under the jurisdiction of the Viterbi School of Engineering. This degree is granted upon completion of a comprehensive curriculum beyond the general course requirements for the Master of Science and after successfully passing an engineer’s qualifying examination. The required curriculum is intended to give students broad preparation in areas of engineering, together with a minimum number of units in these areas to prepare them for the interdisciplinary nature of the many complex problems they will encounter in practice today. The degree is intended also to fulfill a growing need by industry for students with comprehensive advanced engineering training, but not necessarily with the research orientation developed by the Ph.D. student.

The Engineer degree is a terminal degree. Students who complete the Engineer degree will not be considered for admission to the Ph.D. program.

The Engineer degree is offered in aerospace, chemical, civil, electrical, industrial and systems, mechanical, petroleum engineering and materials science.

Prerequisites
There are three basic prerequisites for the Engineer Degree Program: a Master of Science degree or completion of 27 units of acceptable course work, application for admission to the Viterbi School of Engineering and acceptance to the program by the appropriate department.

Course Requirements
The Engineer degree requires a minimum of 30 units of graduate course work beyond the Master of Science degree; up to 6 units at the 400 level may be counted at the discretion of the student’s guidance committee if the committee finds them necessary for the student’s program. The course work must form a balanced program of study leading to a definite concentration in two fields of engineering, a minimum of 12 units in one field, nine in another; nine units are elective and may be taken outside the Viterbi School of Engineering, but must be acceptable for graduate credit. The distribution of course work will be governed by the student’s guidance committee and should be considered in conjunction with the course work done for the Master of Science degree. A candidate for the Engineer degree may substitute a project under the supervision of a faculty member for 6 units of course work. In order to have the project credited toward the degree, the student must register in 690 Directed Research during the course of the project; total 690 Directed Research registration should be 6 units. A student wishing to work on a project must make arrangements with a member of the faculty to supervise and evaluate work, and obtain the approval of the committee chair prior to completing more than 15 units of course work. In many cases the project may be related to the candidate’s work outside the university but must still be supervised by a faculty member. Distribution of the course work should take into account the nature of the project.

Grade Point Average Requirement
A minimum grade point average of 3.0 must be earned on all course work applied toward the Engineer degree. This average must also be achieved on all 400-level and above course work attempted at USC beyond the bachelor’s degree. A minimum grade of C (2.0) is required in a course to receive graduate credit. Work graded C- or below is not acceptable for subject or unit credit toward any graduate degree. Transfer units count as credit (CR) toward the Engineer degree and are not computed in the grade point average.

Residence Requirements
A candidate must complete the last four units of course work at USC. At least 26 units must be taken in residency at USC. A maximum of four transfer units not counted toward a previous degree may be allowed with advisor approval.

Guidance Committee
After being granted graduate standing the student must form a guidance committee. The committee is made up of three full-time faculty members who are specialists in the student’s areas of concentration, with at least two from the major department. Forms for appointment of the committee are available from the student’s academic department. The student is responsible for finding a faculty member from one area of concentration who will act as the chair of the guidance committee. The chair will assist in selection of the other members. Advisement of the student after formation of the committee will be by the committee chair.

Qualifying Examination
The student must satisfactorily complete an engineer’s qualifying examination administered by his or her guidance committee. This examination will cover both areas of concentration and will consist of at least one written and one oral examination. This examination is normally taken during the last semester of course work toward the degree. Students who choose to take the examination in the semester following the completion of course requirements may do so up until the end of the third week of classes without registering. After that date they must register for GRSC 800 to maintain continuous enrollment in the program. Results of the examination are reported to the Graduate Study Office and forwarded to the Office of Academic Records and Registrar.

Transfer Credits
Four units of graduate course work may be transferred from an accredited institution to be applied toward the Engineer degree. Transfer work must have been done after receipt of the Master of Science degree and must be approved by the guidance committee.

Reserving Course Credit
A student who receives the Master of Science degree at USC may reserve a limited number of units taken prior to the receipt of the Master of Science degree for credit toward the Engineer degree. To reserve credit, the course must have been taken during the last semester as a Master of Science candidate, not used toward the Master of Science degree, be acceptable to the student’s committee, and approved by petition to the graduate study committee of the Viterbi School of Engineering.

Time Limit
The student must complete all requirements within five calendar years.

Admission to Candidacy
After satisfactorily completing the qualifying examination, and no later than the beginning of the last semester of course work, the student must file for candidacy. This is a separate and distinct step which sets forth the entire academic program fulfilling the degree requirements and is used as a working basis for awarding the degree.

General Requirements for the Doctor of Philosophy
This degree is granted under the jurisdiction of the USC Graduate School. Students should also refer to the Requirements for Graduation section and the Graduate School section of this catalogue for general regulations. All courses applied toward the degree must be courses accepted by the Graduate School.

Thirteen Doctor of Philosophy (Ph.D.) programs are offered: aerospace engineering, astronomical engineering, biomedical engineering, chemical engineering, civil engineering, computer engineering, computer science,
electrical engineering, engineering (environmental engineering), industrial and systems engineering, materials science, mechanical engineering and petroleum engineering.

Foreign Language Requirements
There is no foreign language requirement for engineering majors.

Course Requirements
Satisfactory completion of at least 60 units of approved graduate level course work with a cumulative grade point average of at least 3.0 is required of all Ph.D. students in engineering. A minimum grade of C (2.0) is required in a course to receive graduate credit. Work graded C- or below is not acceptable for subject or unit credit toward any graduate degree. Undergraduate prerequisites and graduate course work will be required in accordance with the regulations of the major department or program and the recommendations of the student’s guidance committee. Transfer units are subject to approval by the Degree Progress Department (for course work taken at institutions in the U.S.) or by International Admission (for course work taken at institutions outside the U.S.) and by the guidance committee.

Screening Procedure
The original admission decision admitting a student to the Ph.D. program is based on the student’s previous academic records, Graduate Record Examinations scores and other evidence of scholastic abilities indicating promise for completing graduate studies. It is also a prerequisite that all Ph.D. students successfully complete the screening procedures designated by the department. These usually consist of a written and an oral examination administered by the faculty. Students who fail the screening procedure will be advised that they are not recommended to continue in the Ph.D. program and that any additional work may not be counted toward the degree.

Guidance Committee
The Ph.D. student’s program of study is supervised by the guidance committee, which is formed immediately after passing the screening examination. The committee consists of five tenure-track faculty members, four from the major department and one from outside the department representing the minor area. Reporting the screening procedures and forming the guidance committee are accomplished by filing the appropriate forms obtainable in the Graduate School Student Services Office, Grace Ford Salvatori Hall 315.

Qualifying Examinations
The qualifying examinations are taken during the last semester of the second year of graduate study or, at the latest, in the fifth semester or equivalent. The Request to take the Qualifying Examinations must be filed in the semester prior to taking the examinations and at least 30 days before beginning the examinations. The examinations are intended to determine the extent of the student’s knowledge in basic science and engineering areas as well as the ability to do original and scholarly research. The guidance committee decides the nature of the qualifying examinations (both oral and written portions) according to the policies applicable in each department.

The examinations may be scheduled at any time during the semester provided that all members of the committee are available to administer them. All portions of the examinations must be completed within 60 days. After passing the qualifying examinations the Ph.D. student is admitted to candidacy by the Dean of Graduate Studies and the dissertation committee is established. After this step students will normally engage in at least one year of full-time graduate study and research on campus.

Special Educational Opportunities

Distance Education Network
Established in 1972, the USC Viterbi School of Engineering’s Distance Education Network (DEN) was a pioneer in the distance learning arena, using cutting-edge technology to enable professional engineers to take USC engineering courses for graduate degree credit without coming to the campus. Today, over 1,300 DEN students, enrolled around the world, are pursuing over 30 degree programs — more choices than at any other research university. DEN breaks down geographical and scheduling barriers, allowing students to take classes anytime and anywhere. Remote DEN students receive support from administrative and technical staff and enjoy access to all things the USC Viterbi School of Engineering has to offer.

The Viterbi School of Engineering has made it possible for all on-campus students enrolled in the school’s graduate courses to receive free access to the archived lectures of courses offered via DEN. This valuable study aid enables students to review lectures throughout the semester.

Doctoral Dissertation
An acceptable dissertation based on original investigation and supervised directly by the dissertation committee is required. The dissertation must show mastery of a special field, capacity for independent research and a scholarly result. Candidates are expected to keep all members of the dissertation committee informed of their progress at all stages of the dissertation.

Defense of the Dissertation
After satisfactorily meeting all other requirements and after the research and writing of the dissertation are substantially complete, the Ph.D. candidate must pass a general final oral examination devoted to the major field and to the topic of the dissertation. The examination will be conducted in such a manner as to determine to the satisfaction of the dissertation committee that the candidate has attained the stage of scholarly advancement and power of investigation demanded by the university for final recommendation to the doctorate. The faculty are invited to attend and to participate in the final oral examination. However, only the dissertation committee may vote. Unanimous approval of the committee is required for the student to proceed to final typing of the dissertation.

Departmental Requirements
The requirements and regulations set forth in this portion of the catalogue are to be construed as the minimal requirements only as established by the Graduate School. In addition, students must meet all the requirements established by their department.

Graduate Certificate in Engineering Technology Commercialization
The graduate certificate in engineering technology commercialization provides USC engineers with the knowledge, skill set and confidence to manage intellectual property and technology innovation and enables them to connect with colleagues in industry and venture capital to address real-world problems through technology transfer and commercialization. This certificate program provides an opportunity for graduate students to understand the process of evaluating the feasibility of their ideas and inventions and the confidence to commercialize
their ideas. It also provides an opportunity for practicing engineers to obtain an academically rigorous foundation of technology commercialization which drives their company. The program is interdisciplinary in nature, requiring courses from both the business and engineering schools and providing education in the economic, technological and management aspects of commercializing new engineering ideas.

Applicants to this program are expected to have a degree in engineering or science from an accredited institution. USC students are expected to have an undergraduate GPA of at least 3.0 on a 4.0 scale, a score of at least 650 for the quantitative portion and 400 on the verbal portion of the GRE test. A total of 12 units is required for the certificate.

### REQUIRED CORE COURSES (6 UNITS)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>BAEP 551</td>
<td>Introduction to New Ventures</td>
<td>3</td>
</tr>
<tr>
<td>ISE 585</td>
<td>Strategic Management of Technology</td>
<td>3</td>
</tr>
</tbody>
</table>

### ELECTIVE COURSES (6 UNITS)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 515</td>
<td>Engineering Project Management</td>
<td>3</td>
</tr>
<tr>
<td>ISE 517</td>
<td>Modern Enterprise Systems</td>
<td>3</td>
</tr>
<tr>
<td>ISE 527</td>
<td>Quality Management for Engineers</td>
<td>3</td>
</tr>
<tr>
<td>ISE 544</td>
<td>Management of Engineering Teams</td>
<td>3</td>
</tr>
<tr>
<td>ISE 555</td>
<td>Invention and Technology Development</td>
<td>3</td>
</tr>
</tbody>
</table>

### Courses of Instruction

**ENGINEERING (ENGR)**

**040x Freshman Engineering Transition (1, Fa)** Introduction to the Viterbi School of Engineering: career objectives, study skills, available resources, and employment counseling. Graded CR/NC. Not available for degree credit.

**100abcd Engineering Honors Colloquium (1-1-1-1)** Recent developments in a highly technological society with emphasis on selected topics. Enrollment limited to members of the Viterbi School of Engineering Honors Program. Graded CR/NC.

**101 Introduction to Engineering (3, Fa)** Gateway to the majors and minors in engineering. Introduction to engineering disciplines. Historical and current trends in engineering; ethical and societal factors in engineering solutions. Hands-on design experiences; field trips; USC laboratory tours.

**102 Engineering Freshman Academy (2, Fa)** Introduction to the profession of engineering. Ethical, political and societal consequences of engineering innovations and the impact of engineering on everyday life. Team project and guest lectures. Open to freshmen only. Graded CR/NC.

**301 Technical Entrepreneurship (3)** (Enroll in BUAD 301)

**305 Engineering Biology Matters (3, FaSp)** Engineering students will learn biological phenomena in the context of engineering principles and explore biological mechanisms and processes as analogies for designing engineered systems. Recommended preparation: CHEM 105L, MASC 110L.

**395abcdx Cooperative Education Work Experience (1 or 2, max 5)** Supervised work experience in a professional environment related to a specific degree program, academic level, and career objective. Acceptance into Cooperative Education Program required. Graded IP/CR/NC. Degree credit by departmental approval.

**400 Engineering Honors Project (1-3, max 12, FaSpSm)** Supervised interdisciplinary studies and projects. Enrollment limited to members of the Viterbi School of Engineering Honors Program. Graded CR/NC.

**493x Dean’s Seminar in Entrepreneurship (2, Fa)** Overview of starting and developing a new business. Discussions with successful business leaders and entrepreneurs. Not available for students admitted to the Entrepreneur Program. Open only to seniors or graduate students in business or engineering. Graded CR/NC. (Duplicates credit in former BUAD 493x.)
Aerospace and Mechanical Engineering

499 Special Topics (2-4, max 8) Current developments in the field of engineering.

501x Technical Writing and Communication for Master’s Students in Engineering and Science (3, FaSp) Writing of theses proposals, conference papers, journal articles. Emphasis on structure of discourse and writing process. Presentation and communication skills also addressed. Students’ own work used as course content. Not available for degree credit for master’s or certificate students.

502x Writing Skills for Engineering Ph.D. Students (3, FaSp) Writing of engineering curriculum- and research-related projects for Ph.D. students. Focus is on conference papers, dissertations and proposals, journal articles, and other forms. Graded CR/NC. Not available for degree credit for the master’s degree.

503x Oral Communication Skills for Engineering Ph.D. Students (3, FaSp) Academic and professional presentation skills for Ph.D. students. Preparation for qualifying exams, conference paper presentations, and other forms of oral communication. Use of visual aids and poster displays included. Graded CR/NC. Not available for degree credit for the master’s degree.

595 Manufacturing Engineering Seminar (3) Topics on the design, integration and operation of manufacturing enterprises and their role in an organization. Lectures, case studies, speaker sessions, field trips, team projects, reports and presentations. Prerequisite: CSCI 561, ISE 511L, and AME 588.

596 Internship in Engineering (1, max 3, FaSpSm) Part-time or full-time, practical work experience in the student’s field of study. The internship must be located at an off-campus facility. Students are individually supervised by faculty. May not be taken until the student has completed at least one semester of enrollment in the graduate program. Graduate standing in engineering. Graded CR/NC.
Degree Requirements

Educational Program Objectives
The undergraduate programs in Aerospace and Mechanical Engineering have the following objectives:

(1) Graduates will be prepared with an education in mathematics, science, engineering and computational methods to be able to apply the fundamental principles to solve problems in engineering.

(2) The undergraduate curriculum will cover both fundamental and applied sciences to prepare students for a professional engineering career or for entry to graduate schools.

(3) Graduates will be provided with sufficient preparation to integrate the fundamental principles with engineering design requirements, fully implementing modern tools such as digital computers and state-of-the-art laboratory equipment.

(4) Students will be given the education and the capability to analyze, design and build systems based on demands in both small- and large-scale industries.

(5) Students will be provided with a balanced education covering the technical areas together with the required general education and engineering economics to produce competent technical innovators, as well as industrial leaders.

(6) Students will be given a curriculum with sufficient diversity so that the graduating senior will have the necessary background to handle societal, ethical and environmental issues affecting technical decisions. Graduates will be prepared with communication skills to effectively deal with and work with persons and teams of diverse technical and non-technical backgrounds.

Aerospace Engineering Degrees

Bachelor of Science in Aerospace Engineering
The requirement for this degree is 128-129 units. A grade point average of C (2.0) is required in all upper division courses taken in engineering departments and all departments of science and mathematics. See the common requirements for undergraduate degrees section, page 541.

COMPOSITION/WRITING REQUIREMENT UNITS
WRIT 130 Analytical Writing 4
WRIT 340 Advanced Writing 3

GENERAL EDUCATION (SEE PAGE 60) UNITS
General education* 20

PRE-MAJOR REQUIREMENTS UNITS
Math Requirement
MATH 125 Calculus I 4
MATH 126 Calculus II 4
MATH 226 Calculus III 4
MATH 245 Mathematics of Physics and Engineering I 4

Physics Requirement
PHYS 151L* Fundamentals of Physics I: Mechanics and Thermodynamics 4
PHYS 152L Fundamentals of Physics II: Electricity and Magnetism 4
PHYS 153L Fundamentals of Physics III: Optics and Modern Physics 4

Chemistry Elective
CHEM 105aL* General Chemistry, or
CHEM 115aL Advanced General Chemistry, or
MASC 110L Materials Science 4

MAJOR REQUIREMENTS UNITS
Aerospace and Mechanical Engineering
AME 105 Introduction to Aerospace Engineering 4
AME 150L Introduction to Computational Methods 4
AME 201 Statics 3
AME 204 Strength of Materials 3
AME 261 Basic Flight Mechanics 4
AME 301 Dynamics 3
AME 308 Computer-Aided Analysis for Aeronautical Design 3
AME 309 Mechanics of Fluids 4
AME 310 Engineering Thermodynamics I 3
AME 341LbL Mechophotonics Laboratory I and II 3-3
AME 404 Computational Solutions to Engineering Problems 3
AME 441L Senior Projects Laboratory 3
AME 451 Linear Control Systems I 3

Astronautics
AME 481 Aircraft Design, or 4
ASTE 420** Spacecraft Design 3
ASTE 280 Astronautics and Space Environment I 3

MAJOR ELECTIVES UNITS
AME core electives*** 9
Technical electives**** 6
Free electives** 1-2
Total units: 128-129

*Satisfies GE Category III requirement.
** Students planning to take ASTE 420 must take 2 units of free electives in order to earn a total of 128 units.
*** Any upper division AME courses.
**** Technical electives consist of (1) any upper division course in engineering except CE 404, CE 412 and IE 440, or (2) an upper division course in chemistry, physics or mathematics and MATH 225. No more than 3 units of 490 Directed Research course work can be used to satisfy the technical elective requirement.

*The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

Minor in Engineering Technology Commercialization
See listing in the Special Educational Opportunities section, page 543.
Master of Science in Aerospace Engineering
In addition to the general requirements listed in this catalogue, the department has identified requirements in the following areas of specialization: aerodynamics/fluid dynamics; aerospace controls; aerospace design; aerospace structures; computational fluid dynamics; hypersonics/kinetics of gases and plasmas; propulsion; and space science. Core requirements and elective requirements are defined for each area of specialization. Information on the current approved courses that comprise these core and elective requirements is available from the department.

Master of Science, Aerospace and Mechanical Engineering (Computational Fluid and Solid Mechanics)
The program prepares students for professional careers in engineering companies that develop products using computational tools of fluid and solid mechanics. The program also provides the necessary background for pursuing higher degrees, Engineer and Ph.D., in aerospace and mechanical engineering with specializations in computational fluid mechanics, computational solid mechanics and computational heat transfer. The degree course work provides a necessary background in basic aerospace and mechanical engineering disciplines (solid mechanics, fluid mechanics, heat transfer), engineering mathematics and numerical methods. The capstone project courses, AME 535b and CE 551, provide practical examples using existing numerical programs to simulate structures, heat transfer and fluid flows as well as commercial mathematical packages for analyzing data.

Admission requirements follow the general admission rules for aerospace and mechanical engineering graduate programs. The program requires completion of a minimum of 27 units and a cumulative GPA of at least 3.0 for graduation. The program with thesis requires 28 units, four of which are thesis units.

Required Core Courses (24 Units)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 404</td>
<td>Computational Solutions to Engineering Problems</td>
<td>3</td>
</tr>
<tr>
<td>AME 509</td>
<td>Applied Elasticity, or</td>
<td>3</td>
</tr>
<tr>
<td>GE 507</td>
<td>Mechanics of Solids I</td>
<td>3</td>
</tr>
<tr>
<td>AME 525</td>
<td>Engineering Analysis</td>
<td>3</td>
</tr>
<tr>
<td>AME 526</td>
<td>Engineering Analytical Methods</td>
<td>3</td>
</tr>
<tr>
<td>AME 530a</td>
<td>Dynamics of Incompressible Fluids</td>
<td>3</td>
</tr>
<tr>
<td>AME 535a</td>
<td>Introduction to Computational Fluid Mechanics</td>
<td>3</td>
</tr>
<tr>
<td>AME 535b</td>
<td>Introduction to Computational Fluid Mechanics, or Computer-Aided Engineering Project</td>
<td>3</td>
</tr>
<tr>
<td>CE 529a</td>
<td>Finite Element Analysis</td>
<td>3</td>
</tr>
</tbody>
</table>

Selected technical electives from the following list or other electives approved by a graduate advisor: 3 units.

Technical Electives

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 511</td>
<td>Compressible Gas Dynamics</td>
<td>3</td>
</tr>
<tr>
<td>AME 516</td>
<td>Convection Processes</td>
<td>3</td>
</tr>
<tr>
<td>AME 590</td>
<td>Directed Research 1-12</td>
<td>1-12</td>
</tr>
<tr>
<td>AME 599</td>
<td>Special Topics 2-4, max 9</td>
<td>2-4, max 9</td>
</tr>
<tr>
<td>AME 645</td>
<td>Computational Techniques in Rarefied Gas Dynamics</td>
<td>3</td>
</tr>
<tr>
<td>CE 529b</td>
<td>Finite Element Analysis</td>
<td>3</td>
</tr>
<tr>
<td>CE 541a</td>
<td>Dynamics of Structures</td>
<td>3</td>
</tr>
<tr>
<td>CE 542</td>
<td>Theory of Plates</td>
<td>3</td>
</tr>
</tbody>
</table>

One core class requirement may be waived at the discretion of a graduate advisor if a student documents that he or she completed or is enrolled in an equivalent course. The waived class must be replaced by a technical elective. Credit for one course of not more than 4 units from another accredited institution may be approved by a graduate advisor. The Master’s Thesis (4 units) may be substituted for a technical elective class (3 units).

Master of Science in Product Development Engineering
See the listing under Product Development Engineering, page 634.

Master of Science in Systems Architecting and Engineering
See the listing under Systems Architecting and Engineering, page 636.

Master of Engineering in Computer-Aided Engineering
The Master of Engineering program educates and trains multidisciplinary professionals in the use of computational techniques in the planning, design and management of engineering projects. The emphasized computer-aided engineering subjects are modeling, simulation, visualization, optimization, artificial intelligence and advanced design, documentation, manufacturing and information management.

The program provides the graduate with advanced education in a particular engineering subject area, associated with aerospace, civil or mechanical engineering. This advanced engineering education is coupled with an intensive concentration in computational procedures appropriate for that subject area. The program also includes substantial project work to provide a background in the application of CAE techniques in real world situations. See the listing under Computer-Aided Engineering, page 591.

Engineer in Aerospace Engineering
Requirements for the Engineer in aerospace engineering are the same as the general requirements. Three to 6 of the units required for the degree must be AME 690. Prior approval must be obtained from the guidance committee before registration in AME 690.

Doctor of Philosophy in Aerospace Engineering
The Doctor of Philosophy with a major in aerospace engineering is also offered. See general requirements for graduate degrees.

Certificate in Computer-Aided Engineering
See listing on page 592.

Graduate Certificate in Engineering Technology Commercialization
See listing in the Special Educational Opportunities section, page 547.

Mechanical Engineering Degrees

Bachelor of Science in Mechanical Engineering
The requirement for the degree is 128 units. A cumulative GPA of 2.0 or higher is required for all upper division course work in engineering, science and mathematics.
**Bachelor of Science in Mechanical Engineering (Petroleum Engineering)**

The requirement for the degree is 128 units. A cumulative GPA of 2.0 or higher is required for all upper division course work in engineering, science and mathematics.

**COMPOSITION/Writing Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 130 Analytical Writing</td>
<td>4</td>
</tr>
<tr>
<td>WRIT 340 Advanced Writing</td>
<td>3</td>
</tr>
</tbody>
</table>

**General Education (See Page 60)**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>General education+</td>
<td>20</td>
</tr>
</tbody>
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**PRE-MAJOR REQUIREMENTS**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>MATH 125 Calculus I</td>
<td>4</td>
</tr>
<tr>
<td>MATH 126 Calculus II</td>
<td>4</td>
</tr>
<tr>
<td>MATH 226 Calculus III</td>
<td>4</td>
</tr>
<tr>
<td>MATH 245 Mathematics of Physics and Engineering I</td>
<td>4</td>
</tr>
</tbody>
</table>

**Polar Requirements**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHYS 151L* Fundamentals of Physics I: Mechanics, Waves and Sounds</td>
<td>4</td>
</tr>
<tr>
<td>PHYS 152L Fundamentals of Physics II: Electricity and Magnetism</td>
<td>4</td>
</tr>
<tr>
<td>PHYS 153L Fundamentals of Physics III: Optics and Modern Physics</td>
<td>4</td>
</tr>
</tbody>
</table>

**Chemistry Elective**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHEM 105aL General Chemistry, or Chemistry Elective</td>
<td></td>
</tr>
<tr>
<td>CHEM 115aL Advanced General Chemistry, or MASC 110L Materials Science</td>
<td></td>
</tr>
</tbody>
</table>

**MAJOR REQUIREMENTS**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 101L Introduction to Mechanical Engineering and Graphics</td>
<td>3</td>
</tr>
<tr>
<td>AME 150L Introduction to Computational Methods</td>
<td>4</td>
</tr>
<tr>
<td>AME 201 Statics</td>
<td>3</td>
</tr>
<tr>
<td>AME 204 Strength of Materials</td>
<td>3</td>
</tr>
<tr>
<td>AME 301 Dynamics</td>
<td>3</td>
</tr>
<tr>
<td>AME 308 Computer-Aided Analysis for Aero-Mechanical Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 309 Dynamics of Fluids</td>
<td>4</td>
</tr>
<tr>
<td>AME 310 Engineering Thermodynamics I</td>
<td>3</td>
</tr>
<tr>
<td>AME 331 Heat Transfer</td>
<td>3</td>
</tr>
<tr>
<td>AME 341aL Mechanics I and II</td>
<td>3-3</td>
</tr>
<tr>
<td>AME 404 Computational Solutions to Engineering Problems</td>
<td>3</td>
</tr>
<tr>
<td>AME 409 Senior Design Project</td>
<td>4</td>
</tr>
<tr>
<td>AME 441aL Senior Projects</td>
<td>4</td>
</tr>
<tr>
<td>AME 443L Control Systems Laboratory</td>
<td>3</td>
</tr>
<tr>
<td>AME 451 Linear Control Systems Analysis</td>
<td>3</td>
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<tr>
<td>MASC 110L Materials Science</td>
<td>4</td>
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</tbody>
</table>

**Materials Science**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>MASC 310 Materials Behavior and Processing</td>
<td>3</td>
</tr>
</tbody>
</table>

**MAJOR ELECTIVES**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME core elective**</td>
<td>3</td>
</tr>
</tbody>
</table>

Total units: 128

* Satisfies GE Category III requirement.

**Any upper division course in AME.

**An approved AME design course (select from AME 408, AME 430, or any special topic design course).

**The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II, or VI.

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**Minor in Music Recording**

A minor in music recording is offered through the Thornton School of Music to provide undergraduate students with the background necessary to enter the field of recording engineering and to familiarize them with the design needs of modern recording equipment. The minor is recommended to mechanical engineering majors with extensive musical training who would like to combine their technical and musical abilities while learning the engineering applications of physical and mathematical principles to the art of music recording. See the listing under the USC Thornton School of Music, page 763.

**Master of Science in Mechanical Engineering**

Requirements for the Master of Science in mechanical engineering are the same as set forth in the general requirements. Six of the required units must be in AME 525 and AME 526 or courses in engineering analysis approved in advance in writing by the Department of Mechanical Engineering.

The specific sequence of courses that constitutes an acceptable program must be approved in advance.

**Requirements for Graduation Without Thesis**

27 units total with 3.0 GPA: AME 525 and AME 526 or approved mathematics (6); 500 level courses in major department (12); approved 400 or 500 level courses (9).
With Thesis, 27 units total with 3.0 GPA: AME 525 and AME 526 or approved mathematics (6); 500 or 600 level courses in major department (12) not including thesis; maximum AME 594ab — thesis (4); approved 400 or 500 level units (5) (a maximum total of 8 units combining AME 590 and AME 594ab).

Recommended Programs of Study
The program of study depends upon the student’s interest and background. During the first semester at USC, students must consult with a departmental faculty advisor in the area of concentration and draw up a plan of study, which must be approved by the advisor. Besides the common requirements, listed below are several areas in mechanical engineering with specific courses identified as core and core electives. Groups of courses in other combinations and from other departments within the university may be approved if a particular coordinated interest can be demonstrated. In some instances students whose background is not in mechanical engineering may be required to take additional course work.

Common Requirements
Engineering Analysis (6 units): AME 525, AME 526
Engineering Electives (3-6 units): Approved 400-, 500- or 600-level courses
Engineering Design
Core courses (9 units): AME 503, AME 505, AME 509
Core electives (6 units): Two courses from AME 404, AME 527, AME 541, ASTE 520, ASTE 523, CE 529, SAE 549
Thermal and Fluid Sciences
Core courses (12 units): Four courses from one of the selected areas:

Courses of Instruction

AEROSPACE AND MECHANICAL ENGINEERING (AME)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

105 Introduction to Aerospace Engineering (4, Fa) Gateway to the Aerospace Engineering major. Introduction to flight vehicle performance and propulsion. Elements of the physics of gases. Laboratory: computers and graphics; model rocket and glider test flights.

150L Introduction to Computational Methods (4, Sp) Computer programming; organization of problems for computational solution; introduction to software for computation and graphics; applications to engineering problems. Corequisite: MATH 125.

201 Statics (3, FaSpSm) Analysis of forces acting on particles and rigid bodies in static equilibrium; equivalent systems of forces; friction; centroids and moments of inertia; introduction to energy methods. Prerequisite: MATH 125; recommended preparation: AME 101, PHYS 151L.

204 Strength of Materials (3, FaSp) Stress, strain and deflection of mechanical elements due to tension, shear, bending, or torsion; combined loads; energy methods, statically indeterminate structures; strength-based design. Prerequisite: AME 201 or CE 205.
261 Basic Flight Mechanics (4, Sp) Performance of flight vehicles; maximum speed, rate-of-climb, range, and endurance; basic stability and control, weight, and balance; computer exercises. Recommended preparation: AME 150L.

291 Undergraduate Design Projects I (1, max 4, FaSpSm) Analysis, design, fabrication, and evaluation of devices intended for entry in local and national design competitions. Intended for lower division students or those with little prior project experience. Graded CR/NC.

301 Dynamics (3, FaSp) 2-D and 3-D kinematics and dynamics of particles and rigid bodies; systems of particles and rigid bodies; coupled rigid bodies; introduction to vibrations. Prerequisite: AME 201 or CE 205; recommended preparation: PHYS 151L.

302 Dynamic Systems (3, FaSp) Modeling of lumped parameter elements and systems; free and forced response of first and second order systems; design oriented approach to dynamic systems. Corequisite: MATH 245; AME 309 or CE 309; AME 301 or CE 325.

303 Dynamics of Machinery (3, FaSp) Kinematics and dynamics of machines; balancing of rotating and reciprocating machinery; gyroscopic effects; critical speeds; energy variation in machinery; introduction to mechanism design. Prerequisite: AME 301 or CE 325.

305 Mechanical Design (3, FaSp) Design and analysis of mechanical elements including shafts, bearings, springs, screws, belts and gears; strength, fatigue and deflection considerations in machine design. Prerequisite: AME 204 or CE 225.

308 Computer-Aided Analysis for Aero-Mechanical Design (3, Sp) Introduction to the finite element method; practical application of computer analysis tools for structural Analysis and design. Recommended preparation: MATH 245.

309 Dynamics of Fluids (4) Fluid statics; conservation of mass, momentum, and energy in integral and differential form; applications. Laminar and turbulent pipe flow; compressible flow; potential flow over bodies. Recommended preparation: AME 310.

310 Engineering Thermodynamics I (3, FaSp) Fundamental laws of thermodynamics applied to actual and perfect gases and vapors; energy concepts, processes, and applications. Prerequisite: MATH 226; recommended preparation: PHYS 151L, high-level programming language.

312 Engineering Thermodynamics II (3, Sp) Application of thermodynamic principles to fluid flow, power cycles, and refrigeration. Prerequisite: AME 310; recommended preparation: high-level programming language.

331 Heat Transfer (3, Sp) General principles underlying heat transfer by conduction, convection, and radiation; steady flow and transient flow. Prerequisite: AME 310; corequisite: AME 309 or CE 309.

341abl Mechoptronics Laboratory I and II (3-3, FaSp) A coordinated laboratory and lecture sequence on aeromechanical instrumentation and device control stressing the symbiotic integration of mechanical, optical and electronic components. Prerequisite: PHYS 152L, MATH 126.

353 Aerospace Structures I (3, Fa) Shear and bending in symmetrical and unsymmetrical sections; torsion, column, and thin sheet analysis and design, including plastic failures and open section crippling.


403 Stress Analysis (3, Sp) Theories of failure, shear center, unsymmetrical bending, curved beams, torsion of non-circular sections; cylinders, rotating discs, thermal stresses, inelastic strains, energy methods. Prerequisite: AME 204.


406 Automotive Engines (3, Irregular) Analysis of performance and operating characteristics of automotive engines; discussion of carburetion, ignition, fuels, lubrication, and emissions. Prerequisite: AME 312.

408 Computer-Aided Design of Mechanical Systems (3, Fa) Design of mechanical systems using advanced graphics techniques; computer-aided drafting, design optimization, elements of computer graphics, solids modeling; introduction to computer-aided manufacturing.

409 Senior Design Project (4, Sp) Modeling, analysis, integration, layout and performance analysis of a mechanical system to meet specified design requirements. Prerequisite: senior standing.


412 Molecular Theory of Gases (3, Irregular) Molecular structure; intermolecular potentials; molecular processes in gases; molecular interpretation of concepts of classical thermodynamics; radiative transport phenomena in gases. Prerequisite: AME 310.

413 Fuels and Combustion Fundamentals (3, Irregular) Fuel properties related to combustion processes; fundamentals of combustion processes, standard combustion tests, and calculation of flame properties. Applications. Prerequisite: AME 312.

420 Engineering Vibrations I (3, Fa) Theory of free and forced vibrations with and without damping; systems of single and multiple degrees of freedom; iteration; methods; vibration isolation; instrumentation. Prerequisite: MATH 245.

423L Loudspeaker and Sound-System Design (3, FaSp) (Enroll in EE 423L.)

428 Mechanics of Materials (3) (Enroll in CE 428)

429 Structural Concept Design Project (3) (Enroll in CE 429)

430 Thermal Systems Design (3, Fa) Design methodology for thermal systems; boilers, condensers, air conditioning systems, power plants and other systems with thermal energy interaction. Prerequisite: AME 312 and AME 331.
431 Thermal Design and Analysis of Electronic Equipment (3, Irregular) Cooling problems in electronic equipment; convection cooling; extended surfaces; cold plates; phase-change methods; thermo-electric cooling; Peltier refrigeration. Application to space avionics and modern computers. Prerequisite: AME 331.

436 Energy and Propulsion (3, FaSm) Performance and analysis of reciprocating, jet, rocket engines, and hybrid systems. Characteristics of inlets, compressors, combustors, turbines, nozzles and engine systems. Energy and environmental problems. Prerequisite: AME 310; AME 309 or CE 309.

441abL Senior Projects Laboratory (3-3) Individual engineering projects designed and constructed to model and test a physical principle or system. Recommended preparation: AME 341abL.

443L Control Systems Laboratory (3, Sp) Analysis, stimulation, design, and experimental verification of mechanical control systems; identification of system parameters, implementation of controllers, verification of closed-loop performance via experimentation and simulation. Prerequisite: AME 451 or EE 482.

451 Linear Control Systems I (3, FaSpSm) Transform methods, block diagrams; transfer functions; stability; root-locus and frequency domain analysis and design; state space and multiloop systems. Prerequisite: MATH 245.

452 Intermediate Kinematics (3, Irregular) Analytical solutions to problems in rigid body kinematics. Complex number and matrix formulations; degrees of freedom and constraint; applications to mechanism synthesis. Prerequisite: AME 360 or graduate standing.

453 Engineering Dynamics (3, Sp) Principles of dynamics applied to mechanical and aerospace problems. Introduction to gyroscopic motion and rigid body dynamics. Prerequisite: MATH 245.

454 Aerospace Structural Design Project (3) Synthesis of aerospace structural systems with prescribed strength and stiffness constraints; project proposals; concept generation and preliminary analysis; evaluation of alternate design approaches; project management; technical presentations. Prerequisite: AME 353.

455 Introduction to MEMS (3, Sp) Introduction to micro-electro-opto-mechanical systems; scaling effects on material properties, fluid flows, dynamical behavior; fabrication methods; design considerations for MEMS sensors and actuators. Recommended preparation: AME 301, AME 309 and AME 310.

457 Engineering Fluid Dynamics (3, Fa) Laminar and turbulent boundary layer flow with and without heat transfer; boundary layer separation, stability, transition and control; introduction to compressible fluid flow. Prerequisite: AME 310; AME 309 or CE 309.

458 Theory of Structures II (3) (Enroll in CE 458)

459 Flight Mechanics (3, Fa) Applications of basic aerodynamics to aircraft and missile performance, power and thrust, stability and control, compressibility effects. Recommended preparation: AME 309.

460 Aerodynamic Theory (3) Basic relations describing the inviscid flow field about bodies and wings moving at subsonic and supersonic speeds. Prerequisite: AME 309.

461 Formation Evaluation (3) (Enroll in PTE 461)

462 Economic, Risk and Formation Productivity Analysis (4) (Enroll in PTE 462)

463L Introduction to Transport Processing in Porous Media (3) (Enroll in PTE 463L)

464L Petroleum Reservoir Engineering (3) (Enroll in PTE 464L)

465L Drilling Technology and Subsurface Methods (3) (Enroll in PTE 465L)

466 High-Speed Aerodynamics (3) Transonic and supersonic aerodynamics; application to high-speed airplanes. Prerequisite: AME 460.

477 Solar System Exploration (3, Fa) Overview of current knowledge of solar system heliosphere, with emphasis on atmospheric and magnetospheric structure, including experimental methods of observation. Prerequisite: MATH 245.

480 Environmental Design and Control (3) Detailed analysis of psychometric, heat-transfer, and thermodynamic parameters affecting domestic, commercial and space environmental control; selection of equipment and instrumentation. Case studies. Prerequisite: AME 312, AME 331, and either AME 309 or CE 309.

481 Aircraft Design (4, Sp) Aircraft design and analysis, design requirements and specifications; integration of structure, propulsion, control system, and aerodynamic configuration; performance analysis and prediction. Recommended preparation: AME 309, AME 353.

486 Fundamental Processes in High Temperature Gases (3) Fundamental collisional and radiative processes (ionic, atomic, and molecular); basic concepts and principles of microscopic approach to description of physical properties of energetic gas flow. Prerequisite: senior standing.


490x Directed Research (2-8, max 8) Individual research and readings. Not available for graduate credit.

491 Undergraduate Design Projects II (1, max 4, FaSpSm) Analysis, design, fabrication, and evaluation of devices intended for entry in local and national design competitions. Intended for students with prior project experience. Upper division standing. Graded CR/NC.

499 Special Topics (2-4, max 8) Course content to be selected each semester from recent developments in mechanical engineering and related fields.

503 Advanced Mechanical Design (3, Fa) Specific problems and methods of analysis in mechanical systems design.

504 Metallurgical Design (3, Sp) Relationship between metallurgical and environmental factors and the behavior of materials. Prerequisite: AME 303.

505 Engineering Information Modeling (3, Sp) Symbolic and object-oriented modeling, production and process modeling for design and manufacturing, information models for computer integrated and collaborative engineering, information modeling for life-cycle engineering.

507 Mechanics of Solids I (3) (Enroll in CE 507)

509 Applied Elasticity (3, Irregular) Condensed treatment dealing with engineering applications of the principles of elasticity, using the theories of elasticity, elastic stability, and plates and shells. Prerequisite: AME 403.

510 Introduction to Continuum Mechanics (3, Fa) Theories of continuous media such as linear and nonlinear theories of elasticity, theories of ideal, compressible and viscous fluids. Prerequisite: AME 525, AME 526.
511 Compressible Gas Dynamics (3, Sp)
Thermodynamics, kinetic theory, compressible flow equations, shock and expansion waves, similarity, shock-expansion techniques and linearized flow applied to bodies, characteristics, theory of boundary layers.

512 Advanced Thermodynamics (3, Sp)
Thermodynamics of irreversible processes; Onsager relations; kinetic theory; transport processes; statistical thermodynamics; ideal gas properties at high temperatures. Corequisite: AME 525 or AME 526.

513 Principles of Combustion (3, Sp)
Thermochemistry, equilibrium, chemical kinetics, flame temperature, flame velocity, flame stability, diffusion flames spray combustion, detonation. Equations of motion including reaction, heat transfer, and diffusion.

514 Applications of Combustion and Reacting Flows (3) Advanced topics and modern developments in combustion and reacting flows including ignition and extinction, pollutant formation, microscale and microgravity combustion, turbulent combustion and hypersonic propulsion. Recommended preparation: AME 513.

515 Advanced Problems in Heat Conduction (3) Review of analytical methods in heat conduction; moving boundaries melting and freezing; sources and sinks, anisotropic and composite media; numerical methods for steady and unsteady problems. Recommended preparation: AME 531, AME 526.

516 Convection Processes (3, Fa) Analysis of isothermal and nonisothermal boundary layers. Exact and approximate solutions of laminar and turbulent flows. Variable-property and high-speed effects; dimensional analysis. Prerequisite: AME 457; recommended preparation: AME 526, AME 531.

517 Radiation Heat Transfer (3, Fa) Radiation properties; black body radiation; shape factors of radiation network analogy and solar radiation. Prerequisite: AME 331; corequisite: AME 525 or AME 526.

518 Engineering Gas Dynamics (3, Sp) Analysis of compressible flows; subsonic, supersonic flows; shock waves as flow discontinuities; shock structure; supersonic inlets. Effects of friction, heat transfer; chemical reaction. Shock-expansion. Prerequisite: AME 457.

519 Advanced Fluid Dynamics (3, Fa) Kinematics and dynamics of flow of continuous media; Navier-Stokes equations; simplifications, exact, and approximate solutions; irrotational flows; hydrodynamic stability; turbulence; free shear flows. Prerequisite: AME 457.

521 Engineering Vibrations II (3, Sp) Multi-degree of freedom systems; modal analysis, Rayleigh’s quotient. Continuous systems; modal analysis. Beams, rods, membranes. Colocations, Galerkin, Rayleigh Ritz methods; finite elements. Prerequisite: AME 420.

522 Nonlinear Dynamical Systems, Vibrations, and Chaos (3) Lagrange equations; nonlinear maps and differential equations; fixed points; periodic motion; qualitative/quantitative and local/global analysis; higher order systems; stability; bifurcations; chaos; fractals. Recommended preparation: AME 420, AME 524, AME 525.

523 Random Vibrations (3, Irregular) Random processes, ergodic theory. Ito calculus. Linear systems under stationary and nonstationary excitations. Fokker-Planck equations. Failure analysis and first passage problems. Prerequisite: AME 420, basic probability (or MATH 407), AME 451 recommended.


525 Engineering Analysis (3, Sp) Typical engineering problems discussed on a physical basis. Vector analysis; functions of complex variables, infinite series, residues.

526 Engineering Analytical Methods (3, Fa) Typical engineering problems discussed on a physical basis. Fourier series; Fourier integrals; Laplace transform; partial differential equations; Bessel function.

527 Elements of Vehicle and Energy Systems Design (3, Irregular) Design synthesis of aero/hydro/mechanical systems; techniques of design; conceptual thinking; problem definition, configurational development, analytic engineering approximation, oral briefings and group problem solving. Graduate standing.

528 Elements of Composite Structure Design (3, Sp) Compliance, strength, endurance properties of advanced composites are developed, including semi-monocoque structure, beams, plates, panels. Applications of theory to optimal design of components and systems. Graduate standing or departmental approval required.

529 Aircraft Structures Analysis (3, Sp) The direct stiffness (finite element) method for analysis of semimonocoque structures; energy methods; elasticity, plates and shells, vibration, and stability; system identification.

530ab Dynamics of Incompressible Fluids (3-3, FaSp) A unified discussion of low-speed fluid mechanics including exact solutions; approximation techniques for low and high Reynolds numbers; inviscid flows; surface waves; dynamic stability; turbulence.

531 Aerodynamics of Wings and Bodies (3, Fa) Formulation of linearized theories for evaluating forces and moments on flight geometrics in subsonic and supersonic flow.


533 Multi-Phase Flows (3, Sp) Physics of the interaction between phases, empirical and analytical methods of solution to relevant technological problems. Prerequisite: AME 457.

534 Lubrication, Friction, and Wear (3, Irregular) Theories of lubrication, friction, and wear; their application to the design of mechanical systems and components, including gears, bearings, clutches, and brakes.

535ab Introduction to Computational Fluid Mechanics (3-3, FaSp) a: Convergence, consistency, stability: finite difference, finite element, and spectral methods; direct and iterative procedures for steady problems; linear diffusion and advection problems; nonlinear advection problems. Recommended preparation: AME 525. b: Generalized curvilinear coordinates; grid generation; numerical techniques for transonic and supersonic inviscid flows; boundary layer flows; reduced Navier-Stokes equations; compressible and incompressible viscous flows. Recommended preparation: AME 511 or AME 530a, AME 535a.

536 Rotating Fluid Machinery (3, Irregular) Aerodynamics of compressors and turbines; subsonic, supersonic, and supersonic flow characteristics; secondary flow and stall; stability; component matching of total engine; non-dimensional representation of performance. Prerequisite: AME 312, AME 457.

537 Microfluidics (3, Fa) Introduction to fluid dynamics in the microscale. Scaling parameters, dynamic, thermodynamic, electroosmotic and electrochemical forces. Flow in microdevices, external flow measurement and control, microvalves and micropumps. Limited to students with graduate standing. Recommended preparation: AME 309, MATH 445.
540 Engineering Statistics (3, Fa) Definitions and concepts of statistics applied to mechanical testing and production: sampling, distributions, probability, variance, reliability, and quality control.

541 Linear Control Systems II (3, Fa) State space representation, linearization, solution of state equations; controllability and observability; state feedback, state observers; optimal control; output feedback. Prerequisite: AME 451.

542 Theory of Plates (3) (Enroll in CE 542)

543 Stability of Structures (3) (Enroll in CE 543)

544 Computer Control of Mechanical Systems (3, Sp) Computer control as applied to machine tools, mechanical manipulators, and other mechanical machinery; discrete time controller design; microprocessor implementation of motion and force control servos. Prerequisite: AME 451.

545 Modeling and Control of Distributed Dynamic Systems (3, Sp) Modeling and analysis of complex flexible mechanical systems; distributed transfer function synthesis; frequency-domain control methods; smart structure design; applications in vibration and noise control. Prerequisite: AME 521 and AME 541.


547 Advanced Aeroelasticity (3, Irregular) Transient, frequency, and random response: dynamic loads, atmospheric turbulence; numerical analysis, power spectral analysis; servo system interaction; unsteady compressible potential theory. Prerequisite: AME 546.

548 Analytical Methods in Robotics (3, SpSm) Homogeneous transformations; formal description of robot manipulators; kinematic equations and their solution; differential relationships; dynamics; control; static forces; compliance. Prerequisite: EE 545; EE 482 or AME 451; knowledge of linear algebra.

549 Systems Architecting (3, FaSp) (Enroll in SAE 549)

550ab Seminar in Aerospace Engineering (1-1, FaSp) Recent developments and research in aerospace engineering and related fields. Oral and written reports. Graded CR/NC. Prerequisite: graduate standing.

551 Mechanical Behavior of Engineering Materials (3) (Enroll in MASC 551)

552 Nonlinear Control Systems (3, Sp) Phase plane, describing functions, applications to mechanical and aerospace systems. Lyapunov direct and indirect methods, applications; Popov circle criteria applications. Prerequisite: AME 541.

553ab Digital Control Systems (3-1) (Enroll in EE 543ab.)

554 Systems Architecture Design Experience (3, Sp) This course gives the student a design experience which mirrors the activities of a systems architect during the architecturing process. Interdisciplinary skills are emphasized. Prerequisite: SAE 549.

555 Creep (3, Sp) Behavior of engineering materials at elevated temperatures; thermal stresses; creep mechanisms; interpretation of creep data; methods of predicting long-term strains.

556 Fatigue and Fracture (3, Irregular) Behavior of materials under cyclic and static fatigue; plastic instability; life-time predictions; brittle and ductile fracture; crack propagation and plastic blunting.

557 Dislocation Theory and Applications (3) (Enroll in MASC 561)

558 Dislocation Mechanics (3) (Enroll in MASC 563)

559 Experimental Engineering Projects (3) Experimental methods appropriate to engineering research, emphasizing interdisciplinary investigations. Individual projects.

560 Theoretical and Computational Hyperbolic Aerodynamics (3, Irregular) Introduction to concepts and features unique to high-speed flow for sustained atmospheric flight, and to current developments in asymptotic theory and numerical simulation. Recommended preparation: AME 511 or AME 531.

560ab Current Topics in Aerodynamics (3-3) Selected material of current interest in aerospace engineering and related fields.

561 Introduction to Aerospace Engineering (3) Fluid motions in which density gradients and/or rotation are important, including internal wave motions with rotation, flow past obstacles, viscous effects, singular perturbations. Recommended preparation: AME 530b.

562 Dynamics of Stratified and Rotating Flows (3) Fluid motions in which density gradients and/or rotation are important, including internal wave motions with rotation, flow past obstacles, viscous effects, singular perturbations. Recommended preparation: AME 530b.

564 The Fluid Dynamics of Natural Phenomena (3) Application of the basic concepts of rotating, stratified fluid motion to problems in meteorology, oceanography, geophysics and astrophysics.
626 Singular Perturbation Methods (3)

630 Transition to Chaos in Dynamical Systems (3)
Bifurcation theory and universal routes to chaos in deterministic systems; application to maps and differential flows; characterization of strange attractors. Recommended preparation: AME 526.

640 Advanced Theory of Elasticity (3)
(Enroll in CE 640)

651 Statistical Theories of Turbulence (3)

652 Turbulent Shear Flows (3)

690 Directed Research (1-4, max 8)
Laboratory study of specific problems by candidates for the degree Engineer in Mechanical Engineering. Graded CR/NC.

694abcdz Thesis (2-2-0)
Required for the degree Engineer in Aerospace Engineering. Credit on acceptance of thesis. Graded IP/CR/NC.

790 Research (1-12)
Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

794abcdz Doctoral Dissertation (2-2-2-2-0)
Credit on acceptance of dissertation. Graded IP/CR/NC.

Applied Mechanics

Kaprielian Hall 210
(213) 740-0603
FAX: (213) 744-1426
Email: cceedpt@usc.edu
www.usc.edu/cee

Bachelor of Science in Applied Mechanics
The requirement for this degree is 128 units. A grade point average of C (2.0) is required in all upper division engineering courses. This program is administered by the staff of the Departments of Aerospace and Mechanical Engineering and Civil Engineering. Students may register in either of these two departments and still qualify for this degree. See common requirements for undergraduate degrees section, page 541.

COMPOSITION/WRITING REQUIREMENTS UNITS
WRIT 140* Writing and Critical Reasoning 4
WRIT 340 Advanced Writing 4
8

GENERAL EDUCATION (SEE PAGE 60) UNITS
General education* + 24

PRE-MAJOR REQUIREMENTS UNITS
Math Requirement
MATH 125 Calculus I 4
MATH 126 Calculus II 4
MATH 226 Calculus III 4
MATH 245 Mathematics of Physics and Engineering I 4
MATH 445 Mathematics of Physics and Engineering II 4

Physics Requirement
PHYS 151L Fundamentals of Physics I: Mechanics and Thermodynamics 4
PHYS 152 Fundamentals of Physics II: Electricity and Magnetism 4
PHYS 153L Fundamentals of Physics III: Optics and Modern Physics 4

Chemistry Elective
CHEM 105aL General Chemistry 4
36

MAJOR REQUIREMENTS UNITS
Aerospace and Mechanical Engineering
AME 310 Engineering Thermodynamics I 3
AME 341a Mechoptronics Laboratory I 3
AME 441aL Senior Projects Laboratory 3

Civil Engineering
CE 205 Statics 2
CE 225 Mechanics of Deformable Bodies 3
CE 309 Fluid Mechanics 3
CE 325 Dynamics 3

Electrical Engineering
EE 326L Essentials of Electrical Engineering 4
24

MAJOR ELECTIVES UNITS
Free electives** 4
Technical electives 28
Approved electives in computer programming 4
Total units: 128

* GE Category VI and WRIT 140 are taken concurrently.
** The choice of free electives in the fourth year requires approval of the administering department.

The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

Master of Science in Applied Mechanics
See the listing in the Civil Engineering section on page 584.
Degree Requirements

Bachelor of Science in Astronautical Engineering

The Bachelor of Science in Astronautical Engineering prepares students for engineering careers in the space industry, for research and development in industry and government centers and laboratories, and for graduate study. The program combines a core in the fundamentals of engineering, specialized work in aeronautics and space technology, and technical electives to broaden and/or deepen the course work.

This degree requires the completion of 128 units. A grade point average of C (2.0) or higher is required in all upper division astronautical engineering courses. See also the common requirements for undergraduate engineering degrees section, page 541.

Composition/Writing Requirements

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<thead>
<tr>
<th>COMPOSITION/WRITING REQUIREMENTS</th>
<th>UNITS</th>
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<tbody>
<tr>
<td>WRIT 130 Analytical Writing</td>
<td>4</td>
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<tr>
<td>WRIT 340 Advanced Writing</td>
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General Education* +

General education* +

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<tr>
<th>REQUIRED LOWER DIVISION COURSES</th>
<th>UNITS</th>
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<tr>
<td>AME 150L Introduction to</td>
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<tr>
<td>Computation Methods</td>
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<tr>
<td>AME 201 Statics</td>
<td>3</td>
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<tr>
<td>AME 204 Strength of Materials</td>
<td>3</td>
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<tr>
<td>ASTE 101L Introduction to</td>
<td>4</td>
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<tr>
<td>Astronautics</td>
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<td>ASTE 280 Astronautics and</td>
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<tr>
<td>Space Environment I</td>
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<tr>
<td>CHEM 105 General Chemistry, or</td>
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<tr>
<td>CHEM 115 Advanced General</td>
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<td>Chemistry, or</td>
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<tr>
<td>MASC 110L Materials Science</td>
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<td>MATH 125 Calculus I</td>
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<td>MATH 126 Calculus II</td>
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<td>MATH 226 Calculus III</td>
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<td>MATH 245 Mathematics of Physics</td>
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<td>and Engineering I</td>
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<td>PHYS 151L Fundamentals of</td>
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<td>Physics I; Mechanics and</td>
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<td>Thermodynamics</td>
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<td>PHYS 152L Fundamentals of</td>
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</tr>
</tbody>
</table>

Total units: 128

* Satisfies GE Category III requirement.

** Technical electives consist of (1) any upper division course in engineering except CE 404, CE 412 and ISE 440, or (2) an upper division course in chemistry, physics or mathematics and MATH 225. No more than 3 units of 490 course work can be used to satisfy the technical elective requirement.

**The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

Minor in Astronautical Engineering

This program is for USC students who wish to work in the space industry and government space research and development centers and who are pursuing bachelor's degrees in science, mathematics or engineering with specializations other than in astronautical engineering.
The space industry employs a wide variety of engineers (electrical, mechanical, chemical, civil, etc.); scientists (physicists, astronomers, chemists); and mathematicians. These engineers participate in the development of advanced space systems but they usually lack the understanding of basic fundamentals of astronautics and space systems. The minor in astronautical engineering will help overcome this deficiency and provide unique opportunities for USC engineering, science and mathematics students, by combining their basic education in their major field with the industry specific minor in astronautical engineering.

Required course work consists of a minimum of 18 units. Including prerequisites, the minor requires 38 units. Three courses, or 9 units, at the 400 level will be counted toward the minor degree. The course work is a balanced program of study providing the basic scientific fundamentals and engineering disciplines critically important for contributing to development of complex space systems.

**Prerequisite courses:** MATH 125, MATH 126 and MATH 226; PHYS 151L and PHYS 152L.

<table>
<thead>
<tr>
<th>REQUIRED COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASTE 280 Astronautics and Space Environment I</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 301a Thermal and Statistical Systems I</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 330 Astronautics and Space Environment II</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 420 Spacecraft Design</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 470 Spacecraft Propulsion</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 480 Spacecraft Dynamics</td>
<td>3</td>
</tr>
</tbody>
</table>

Total minimum units: 18

**Master of Science in Astronautical Engineering**

This degree is in the highly dynamic and technologically advanced area of astronautics and space technology. The program is designed for those with B.S. degrees in science and engineering who wish to work in the space sector of the aerospace industry, government research and development centers and laboratories and academia. In some cases the applicant may be required to take one to two upper-division undergraduate classes (which can be credited toward the M.S. degree) to make up the deficiency. The program is available through the USC Distance Education Network (DEN).

The general portion of the Graduate Record Examinations (GRE) and two letters of recommendation are required.

Required courses: 27 units

<table>
<thead>
<tr>
<th>CORE REQUIREMENT (6 UNITS)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASTE 520 Spacecraft System Design</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 535 Space Environments and Spacecraft Interactions</td>
<td>3</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CORE ELECTIVE REQUIREMENT (CHOOSE ONE)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASTE 470 Spacecraft Propulsion</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 523 Design of Low Cost Space Missions</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 552 Spacecraft Thermal Control</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 553 Systems for Remote Sensing from Space</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 556 Spacecraft Structural Dynamics</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 580 Orbital Mechanics I</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 583 Space Navigation: Principles and Practice</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 584 Spacecraft Power Systems Spacecraft Attitude Control</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 585</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 586 Spacecraft Attitude Dynamics</td>
<td>3</td>
</tr>
</tbody>
</table>

**RECOMMENDED TECHNICAL ELECTIVES**

<table>
<thead>
<tr>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASTE 501ab Physical Gas Dynamics</td>
</tr>
<tr>
<td>ASTE 527 Space Studio Architecting</td>
</tr>
<tr>
<td>ASTE 541 Partially Ionized Plasmas</td>
</tr>
<tr>
<td>ASTE 545 Computational Techniques in Rarefied Gas Dynamics</td>
</tr>
<tr>
<td>ASTE 570 Liquid Rocket Propulsion</td>
</tr>
<tr>
<td>ASTE 572 Advanced Spacecraft Propulsion</td>
</tr>
<tr>
<td>ASTE 581 Orbital Mechanics II</td>
</tr>
<tr>
<td>ASTE 599 Special Topics</td>
</tr>
<tr>
<td>SAE 549 Systems Architecting I</td>
</tr>
</tbody>
</table>

**TECHNICAL ELECTIVE REQUIREMENT (12 UNITS)**

Four 3-unit courses. It is advisable to select these four elective courses from the list of core electives or from the list of recommended technical electives above. No more than 3 units of directed research (ASTE 590) can be applied to the 27-unit requirement. New courses on emerging space technologies are often offered; consult the current semester’s course offerings, particularly for ASTE 599 Special Topics.

<table>
<thead>
<tr>
<th>ENGINEERING MATHEMATICS REQUIREMENT (6 UNITS)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 525 Engineering Analysis</td>
<td>3</td>
</tr>
<tr>
<td>AME 526 Engineering Analytical Methods</td>
<td>3</td>
</tr>
</tbody>
</table>

At least 21 units must be at the 500 or 600 level.

**Engineer in Astronautical Engineering**

The Engineer degree in Astronautical Engineering is in the highly dynamic and technologically advanced area of space technology. The program is designed for those with Master of Science degrees in science and engineering who want to prepare for work in the space industry, government research and development centers and national laboratories. The applicant may be required to take one to two upper division undergraduate courses. The Engineer degree in Astronautical Engineering is awarded in strict conformity with the general requirements for the USC Graduate School. See the general requirements for graduate degrees on page 543. Each student wishing to undertake the Engineer program must first be admitted to the program and then take the screening examination. Further guidance concerning admission, screening exam and the full completion of courses, including those given outside the Astronautics and Space Technology division, can be obtained from the ASTD student advisor and program coordinators.

**Doctor of Philosophy in Astronautical Engineering**

The Ph.D. in Astronautical Engineering is awarded in strict conformity with the general requirements of the USC Graduate School. See general requirements for graduate degrees on page 543. The degree requires a concentrated program of study, research and a dissertation. Each student wishing to undertake a doctoral program must first be admitted to the program and then take the screening examination. This examination will emphasize comprehension of fundamental material in the graduate course work. Further guidance concerning admission, the screening exam and the full completion of courses, including those given outside the Astronautics and Space Technology division, can be obtained from the ASTD student advisor and program coordinators.

**Certificate in Astronautical Engineering**

The Certificate in Astronautical Engineering is designed for practicing engineers and scientists who enter space-related fields and/or want to obtain training in specific space-related areas. Students enroll at USC as limited status students; they must apply and be admitted to the certificate program after completion of no more than 9 units of required course work. The required course work consists of 12 units; students will choose four 3-unit courses from the following:

<table>
<thead>
<tr>
<th>REQUIRED COURSES (CHOOSE FOUR)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASTE 501ab Physical Gas Dynamics</td>
<td>3-3</td>
</tr>
<tr>
<td>ASTE 520 Spacecraft System Design</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 523 Design of Low Cost Space Missions</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 527 Space Studio Architecting</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 535 Space Environments and Spacecraft Interactions</td>
<td>3</td>
</tr>
<tr>
<td>ASTE 552 Spacecraft Thermal Control</td>
<td>3</td>
</tr>
</tbody>
</table>
Courses of Instruction

**ASTRONAUTICS AND SPACE TECHNOLOGY (ASTE)**

**101L Introduction to Astronautics (4, Fa)** Gateway to the Astronautical Engineering major. Introduction to space, space exploration and the space business. Elements of orbits, spacecraft systems, rocket propulsion, and communications. Laboratory: introduction to graphics, computation and simulation.

**280 Astronautics and Space Environment I (3, Sp)** Solar system, two-body problem, orbits, Hohmann transfer, rocket equation, space environment and its effects on space systems, sun, solar wind, geomagnetic field, atmosphere, ionosphere, magnetosphere. (Duplicates credit in former AME 282.) Prerequisite: MATH 226, PHYS 152L.

**291 Team Projects I (1, max 4, FaSp)** Participation in ASTE undergraduate student team projects. Intended for lower-division students or those with little prior project experience.

**301ab Thermal and Statistical Systems (3-3, FaSp)** Thermodynamics and statistical mechanics; kinetics of atoms, molecules, and photons; compressible fluid dynamics. (Duplicates credit in former AME 311ab.) Prerequisite: MATH 245, PHYS 153L.

**330 Astronautics and Space Environment II (3, Fa)** Basics of spacecraft dynamics, Euler’s equation, introduction to space plasma physics, spaceflight in plasma, radiation effects on space systems, space instrumentation: detectors, analyzers, spectrometers. (Duplicates credit in former AME 382.) Prerequisite: ASTE 280, PHYS 153L.

**390 Special Problems (1-4)** Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

**420 Spacecraft Design (3, Fa)** Spacecraft mission design, space environment, attitude determination and control, telecommunications, propulsion, structures and mechanisms, thermal control, power systems, launch systems and facilities. (Duplicates credit in former AME 482.) Prerequisite: junior or senior standing in engineering or physics.

**445 Molecular Gas Dynamics (3)** Physical description of kinetic nature of gas flows; distribution function; introduction to the Boltzmann equation; free-molecule flow; surface and molecular reflection properties; Monte-Carlo flow calculations. (Duplicates credit in former AME 485.) Recommended preparation: AME 309 or ASTE 301b.

**470 Spacecraft Propulsion (3)** Introduction to rocket engineering, Space missions and thrust requirements. Compressible gas dynamics. Propellant chemistry and thermodynamics. Liquid- and solid-fueled rockets. Nuclear and electric propulsion. (Duplicates credit in former AME 473.) Prerequisite: senior or graduate standing.

**480 Spacecraft Dynamics (3)** Two-body motion, rigid-body motion, attitude dynamics and maneuvers, spacecraft stabilization: gravity gradient, reaction wheels, magnetic torques, thruster attitude control. (Duplicates credit in former AME 483.) Prerequisite: senior standing.

**490x Directed Research (2-8, max 8, FaSpSm)** Individual research and readings. Not available for graduate credit.

**491 Team Projects II (1, max 4, FaSp)** Participation in ASTE undergraduate student team projects. Intended for students with prior project experience.

**499 Special Topics (2-4, max 8)** Course content to be selected each semester from current developments in astronautics, space technology, and related fields.

**501ab Physical Gas Dynamics (3-3, FaSp)**

*a:* Molecular structure; radiative processes; microscopic description of gas phenomena; translational, rotational, vibrational, and electronic freedom degrees; particle energy distributions; microscopic representation of thermodynamic functions. Prerequisite: graduate standing or departmental approval.

*b:* Kinetic concepts in gas physics; thermal non-equilibrium; intermolecular potentials; transport of radiation and particles in high-temperature gas; dissociation and ionization equilibrium; energy relaxation. (Duplicates credit in former AME 520ab.) Prerequisite: ASTE 501a.

**520 Spacecraft System Design (3, Sp)** System components; vehicle structure, propulsion systems, flight dynamics, thermal control, power systems, telecommunication. Interfaces and tradeoffs between these components. Testing, system reliability, and integration. (Duplicates credit in former AME 501.)

**523 Design of Low Cost Space Missions (3, Sp)** Reviews all aspects of space mission design for practical approaches to reducing cost. Examines “LightSat” mission experience and potential applicability to large-scale missions. (Duplicates credit in former AME 506.) Graduate standing in engineering or science. Recommended preparation: ASTE 520 or some experience in space engineering.

**527 Space Studio Architecting (3, Sp)** Programm/conceptual design synthesis/choice creation methods for complex space missions. Aerospace system engineering/Architecture tools to create innovative projects. Evaluated by faculty and NASA experts. Graduate standing in engineering or science. (Duplicates credit in former AME 557.) Recommended preparation: ASTE 520 or experience in space industry.
535 Space Environments and Spacecraft Interactions (3) Space environments and interactions with space systems. Vacuum, neutral and ionized species, plasma, radiation, micrometeoroids. Phenomena important for spacecraft operations. (Duplicates credit in former AME 585.)

541 Partially Ionized Plasmas (3) Review of microscopic processes involving particles and radiation, and their impact on properties of high-temperature gases and plasmas in local thermal equilibrium and non-equilibrium. (Duplicates credit in former AME 564.) Recommended preparation: ASTE 501a and skill in FORTRAN programming.

545 Computational Techniques in Rarefied Gas Dynamics (3, Irregular) Particle-based computational simulation methods for rarefied, high-speed flows. Molecular collision kinetics, Monte Carlo direct simulation and related techniques. (Duplicates credit in former AME 564.) Recommended preparation: ASTE 501a and skill in FORTRAN programming.

552 Spacecraft Thermal Control (3, Sp) Spacecraft and orbit thermal environments; design, analysis, testing of spacecraft thermal control system and components; active and passive thermal control, spacecraft and launch vehicle interfaces. Graduate standing in engineering or science.

553 Systems for Remote Sensing from Space (3) The operation, accuracy, resolution, figures of merit, and application of instruments which either produce images of ground scenes or probe the atmosphere as viewed predominantly from space. (Duplicates credit in former AME 502.) Graduate standing in engineering or physics.

554 Spacecraft Sensors (3, Fa) Spacecraft sensors from concept and design to building, testing, interfacing, integrating, and operations. Optical and infrared sensors, radionauts, radars, phased arrays, signal processing, noise reduction. Graduate standing in engineering or science. Recommended preparation: ASTE 520.

556 Spacecraft Structural Dynamics (3) Applied analytical methods (vibrations of single and multi-degree of freedom systems, finite element modeling, spacecraft applications); requirements definition process; analytical cycles; and design verification. Graduate standing in engineering or science.


572 Advanced Spacecraft Propulsion (3, Sp) Nuclear, electric, sails, and far-term propulsion systems. Overviews of nozzles, heat transfer, electromagnetics, rarefied gases, and plasma physics. Analysis of electrothermal, electrostatic and electromagnetic thrusters. Graduate standing in engineering or science. (Duplicates credit in former AME 573.) Recommended preparation: ASTE 470.

580 Orbital Mechanics I (3) Physical principles; two-body and central force motion; trajectory correction maneuvers; position and velocity in conic orbits; Lambert’s problem; celestial mechanics; orbital perturbations. (Duplicates credit in former AME 580.)

581 Orbital Mechanics II (3, Fa) Theory of perturbations of orbits; numerical methods in orbital mechanics; satellite dynamics; averaging methods; resonance; mission analysis. (Duplicates credit in former AME 581.) Prerequisite: ASTE 580.

582 Advanced Spacecraft Attitude Dynamics (3) Review of attitude dynamics, gravity gradient stabilization, attitude stabilization with a spin, attitude maneuvers, control using momentum exchange devices, momentum-biased stabilization, reaction thruster control. (Duplicates credit in former AME 582.) Prerequisite: AME 451 or EE 482; recommended preparation: a course in dynamics.

586 Spacecraft Attitude Dynamics (3) Dynamics of systems of particles and rigid bodies; spacecraft attitude systems; attitude maneuvers (spin, precession, nutation, etc.); attitude stabilization and attitude determination; simulation methods. (Duplicates credit in former AME 583.)

590 Directed Research (1-12, FaSpSm) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the division. Graded CR/NC.

594abz Master’s Thesis (2-2-0, FaSpSm) Credit on acceptance of thesis. Graded IP/CR/NC.

599 Special Topics (2-4, max 9) Course content to be selected each semester from current developments in astronautics, space technology, and related fields.

690 Directed Research (1-4, max 8, FaSpSm) Laboratory studies of specific problems by candidates for the degree Engineer in Astronautical Engineering. Graded CR/NC.

694abz Thesis (2-2-0, FaSpSm) Required for the degree Engineer in Astronautical Engineering. Credit on acceptance of thesis. Graded IP/CR/NC.

790 Research (1-12, FaSpSm) Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the division. Graded CR/NC.

794abcdz Doctoral Dissertation (2-2-2-2-0, FaSpSm) Credit on acceptance of dissertation. Graded IP/CR/NC.
Biomedical Engineering

Denny Research Building 140
(213) 740-7237
FAX: (323) 821-3897
Email: bmedept@usc.edu
bme.usc.edu

Chair: Michael C.K. Khoo, Ph.D.

Faculty
Dwight C. and Hildagarde E. Baum Chair in Biomedical Engineering: Michael C.K. Khoo, Ph.D.

Clonette Chair in Biomedical Technology: David Z. D’Argenio, Ph.D.

Robert G. & Mary G. Lane Early Career Chair: Tzung K. Hsiai, M.D., Ph.D.

David Packard Chair in Engineering: Theodore W. Berger, Ph.D.

Professors: Michael O. Arbib, Ph.D. (Computer Science, Neurobiology); Michel Baudry, Ph.D. (Natural Sciences and Mathematics); George A. Bekey, Ph.D. (Electrical Engineering, Computer Science and Speech Science); Theodore W. Berger, Ph.D. (Neurobiology); Richard N. Bergman, Ph.D. (Physiology and Biophysics); Edward K. Blum, Ph.D. (Mathematics, Computer Science); Roberta D. Brinton, Ph.D. (Molecular Pharmacology and Toxicology); Peter S. Conti, M.D., Ph.D. (Radiology); David Z. D’Argenio, Ph.D.*; Norberto M. Graywaczu, Ph.D.; H. K. Huang, D.Sc. (Radiology); Mark S. Humayun, Ph.D. (Ophthalmology); Michael C.K. Khoo, Ph.D.; Kwang Jin Kim, Ph.D. (Medicine and Physiology); Richard Leavy, Ph.D. (Electrical Engineering and Radiology);

Gerald E. Loeb, M.D. (AMI-USC); Anupam Madhukar, Ph.D. (Materials Science and Physics); Chrysostomos Nikias, Ph.D. (Electrical Engineering); Dennis O’Leary, Ph.D. (Otolaryngology, Physiology and Biophysics); Prakash N. Shrivastava, Ph.D. (Radiation Oncology); K. Kirk Shung, Ph.D.; Manbir Singh, Ph.D. (Radiology); Armand R. Tanguay, Jr., Ph.D. (Electrical Engineering, Materials Science); Ivan Vesely, Ph.D. (Cardiothoracic Surgery); Stanley M. Yamashiro, Ph.D. (Electrical Engineering);

Associate Professors: Daniel P. Holschneider, M.D. (Psychiatry); Sandra Howell, Ph.D. (Biokinesiology and Physical Therapy); Hossein Jadvar, M.D., Ph.D. (Radiology); Zhong-Lin Lu, Ph.D. (Psychology); Jill McNitt-Gray, Ph.D. (Exercise Science); Bartlett W. Mel, Ph.D.; James D. Weiland, Ph.D. (Ophthalmology);

Assistant Professors: Tzung K. Hsiai, M.D., Ph.D. (Cardiovascular Medicine); Ellis F. Meng, Ph.D.; Krishna Nayak, Ph.D. (Electrical Engineering); Jesse T. Yen, Ph.D.

Research Professors: Daniel L. Farkas, Ph.D. ( Cedars-Sinai Medical Center); Gilbert A. Chauvet, Ph.D., M.D. (Theoretical Biology, University of Angers, France); Alfred E. Mann, M.S. (AMI-USC); Vasillis Z. Marmarelis, Ph.D. (Electrical Engineering); Donald J. Marsh, M.D.; Robert V. Shannon, Ph.D. (House Ear Institute); Peter Staudhammer, Ph.D. (AMI-USC);

Research Associate Professors: Qian-Jie Fu, Ph.D. (House Ear Institute); John J. Granacki, Ph.D. (Electrical Engineering-Systems/ISI); Thomas P. Hedman, Ph.D. (Cedars-Sinai Medical Center)


Assistant Professors of Research: Fei Cao, Ph.D. (Radiology); Stephan G. Erberich, Ph.D. (Radiology); Bo Han, Ph.D. (Surgery); Brent J. Liu, Ph.D. (Radiology); Greg T. Mogel, M.D. (Radiology); John C. Wood, Ph.D. (Pediatric Cardiology, Childrens Hospital); Tishya A.L. Wren, M.D., Ph.D. (Orthopedics/Pediatrics Childrens Hospital and Radiology)

Adjunct Professor: Joseph H. Schulman, Ph.D. (Alfred E. Mann Foundation)

Adjunct Associate Professor: Samuel E. Landsberger, Sc.D. ( Rancho Los Amigos Medical Center)

Adjunct Assistant Professor: Leonid Litvak, Ph.D. (Advanced Bionics Corp.)

Senior Lecturer: Jean-Michel I. Maarek, Doc.Ing.

*Recipient of university-wide or school teaching award.

Degree Requirements

Educational Program Objectives
The educational program objectives of the Department of Biomedical Engineering at the University of Southern California are designed to promote technical competence, professionalism and citizenship.

Technical Competence
Graduates will have fundamental knowledge in science and engineering and the ability to apply engineering principles to define and solve problems in engineering and medicine.

Graduates will have the ability to design and test devices, components, processes and systems that meet desired needs in biomedical engineering.

Professionalism
Graduates will be prepared professionally and personally to practice engineering in biomedical and other technology-based industries, as well as to succeed in medical school and advanced graduate studies.

Graduates will have the leadership capabilities and communication skills to succeed in multidisciplinary teams.

Graduates will understand that their professional responsibility includes continued development of their knowledge and skills throughout their careers.

Citizenship
Graduates will understand the societal consequences of engineering decisions and will be committed to an ethical and socially responsible professional practice.
Bachelor of Science in Biomedical Engineering

The requirement for the degree is 128 units. A cumulative grade point average of C (2.0) is required for all courses taken at USC as well as for all courses taken within the Biomedical Engineering department.

See common requirements for undergraduate degrees, page 541.

Technical electives are to be selected from an approved list available in the department office.

**COMPOSITION/Writing REQUIREMENT**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140* Writing and Critical Reasoning</td>
<td>4</td>
</tr>
<tr>
<td>WRIT 340 Advanced Writing</td>
<td>3</td>
</tr>
</tbody>
</table>

**General Education (See Page 60)**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>General education* +</td>
<td>20</td>
</tr>
</tbody>
</table>

**Pre-Major Requirements**

**Math Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>MATH 125 Calculus I</td>
<td>4</td>
</tr>
<tr>
<td>MATH 126 Calculus II</td>
<td>4</td>
</tr>
<tr>
<td>MATH 226 Calculus III</td>
<td>4</td>
</tr>
<tr>
<td>MATH 245 Mathematics of Physics and Engineering I</td>
<td>4</td>
</tr>
</tbody>
</table>

**Physics Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHYS 151L** Fundamentals of Physics I: Mechanics and Thermodynamics</td>
<td>4</td>
</tr>
<tr>
<td>PHYS 152L Fundamentals of Physics II: Electricity and Magnetism</td>
<td>4</td>
</tr>
</tbody>
</table>

**Chemistry Elective**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHEM 105aL** General Chemistry, or CHEM 115aL** Advanced General Chemistry</td>
<td>4</td>
</tr>
<tr>
<td>CHEM 105bL General Chemistry, or CHEM 115bL Advanced General Chemistry</td>
<td>4</td>
</tr>
</tbody>
</table>

**Major Requirements**

**Biomedical Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>BME 101 Introduction to Biomedical Engineering</td>
<td>3</td>
</tr>
<tr>
<td>BME 210 Biomedical Computer Simulation Methods</td>
<td>3</td>
</tr>
<tr>
<td>BME 320L Medical Electronics</td>
<td>4</td>
</tr>
<tr>
<td>BME 402 Control and Communication in the Nervous System</td>
<td>3</td>
</tr>
<tr>
<td>BME 403 Physiological Systems</td>
<td>3</td>
</tr>
<tr>
<td>BME 405L Senior Projects: Measurements and Instrumentation</td>
<td>4</td>
</tr>
<tr>
<td>BME 410 Introduction to Biomedical Engineering</td>
<td>3</td>
</tr>
<tr>
<td>BME 414 Rehabilitation Engineering</td>
<td>3</td>
</tr>
<tr>
<td>BME 423 Statistical Methods in Biomedical Engineering</td>
<td>3</td>
</tr>
</tbody>
</table>

**Biology**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>BISC 120L** General Biology: Organismal Biology and Evolution</td>
<td>4</td>
</tr>
<tr>
<td>BISC 220L General Biology: Cell Biology and Physiology</td>
<td>4</td>
</tr>
<tr>
<td>BISC 320L Molecular Biology</td>
<td>4</td>
</tr>
</tbody>
</table>

**Chemistry**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHEM 322aLbL Organic Chemistry</td>
<td>4</td>
</tr>
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</table>

**Computer Science**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 101L Fundamentals of Computer Programming</td>
<td>3</td>
</tr>
</tbody>
</table>

**Electrical Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>EE 200L Foundations of Electrical Engineering Systems</td>
<td>4</td>
</tr>
<tr>
<td>EE 202L Linear Circuits</td>
<td>4</td>
</tr>
</tbody>
</table>

**Major Electives**

Technical electives | 9

**Total units:** 128

*WRIT 140 is taken concurrently with GE Category VI.

**Satisfies GE Category III requirement.

*The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

Bachelor of Science in Biomedical Engineering (Biochemical Engineering)

The requirement for the degree is 132 units. A grade point average of C (2.0) is required in all course work taken at USC as well as all courses taken within the Department of Biomedical Engineering. See general education and additional common requirements for undergraduate degrees, page 541.

**COMPOSITION/Writing REQUIREMENT**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140* Writing and Critical Reasoning</td>
<td>4</td>
</tr>
<tr>
<td>WRIT 340 Advanced Writing</td>
<td>3</td>
</tr>
</tbody>
</table>

**General Education (See Page 60)**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>General education* +</td>
<td>20</td>
</tr>
</tbody>
</table>

**Pre-Major Requirements**

**Math Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>MATH 125 Calculus I</td>
<td>4</td>
</tr>
<tr>
<td>MATH 126 Calculus II</td>
<td>4</td>
</tr>
<tr>
<td>MATH 226 Calculus III</td>
<td>4</td>
</tr>
<tr>
<td>MATH 245 Mathematics of Physics and Engineering I</td>
<td>4</td>
</tr>
</tbody>
</table>

**Physics Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHYS 151L** Fundamentals of Physics I: Mechanics and Thermodynamics</td>
<td>4</td>
</tr>
</tbody>
</table>

**Chemistry**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHEM 105aL** General Chemistry, or CHEM 115aL** Advanced General Chemistry</td>
<td>4</td>
</tr>
<tr>
<td>CHEM 105bL General Chemistry, or CHEM 115bL Advanced General Chemistry</td>
<td>4</td>
</tr>
</tbody>
</table>

**Biology**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>BISC 120L** General Biology: Organismal Biology and Evolution</td>
<td>4</td>
</tr>
<tr>
<td>BISC 220L General Biology: Cell Biology and Physiology</td>
<td>4</td>
</tr>
<tr>
<td>BISC 320L Molecular Biology</td>
<td>4</td>
</tr>
</tbody>
</table>

**Chemical Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHE 330 Chemical Engineering Thermodynamics</td>
<td>3</td>
</tr>
<tr>
<td>CHE 350 Introduction to Separation Processes</td>
<td>3</td>
</tr>
<tr>
<td>CHE 460L Chemical Process Dynamics and Control</td>
<td>3</td>
</tr>
<tr>
<td>CHE 489 Biochemical Engineering</td>
<td>3</td>
</tr>
</tbody>
</table>

**Computer Science**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 101L Fundamentals of Computer Programming</td>
<td>3</td>
</tr>
</tbody>
</table>

**Electrical Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>EE 200L Foundations of Electrical Engineering Systems</td>
<td>4</td>
</tr>
</tbody>
</table>

**Materials Science**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>MASC 310 Materials Behavior and Processing</td>
<td>3</td>
</tr>
</tbody>
</table>
Bachelor of Science in Biomedical Engineering (Electrical Engineering)

The requirement for the degree is 133 units. A grade point average of C (2.0) is required in all course work taken at USC, as well as all courses taken within the Department of Biomedical Engineering. See common requirements for undergraduate degrees section, page 541.

**Bachelor of Science in Biomedical Engineering (Mechanical Engineering)**

The requirement for the degree is 132 units. A cumulative GPA 2.0 (C average) is required for all courses taken at USC, as well as all courses taken within the Biomedical Engineering department. See common requirements for undergraduate degrees section, page 541.
Master of Science in Biomedical Engineering (Medical Imaging and Imaging Informatics)

Completion of the Master of Science in Biomedical Engineering (Medical Imaging and Imaging Informatics) requires that at least 29 approved units must be satisfactorily completed of which at least 19 units must be at the 500 level or above.

**REQUIRED COURSES**

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>BME 501</td>
<td>Advanced Topics in Biomedical Systems</td>
</tr>
<tr>
<td>BME 513</td>
<td>Signal and Systems Analysis</td>
</tr>
<tr>
<td>BME 525</td>
<td>Advanced Biomedical Imaging</td>
</tr>
<tr>
<td>BME 527</td>
<td>Integration of Medical Imaging Systems</td>
</tr>
<tr>
<td>BME 528</td>
<td>Medical Imaging Informatics</td>
</tr>
<tr>
<td>BME 535</td>
<td>Ultrasonic Imaging</td>
</tr>
<tr>
<td>EE 569</td>
<td>Introduction to Digital Image Processing</td>
</tr>
<tr>
<td>Electives Technical</td>
<td>6</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td><strong>29</strong></td>
</tr>
</tbody>
</table>

**Master of Science in Medical Device and Diagnostic Engineering**

This program is designed to provide the knowledge and skills needed for the development of medical devices and diagnostic techniques, including aspects of medical product regulation. The course of study requires successful completion of 31 units of course work and has been designed to be completed in three semesters of full-time study.

**REQUIRED COURSES**

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>BME 501</td>
<td>Advanced Topics in Biomedical Systems</td>
</tr>
<tr>
<td>BME 502</td>
<td>Advanced Studies of the Nervous System</td>
</tr>
<tr>
<td>BME 513</td>
<td>Signal and Systems Analysis</td>
</tr>
<tr>
<td>BME 620</td>
<td>Applied Electrophysiology</td>
</tr>
<tr>
<td>BME 650</td>
<td>Biomedical Measurement and Instrumentation</td>
</tr>
<tr>
<td>MPTX 511</td>
<td>Introduction to Medical Product Regulation, or Development and Regulation of Medical Products</td>
</tr>
</tbody>
</table>

**Doctor of Philosophy in Biomedical Engineering**

The objective of the Doctor of Philosophy is to produce independent investigators who can make original scholarly contributions and apply advanced engineering concepts and techniques to the understanding and solution of biomedical problems. This program is intended to prepare the student for a career in academic research and teaching, or as an independent investigator in industrial or government laboratories.

The requirements listed are special to this department and must be read in conjunction with the general requirements of the Graduate School.

This program is designed to be normally completed in four years of full-time work beyond the Bachelor of Science degree (including summers). The first two years are devoted primarily to formal course work and the last two to research. In view of the flexible program, each student is assigned an advisor who will guide him or her in the selection of courses. By the end of the third semester of graduate study the student must have completed the Ph.D. screening examination. Subsequently, he or she is required to make a tentative major field selection (e.g., biomedical imaging, signal processing, neural engineering) and pass a qualifying examination. In accordance with the requirements of the Graduate School, at least 60 units of credit beyond the Bachelor of Science degree are required, with a minimum grade point average of 3.0. Students are required to take BME 533, the graduate biomedical engineering seminar course, for three semesters during their studies.

**Requirements for Admission**

Bachelor of Science degree in engineering or a natural science, and satisfactory scores on the Graduate Record Examinations. Undergraduate work should include a basic course in biology, physics, organic chemistry, biochemistry, differential equations and digital computation. Students lacking any of these will be required to make up the deficiency during the first two years of graduate work.
Courses of Instruction

BIOMEDICAL ENGINEERING (BME)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

101 Introduction to Biomedical Engineering (3, Fa) Historical development and survey of major areas comprising biomedical engineering: theoretical neurobiology and systems physiology, biomedical instrumentation, artificial organ and prosthetic devices, biomedical computer applications.


302L Medical Electronics (4, Sp) Electronic design and measurements for medical applications. Use of integrated circuits, biopotential measurements, static and dynamic calibration of physiological transducers. Prerequisite: EE 200L.

305 Biomedical Engineering Industrial Project (3, Sp) Training in specific skills relevant to biomedical industry. Placement in summer internship following successful completion of the course. Junior standing. Prerequisite: BME 210.

390 Special Problems (1-4) Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

402 Control and Communication in the Nervous System (3, Sp) An introduction to the structural and functional elements common to nervous systems, with emphasis on cellular dynamics, interneuronal communication, sensory and effector systems. Prerequisite: BISC 220L, BME 210, MATH 245.

403 Physiological Systems (3, Fa) A thorough bioengineering treatment of the physiological properties of various mammalian organ systems: e.g., cardiovascular, respiratory, renal, and musculoskeletal. Prerequisite: BISC 220L, MATH 245; corequisite: EE 200L.

404 Biomechanics (3, Fa) Mechanical properties of biological tissues and fluid transport in physiological systems: blood rheology; bioviscoelastic solids and fluids; gas flow and mixing; prosthesis design. Prerequisite: PHYS 151L, MATH 245; AME 201.

405L Senior Projects: Measurements and Instrumentation (4, FaSp) Application of instrumentation and measurement techniques to biomedical engineering projects involving measurement, replacement or augmentation of biomedical systems. Prerequisite: BME 210, EE 200L.

406L Senior Projects: Software Systems (4) Software projects employing engineering, mathematical, and computational principles; applications include sensory and motor processing. Prerequisite: BME 210.

410 Introduction to Biomaterials and Tissue Engineering (3, Fa) Application of principles of physical chemistry, biochemistry, and materials engineering to biomedical problems, e.g., materials selection and design for implants and tissue replacement. Prerequisite: CHEM 322L.

412 Fundamentals of Craniofacial Biotechnology (2, Sp) Biomedical engineering and technology applied to oral health professions. Dental biomaterials, CAD-CAM, digital dental technology and tissue engineering applications to craniofacial diseases, disorders and enhancements. Prerequisite: BME 410.

414 Rehabilitation Engineering (3, Sp) An introduction to rehabilitation technology: limb and spinal orthoses; limb prostheses; functional electrical stimulation; sensory aids. Recommended preparation: CSCI 101L.

416 Development and Regulation of Medical Products (3, Sp) An introduction to the process of medical product development with emphasis on the regulations that govern the design, fabrication, and maintenance of medical products. Junior standing.

423 Statistical Methods in Biomedical Engineering (3, Fa) Applications of parametric and non-parametric tests, analysis of variance, linear regression, time-series analysis, and autoregressive modeling, with biomedical applications to statistical analysis of biomedical data. Prerequisite: BME 210.

425 Basics of Biomedical Imaging (3, Fa) Basic scientific principles of various biomedical imaging modalities including nuclear magnetic resonance, X-ray computed tomography, single photon and positron emission tomography, ultrasonic imaging and biomagnetism. Prerequisite: PHYS 153L.

451 Fundamentals of Biomedical Microsystems (3, Fa) Introduction to biomedical microdevices with emphasis on microtechnologies and biomedical microelectromechanical systems (bioMEMS). Principles for measurement of small-scale biological phenomena and clinical applications. Prerequisite: EE 202L; recommended preparation: basic biology and electronics.

Qualifying Examination

The qualifying examination will normally be taken during the fourth semester of full-time academic study. The examination requires the preparation of a comprehensive written research proposal that presents a research question, critically reviews the pertinent literature and outlines the proposed experimental, analytical and computational procedures required to answer the question. The proposal must be defended in an oral examination.

Graduate Certificate in Engineering Technology Commercialization

See listing in the Special Educational Opportunities section, page 547.
452 Introduction to Biomimetic Neural Engineering (3, Fa) Engineering principles, biology, technological challenges and state-of-the-art developments in the design of implantable biomimetic microelectronic devices that interface with the nervous system. Prerequisite: E. E. 202; recommended preparation: basic biology and electronics.

480 Senior Design for Biomedical Engineers (3) Engineering design principles applied to biomedical systems; design and implementation of a biomedical hardware and software project; presentation and demonstration. Prerequisite: BME 405L.

489 Biochemical Engineering (3, Sp) (Enroll in CHE 489)

490x Directed Research (2-8, max 8) Individual research and readings. Not available for graduate credit.

499 Special Topics (2-4, max 8) Current trends and developments in the field of biomedical engineering.

501 Advanced Topics in Biomedical Systems (4, FaSp) Advanced topics in selected biomedical systems: cardiopulmonary, neuromuscular, renal and endocrine.

502 Advanced Studies of the Nervous System (4, Fa) Advanced topics on the structure and function of the nervous system examined from the viewpoint of computational systems science.

505abL Laboratory Projects in Biomedical Engineering (4-4, FaSp) Integration of biomedical science, engineering principles and state-of-the-art technology for the study of selected physiological systems in the laboratory setting. Laboratory. (Duplicates credit in former BME 605al..) Graded IP to letter.

511 Physiological Control Systems (3, Sp) Application of control theory to physiological systems; static analysis of closed-loop systems; time-domain analysis of linear control identification methods; nonlinear control. Recommended preparation: BME 513.

513 Signal and Systems Analysis (3, FaSp) Classification; representation; statistical analysis; orthogonal expansions; least-squares estimation; harmonic analysis; Fourier, Laplace, and Z transforms; the linear system; filtering; modeling and simulation; linear control theory.

523 Measurement and Processing of Biological Signals (3, Fa) Acquisition, analysis, and display of biological data using digital computers; laboratory applications of digital signal processing and real time analysis. Prerequisite: BME 513.

525 Advanced Biomedical Imaging (4, Sp) Advanced scientific and engineering principles of biomedical imaging including magnetic resonance, X-ray computed tomography, single photon and positron emission tomography, magnetoencephalography and electroencephalography.

527 Integration of Medical Imaging Systems (3, Fa) Medical imaging quality, compression, data standards, workflow analysis and protocols, broadband networks, image security, fault tolerance, picture archive communication system (PACS), image database and backup.

528 Medical Imaging Informatics (3, Sp) Picture archive communication system (PACS) design and implementation; clinical PACS-based imaging informatics; telemedicine/teleradiology; image content indexing, image data mining; grid computing in large-scale imaging informatics; image-assisted diagnosis, surgery and therapy. Prerequisite: BME 425 or BME 525, BME 527.

533 Seminar in Bioengineering (1, max 3, FaSp) Graded CR/NC.

535 Ultrasonic Imaging (3, Sp) All aspects of ultrasonic imaging including ultrasound and tissue interaction, ultrasonic transducers, instrumentation, imaging methods, clinical applications, bioeffects, safety, and recent developments in the field.

536 Ultrasonic Transducers (3, Fa) Background and foundation covering the design, fabrication and testing of ultrasonic transducers and arrays. Design approaches, modeling tools will be discussed. Design project assigned.

551 Introduction to Bio-MEMS and Nanotechnology (3, Sp) Principles and biomedical applications of micro-electromechanical systems (MEMS) and nanotechnology, including microfluidics, nanowire sensors, nanomotors, quantum dots, biofuel cells and molecular imaging. Recommended preparation: Basic biology and electronics.

552 Neural Implant Engineering (3, Sp) Advanced studies of the basic neuroscience, engineering design requirements and technological issues associated with implantable neural prostheses, with particular emphasis on retinal and cortical function.

575L Computational Neuroengineering (3, Sp) Introduction to computational modeling in neuroengineering, anchored in examples of brain function. Topics include transduction, synapses, spiking, networks, normalization, learning, Bayesian models, and Kalman filtering. Prerequisite: BME 502.

590 Directed Research (1-12) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

591ab Mathematical Biophysics (a: 3, Fa; b: 3, Sp) Formulation of biological problems in mathematical terms. Analytical and computational solution of the relevant equations.

594abz Master’s Thesis (2-2-0) Credit on acceptance of thesis. Graded IP/CR/NC.

599 Special Topics (2-4, max 9) Current trends and developments in the field of biomedical engineering.

620 Applied Electrophysiology (3, Fa) The theoretical basis and applied design principles for medical devices and instrumentation that interact with electrically excitable tissues of the body. Prerequisite: BME 502.

621L Applied Electrophysiology Laboratory (1, Fa) Practical laboratory experiences to illustrate the theoretical basis and applied design principles for medical devices that interact with electrically excitable tissues of the body. Prerequisite: BME 502; corequisite: BME 620.

650 Biomedical Measurement and Instrumentation (3, Sp) Design of measurement systems and biomedical instrumentation; architecture of electronic instruments used to measure physiological parameters, analysis of major process functions integrated in these instruments. Open to M.S., Medical Device and Diagnostic Engineering and biomedical engineering Ph.D. students only. Recommended preparation: BME 513.

670 Early Visual Processing (4, Fa) Interdisciplinary topics in biological and artificial low-level visual processing. Retina, lateral geniculate nucleus; computer vision; neurophysiology, retinal prosthesis; molecular biology, phototransduction; edge detection; movement. Open to graduate students only. Prerequisite: NEUR 524 and NEUR 525; or BME 502; or CSCI 574.

671 Late Visual Processing (4, Sp) Interdisciplinary topics in biological and artificial high-level visual processing. Visual cortex; computer vision; neurophysiology; psychophysics; MRI; computational models; orientation selectivity; stereopsis; motion; contours; object recognition. Open to graduate students only. Prerequisite: NEUR 524 and NEUR 525; or BME 502; or CSCI 574.
675 Computational Vision (3, Irregular)
Biological vision; natural statistics; enzymatic cascades; predictive coding; dendrites and active conductances; system identification; energy models; population code; Kalman filtering; Bayesian models; regularization; object recognition. Prerequisite: BME 502.

680 Modeling and Simulation of Physiological Systems (3, Irregular)
Mathematical theories and computation techniques for modeling physiological systems, with emphasis on cardiorespiratory, metabolic-endocrine, and neuronal functions.

686 Introduction to Biomedical Research (3, Irregular)
The nature of scientific research in bioengineering; scientific method; observation and interpretation; variation and error. Critical analysis of original literature and formulation of research problems.

790 Research (1-12)
Research applicable to the doctorate. Graded CR/NC.

794abcdz Doctoral Dissertation (2-2-2-2-0)
Credit on acceptance of dissertation. Graded IP/CR/NC.

Chemical Engineering – Mork Family Department of Chemical Engineering and Materials Science

HEDCO Building 216
(213) 740-2225
FAX: (213) 740-8053
Email: chemsche@vsoe.usc.edu
chems.usc.edu
Chair: Theodore T. Tsotsis, Ph.D.
Director: Katherine S. Shing, Ph.D.

Faculty
Zohrab A Kaprielian Dean’s Chair in Engineering and Chester F. Dolley Chair in Petroleum Engineering: Yannis C. Yortsos, Ph.D.
M.C. Gill Chair in Composite Materials: Steven R. Kurt, Ph.D. (Aerospace and Mechanical Engineering)
Omar B. Milligan Chair in Petroleum Engineering: Iraj Ershaghi, Ph.D.
N.I.O.C. Chair in Petroleum Engineering: Muhammad Sahimi, Ph.D.

Robert E. Vician Chair in Energy Resources: Theodore T. Tsotsis, Ph.D.
Kenneth T. Norris Professor of Engineering: Anupam Madhukar, Ph.D. (Physics)
Professors: John W. Costerton, Ph.D. (Dentistry); Edward Crandall, Ph.D., M.D. (Medicine); P. Daniel Dapkus, Ph.D. (Electrical Engineering); Martin Gundersen, Ph.D. (Electrical Engineering); Rajiv K. Kalia, Ph.D. (Physics and Computer Science); Michael Kassner, Ph.D. (Aerospace and Mechanical Engineering); Terence G. Langdon, Ph.D., D.Sc. (Aerospace and Mechanical Engineering and Earth Sciences); Florian Mansfeld, Ph.D.; Aiichiro Nakano, Ph.D. (Computer Science, Physics and Biomedical Engineering); Armand R. Tanguay, Jr., Ph.D. (Electrical and Biomedical Engineering); Mark E. Thompson, Ph.D. (Chemistry); Priya Vashishta, Ph.D. (Physics, Computer Science and Biomedical Engineering)

Associate Professors: Wenji Victor Chang, Ph.D.; Edward Goo, Ph.D.; Richard Roberts, Ph.D. (Chemistry); Katherine S. Shing, Ph.D.*
Assistant Professors: Arul Konkar, Ph.D.; Kristian Jessen; C. Ted Lee, Jr., Ph.D.; Pin Wang, Ph.D.
Adjunct Assistant Professors: Michael Kezirian, Ph.D.; Ian Webster, Sc.D.
Research Professor: Peter Will, Ph.D. (Information Sciences Institute)

Emeritus Professors: Clarence R. Crowell, Ph.D. (Electrical Engineering); Elmer L. Dougherty, Ph.D.; Murray Gershenzon, Ph.D. (Electrical Engineering); Kurt Lehovec, Ph.D. (Electrical Engineering); Jan Smit, Ph.D. (Electrical Engineering); Ronald Salovery, Ph.D.*; William G. Spitzer, Ph.D. (Physics and Electrical Engineering); David B. Wittry, Ph.D. (Electrical Engineering)

*Recipient of university-wide or school teaching award.
Degree Requirements

Educational Program Objectives

Chemical Engineering is the engineering discipline which makes extensive use of chemical transformations (i.e., reactions) in addition to physical transformations (such as machining and molding) to achieve added value. Because all manufacturing involves chemical transformations in one way or another, chemical engineers are employed in virtually all manufacturing industries, from the basic chemical, materials, energy, food, pharmaceutical and microelectronics industries to the myriad consumer product industries. This means that chemical engineers must be very broadly educated and trained as well as highly adaptable.

To ensure that our graduates are adequately prepared for graduate studies in basic chemical engineering, as well as various related fields (such as health science professions, environmental, biochemical and biomedical engineering, for example) and for employment in the great variety of industries in California, the neighboring states and the Pacific Rim, the Chemical Engineering Program of the Mork Family Department of Chemical Engineering and Materials Science has set the following educational objectives:

1. To provide each student with a rigorous education in mathematics, basic science and engineering science. These foundational courses will facilitate lifelong learning and professional adaptability in today's rapidly changing, highly technological society.

2. To provide the students with a flexible selection of areas of emphasis within the major field of chemical engineering, and to equip them with the ability to apply their scientific knowledge and engineering skills to the creative solution of problems.

3. To ensure that students develop effective oral and written communications skills and the ability to function well within groups.

4. To impart to the students the importance of both personal and professional development.

5. To develop in the students an understanding of professional and ethical responsibilities towards the individual, society and the environment; as well as an appreciation of societal, historical and global issues.

Bachelor of Science in Chemical Engineering Degrees

The Department of Chemical Engineering offers six Bachelor of Science degrees: chemical engineering (129 units); chemical engineering (biotechnology) (133 units); chemical engineering (environmental engineering) (132 units); chemical engineering (nanotechnology) (128 units); chemical engineering (petroleum engineering) (133 units); and chemical engineering (polymer science) (133 units).

Sample student schedules are located on the department Web page (chems.usc.edu).

Common Requirements for all Bachelor of Science Degrees (108 units)

See also common requirements for undergraduate degrees section, page 541.

Composition/Writing Courses

WRIT 140* Writing and Critical Reasoning 4
WRIT 340 Advanced Writing 3

General Education (See Page 60)**

General education* 20

Chemistry Courses

CHEM 105aL General Chemistry, or Advanced General Chemistry 4
CHEM 105bL General Chemistry, or Advanced General Chemistry 4
CHEM 322aL Organic Chemistry, or Chemistry 4
CHEM 430a Physical Chemistry 4

Math Courses

MATH 125 Calculus I 4
MATH 126 Calculus II 4
MATH 225 Calculus III 4
MATH 245 Mathematics of Physics and Engineering I 4

Physics Courses

PHYS 151*** Fundamentals of Physics I: Mechanics and Thermodynamics 4
PHYS 152 Fundamentals of Physics II: Electricity and Magnetism 4

Chemical Engineering Courses

CHE 120 Introduction to Chemical Engineering 3
CHE 330 Chemical Engineering Thermodynamics 3
CHE 350 Introduction to Separation Processes 3
CHE 442 Chemical Reactor Analysis 3
CHE 443 Viscous Flow 3
CHE 444bL Chemical Engineering Laboratory 3
CHE 445 Heat Transfer in Chemical Engineering Processes 2
CHE 446 Mass Transfer in Chemical Engineering Processes 2
CHE 460L Chemical Process Dynamics and Control 3
CHE 480 Chemical Process and Plant Design 3

Other Courses

BUAD 301 Technical Entrepreneurship, or
ISE 460 Engineering Economy 3
CSCI 101L Fundamentals of Computer Programming 3

**Diversity course must double count as a GE course in calculating the total unit count for the degree.

***Satisfies GE Category III requirement.

*GE Category VI is taken concurrently with WRIT 140.

++Students in the biochemical option may not choose BUAD 301 as their engineering elective.

Additional Requirements for Individual Degrees

Bachelor of Science in Chemical Engineering

The requirement for the degree is 129 units. A scholarship average of C (2.0) or higher is required in all upper division courses taken in chemical engineering. In addition to the previously listed common requirements, students must also take the following courses:

Chemistry Technical Elective

CHEM 322bL Organic Chemistry, or
CHEM 430b Physical Chemistry 4

Chemical Engineering Courses

CHE 405 Applications of Probability and Statistics for Chemical Engineers 3
CHE 476 Chemical Engineering Materials 3
CHE 485 Computer-Aided Chemical Process Design 3

CHEM. Technical Elective

An upper division CHE course 3

Other Engineering Courses

CE 205 Statics 2
EE 438L Processing for Microelectronics 3
Bachelor of Science in Chemical Engineering (Biochemical Engineering)

The requirement for the degree is 133 units.*

A scholarship average of C (2.0) or higher is required in all upper division courses taken in chemical engineering, biomedical engineering and biological sciences. In addition to the previously listed common requirements, students must also take the following courses:

<table>
<thead>
<tr>
<th>BIOLOGICAL SCIENCES COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>BISC 300L Introduction to Microbiology</td>
<td>4</td>
</tr>
<tr>
<td>BISC 320L Molecular Biology</td>
<td>4</td>
</tr>
<tr>
<td>BISC 330L Biochemistry</td>
<td>4</td>
</tr>
<tr>
<td>BISC 403 Advanced Molecular Biology</td>
<td>4</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CHEMICAL ENGINEERING COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>BME 410 Introduction to Biomaterials and Tissue Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CHE 489 Biochemical Engineering</td>
<td>3</td>
</tr>
</tbody>
</table>

CHE 405 Applications of Probability and Statistics for Chemical Engineers, or
CHE 485 Computer-Aided Chemical Process Design | 3 |

*Students in the biochemical engineering option must take 50 engineering units total to graduate.

Bachelor of Science in Chemical Engineering (Environmental Engineering)

The requirement for the degree is 132 units.

A scholarship average of C (2.0) or higher is required in all upper division courses taken in chemical engineering and civil engineering. In addition to the previously listed common requirements, students must also take the following courses:

<table>
<thead>
<tr>
<th>CHEMICAL ENGINEERING COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHE 405 Applications of Probability and Statistics for Chemical Engineers</td>
<td>3</td>
</tr>
<tr>
<td>CHE 476 Chemical Engineering Materials</td>
<td>3</td>
</tr>
<tr>
<td>CHE 485 Computer-Aided Chemical Process Design</td>
<td>3</td>
</tr>
<tr>
<td>CHE 486 Design of Environmentally Benign Process Plants</td>
<td>3</td>
</tr>
</tbody>
</table>

Bachelor of Science in Chemical Engineering (Petroleum Engineering)

The requirement for the degree is 133 units.

A scholarship average of C (2.0) or higher is required in all upper division courses taken in chemical engineering and petroleum engineering. In addition to the previously listed common requirements, students must also take the following courses:

<table>
<thead>
<tr>
<th>CHEMISTRY COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHM 453 Advanced Inorganic Chemistry</td>
<td>4</td>
</tr>
</tbody>
</table>

CHEMICAL ENGINEERING AND MATERIALS SCIENCE COURSES | UNITS |
<table>
<thead>
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</thead>
<tbody>
<tr>
<td>CHE 487 Nanotechnology and Nanoscale Engineering through Chemical Processes</td>
<td>3</td>
</tr>
<tr>
<td>CHE 491 Nanotechnology Research for Undergraduates (two semesters)</td>
<td>2-2</td>
</tr>
<tr>
<td>MASC 350 Design, Synthesis and Processing of Engineering Materials</td>
<td>3</td>
</tr>
</tbody>
</table>

CHE 405 Applications of Probability and Statistics for Chemical Engineers, or
CHE 485 Computer-Aided Chemical Process Design | 3 |

*Other Engineering Courses | UNITS |
*CHEMISTRY COURSES | UNITS |
<table>
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<tr>
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</thead>
<tbody>
<tr>
<td>CHE 322bL Organic Chemistry, or</td>
<td>4</td>
</tr>
<tr>
<td>CHEM 430b Physical Chemistry</td>
<td>4</td>
</tr>
</tbody>
</table>

CHEMICAL ENGINEERING COURSES | UNITS |
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<tbody>
<tr>
<td>CHE 405 Applications of Probability and Statistics for Chemical Engineers</td>
<td>3</td>
</tr>
<tr>
<td>CHE 472 Polymer Science and Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CHE 474L Polymer Science and Engineering Laboratory</td>
<td>3</td>
</tr>
<tr>
<td>CHE 476 Chemical Engineering Materials</td>
<td>3</td>
</tr>
<tr>
<td>CHE 477 Computer Assisted Polymer Engineering and Manufacturing</td>
<td>3</td>
</tr>
<tr>
<td>CHE 485 Computer-Aided Chemical Process Design</td>
<td>3</td>
</tr>
</tbody>
</table>

Materials Elective

BME 410 Introduction to Biomaterials and Tissue Engineering, or
CHEM 475 Physical Properties of Polymers, or
EE 438L Processing for Microelectronics | 3 |

Minor in Engineering Technology Commercialization

See listing in the Special Educational Opportunities section, page 543.
Graduate Degrees

Master of Science in Chemical Engineering
The Master of Science in chemical engineering is awarded in strict conformity with the general requirements of the USC Viterbi School of Engineering with the exception that the minimum unit requirement is 28. Registration in CHE 550ab is required.

Engineer in Chemical Engineering
Requirements for the Engineer in chemical engineering are the same as set forth in the general requirements. See general requirements for graduate degrees.

Doctor of Philosophy
The Doctor of Philosophy (Ph.D.) degree in chemical engineering is awarded in conformity with the general requirements of the Graduate School. See general requirements for graduate degrees.

Departmental Policies and Requirements
In addition to the general requirements for the Ph.D. described in this catalogue, candidates in chemical engineering are required to demonstrate proficiency in the following fields: thermodynamics, fluid flow, heat and mass transfer and chemical engineering kinetics. Registration in CHE 550ab is required of all students. More detailed statements of the departmental requirements may be found in a brochure available upon request from the Department of Chemical Engineering.

Chemical Engineering Three-Two Plan
A special curriculum is available for obtaining a Bachelor of Science degree in chemical engineering and a Bachelor of Science or Bachelor of Arts degree in a letters, arts and sciences major in five years. For further information see departmental advisors.

Similar programs are available in cooperation with certain liberal arts colleges. Such programs are particularly suited for obtaining a Bachelor of Science in chemistry at the liberal arts college and a Bachelor of Science in chemical engineering at USC.

Graduate Certificate in Engineering Technology Commercialization
See listing in the Special Educational Opportunities section, page 547.

Courses of Instruction

CHEMICAL ENGINEERING (CHE)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

120 Introduction to Chemical Engineering (3, Sp) Problem-solving techniques in chemical engineering using graphics and computers. Mass and heat balances. Corequisite: MATH 125; CHEM 105, or CHEM 115abL.

330 Chemical Engineering Thermodynamics (3, Fa) Elements of chemical engineering thermodynamics, including generalized correlations of properties of materials, phase behavior, physical and chemical equilibria. Corequisite: MATH 226.

350 Introduction to Separation Processes (3, Sp) Use of equilibrium phase relations and principles of material and energy balance for design, operation, and optimization of separation processes such as distillation, absorption, etc. Prerequisite: CHEM 105L, or CHEM 115abL; recommended preparation: CHEM 330.

390 Special Problems (1-4) Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

405 Applications of Probability and Statistics for Chemical Engineers (3, Fa) Principles of probability and statistics, random variables and random functions. Application to chemical engineering problems, including process design, process safety, heterogeneous materials and processes. Prerequisite: MATH 245.

410 Introduction to Biomaterials and Tissue Engineering (3, Fa) (Enroll in BME 410)

442 Chemical Reactor Analysis (3, Fa) Basic concepts of chemical kinetics and chemical reactor design. Prerequisite: MATH 245.


444abl. Chemical Engineering Laboratory (3-3, FaSp) Resolution of chemical engineering problems that require original planning, observations, and data interpretation. Written and oral reports. Prerequisite: CHE 330, CHE 350, CHE 442; corequisite: CHE 443.

445 Heat Transfer in Chemical Engineering Processes (2) Phenomenological rate laws, differential and macroscopic equations, and elementary kinetic theory of heat transfer processes with emphasis on conduction and convection. (Duplicates credit in AME 331.) Prerequisite: CHE 443, MATH 245.

446 Mass Transfer in Chemical Engineering Processes (2, Sp) Molecular and continuum approaches to diffusion and convection in fluids and multicomponent mixtures; simultaneous mass, heat and momentum transfer; steady-state and time-dependent diffusion; Maxwell-Steefan equations. Prerequisite: MATH 245, CHE 443, CHE 445a.

460L Chemical Process Dynamics and Control (3, Sp) Simulation, stability, and automatic control of chemical processes. Open and closed loop control schemes and introduction to optimal control theory. Computer implementation and laboratory application. Prerequisite: CHE 120; corequisite: MATH 245.

461 Formation Evaluation (3) (Enroll in PTE 461)

462 Economic, Risk and Formation Productivity Analysis (4) (Enroll in PTE 462)

463L Introduction to Transport Processes in Porous Media (3) (Enroll in PTE 463L)

464L Petroleum Reservoir Engineering (3) (Enroll in PTE 464L)

465L Drilling Technology and Subsurface Methods (3) (Enroll in PTE 465L)


475 Physical Properties of Polymers (3, Fa)

476 Chemical Engineering Materials (3, Sp)
Chemical and physical properties of solid materials used by chemical engineers, including polymers, metals, and ceramics. Materials design for industrial applications. Prerequisite: CHEM 322dL.

477 Computer Assisted Polymer Engineering and Manufacturing I (3, Sp)
Estimation of physical, mechanical, chemical and processing properties of thermal plastics. Major molding processes. Mold flow simulation and residual stresses analysis. Case studies. Prerequisite: junior class standing.

480 Chemical Process and Plant Design (3, Sp)
Applications of unit operations, thermodynamics, kinetics, and economic balance; energy conservation in heat exchanger networks and in sequencing of separational devices. Safety aspects. Prerequisite: senior standing.

485 Computer-Aided Chemical Process Design (3, Fa)
Use and optimization of modern computer software for chemical process design. Prerequisite: CHE 442, CHE 443.

486 Design of Environmentally Benign Process Plants (3, Sp)
Chemical Process Plants interact with the environment as an integrated system. This course discusses design procedures to minimize unwanted effluents to air, water and solid wastes. Corequisite: CHEM 480 or CHE 485.

487 Nanotechnology and Nanoscale Engineering through Chemical Processes (3)
Properties and processing of nanomaterials including polymeric, metallic, and ceramic nanoparticles, composites, colloids, and surfactant self-assembly for templated nanomaterial production. Prerequisite: CHEM 105aL or CHEM 115aL or MASC 110L.

489 Biochemical Engineering (3, Sp)
Application of chemical engineering principles to biological and biochemical processes and materials. Design of biochemical reactors and of processes for separation and purification of biological products. Prerequisite: CHE 330, BISC 320L.

490x Directed Research (2-8, max 8)
Individual research and readings. Not available for graduate credit.

491 Nanotechnology Research for Undergraduates (2)
Independent research in nanotechnology. Research project selected by the student in close consultation with a research mentor. Graded CR/NC. Prerequisite: CHE 487.

499 Special Topics (2-4, max 8)
Course content to be selected each semester from recent developments in chemical engineering and related fields.

501 Modeling and Analysis of Chemical Engineering Systems (3, Fa)
Application of mathematics to problems in chemical engineering; mathematical modeling, differential and integral equations, linear systems analysis and stability, asymptotic and numerical methods. Graduate Standing.

502 Numerical Methods for Diffusive and Convective Transport (3, Sp)
Numerical solution of ordinary and partial differential equations describing fluid flow, diffusion with chemical reaction, and conduction in heterogeneous media. Graduate standing.

513 Principles of Combustion (3) (Enroll in AME 513)

521 Corrosion Science (3) (Enroll in MASC 521)

523 Principles of Electrochemical Engineering (3) (Enroll in MASC 523)

530 Thermodynamics for Chemical Engineers (3, Sp)
Application of thermodynamics to chemical engineering systems. Recommended preparation: CHE 350.

531 Enhanced Oil Recovery (3) (Enroll in PTE 531)

532 Vapor-Liquid Equilibrium (3) Thermodynamics of phase relations; prediction and correlation of phase behavior. Prerequisite: CHE 330.

540 Viscous Flow (3) Fluid mechanical problem of interest to chemical engineers involving laminar flows of incompressible fluids, viscous-dominated creeping flows, and motion of bubbles and drops. Prerequisite: CHE 309 or AME 309 or CHE 443.

541 Mass Transfer (3) Fundamentals of mass transfer within a single phase and between phases; applications to separation processes. Recommended preparation: CHE 445a.

542 Chemical Engineering Kinetics (3, Sp)
Reaction kinetics applied to problems of engineering design and operation. Recommended preparation: CHE 442.


550ab Seminars in Chemical Engineering (0-1, max 2, FaSp)
Seminars to cover recent developments in the field of chemical engineering given by invited speakers. Master’s students must register for two semesters; Ph.D. students must register for four semesters. Graded IP/CR/NC. Recommended preparation: graduate standing.

554 Principles of Tissue Engineering (3, Fa)
Advanced scientific and engineering principles of tissue engineering including stem cell biology, biomaterial scaffolds, protein-surface interaction, bioreactor, and selected bioartificial organs (e.g., kidney, bone, skin). Recommended preparation: CHE 476, CHE 489.

560 Advanced Separation and Bioseparation Processes (3, Sp)
Experimental techniques for separation and bioseparation processes and theoretical and computational techniques for modeling them. Graduate standing.

572 Advanced Topics in Polymer Kinetics and Rheology (3, Fa)

582 Fluid Flow and Transport Processes in Porous Media (3) (Enroll in PTE 582)

590 Directed Research (1-12)
Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

594abz Master’s Thesis (2-2-0)
Credit on acceptance of thesis. Graded IP/CR/NC.

596 Chemical Reactions in the Atmosphere (3) (Enroll in ENF 596)

599 Special Topics (2-4, max 9) Course content will be selected each semester to reflect current trends and developments in the field of chemical engineering.

690 Directed Research (1-4)
Laboratory study of specific problems by candidates for the degree Engineer in Chemical Engineering. Graded CR/NC.

790 Research (1-12)
Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

794abcdz Doctoral Dissertation (2-2-2-2-0)
Credit on acceptance of dissertation. Graded IP/CR/NC.
Materials Science – Mork Family Department of Chemical Engineering and Materials Science

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Email: chemsmas@vsoe.edu
chems.usc.edu

Chair: Theodore T. Tsotsis, Ph.D.
Director: Edward Goo, Ph.D.

Faculty
M.C. Gill Chair in Composite Materials: Steven R. Nutt, Ph.D. (Aerospace and Mechanical Engineering)

Kenneth T. Norris Professor of Engineering: Anupam Madhukar, Ph.D. (Physics and Computer Science; Chemical Engineering; Aerospace and Mechanical Engineering; Physics, Computer Science and Biomedical Engineering)

Professors: John W. Costerton, Ph.D. (Dentistry); P. Daniel Dapkus, Ph.D. (Electrical Engineering); Martin Gunderson, Ph.D. (Electrical Engineering); Rajiv K. Kalia, Ph.D. (Physics and Computer Science); Michael E. Kassner, Ph.D. (Aerospace and Mechanical Engineering); Terence G. Langdon, Ph.D., D.Sc. (Aerospace and Mechanical Engineering and Earth Sciences); Anupam Madhukar, Ph.D. (Physics); Florian Mansfeld, Ph.D. (Chemical Engineering); Aiichiro Nakano, Ph.D. (Computer Science, Physics and Biomedical Engineering); Steven R. Nutt, Ph.D. (Aerospace and Mechanical Engineering); Charles G. Sammis, Ph.D. (Earth Sciences);* Armand R. Tanguay, Jr., Ph.D. (Electrical Engineering, Biomedical Engineering); Mark E. Thompson, Ph.D. (Chemistry); Priva Vashishta, Ph.D. (Physics, Computer Science and Biomedical Engineering)

Associate Professor: Edward Goo, Ph.D.
Assistant Professor: Atul Konkar, Ph.D.
Research Professor: Peter Will, Ph.D. (Information Sciences Institute)

Emeritus Professors: Clarence R. Crowell, Ph.D. (Electrical Engineering); Murray Gershenson, Ph.D. (Electrical Engineering); Kurt Lehovec, Ph.D. (Electrical Engineering); Jan Smit, Ph.D. (Electrical Engineering); Ronald Salovey, Ph.D.; William G. Spitzer, Ph.D. (Physics and Electrical Engineering); David B. Wittry, Ph.D. (Electrical Engineering)

Minor in Materials Science
A minor in materials science is open to all undergraduate students in engineering. This minor provides students with the background and skills necessary to understand and use advanced materials in different engineering applications. Students are required to complete a minimum of 16 units of course work consisting of both core requirements and elective courses. Students must include at least four upper division courses of either three or four units in the minor program.

Students must apply to the Viterbi School of Engineering for the minor, and departmental approval is required. The program is outlined as follows:

<table>
<thead>
<tr>
<th>REQUIRED COURSES</th>
<th>UNITS</th>
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</thead>
<tbody>
<tr>
<td>CE 225 Mechanics of Deformable Bodies 3</td>
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<tr>
<td>CHE 476 Chemical Engineering Materials, or</td>
<td></td>
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<tr>
<td>CE 334L Mechanical Behavior of Materials 3</td>
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<tr>
<td>MASC 310 Materials Behavior and Processing 3</td>
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<tr>
<td>MASC 440 Materials and the Environment 3</td>
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<tr>
<td>Advisor approved electives (minimum) 4</td>
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<td><strong>Total</strong></td>
<td><strong>16</strong></td>
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</table>

<table>
<thead>
<tr>
<th>ELECTIVES</th>
<th>UNITS</th>
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<tbody>
<tr>
<td>BME 410 Introduction to Biomedical Engineering 3</td>
<td></td>
</tr>
<tr>
<td>CE 334L Mechanical Behavior of Materials 3</td>
<td></td>
</tr>
<tr>
<td>CE 428 Mechanics of Materials 3</td>
<td></td>
</tr>
<tr>
<td>CE 467L Geotechnical Engineering 4</td>
<td></td>
</tr>
<tr>
<td>CHE 472 Polymer Science and Engineering 3</td>
<td></td>
</tr>
<tr>
<td>CHE 476 Chemical Engineering Materials 3</td>
<td></td>
</tr>
<tr>
<td>MASC 439 Principles of Semiconductor Processing 3</td>
<td></td>
</tr>
</tbody>
</table>

*Recipient of university-wide or school teaching award.

Master of Science in Materials Science
In addition to the general requirements for the Master of Science degree, add the following required courses: EE 471; MASC 501, MASC 503, MASC 504, MASC 505 and MASC 561. The nine remaining units for the degree may be electives chosen with departmental approval.

Engineer in Materials Science
Requirements for the Engineer in materials science degree are the same as set forth in the general requirements for graduate degrees.

Master of Science in Materials Engineering
Students with an interest in the characterization, selection and processing of engineering materials, and in materials problems related to engineering design may work toward a Master of Science in materials engineering. This degree is awarded in conformity with the general requirements of the Viterbi School of Engineering. Students may elect to work for this degree in either the Materials Science or Aerospace and Mechanical Engineering departments. The specific courses that constitute an acceptable program must be approved in advance by the administering department.

Doctor of Philosophy in Materials Science
The Doctor of Philosophy with a major in materials science is awarded in strict conformity with the general requirements of the USC Graduate School. It includes the course requirements for the Master of Science degree. See general requirements for graduate degrees.
Courses of Instruction

MATERIALS SCIENCE (MASC)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

110L Materials Science (4, FaSp) Chemical bonding and structure in crystalline, amorphous, and molecular solids; tendency and mechanisms for chemical change; homogeneous and heterogeneous equilibria. Prerequisite: high school chemistry.

310 Materials Behavior and Processing (3) Principles of mechanical behavior and processing of materials. Relationships between mechanical properties, microstructure, and processing methods. Composites and nonmetallics included.

334L Mechanical Behavior of Materials (3) (Enroll in CE 334L)

350 Design, Synthesis and Processing of Engineering Materials (3) Structure, properties, synthesis, processing and design of metallic, ceramic, polymeric, electronic, photonic, composite, nanophase and biomaterials; nanostructures, microfabrication, and smart materials. Prerequisite: CHEM 105a or MASC 110L, PHYS 152.

437 Fundamentals of Solid State (3) Atomic theory; wave mechanics; crystal structure; lattice vibrations; elasticity theory; free electron and tight bonding approximations. Prerequisite: MASC 110L or EE 338, PHYS 153L, and MATH 445.

438L Processing for Microelectronics (3) (Enroll in EE 438L)

439 Principles of Semiconductor Processing (3) Principles relevant to semiconductor processing are covered. Topics include bulk and epitaxial crystal growth, photolithography, vaporization, sputtering, etching, oxidation, alloying, and ion implantation. Prerequisite: MASC 110L, EE 338.

440 Materials and the Environment (3, Sp) Interactions of metals, alloys and composite materials with liquid and gaseous corrosive environments; corrosion protection by alloying and application of inhibitors and metallic or organic coatings.

471 Applied Quantum Mechanics for Engineers (3) (Enroll in EE 471)

472 Polymer Science and Engineering (3) (Enroll in CHE 472)

475 Physical Properties of Polymers (3) (Enroll in CHE 475)

476 Chemical Engineering Materials (3) (Enroll in CHE 476)

499 Special Topics (2-4, max 8) Course content will be selected each semester to reflect current trends and developments in the field of materials science.


502 Advanced Solid State (3, Fa) Semiconductors, dielectrics and metals, thermoelectric effects, magnetism, magnetic resonance and superconductivity. Prerequisite: MASC 501.

503 Thermodynamics of Materials (3, Fa) Classical thermodynamics, chemical potential, pure phases and mixtures; interphase relationships; binary and ternary solutions; free energy and activity; galvanic cell, electrochemical potential and Pourbaix diagram.

504 Diffusion and Phase Equilibria (3, Sp) Phase equilibria; phase diagrams; diffusion; planar defects; nucleation and growth; spinodal decomposition; phase transformation. Prerequisite: MASC 503.

505 Crystals and Anisotropy (3, Fa) Stereographic projection; Laue back reflection method; crystal orientation; line and planar crystalline defects; tensors; susceptibility; permeability and permittivity; stress and strain; piezoelectricity; elasticity.

506 Semiconductor Physics (3, Fa) (Enroll in EE 506)

507 Magnetic and Dielectric Properties of Materials (3) Definitions, properties of field quantities, electric and magnetic energy; exchange coupling; ferro-, ferr-, and antiferromagnetism; ferroelectricity; crystalline anisotropy; permeability; dielectric constants; resonance; spin waves; relaxation. Prerequisite: MASC 502.

508 Imperfections in Solids (3) Types of imperfections; point defects, dislocations; effects on optical, electrical, magnetic, and mechanical properties of solids; phase equilibria involving point defects; imperfection pairing; interstitial effects. Prerequisite: MASC 502 and MASC 503.

509 Phase Transformations (3) Thermodynamics and kinetics of nucleation and growth, crystallographic processes in diffusional transformations, precipitation from solid solutions, eutectoid decomposition, cellular phase separation, ordering reactions, diffusionless transformations. Prerequisite: MASC 504.

510 Surface and Interface Phenomena (3) Behavior of solid surfaces, solid-vacuum and solid-solid interfaces and their applications. Study of electronic structure, kinetic and dynamic behavior of surface phenomena. Prerequisite: MASC 501, MASC 506.

511 Materials Preparation (3) Principles and techniques of materials preparation; purification, crystal growth from liquid and vapor phases, sintering. Prerequisite: MASC 504 or MASC 509.

512 Epitaxial Growth (3) Epitaxy, coherence, incoherence and pseudomorphism; thermodynamic approaches, Wilson-Frenkel law, kinetic equation approach, nucleation and continuous growth mechanisms, cluster dynamics, lattice mismatch and misfit dislocations. Prerequisite: MASC 501, MASC 503.

513 Multilayered Materials and Properties (3) Fabrication methods, structural determination via X-ray and electron diffraction, electrical behavior, optical properties via absorption, luminescence, and light scattering. Prerequisite: MASC 501, MASC 506.

514L Processing of Advanced Semiconductor Devices (3, Fa) Statistical design of experiments; vapor deposition of thin film dielectrics, plasma etching, advanced lithography, in-situ sensors, process monitoring, quality control, assurance/reliability. Prerequisite: EE 504.

518 Semiconductor Materials for Devices (3, Sp) Choice of materials systems, thermodynamics, kinetics and methods of bulk and epitaxial crystal growth of semiconductors and their alloys for electronic and optoelectronic devices. Prerequisite: an undergraduate course in semiconductor device physics or MASC 501 as a corequisite.

521 Corrosion Science (3) Chemical thermodynamics of corrosion; electrochemical mechanisms; kinetics of electrode reactions; passivity; galvanic couples; localized corrosion; stress corrosion cracking; corrosion fatigue; corrosion inhibition; atmospheric corrosion.
523 Principles of Electrochemical Engineering (3) Electrochemical techniques; mass, charge, and heat transfer; electrochemical thermodynamics and electrode kinetics; electrochemical reactors; optimization; materials and corrosion; experimental modeling of industrial processes.

524 Techniques and Mechanisms in Electrochemistry (3) Modern electrochemistry; in-situ techniques; in-situ probes of the near-electrode region; ex-situ emersion techniques; cyclic voltammetry, electrooxidation, electrochemical reduction, reactive film formation, cyclic voltammetry, electroxidation, electrochemical techniques; mass, charge, and heat transfer; electrochemical thermodynamics and electrode kinetics; electrochemical reactors; optimization; materials and corrosion; experimental modeling of industrial processes.

534 Materials Characterization (3, Fa) Characterization of solids by optical microscopy, electron microscopy, (TEM, SEM) and elemental and structural analysis (EPMA, ESCA, AES, SIMS, HEED, LEED, SED).


539 Engineering Quantum Mechanics (3) (Enroll in EE 539)

548 Rheology of Liquids and Solids (3) (Enroll in CHE 548)

551 Mechanical Behavior of Engineering Materials (3, Sp) Mechanical properties of materials; macroscopic mechanical behavior related to structure and microstructure of the material; elementary dislocation theory related to basic strengthening mechanisms; fatigue and fracture; nanomaterials. Recommended preparation: MASC 310.

559 Creep (3) (Enroll in AME 559)

560 Fatigue and Fracture (3) (Enroll in AME 560)

561 Dislocation Theory and Applications (3, Sp) Elasticity theory; types, sources, motion, interaction of dislocations; stress fields and strain energies; partial dislocations and stacking faults; principles of work-hardening.

563 Dislocation Mechanics (3) Athermal and thermally-activated flow; deformation mechanisms; strengthening processes; solid solution and dispersion hardening; effect of impurity clouds; ordering phenomena; diffusion-controlled processes. Prerequisite: MASC 561.

564 Composite Materials (3, Fa) Fundamental and applied aspects of composites, with emphasis on basic mechanics, fracture, and failure criteria. Includes materials issues and fabrication technology.

575 Basics of Atomistic Simulation of Materials (3, Fa) Building a parallel computer from components; molecular dynamics method; computation of structural, thermodynamics and transport properties; simulation projects. Prerequisite: Undergraduate course in thermodynamics or statistical physics; recommended preparation: Fortran, Unix/Linux.

576 Molecular Dynamics Simulations of Materials and Processes (3, Sp) Molecular dynamics method for atomistic simulations of materials and processes, simulations using parallel computing, correlation functions for structural and dynamical properties plus simulation project. Prerequisite: MASC 575.

583 Materials Selection (3) (Enroll in AME 588)

584 Fracture Mechanics and Mechanisms (3) (Enroll in AME 584)

590 Directed Research (1-12) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

Petroleum Engineering – Mork Family Department of Chemical Engineering and Materials Science

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Email: chemspte@vsoe.usc.edu
chems.usc.edu
Chair: Theodore T. Tsotsis, Ph.D.
Director: Iraj Ershaghi, Ph.D., P.E.

Faculty
Zohrab A. Kaprielian Dean’s Chair in Engineering and Chester F. Dolley Chair in Petroleum Engineering: Yannis C. Yortsos, Ph.D.
Omar B. Milligan Chair in Petroleum Engineering: Iraj Ershaghi, Ph.D., P.E.
Professor: George V. Chilingar, Ph.D. (Civil Engineering)
Assistant Professor: Kristian Jessen, Ph.D.
Lecturers: John Bolling, M.S.; Alejandro Bugacov, Ph.D.; Robert Ehrlich, Ph.D.; Donald G. Hill, Ph.D.; David Lumley, Ph.D.; Allan Spivak, Ph.D.; Jalal Torabzadeh, Ph.D.; Malvina Val Lerma, M.S.; Victor M. Ziegler, Ph.D.
Emeritus Professor: Elmer L. Dougherty, Ph.D.
Petroleum Engineering Honor Society: Pi Epsilon Tau

Degree Requirements

Bachelor of Science in Chemical Engineering (Petroleum Engineering)
See the listing under Chemical Engineering, page 571.

Bachelor of Science in Mechanical Engineering (Petroleum Engineering)
See the listing under Aerospace and Mechanical Engineering, page 552.

Minor in Petroleum Engineering
A minor in petroleum engineering consisting of 16 required units is available to undergraduate majors in various fields of engineering and applied science. Besides preparing for graduate study in petroleum engineering, the program will prepare students for careers in areas of national need such as the exploitation, recovery and production of subterranean resources, and the underground disposal of hazardous wastes.

Prerequisite courses:
MATH 125, MATH 126, MATH 226, MATH 245, PHYS 151L and CHEM 105aL

Bachelor of Science in Petroleum Engineering
See listing under Chemical Engineering, page 571.

Bachelor of Science in Mechanical Engineering
See listing under Aerospace and Mechanical Engineering, page 552.

Minor in Petroleum Engineering
A minor in petroleum engineering consisting of 16 required units is available to undergraduate majors in various fields of engineering and applied science. Besides preparing for graduate study in petroleum engineering, the program will prepare students for careers in areas of national need such as the exploitation, recovery and production of subterranean resources, and the underground disposal of hazardous wastes.

Prerequisite courses:
MATH 125, MATH 126, MATH 226, MATH 245, PHYS 151L and CHEM 105aL

Required courses:

<table>
<thead>
<tr>
<th>REQUIRED COURSES</th>
<th>UNITS</th>
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<tbody>
<tr>
<td>PTE 461</td>
<td>Formation Evaluation 3</td>
</tr>
<tr>
<td>PTE 462</td>
<td>Economic, Risk and Formation Productivity Analysis 4</td>
</tr>
<tr>
<td>PTE 463L</td>
<td>Introduction to Transport Processes in Porous Media 3</td>
</tr>
<tr>
<td>PTE 464L</td>
<td>Petroleum Reservoir Engineering 3</td>
</tr>
<tr>
<td>PTE 465L</td>
<td>Drilling Technology and Subsurface Methods 3</td>
</tr>
<tr>
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<td>16</td>
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</table>

Master of Science in Petroleum Engineering
The Master of Science in petroleum engineering is awarded in strict conformity with the general requirements of the Viterbi School of Engineering. A student may be permitted to elect the program without thesis upon approval from the department.

Certificate in Smart Oilfield Technologies
The certificate in smart oilfield techniques is designed for practicing engineers and scientists who enter petroleum engineering related fields and/or who wish to obtain training in the specific smart oilfields area. The applicants may enroll at USC as limited status students. They must apply and be admitted to the program before they complete 9 units of the required course work. The certificate program is open to applicants with an undergraduate degree in engineering or sciences who meet the admission criteria as limited students. The required courses consist of the following 12 units:

<table>
<thead>
<tr>
<th>REQUIRED COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 586</td>
<td>Intelligent and Collaborative Oilfield Systems Characterization and Management 3</td>
</tr>
<tr>
<td>PTE 587</td>
<td>Smart Completions, Oilfield Sensors and Sensor Technology 3</td>
</tr>
<tr>
<td>PTE 588</td>
<td>Smart Oilfield Data Mining 3</td>
</tr>
<tr>
<td>PTE 589</td>
<td>Advanced Oilfield Operations with Remote Visualization and Control 3</td>
</tr>
</tbody>
</table>
Courses of Instruction

PETROLEUM ENGINEERING (PTE)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

202xg Energy and Society (4, Irregular)
Study of the impact of the development, production, and global distribution of energy on societal, political, and economic behavior. Not available for major credit to engineering majors. Prerequisite: pass Math Skill Level.

390 Special Problems (1-4) Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

411x Introduction to Transport Processes in Porous Media (3, Fa) Properties of porous rocks; capillary effect, single phase and multiphase flow through porous media; diffusion and dispersion, miscible displacement, heat transfer. Lecture, 3 hours. Not available for credit to Petroleum Engineering majors. Prerequisite: MATH 245, CHEM 105aL or CHEM 115aL, PHYS 151L.

412x Petroleum Reservoir Engineering (3, Fa) Properties of reservoir fluids, volumetric and material balances for gas and oil reservoirs; reservoir modeling concepts. Lecture, 3 hours. Not available for credit to Petroleum Engineering majors.

461 Formation Evaluation (3, Fa) Concepts of petroleum geology, interpretation of downhole surveys and measurements including well logs, MWD, mud logs and samples. Corequisite: PTE 463L.

462 Economic, Risk and Formation Productivity Analysis (4, Sp) Principle of economic evaluation, risk analysis, reserves estimation; decline curves, energy prices, and well transients for flow prediction. Prerequisite: PTE 461.

463L Introduction to Transport Processes in Porous Media (3, Fa) Properties of porous rocks; capillary effect, single-phase and multiphase flow through porous media; diffusion and dispersion, miscible displacement, heat transfer. Lecture, 3 hours; laboratory, 3 hours. Prerequisite: MATH 245, CHEM 105aL or CHEM 115aL, PHYS 151L.

464L Petroleum Reservoir Engineering (3, Sp) Properties of reservoir fluids, volumetric and material balances for gas and oil reservoirs; reservoir modeling concepts. Lecture, 3 hours; laboratory, 3 hours. Prerequisite: PTE 463L.

465L Drilling Technology and Subsurface Methods (3, Fa) Theory and practice in drilling technology; mechanical properties of reservoir rocks; well completion; acidizing and fracturing, oil production technology. Lecture, 3 hours; laboratory, 3 hours. Prerequisite: PTE 464L.

490x Directed Research (2-8, max 8) Individual research and readings. Not available for graduate credit.

499 Special Topics (2-4, max 8) Course content to be selected each semester from recent developments in petroleum engineering and related fields.

502 Advanced Reservoir Characterization (3, Sp) Sources of data for reservoir characterization; cross-disciplinary integration; geologic models; sequence stratigraphic, lithologic, well test and geophysical models; 4-D seismic; compartmentalized and fractured reservoirs; error and risk analysis. Graduate standing in PTE. Prerequisite: PTE 411x, PTE 461; corequisite: PTE 506.

507 Engineering and Economic Evaluation of Subsurface Reservoirs (3, Fa) Studies, data and methods for estimating size of underground fluid deposits for predicting physical and economic behavior of designed flow schemes, and for quantifying uncertainty. Prerequisite: PTE 464L.

508 Numerical Simulation of Subsurface Flow and Transport Processes (3, Sp) Formulation and solution of the equations describing the underground flow of fluids through porous media. Includes mass (contaminant) transport in single and multiphase flow. Prerequisite: PTE 507 or graduate standing in engineering.

514 Drilling Engineering (2, 2 years, Fa) Rock mechanics; rotary drilling processes; bit selection; optimizing bit weight and rotational speed; well hydraulics and control; casing design and cementing; directional and offshore drilling.

517 Testing of Wells and Aquifers (3, Sp) Principles of well testing; down hole device; Aquifer tests; slug tests; DST; pressure transient modeling in homogeneous and heterogeneous systems; parameter estimation; computer aided techniques. Prerequisite: PTE 464L.

531 Enhanced Oil Recovery (3, 2 years, Sp) This course surveys current enhanced oil recovery processes, including water-flooding, miscible displacement, and thermal oil recovery. Prerequisite: PTE 507.

542 Carbonate Rocks (2, Irregular) Classification; porosity development; source rocks; wettability; capillary pressure curves; compressibility; surface areas; relative permeabilities; various petrophysical properties; formation evaluation; overpressures; thin section analysis.

545 Corrosion Control in Petroleum Production (2, Irregular) Types of corrosion encountered in petroleum production; methods for practical control including use of inhibitors, coatings, and cathodic protection. Prerequisite: CHEM 430a.

555 Well Completion, Stimulation, and Damage Control (3) This course reviews current practices related to well completion methods, wellbore stimulation, and damage control. Formation damage prevention and stimulation methods are emphasized. Prerequisite: graduate standing.

Doctor of Philosophy

The Doctor of Philosophy with a major in petroleum engineering is also offered. See general requirements for graduate degrees.
572 Engineering Geostatistics (2, Irregular) Use of geostatistical methods for exploration and development of mineral and petroleum resources, application of semivariogram, kriging, cokriging, nonlinear and parametric estimation and conditional stimulation. Prerequisite: graduate standing; knowledge of statistics or departmental approval.

578 Advanced Production Engineering (2, 2 years, Sp) Principles of oil well and gas well production; design of artificial lift systems and surface operations; field problems of enhanced oil recovery operations.

581 Environmental Technology in the Petroleum Industry (3, 2 years, Fa) This course examines engineering and scientific principles necessary for understanding, assessing, and remediating environmental problems in the petroleum industry including drilling, production, transportation and refining operations. Prerequisite: graduate standing.

582 Fluid Flow and Transport Processes in Porous Media (3, 2 years, Fa) Principles of single and multiphase flow through porous media; mechanisms of immiscible and miscible displacement; momentum, heat and mass transport in porous media.

586 Intelligent and Collaborative Oilfield Systems Characterization and Management (3, Fa) Review of soft computing methods such as neural networks, fuzzy logic, problematic reasoning in reservoir characterization, dynamic reservoir modeling, oilfield data integration and analysis of uncertainty in prediction. Limited to students with graduate standing. Recommended preparation: prerequisites for non-majors.

587 Smart Completions, Oilfield Sensors and Sensor Technology (3, Sp) Intelligent Wellbore completion, technology of subsurface and surface sensors, deployment and data acquisition, telemonitoring and feedback, reliability of sensors, data transmission, systems networks. Recommended preparation: prerequisites for non-majors.

588 Smart Oilfield Data Mining (3, Fa) Methods for oilfield data mining, data preparation mining images, prediction and knowledge discovery, subset selection, pattern recognition. Limited to students with graduate standing. Recommended preparation: prerequisites for non-majors.

589 Advanced Oilfield Operations with Remote Immersive Visualization and Control (3, Sp) Immersive subsurface and surface environments, web based monitoring and feedback, visualizing risk, unattended operations. Limited to students with graduate standing. Recommended preparation: prerequisites for non-majors.

590 Directed Research (1-12) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

594abz Master’s Thesis (2-2-0) For the master’s degree. Credit on acceptance of thesis. Graded IP/CR/NC.

599 Special Topics (2-4, max 9) Course content will be selected each semester to reflect current trends and developments in the field of petroleum engineering.

690 Directed Research (1-4) Laboratory study of specific problems for candidates for the degree engineer in petroleum engineering. Graded CR/NC.

790 Research (1-12) Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.


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Civil Engineering

Kaprielian Hall 210
(213) 740-0603
FAX: (213) 744-1426
Email: cecdept@usc.edu
www.usc.edu/cee

Chair: Jean-Pierre Bardet, Ph.D.

Faculty
Fred Champion Professor of Civil and Environmental Engineering: Constantinos Sioutas, Sc.D.

Professors: James C. Anderson, Ph.D.*; Jean-Pierre Bardet, Ph.D. (Chair, Director of Environmental Engineering); George V. Chilingar, Ph.D. (Petroleum Engineering); Joseph S. Devinny, Ph.D. (Environmental Engineering); Roger Ghanem, Ph.D.; Peter Gordon, Ph.D. (Policy, Planning, and Development; Economics); Genevieve Giuliano, Ph.D. (Policy, Planning, and Development); Ronald C. Henry, Ph.D. (Environmental Engineering); Jii-Jen Lee, Ph.D., P.E. (Environmental Engineering);* Vincent W. Lee, Ph.D.; Geoffrey R. Martin, Ph.D.; Sami F. Masri, Ph.D. (Aerospace and Mechanical Engineering); Najmedin Meshkati, Ph.D., C.P.E. (Industrial and Systems Engineering); James Moore, Ph.D. (Policy, Planning, and Development); William J. Petak, D.P.A. (Policy, Planning, and Development); Massoud Pirbazzari, Ph.D. (Environmental Engineering, Associate Director of Environmental Engineering); Constantinos Sioutas, Sc.D.; Costas Synolakis, Ph.D. (Aerospace Engineering); Mihailo Trifunac, Ph.D.; Firdaus E. Udwadia, Ph.D. (Aerospace and Mechanical Engineering); L. Carter Wellford, Ph.D.; John P. Wilson, Ph.D. (Geography, College of Letters, Arts and Sciences); Hung Leung Wong, Ph.D.*; Teh Fu Yen, Ph.D. (Environmental Engineering)

Associate Professors: Erik A. Johnson, Ph.D.; Yan Xiao, Ph.D., P.E.

Assistant Professor: Amy L. Rechenmacher, Ph.D.

Adjunct Professor: Gregg E. Brandow, Jr., Ph.D., P.E.

Research Professors: Maria I. Todorovska, Ph.D.; Dennis E. Williams, Ph.D.

Research Associate Professors: Robert Nigbor, Ph.D., P.E.; Craig Taylor, Ph.D.
Chi Epsilon Civil Engineering Honor Society

Chi Epsilon is dedicated to the purpose of maintaining and promoting the status of civil engineering as a profession. Chi Epsilon was organized to recognize the characteristics of the individual civil engineer deemed to be fundamental to the successful pursuit of an engineering career and to aid in the development of those characteristics in the civil engineering student. To contribute to the improvement of the profession, Chi Epsilon fosters the development and exercise of sound traits of character and technical ability among civil engineers.

Chi Epsilon is based on broad principles of scholarship, character, practicality and socialability. Civil engineering students who rank in the upper one-third of the junior or senior class are eligible for membership. These qualifications will make one eligible but not necessarily acceptable. Each member must be well skilled in all four of the basic principles.

Degree Requirements

Educational Program Objectives

The undergraduate programs in civil engineering have the following objectives:

(1) Graduates will be expected to compete effectively in the world of rapid technological changes and to become leading professionals in industrial, academic or government institutions.

(2) Graduates will be prepared to embark into the engineering professions, or to continue their graduate studies in engineering, or to enter related areas such as computer science, business, law, medicine or a field of their choice and interest.

(3) Graduates will have demonstrated proficiency in mathematics, science and engineering principles to effectively solve engineering problems encountered in work and practice.

(4) Graduates will have the ability to communicate both verbally and orally and to function effectively as individuals or as members of multidisciplinary teams in a world of rapid technological changes and global competition.

(5) Graduates will understand the importance of contemporary engineering issues, decisions, risks and benefits in a global social and environmental context, as well as the importance of personal and professional ethics.

(6) Graduates will have the knowledge to design all or part of a system to meet the required constraints and specifications, as well as the desired economic, social, ethical, political, environmental and other necessary considerations.

(7) Graduates will have the capacity to conduct and design laboratory experiments with available state-of-the-art equipment, and to use the techniques to analyze and interpret the experimental data.

Bachelor of Science in Civil Engineering

The B.S. in civil engineering has three tracks: general, construction and water resources.

A cumulative grade point average of C (2.0) is required for all courses taken at USC as well as for all courses taken within the Department of Civil and Environmental Engineering. In addition, a minimum grade of C must be earned in each of the following courses: CE 205, CE 225, CE 309 and CE 325. See also common requirements for undergraduate degrees section, page 541.

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MAJOR ELECTIVES

Elective Civil Engineering 6
Design Kernel*** Civil Engineering Design Kernel Course 6

Total units: 131

*GE Category VI is taken concurrently with WRIT 140.

**Satisfies GE Category III requirement.

***Design kernel courses must be selected from the following list of design courses: CE 409a, CE 478.

+The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

Tracks

In addition to the core courses, students are required to select one of the following tracks: General, Construction or Water Resources.

General Track

Choose one of the following: CE 480 as the capstone course and CE 482 as a required design kernel course; or CE 465 as the capstone course and CE 466 or CE 476 as a required design kernel course.

The civil engineering electives may be chosen freely.

Construction Track

Select CE 480 as the capstone course and CE 482 as a required design kernel course. Replace CE 453 with CE 412. The civil engineering electives must be chosen from the following list: CE 460, CE 461 and CE 462.

Water Resources Track

Select CE 465 as the capstone course and select one of the following as a required design kernel course: CE 466 or CE 476. The civil engineering electives must be selected from the following list: CE 466, CE 476, CE 477 and CE 490.

Bachelor of Science in Civil Engineering (Structural Engineering) (131 Unit Program)

A cumulative grade point average of C (2.0) is required for all courses taken at USC as well as for all courses taken within civil engineering. In addition, a minimum grade of C must be earned in each of the following courses: CE 205, CE 225, CE 309 and CE 325. See also common requirements for undergraduate degrees section, page 541.
The Department of Civil and Environmental Engineering must approve all curricula leading to a degree; please note this includes transfer credit and units for courses waived for subject credit only, which have been approved through the Degree Progress department.

**Bachelor of Science in Civil Engineering (Building Science) (136 Unit Program)**

A cumulative grade point average of C (2.0) is required in all courses taken at USC, as well as for all courses taken within civil engineering. In addition, a minimum grade of C must be earned in each of the following courses: CE 205, CE 225, CE 309 and CE 325. See also the common requirements for undergraduate degrees section, page 541.

**COMPOSITION/WRITING REQUIREMENT**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140*</td>
<td>Writing and Critical Reasoning</td>
</tr>
<tr>
<td>WRIT 340</td>
<td>Advanced Writing</td>
</tr>
</tbody>
</table>

**GENERAL EDUCATION (SEE PAGE 60)**

General education* + 20

**PRE-MAJOR REQUIREMENTS**

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chemistry Requirement</td>
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</tr>
<tr>
<td>CHEM 105aL</td>
<td>General Chemistry, or</td>
</tr>
<tr>
<td>CHEM 115aL</td>
<td>Advanced General Chemistry</td>
</tr>
<tr>
<td>Math Requirement</td>
<td></td>
</tr>
<tr>
<td>MATH 125</td>
<td>Calculus I</td>
</tr>
<tr>
<td>MATH 126</td>
<td>Calculus II</td>
</tr>
<tr>
<td>MATH 226</td>
<td>Calculus III</td>
</tr>
<tr>
<td>MATH 245</td>
<td>Mathematics of Physics and Engineering I</td>
</tr>
<tr>
<td>Physics Requirement</td>
<td></td>
</tr>
<tr>
<td>PHYS 151**</td>
<td>Fundamentals of Physics I: Mechanics and Thermodynamics</td>
</tr>
<tr>
<td>PHYS 152L</td>
<td>Fundamentals of Physics II: Electricity and Magnetism</td>
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</table>

**MAJOR REQUIREMENTS**

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
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<tbody>
<tr>
<td>Engineering</td>
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<tr>
<td>ENGR 102</td>
<td>Engineering Freshman Academy</td>
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<tr>
<td>Civil Engineering</td>
<td></td>
</tr>
<tr>
<td>CE 106</td>
<td>Design and Planning of Civil Engineering Systems</td>
</tr>
<tr>
<td>CE 107</td>
<td>Introduction to Civil Engineering Graphics</td>
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<tr>
<td>CE 108</td>
<td>Introduction to Computer Methods in Civil Engineering</td>
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<tr>
<td>CE 205</td>
<td>Statics</td>
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<td>CE 207L</td>
<td>Introduction to Design of Structural Systems</td>
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<td>CE 225</td>
<td>Mechanics of Deformable Bodies</td>
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<td>CE 309</td>
<td>Fluid Mechanics</td>
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<tr>
<td>CE 325</td>
<td>Dynamics</td>
</tr>
<tr>
<td>CE 334L</td>
<td>Mechanical Behavior of Materials</td>
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<tr>
<td>CE 358</td>
<td>Theory of Structures I</td>
</tr>
<tr>
<td>CE 408</td>
<td>Risk Analysis in Civil Engineering</td>
</tr>
<tr>
<td>CE 456</td>
<td>Design of Steel Structures</td>
</tr>
<tr>
<td>CE 457</td>
<td>Reinforced Concrete Design</td>
</tr>
<tr>
<td>CE 458</td>
<td>Theory of Structures II</td>
</tr>
<tr>
<td>CE 467L</td>
<td>Geotechnical Engineering</td>
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</table>

**Architecture courses**

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<tr>
<th>Requirement</th>
<th>Units</th>
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<tbody>
<tr>
<td>ARCH 114</td>
<td>Architecture: Culture and Community</td>
</tr>
<tr>
<td>ARCH 214b</td>
<td>History of Architecture</td>
</tr>
<tr>
<td>ARCH 205ab**</td>
<td>Building Science I</td>
</tr>
<tr>
<td>ARCH 305abL***</td>
<td>Building Science II</td>
</tr>
<tr>
<td>ARCH 405abL***</td>
<td>Building Science III</td>
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**MAJOR ELECTIVES**

<table>
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<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elective****</td>
<td>Civil Engineering</td>
</tr>
</tbody>
</table>

Total units: 136

*GE Category VI is taken concurrently with WRIT 140.

**Satisfies GE Category III requirement.

***The School of Architecture requires a minimum grade of C in ARCH 205ab, ARCH 305ab and ARCH 405ab in order to continue in the building science design sequence.

****The civil engineering elective must be selected from the following courses: CE 451, CE 453, CE 460, and CE 471.

The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

**Bachelor of Science in Civil Engineering (Environmental Engineering) (130 Unit Program)**

A cumulative grade point average of C (2.0) is required for all courses taken at USC as well as for all courses taken within civil engineering. In addition, a minimum grade of C must be earned in each of the following courses: CE 205, CE 225, CE 309 and CE 325. See also common requirements for undergraduate degrees section, page 541.

**COMPOSITION/WRITING REQUIREMENT**

<table>
<thead>
<tr>
<th>Course</th>
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<tbody>
<tr>
<td>WRIT 140*</td>
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</tr>
<tr>
<td>WRIT 340</td>
<td>Advanced Writing</td>
</tr>
</tbody>
</table>

**GENERAL EDUCATION (SEE PAGE 60)**

General education* + 20

**PRE-MAJOR REQUIREMENTS**

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>Chemistry Requirement</td>
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<tr>
<td>CHEM 105aL</td>
<td>General Chemistry, or</td>
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<tr>
<td>CHEM 115aL</td>
<td>Advanced General Chemistry</td>
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<tr>
<td>Math Requirement</td>
<td></td>
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<tr>
<td>MATH 125</td>
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<tr>
<td>MATH 126</td>
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<tr>
<td>MATH 245</td>
<td>Mathematics of Physics and Engineering I</td>
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<tr>
<td>Physics Requirement</td>
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<tr>
<td>PHYS 151**</td>
<td>Fundamentals of Physics I: Mechanics and Thermodynamics</td>
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<tr>
<td>PHYS 152L</td>
<td>Fundamentals of Physics II: Electricity and Magnetism</td>
</tr>
<tr>
<td>PHYS 153L</td>
<td>Fundamentals of Physics III, or</td>
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<tr>
<td>GEOL 305xL</td>
<td>Engineering Geology</td>
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<td>MAJOR REQUIREMENTS</td>
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<td>------------------------------------------</td>
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<tr>
<td>Engineering</td>
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<tr>
<td>ENGR 102 Engineering Freshman Academy</td>
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<tr>
<td>Civil and Environmental Engineering</td>
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<tr>
<td>CE 108 Introduction to Computer Methods in Civil Engineering</td>
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<tr>
<td>CE 110 Introduction to Environmental Engineering</td>
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<tr>
<td>CE 205 Statics</td>
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<td>CE 210L Introduction to Environmental Engineering</td>
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<td>CE 225 Mechanics of Deformable Bodies</td>
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<td>CE 309 Fluid Mechanics</td>
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<td>CE 334L Mechanical Behavior of Materials</td>
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<td>CE 358 Theory of Structure I</td>
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<td>CE 408 Risk Analysis in Civil Engineering</td>
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<td>CE 451 Water Resources Engineering</td>
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<td>CE 453 Water Quality Control</td>
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<td>CE 463L Water Chemistry and Analysis</td>
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<td>CE 465 Water Supply and Sewage System Design</td>
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<td>CE 473 Engineering Law, Finance, and Ethics</td>
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<tr>
<td>CE 484 Waste Treatment Design</td>
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<td>CE 485 Wastewater Treatment Design</td>
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<td>ENE 400 Introduction to Environmental Engineering Principles</td>
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<td>ENE 410 Environmental Fluid Mechanics</td>
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<td>ENE 428 Air Pollution Fundamentals</td>
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<td>ENE 486 Design of Solid and Hazardous Waste Engineering Systems</td>
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<td>AME 310 Engineering Thermodynamics I</td>
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<td>MAJOR ELECTIVE</td>
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<tr>
<td>Design kernel***</td>
<td>6</td>
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<tr>
<td>Total units:</td>
<td>130</td>
</tr>
</tbody>
</table>

*GE Category VI is taken concurrently with WRIT 140.

**Satisfies GE Category III requirement.

***Kernels must be selected from the following list of design courses: CE 465, CE 466, CE 476, CE 482, CE 484, ENE 486.

*The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

Bachelor of Science in Environmental Engineering (132-134 Unit Program)
The degree has two tracks: Track I: Environmental Systems and Processes (132 units); Track II: Environmental Biotechnology (134 units). A cumulative scholarship average of C (2.0) is required for all courses taken at USC as well as for all courses taken civil engineering. In addition, a minimum grade of C must be earned in each of the following courses: CE 205 and ENE 410. See also common requirements for undergraduate degrees section, page 541.

<table>
<thead>
<tr>
<th>COMPOSITION/Writing Requirement</th>
<th>UNITS</th>
</tr>
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<tbody>
<tr>
<td>WRIT 140* Writing and Critical Reasoning</td>
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<tr>
<td>WRIT 340 Advanced Writing</td>
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<table>
<thead>
<tr>
<th>General Education (See page 60)</th>
<th>UNITS</th>
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</thead>
<tbody>
<tr>
<td>General education* +</td>
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<table>
<thead>
<tr>
<th>PRE-MAJOR REQUIREMENTS (Both Tracks)</th>
<th>UNITS</th>
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<tbody>
<tr>
<td>Chemistry Requirement</td>
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<tr>
<td>CHEM 105aL General Chemistry, or</td>
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<tr>
<td>CHEM 115aL Advanced General Chemistry</td>
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<tr>
<td>CHEM 105bL General Chemistry, or</td>
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<tr>
<td>CHEM 115bL Advanced General Chemistry</td>
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<tr>
<td>CHEM 322aL Organic Chemistry</td>
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</table>

Math Requirement

| MATH 125 Calculus I                  | 4     |
| MATH 126 Calculus II                 | 4     |
| MATH 226 Calculus III                | 4     |
| MATH 245 Mathematics of Physics and Engineering I | 4 |

Physics Requirement

| PHYS 151L Fundamentals of Physics I: Mechanics and Thermodynamics | 4 |
| PHYS 152L Fundamentals of Physics II: Electricity and Magnetism | 4 |

<table>
<thead>
<tr>
<th>MAJOR REQUIREMENTS (Track II only)</th>
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<tr>
<td>Chemistry Requirement</td>
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<tr>
<td>CHEM 322hL Organic Chemistry</td>
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</tbody>
</table>

MAJOR REQUIREMENTS (Both Tracks)

| ENE 400 Introduction to Environmental Engineering Principles | 3 |
| ENE 410 Environmental Fluid Mechanics | 3 |
| ENE 428 Air Pollution Fundamentals | 3 |
| ENE 486 Design of Solid and Hazardous Waste Engineering Systems | 3 |

Courses from other departments

| ENE 400 Introduction to Environmental Engineering Principles | 3 |
| ENE 410 Environmental Fluid Mechanics | 3 |
| ENE 428 Air Pollution Fundamentals | 3 |
| ENE 486 Design of Solid and Hazardous Waste Engineering Systems | 3 |

| CHE 330 Chemical Engineering Thermodynamics | 4 |
| GEOL 305xL Introduction to Engineering Geology | 4 |

<table>
<thead>
<tr>
<th>MAJOR REQUIREMENTS (Track I only)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENE 429 Air Pollution Control</td>
<td>3</td>
</tr>
</tbody>
</table>

Courses from other departments

| BISC 220L General Biology: Cell Biology and Physiology | 4 |
| PTE 463L Introduction to Transport Processes in Porous Media | 3 |

<table>
<thead>
<tr>
<th>MAJOR REQUIREMENTS (Track II only)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENE 487 Environmental Biotechnology and Bioremediation</td>
<td>3</td>
</tr>
</tbody>
</table>

Courses from other departments

| BISC 320L Molecular Biology | 4 |
| BISC 330L Biochemistry | 4 |
### Minor in Construction Planning and Management

This program covers the most current theories and practice of construction planning and management. The program provides a valuable adjunct credential to professional school students pursuing careers in business administration, public administration, architecture, environmental studies, and other areas; and a unique opportunity for professional focus to students in the USC College.

Construction activities are complex. In contemporary society, effective planning and management of these activities requires specialized knowledge of the technical, economic and policy environment. This program couples the knowledge of how construction activities are organized with a broader understanding of the urban system in which construction projects are embedded. With the exception of statistics, all of the required courses are within the Department of Civil and Environmental Engineering and the USC School of Policy, Planning, and Development.

Any USC undergraduate who has completed the equivalent of two full-time semesters in good standing is eligible to pursue the minor program. This minor program is rigorous enough to serve as an introductory credential for students subsequently electing to pursue advanced studies in development, urban planning, construction management, architecture or allied fields.

#### Courses required

Seven courses consisting of at least 23 units are required for the minor.

#### Statistics

Students must complete an advisor approved course in statistics. Candidate courses include ECON 317, EE 364, ISE 220, MATH 208, PPD 404x, PSYC 274, SOCI 314 and similar courses. The statistics course must be at least three units.

#### Core Courses

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 460</td>
<td>Construction Engineering 3</td>
</tr>
<tr>
<td>CE 461</td>
<td>General Construction Estimating 3</td>
</tr>
<tr>
<td>CE 462</td>
<td>Construction Methods and Equipment 3</td>
</tr>
<tr>
<td>PP 358</td>
<td>Urban and Regional Economics 4</td>
</tr>
<tr>
<td>PP 362</td>
<td>Real Estate Fundamentals for Planning and Development 4</td>
</tr>
</tbody>
</table>

#### Electives (Select one)

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 404</td>
<td>Business and Intellectual Property Law for Engineers 3</td>
</tr>
<tr>
<td>CE 412</td>
<td>Contracts and Specifications 3</td>
</tr>
<tr>
<td>CE 472</td>
<td>Construction Labor Management 3</td>
</tr>
<tr>
<td>PP 437</td>
<td>Advanced Finance and Investment for Planning and Development 4</td>
</tr>
</tbody>
</table>

Advisement is provided by the Department of Civil and Environmental Engineering. Students will normally complete statistics before enrolling in CE 461 but can be permitted to complete statistics as a corequisite subject to advisor approval. Students are advised to take CE 460 and CE 461 before taking CE 462. Students electing PP 437 must have completed PP 358.

### Minor in Environmental Engineering

See listing on page 617.

### Minor in Engineering Technology Commercialization

See listing under the Special Educational Opportunities section, page 543.

### Master of Science in Civil Engineering

The Master of Science in civil engineering is awarded in strict conformity with the general requirements of the USC Viterbi School of Engineering. A student may receive the Master of Science in civil engineering with a special option by specializing in one of the following courses of study: construction; geotechnical engineering; structural engineering; environmental engineering; and transportation engineering. Students specializing in the transportation option and completing a thesis must include in their program 4 units of CE 594ab.

A general Master of Science in civil engineering without special designation is also given. Students pursuing this program will choose between the following special options: general, earthquake engineering, structural mechanics, water resources or ocean and coastal engineering.

### Master of Science in Construction Planning and Management

Students possessing a bachelor’s degree in aerospace engineering, civil engineering, mechanical engineering, mathematics, or physics may work toward the Master of Science in applied mechanics. A student may be required to satisfy certain deficiencies considered prerequisite to the listed courses.

The Master of Science in applied mechanics is awarded in strict conformity with the general requirements for the Master of Science in civil engineering, except as modified by the following specific requirements. Students must include in their course work: (1) AME 530ah, CE 507, CE 508, CE 525ab, and CE 541b; (2) at least 6 units of electives from the following: CE 541a, CE 542, CE 543; (3) other electives may be substituted on approval of department chair; (4) there is no thesis option.

### Master of Science in Environmental Engineering

Students with a bachelor’s degree in engineering or science may work toward the Master of Science in environmental engineering. Students with degrees in fields other than engineering or science may be admitted on the recommendation of a program advisor and program director. Selection of courses will be determined through consultation with a program advisor to provide a maximum of training in the student’s area of interest in environmental problems.

### Master of Engineering in Environmental Quality Management

Environmental engineers with purely scientific and technological backgrounds are often excluded from certain high-level professional managerial positions in the manufacturing industry, public utilities or governmental agencies, although they are generally preferred for engineering, scientific and research positions. Their exclusion from these positions is often attributed to inadequate preparation in areas deemed important in recent years, including the following: project management, regulatory compliance, strategic and financial planning, decision making and human relations. Thus, effective and efficient management of modern environmental engineering projects requires broad technical knowledge and diverse skills in the above aspects. The Master of Engineering degree...
program in Environmental Quality Management intends to bridge the gap between the essentials of hard-core engineering and project management. The program is intended to provide the student with cutting edge instruction in the art and science of environmental management. It is also directed at teaching and training students how to integrate environmental considerations in the early planning of projects to improve environmental compatibility, reduce risks and incur financial savings in businesses and industries.

The approved project work will be a research activity designed for about 3-4 months during the summer period, performed by the student under the direction and supervision of a full-time faculty member. The work will involve the participation of leading professionals from the private industry and/or governmental agencies with whom the faculty member might maintain a professional relationship. The project will address an area of importance and primary interest to the industrial entity in question. It is believed that this type of partnership will be mutually beneficial to the graduating student, private industry and university faculty in generating a friendly and long-term professional relationship among them.

**Master of Construction Management**

Students possessing a bachelor’s degree and with sufficient training in capital management and statistics may pursue the Master of Construction Management. This is an interdisciplinary degree program offered jointly by the Department of Civil and Environmental Engineering and the USC School of Policy, Planning, and Development. A single application is made to the Department of Civil and Environmental Engineering.

The purpose of the Master of Construction Management program is to educate and train multidisciplinary professionals to understand and execute the broad array of technical and non-technical activities associated with construction management. The program provides special attention to the function of the constructor in real estate development. The core of the program is drawn from the MSCE program in construction engineering and management, and from the USC School of Policy, Planning, and Development’s Master of Real Estate Development program.

Applicants to the program are expected to have completed undergraduate course work in engineering economy or business finance.

**CORE CURRICULUM**

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARCH 511L</td>
<td>Seminar: Building Systems 4</td>
</tr>
<tr>
<td>CE 501</td>
<td>Functions of the Constructor 3</td>
</tr>
<tr>
<td>CE 502</td>
<td>Construction Accounting and Finance, or</td>
</tr>
<tr>
<td>GSBA 510</td>
<td>Accounting Concepts and Financial Reporting 3</td>
</tr>
<tr>
<td>CE 556ab</td>
<td>Project Cost Estimating, Control, Planning and Scheduling 3-3</td>
</tr>
<tr>
<td>RED 509</td>
<td>Market Analysis for Real Estate, or</td>
</tr>
<tr>
<td>RED 598</td>
<td>Real Estate Project Development 4</td>
</tr>
<tr>
<td>RED 542</td>
<td>Finance of Real Estate 3</td>
</tr>
<tr>
<td>Additional advisor approved technical and advanced electives</td>
<td>10</td>
</tr>
<tr>
<td><strong>Total minimum units</strong></td>
<td><strong>33</strong></td>
</tr>
</tbody>
</table>

The normal time required for earning the Master of Construction Management is three semesters, including one summer semester beginning in June and continuing through the spring semester ending in May. Students are expected to participate in extracurricular activities associated with the Master of Construction Management program, including the speaker series and field trips. A candidate must complete the last four semester units of course work at USC.

Students who wish a leave of absence for a semester or longer must request it from the chairman of the Civil and Environmental Engineering department in writing. Such leaves may be granted for up to one year.

For further information see the USC School of Policy, Planning, and Development section on joint degree programs, page 844.

**Master of Engineering in Computer-Aided Engineering**

The Master of Engineering program educates and trains multidisciplinary professionals in the use of computational techniques in modeling, simulation, visualization, optimization, artificial intelligence and advanced design, documentation, manufacturing and information management. The program provides the graduate with advanced education in a particular engineering subject area, associated with aerospace, civil or mechanical engineering. This advanced engineering education is coupled with an intensive concentration in computational procedures appropriate for that subject area. The program also includes substantial project work to provide a background in the application of CAE techniques in real world situations.

For further information see the listing under Computer-Aided Engineering, page 591.
Master of Engineering in Structural Design
The Master of Engineering program emphasizes the design of engineered structural systems. The design of new structures and the upgrading of existing structures, for adverse loading conditions, requires additional studies which extend beyond the basic concepts stressed in an undergraduate program. Modern computational methods will be used to evaluate the functional demands on the designed system, and a comprehensive design project will be used to integrate the concepts presented during the course of study. The program is focused on the needs of students who are planning to enter professional practice and not continue for a more advanced degree and on the needs of practicing engineers who have been out of school for several years and who want to upgrade their engineering skills.

The course of study requires the successful completion of 30 semester units. It is designed to be completed in one year of study, including the design project which must be taken during the first seven-week summer session.

REQUIRED COURSES

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 459</td>
<td>Introduction to Structural Dynamics</td>
<td>3</td>
</tr>
<tr>
<td>CE 529a</td>
<td>Finite Element Analysis</td>
<td>3</td>
</tr>
<tr>
<td>CE 540</td>
<td>Limit Analysis of Structures</td>
<td>3</td>
</tr>
</tbody>
</table>

Structural Design (four courses, 12 units)

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 528</td>
<td>Seismic Analysis and Design of Reinforced Concrete Bridges</td>
<td>3</td>
</tr>
<tr>
<td>CE 536</td>
<td>Structural Design for Dynamic Loads</td>
<td>3</td>
</tr>
<tr>
<td>CE 537</td>
<td>Advanced Reinforced Concrete Design</td>
<td>3</td>
</tr>
<tr>
<td>CE 538</td>
<td>Prestressed Concrete Design</td>
<td>3</td>
</tr>
<tr>
<td>CE 539</td>
<td>Advanced Steel Structures</td>
<td>3</td>
</tr>
</tbody>
</table>

Design Project (one course, 3 units)

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 549</td>
<td>Building Design Project, or Directed Research</td>
<td>3</td>
</tr>
</tbody>
</table>

Elective Courses (three courses, 9 units)

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 457</td>
<td>Reinforced Concrete Design</td>
<td>3</td>
</tr>
<tr>
<td>CE 458</td>
<td>Theory of Structures II</td>
<td>3</td>
</tr>
<tr>
<td>CE 478</td>
<td>Timber and Masonry Design</td>
<td>3</td>
</tr>
<tr>
<td>CE 480</td>
<td>Structural Systems Design</td>
<td>3</td>
</tr>
<tr>
<td>CE 482</td>
<td>Foundation Design</td>
<td>3</td>
</tr>
<tr>
<td>CE 488</td>
<td>Computer Applications in Structural Analysis and Design</td>
<td>3</td>
</tr>
</tbody>
</table>

CE 501     | Functions of the Constructor            | 3     |
CE 525b    | Engineering Analysis                    | 3     |
CE 533     | Geotechnical Earthquake Engineering     | 3     |

Engineer in Civil Engineering
Requirements for the Engineer in civil engineering are the same as set forth in the general requirements.

Doctor of Philosophy in Civil Engineering and Doctor of Philosophy in Engineering (Environmental Engineering)
The Doctor of Philosophy with a major in civil engineering and the Doctor of Philosophy with a major in engineering (environmental engineering) are also offered. See general requirements for graduate degrees, page 543.

Areas of specialization for Doctor of Philosophy level students are: structural engineering, structural mechanics, earthquake engineering, coastal engineering, water resources engineering, soil mechanics and foundation engineering, hydrology, hydrodynamics and transportation.

Certificate in Computer-Aided Engineering
The Certificate in Computer-Aided Engineering is a limited version of the Master of Engineering in Computer-Aided Engineering (CAE) program. It is designed to focus on providing an understanding of the overall field of computer-aided engineering. It includes a course covering the necessary computer science skills and a course introducing basic simulation techniques used in computer-aided engineering. In addition, the certificate provides knowledge in the use of CAE tools in a project environment. See the listing under Computer-Aided Engineering, page 592.

Graduate Certificate in Engineering Technology Commercialization
See listing under the Special Educational Opportunities section, page 547.

Graduate Certificate in Transportation Systems
The graduate certificate in Transportation Systems is an interdisciplinary program administered by the Department of Civil and Environmental Engineering. The certificate program allows students to specialize in transportation applications, while simultaneously receiving a degree in their home department. The certificate in transportation systems combines elements of transportation engineering with transportation policy, planning and project management. The program is especially appropriate for students intending to pursue careers as developers of transportation technologies, or as implementors of technologies within government agencies.

Students electing the certificate program apply to the Department of Civil and Environmental Engineering. Course prerequisites for the program are:

1. one course in statistics or uncertainty, equivalent to ISE 225, PPD 404x or CE 408;
2. one course in engineering economy, equivalent to ISE 460;
3. one course in microeconomics, equivalent to ECON 203; and
4. one course in a contemporary high level programming language.

These prerequisites may be satisfied after enrollment in the certificate program by taking the indicated courses or their equivalent. Graduate students cannot receive credit for courses numbered below 400. Detailed admissions requirements are published by the Department of Civil and Environmental Engineering.

The courses taken for the certificate may be applied later to the Master of Science in Civil Engineering, transportation option.

Qualified students holding a bachelor’s degree also have the option of enrolling in the certificate program without receiving a separate graduate degree.

The curriculum consists of five graduate courses for a total of 17 units.

CERTIFICATE REQUIREMENTS

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CE 471</td>
<td>Principles of Transportation Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CE 519</td>
<td>Transportation Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CE 583</td>
<td>Design of Transportation Facilities</td>
<td>3</td>
</tr>
<tr>
<td>CE 585</td>
<td>Traffic Engineering and Control</td>
<td>3</td>
</tr>
<tr>
<td>ISE 515</td>
<td>Engineering Project Management</td>
<td>3</td>
</tr>
<tr>
<td>PPD 633</td>
<td>Urban Transportation Planning and Management</td>
<td>4</td>
</tr>
<tr>
<td>PPD 634</td>
<td>Institutional and Policy Issues in Transportation</td>
<td>4</td>
</tr>
</tbody>
</table>
Courses of Instruction

**CIVIL ENGINEERING (CE)**

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

105L Surveying for Civil Engineering (2, Fa)

Plane surveying, measurement of distances and angles, horizontal curves, surveying computations. Laboratory.

106 Design and Planning of Civil Engineering Systems (2) History of civil engineering; introduction to the synthesis and design of systems dependent upon civil engineering technology; the structuring, modeling, and simulation of such systems.

107 Introduction to Civil Engineering Graphics (3, FaSp)

Graphic communication and drawing; use of instruments, lettering, dimensioning, and detailing of engineering drawing; free-hand sketching, drafting, and modeling.

108 Introduction to Computer Methods in Civil Engineering (2, Fa)

Computer programming, organization of problems for computational solution, flow charts, programming; numerical methods; analysis and solution of civil engineering problems.

110 Introduction to Environmental Engineering (3, Fa)

Basic concepts of environmental engineering. Air, water, and soil pollution control technologies; pollution prevention strategies. Design of simple water distribution and treatment systems.

205 Statics (2, FaSp)

Statics of particles and rigid bodies; equivalent force systems; distributed forces; applications to trusses, frames, machines, beams, and cables; friction; moments of inertia. Prerequisite: PHYS 151L.

207L Introduction to Design of Structural Systems (2, Sp)

Structural materials, components and systems; gravity and lateral forces; structural performance and failures; introduction to structural plans and analysis; computer applications, case studies, design project. Prerequisite: CE 107, CE 205; corequisite: CE 225.

210L Introduction to Environmental Engineering Microbiology (3, Sp)

Principles of environmental microbiology; waterborne pathogens; microorganisms and air pollution; microorganisms in soil; water pollution microbiology; biodegradation of hazardous chemicals; eutrophication. Corequisite: CHEM 105aL or CHEM 115aL; recommended preparation: CE 110.

225 Mechanics of Deformable Bodies (3)

Analysis of stress and strain; axial, flexural, and torsional behavior of slender bars; elastic deflections; combined stresses; introduction to elastic stability and energy methods. Prerequisite: CE 205.

306L Civil Engineering Measurement Systems (3)

Measurement and instrumentation for civil engineering practice. Cadastral, route, and construction surveying systems. Professional responsibility, managerial and supervisory controls for field surveying operations. Prerequisite: CE 105L.

309 Fluid Mechanics (3, Fa)

Fluid statics; relative velocity field; total acceleration; divergence theorem; conservation of mass, energy, and momentum applied to engineering problems in laminar and turbulent flow. Prerequisite: MATH 226; corequisite: CE 325.

325 Dynamics (3)

Elements of vector algebra; dynamics of particles, systems of particles and rigid bodies; kinematics; momentum relations, energy methods; vibrations; Euler’s equations of motion. Prerequisite: CE 205.

334L Mechanical Behavior of Materials (3, Sp)

Measurement of stress and strain; tensile, impact, creep, and fatigue behavior; statistical methods, brittle fracture; properties of structural materials. Prerequisite: CE 225 or AME 204.

358 Theory of Structures I (3, Fa)

Deformations and deflections of elastic systems; statically determinate beams, arches, and frames; secondary stresses. Prerequisite: CE 225.

390 Special Problems (1-4)

Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

402 Computer Methods in Engineering (3, FaSp)

Fundamentals of analog and digital computers; simulation of nonlinear physical systems; numerical analysis and solution of engineering problems. Prerequisite: CE 108 and MATH 245.

404 Business and Intellectual Property Law for Engineers (3, Sp)

An examination of legal issues confronting the professional engineer. Topics include the legal system, contracts, risk management, forms of doing business, capital formation and intellectual property rights. Upper division standing.

406 Microcomputer Applications in Civil Engineering (3)

Solution of civil engineering problems using microcomputers; frame analysis, beam and column design; common database problems, solution of large numerical problems using limited computer resources.

407 Analytical Mechanics (3)

Principles of dynamics; Lagrange equations; Hamilton’s principle; rigid body dynamics; gyroscopic motion; wave propagation; vibrations of multi-degree freedom systems. Prerequisite: CE 325.

408 Risk Analysis in Civil Engineering (3, Fa)

Realization of nondeterministic problems in civil engineering; quantitative analysis of structural and system reliability; optimal design and design with specified risk. Prerequisite: CE 225, MATH 226.

409abL Computer-Aided Design (3-3, Fa)

Applications of interactive computer graphics to design problems; automated drafting; 3-D graphic algorithms. Analysis of design process from information processing viewpoint. Prerequisite: CE 225.

412 Construction Law and the Property Development Process (3, Fa)

Legal aspects of property development and construction: land use, construction practices and specifications, architecture and engineering contracts, agency, subcontracting, professional registration, liability, insurance, liens, and bonds. Recommended preparation: CE 404 or a general business law course.

428 Mechanics of Materials (3)

Analysis of stress and deformation; equations of elasticity; bending of beams; elastic instability; torsion problems; introduction to plates and shells; elastic wave propagation; numerical methods. Prerequisite: CE 225.

429 Structural Concept Design Project (3)

Synthesis of structural systems to meet strength and stiffness requirements; RFPs; structural behavior; concept generation; preliminary analysis; trade-off studies; evaluation criteria; project management. Prerequisite: AME 353 or CE 358.

443 Environmental Chemistry (3, FaSp)

Chemistry of water, gas, liquid and solid wastes. Chemical principles applicable to environmental engineering. Prerequisite: CHEM 105bL or CHEM 115bL.
451 Water Resources Engineering (3, Sp)
Discussion of broad perspectives on control and utilization of water, quantitative hydrology, ground water, probability concept, economic study, hydraulic structures, multipurpose water resources projects. Prerequisite: CE 309 or ENE 410.

453 Water Quality Control (3, Fa)
Water quality criteria and fundamental of acceptability. Natural purification of surface waters. Processes employed in the treatment of waste waters for disposal or re-use. Prerequisite: CHEM 105aL or CHEM 115aL; corequisite: CE 408 or CHE 405; CE 309 or ENE 410.

456 Design of Steel Structures (3, Fa)
Fundamentals of analysis and design of steel structures; structural elements; simple and eccentric connections; design project. Prerequisite: CE 207L, CE 225; corequisite: CE 358.

457 Reinforced Concrete Design (3, Sp)
Strength and deformation of reinforced concrete; beams in flexure and shear; bond and development of bars; deflections; columns; slabs; footings; introduction to prestressed concrete. Prerequisite: CE 207L, CE 225; corequisite: CE 358.

458 Theory of Structures II (3, Sp)
Matrix algebra; stiffness method; force method; computer analysis of planar structures. Prerequisite: CE 108 and CE 358 or AME 150L and AME 353.

459 Introduction to Structural Dynamics (3, Sp)
Response of single and multiple degree of freedom systems to dynamic excitation; structural modeling and approximate solutions; introduction to earthquake resistant design. Corequisite: CE 458.

460 Construction Engineering (3)
Introduction to the construction processes; estimating and bidding, construction administration, planning and scheduling, equipment and methods, labor relations, cost control systems, and safety.

461 General Construction Estimating (3)
Theory of estimating. Quantity surveying; unit cost synthesis and analysis. Bid organization and preparation; competitive simulations and exercises.

462 Construction Methods and Equipment (3) Current procedures in selected fields of construction; organization and planning; equipment economics; machinery.

463L Water Chemistry and Analysis (3, FaSp)
Chemistry of water purification technology and water pollution control. Chemical processes in natural and engineering aquatic environments; physical/chemical and biological characterization of water and wastewater. Prerequisite: CE 453, CHEM 105b or CHEM 115bL.

464 Geotechnical Engineering (3)
Fundamentals of soil mechanics and foundation engineering; soil classification, seepage, stress-strain behavior, shear strength, consolidation, design of retaining structures and foundations, and slope stability.

465 Water Supply and Sewerage System Design (3, Fa)
Design of water supply systems, storm drains, sanitary sewers, and lift stations. Prerequisite: CE 453.

466 Design of Free-Surface Hydraulic Systems (3)
Hydrological and hydraulic design for uniform and non-uniform flows, channel transition, sedimentation controls, design discharge for tributary watersheds, flood routing, flood detention, computer aided design. Prerequisite: CE 309.

467L Geotechnical Engineering (4, Fa)
Fundamentals of geotechnical engineering; soil classification, seepage, stress-strain behavior, shear strength, consolidation, design of retaining structures and foundations, and slope stability. Soil testing. (Duplicates credit in CE 464 and CE 468.) Prerequisite: CE 225.

468L Experimental Soil Mechanics (3)
Laboratory testing of soils and computer processing of experimental measurements, soil classification, compaction tests, permeability tests, unconfined compression, direct shear, consolidation, triaxial tests. Prerequisite: CE 464.

467 Principles of Transportation Engineering (3, Fa)
Planning, design, construction, maintenance, and operation of facilities for air, water, rail, and highway transit systems. Junior or senior standing.

472 Construction Labor Management (3)
Unionism in construction. Craft tradition, objectives, regulation, motivation, labor force economics, productivity, and technical change. Hiring systems, supervision of project labor operations, jurisdictional administration.

473 Engineering Law, Finance and Ethics (3, Sp)
An examination of the legal, financial and ethical issues regularly considered by all practicing engineers. Upper division standing.

476 Design of Pressurized Hydraulic Systems (3) Application of hydraulic principles to the engineering design of hydraulic structures with pressurized flow, piping network, water hammer, surge suppression, pumps and turbines, manifold hydraulic design. Prerequisite: CE 309.

477 Civil Infrastructure Information Systems (3, Fa) Information systems and their use in the planning, design, construction, and operation of civil infrastructure projects. Project management and knowledge management for infrastructure systems development. Prerequisite: CSC 201, CE 402.

478 Timber and Masonry Design (3, Fa)
Characteristics and properties of wood; beams, columns, trusses, connectors, and diaphragms. Properties of masonry, working stress and strength design, seismic design requirements.

480 Structural Systems Design (3, Sp)
Evaluate, design and analyze buildings. Organize and perform calculations for vertical loads, wind loads, and seismic loads on building projects. Prerequisite: CE 456 or CE 457 or CE 478; CE 358, CE 467L, CE 473, CE 482.

482 Foundation Design (3) Analysis and design principles of building foundations, including spread footings, piles, drilled shafts, sheetpile walls and retaining structures. Prerequisite: CE 467.

484 Water Treatment Design (3, Fa) Pre-design studies, precipitation softening, coagulation and flocculation, sedimentation, filtration, sludge handling, chlorination, chloramination, ozonation; plant hydraulics, flow measurement, pumps, instrumentation and control, tertiary treatment. Prerequisite: CE 451, CE 463L, CE 473.

485 Wastewater Treatment Design (3, Sp) Process kinetics, mass balance, reactor design, pretreatment, clarification, chemical treatment, biological treatment (aerobic and anaerobic), disinfection, sludge treatment, nitrogen and phosphorus removal, carbon adsorption. Prerequisite: CE 451, CE 463L, CE 473.

488 Computer Applications in Structural Analysis and Design (3) Application of existing computer programs to the analysis and design of complex structures.

490 Directed Research (2-8, max 8) Individual research and readings. Not available for graduate credit.

499 Special Topics (2-4, max 8) Course content to be selected each semester from recent developments in civil engineering and related fields.
501 Functions of the Constructor (3) Systems, processes, and constraints governing the initiation, direction, engineering, and delivery of major construction projects. Professional construction management, responsibilities, and practice.

502 Construction Accounting and Finance (3) Cost control, finance, and engineering economy for construction operations.

503 Microbiology for Environmental Engineers (3) Basic microbiology of water, air, and soil. Application of microbiology to the practice of environmental pollution control.

504 Solid Waste Management (3) Characterization, production, storage, collection, and transport of solid wastes; alternative disposal methods; design principles and environmental impact; management of radiological solid wastes.

505 Heavy Construction Operations and Methods (3, Sp) Methods and operations involved in constructing hardrock and soft ground tunnels, shafts, bridge piers in water, and design-construction of concrete formwork and shoring.


507 Mechanics of Solids I (3, Fa) Analysis of stress and strain; constitutive equations for elastic materials; plane stress and strain; torsion; introduction to plates and shells; energy methods.

508 Mechanics of Solids II (3) Thermal stresses; introduction to elastic stability; yield criteria; constitutive equations for elastoplastic materials; elastoplastic stress analysis; viscoelasticity and creep. Prerequisite: CE 507 or CE 428.

509 Mechanics of Solids III (3) Advanced topics in mechanics of solids; complex variable methods for plane problems; three-dimensional problems; introduction to fracture mechanics. Prerequisite: CE 507.

510 Groundwater Management (3) Groundwater hydrology, aquifer testing technology, groundwater quality and contamination, geophysical method, well design and development, basin water balance, computer modeling, legal aspects, groundwater management system.

511 Flood Control Hydrology (3) Flood frequency, storm characteristics, net rain; surface drainage, peak discharge, flood runoff.

512ab Special Topics in Hydrology (3-3) a: Topics in the hydrology of groundwater and low flow. b: Topics in the hydrology of floods and surface drainage.

513L Instrumental Methods for Environmental Analysis (3) Advanced techniques in gas, water, liquid, and solid waste analysis; theoretical and experimental consideration of electro-photometric, manometric, and chromatographic techniques for measurements of environmental pollution. Lecture, 2 hours; laboratory, 3 hours. Prerequisite: CE 463L.

514ab Advanced Sanitary Engineering Design (3-3, FaSp) Design of water and waste treatment works. Prerequisite: CE 453.

516 Geohydrology (3) Principles of groundwater motion; aquifer characteristics, prospecting, practical engineering problems, well design, maintenance and rehabilitation; hydrodynamic dispersion, field testing essentials and procedures, groundwater quality, artificial recharge.

517 Industrial and Hazardous Waste Treatment and Disposal (3, 2 years, Sm) Physical, chemical, and biological treatment processes for industrial and hazardous wastes; pretreatment systems, biodegradation of toxic chemicals; groundwater and soil decontamination; biofilters for air decontamination. Prerequisite: CE 463L.


520ab Ocean and Coastal Engineering (3-3) Linear and nonlinear wave theories with engineering applications; wind waves; wave spectra; wave interactions with marine structures; ship mooring, harbor resonance; sediment transport; diffusion processes. Corequisite: AME 530a.

522 Groundwater Hydrologic Modeling (3) Simulation of groundwater hydrologic processes through mathematical, analog, and physical models.

523 Process Kinetics and Dynamics in Environmental Engineering (3) Concepts and application of processes that affect water quality in natural and engineered systems. Major processes include: flocculation, sedimentation, filtration, oxidation, adsorption and membrane processes. Prerequisite: CE 463L.

525ab Engineering Analysis (3-3) Typical engineering problems discussed on a physical basis. Setup and solution of problems by means of the existing mathematical tools.

526 Hydraulic Structures (3) Technical and economic analysis of hydraulic structures for water power, irrigation, and flood control; masonry, earth and rock-fill dams, outlet works. Prerequisite: CE 466 and CE 476.

528 Seismic Analysis and Design of Reinforced Concrete Bridges (3) Fundamental concepts, methods and current codes used in the analysis and design of reinforced concrete bridge structures. Experimental and earthquake observations of bridge performance. Prerequisite: CE 457; recommended preparation: CE 538.

529ab Finite Element Analysis (3-3) Basic concepts; stiffness method; variational methods; displacement method; isoparametric formulation; plane stress and strain; plates and shells; dynamics; stability; nonlinear analysis, heat transfer; computer applications.

530 Nonlinear Mechanics (3) Nonlinear problems in structural dynamics; elastic-plastic response; approximate methods of nonlinear analysis; stability theory; stability of periodic nonlinear oscillations; Liapounov’s method; nonlinear buckling problems.

531 Soil Mechanics (3) Soil formation; clay mineralogy; steady state seepage; mechanical coupling between interstitial water and soil skeleton; experimental soil behavior and its modeling with constitutive equations. Prerequisite: CE 464.

532 Principles of Foundation Engineering (3) Fundamental methods in foundation engineering; plastic collapse, limit equilibrium, bearing capacity, slope stability; soil-structure interaction; application of numerical methods, finite differences and finite elements. Prerequisite: CE 464.

533 Geotechnical Earthquake Engineering (3, Sp) Provides a design-oriented understanding of the “state-of-the-practice” of soil mechanics and foundation engineering aspects of earthquake engineering.

534 Design of Earth Structures (3, Sp) Designed to provide a thorough understanding of the analytical and design principles underlying the construction of a broad range of earth structures.
535ab Earthquake Engineering (3-3) Fundamentals of earthquake engineering; characteristics of earthquakes; seismicity; response of linear and nonlinear multidegree systems; basic concepts in earthquake-resistant design; foundation problems.

536 Structural Design for Dynamic Loads (3) Earthquake resistant design criteria with application to steel reinforced concrete and timber structures. Design of blast resistant structures and structures subject to impact loads. Prerequisite: CE 459 or CE 541a.

537 Advanced Reinforced Concrete (3) Behavior of reinforced concrete members in terms of strength and deformation; relationship between behavior and building code requirements.

538 Prestressed Concrete (3) Fundamental principles of prestressing by pre- and post-tensioning; elastic and time dependent losses; stress analysis and design of pre-stressed and precast concrete structures.

539 Advanced Steel Structures (3) Design of tubular members and plate girders; design for torsional and seismic loads; general flexural theory; introduction to plastic design; connections.

540 Limit Analysis of Structures (3) Plastic analysis and design of frames. Fundamental theorems of plastic analysis; general methods of plastic analysis, design requirements, minimum weight design theorems and applications, shakedown theorems.

541ab Dynamics of Structures (a: 3, Fa; b: 3, Sp) a: Forced vibrations of discrete MDOF systems; modal analysis; energy methods; analytical dynamics; vibration of continuous systems; wave propagation; computational techniques; application of commercial software tools. b: Continuous system responses; approximate methods; introduction to structural control; random vibration concepts; response of continuous systems to random excitation; nonlinear systems (geometric theory), (approximate methods). Prerequisite: CE 541a.

542 Theory of Plates (3) Theory of plate bending; rectangular and circular plates; anisotropic plates; energy methods; numerical methods; large deformations; sandwich plates. Prerequisite: CE 428 or CE 507.

543 Stability of Structures (3) Critical loads of columns, beams, thin-wall bars, plates, shells; stability of frames and trusses; effect of inelastic behavior of materials; effect of dynamic loading.

544 Theory of Shell Structures (3) General bending theory of shells; membrane theory; shells of revolution; numerical methods; dynamic response. Prerequisite: CE 428 or CE 507.

545ab Advanced Finite Element Method in Structural and Continuum Mechanics (3-3) a: Finite elements in nonlinear mechanics, elasticity, plasticity, viscoelasticity; advanced finite element applications in fracture mechanics, heat transfer, fluid mechanics; computational implementation of finite element method. Prerequisite: CE 529a. b: Mathematical aspects of the finite element method; correctness of discretizations for elliptic, parabolic, and hyperbolic equations; accuracy and convergence considerations; stability of time dependent algorithms. Prerequisite: CE 545a.

546 Structural Mechanics of Composite Materials (3) Applications and manufacturing of composites: anisotropic materials; laminated composite plates and shells; buckling and dynamics; strength and failure; interlaminar stresses; delamination; thermal properties; design considerations.

547 Engineering Rock Mechanics (3) Basic characteristics of rocks; mechanical behavior of rocks, deformation, strength, and rock fracture; engineering applications, mining, excavation, tunneling, drilling, blasting, cutting and slope stability. Prerequisite: CE 464.

549 Building Design Project (3, 5m) Integrated design project following design office procedures. A building will be designed in detail using the team approach. Capstone for M.Eng. in Structural Design. Prerequisite: CE 458 or CE 488, CE 537, CE 539, CE 549.

550 Computer-Aided Engineering (3, Fa) Basic concepts of computer-aided engineering. Modeling; simulation; visualization; optimization; artificial intelligence; manufacturing; information management. Organization and management of computer-aided engineering projects.

551 Computer-Aided Engineering Project (3, Sp) Computer-aided engineering in a project environment. Responding to RFPs; conceptual design; preliminary analysis; overall and detailed analysis and design; trade-off studies; project management; project presentation.

552 Managing and Financing Public Engineering Works (3) Tools for improving the efficiency and effectiveness of public engineering works, taking into account the political and policy context. Graduate standing. Recommended preparation: microeconomic theory.

553 Chemical and Biological Processes in Environmental Engineering (3) Chemistry of softening, coagulation, disinfection, oxidation, corrosion control, dry and wet combustion and ion exchange; aerobic and anaerobic processes and the ecology of liquid and solid waste treatment. Prerequisite: CE 453.

554 Risk and Reliability Analysis for Civil Infrastructure Systems (3, Sp) Elements of feasibility, reliability, and risk analysis of civil infrastructure systems, simulation, optimization, life-cycle cost, evaluation and decision making.

555 Underwater Structures (3) Loads on underwater structures; stress analysis of structural elements; buckling problems; dynamic response. Prerequisite: CE 507.

556ab Project Cost Estimating, Control, Planning, and Scheduling (3-3, FaSp) Fundamental principles and practices of cost estimating, budgeting, and cost control of construction projects. Case studies and software exercises based on project data. Graduate standing in engineering, architecture, business or urban and regional planning required.


558 International Construction and Engineering (3, FaSp) Business development and project management in international markets. Topics include marketing, planning, contracts and negotiations, procurement, logistics, personnel and financing. Construction operations in adverse environments. Graduate standing in engineering, architecture, business, or urban planning required.


560 Simulation of Civil Infrastructure Systems Performance (3, Sp) Time/space and frequency/wave number domain analysis, spectral representation of wind, earthquake and other natural loads, FEM techniques for system response simulation.
561 Uncertainty Quantification (3, Sp) Methods of quantifying uncertainty in civil engineering and related fields. Basic uncertainty modeling; advanced topics such as reliability analysis, Bayesian updating, random processes, random fields.

562ab Hydromechanics (3-3) Analytical solution of civil engineering problems concerned with hydraulic flow; water hammer, free-surface flow, waves and seepage flow; application of theory to research and design.

563 Chemistry and Biology of Natural Waters (3, 2 years, Fa) Chemical and biological limnology; cycles of carbon, nitrogen, phosphorous, sulfur, and other biologically-mediated chemical transformations; effect of pollution on biology and chemistry of natural waters. Prerequisite: CE 443 and CE 453.

564 Methods for Assessment and Protection of Environmental Quality (3, Sp) Natural ecosystems, technologies for control and remediation of air, water, and soil pollution; natural hazards and urban lifeline systems; Design For The Environment (DFE).

565 Wave Propagation in Solids (3) Elastic waves in infinite and semi-infinite regions; plates and bars; steady-state and transient scattering; dynamic stress concentration; viscoelastic and plastic bodies.

572 Construction Labor Management (2) Unionism in construction. Craft tradition, objectives, regulation, motivation, labor force economics, productivity, and technical change. Hiring systems, supervision of project labor operations, jurisdictional administration.

579 Introduction to Transportation Planning Law (3) Federal and state statutory and regulatory requirements affecting California transportation systems, including transportation planning and funding law; and government contracting, environmental, and civil rights requirements.

582 Advanced Theory of Elasticity (3) Elementary solutions; small deformations superimposed on large deformations; bifurcation of equilibrium states; nonlinear shell theory. Prerequisite: CE 507.

583 Design of Transportation Facilities (3) Planning, design, staging, construction, test, and maintenance of the public works and facilities for land, water, and air transportation. Prerequisite: CE 519, CE 457, or departmental approval.

585 Traffic Engineering and Control (3) Conceptual engineering geometric design, installation, and calibration of vehicular storage and traffic controls; safe flow optimization of vehicles on various thoroughfares. Recommended preparation: CE 471.

586x Management for Engineers (4) (Enroll in AME 589x)

587 Transportation Energy Analysis (3) Energy consumption and socioeconomic impacts of past, present, and future transportation systems; analysis of alternatives between energy-intensive and low-cost transportation modes.

589 Port Engineering: Planning and Operations (3, Sp) Physical and operational characteristics of marine ports; impact analysis of modern logistics on port operation, planning and management; optimization and efficiency solutions for container terminals.

590 Directed Research (1-12) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

594abz Master’s Thesis (2-2-0) Credit on acceptance of thesis. Graded IP/CR/NC.

598x Management for Engineers (4) (Enroll in AME 589x)

599 Special Topics (2-4, max 9) Course content will be selected each semester to reflect current trends and developments in the field of civil engineering.

633 Urban Transportation Planning and Management (4, 2 years, Fa) (Enroll in PPD 633).


640 Advanced Theory of Elasticity (3) Curvilinear tensors; equations of nonlinear elasticity; elementary solutions; small deformations superimposed on large deformations; bifurcation of equilibrium states; nonlinear shell theory. Prerequisite: CE 507.

690 Directed Research (1-4, max 8) Laboratory study of specific problems by candidates for the degree Engineer in Civil Engineering. Graded CR/NC.

694abz Thesis (2-2-0) Required for the degree Engineer in Civil Engineering. Credit on acceptance of thesis. Graded IP/CR/NC.

790 Research (1-12) Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.


Computer-Aided Engineering

Degree Requirements

Kaprielian Hall 210
(213) 740-0603
FAX: (213) 744-1426
Email: cceedep@usc.edu
www.usc.edu/cee

Master of Engineering in Computer-Aided Engineering
The Master of Engineering program educates and trains multidisciplinary professionals in the use of computational techniques in the planning, design and management of engineering projects. The computer-aided engineering tools which are emphasized are modeling, simulation, visualization, optimization, artificial intelligence and advanced design, documentation, manufacturing and information management. The program provides the graduate with a credential which represents the completion of advanced training in a particular engineering application area, coupled with an intensive concentration in computational procedures appropriate for that application area. The focus of the program is on advanced engineering design involving aerospace, civil and mechanical engineering systems. The program includes substantial project work designed to provide a background in the application of CAE techniques in real world situations. This program is not oriented to the
engineering of electrical or computer systems. The USC Viterbi School of Engineering, through the Department of Electrical Engineering, offers various programs which focus on computer-aided engineering techniques related to electrical and computer engineering projects.

The minimum requirement for the Master of Computer-Aided Engineering is 30 units. The curriculum has three segments: computer-aided engineering core, the discipline specific core and the computational electives.

**Computer-Aided Engineering Core**

Fifteen units are required, including courses emphasizing graduate level mathematics, basic computer science principles, an introduction to simulation, an overview of computer-aided engineering techniques, and computer-aided engineering projects. The core involves the choice of two simulation courses — CE 529a, which involves finite element analysis and a structural orientation, and AME 535a, which involves a fluid mechanics orientation.

The Master of Engineering program involves major design project work in the computer-aided engineering overview course, CE 550, and in the computer-aided engineering project course. Students have a choice of project courses. CE 551 is a generic course incorporating structural, fluid and thermal projects. Some students may wish to pursue specialized projects not covered in either of these courses. They may complete a specialized project by taking the AME or CE 590 directed research courses through an appropriate advisor.

**Discipline Specific Core**

Six units are required involving advanced graduate level engineering courses. These courses are designed to focus on fundamental theory rather than design or computational techniques. All courses are to be taken from the same basic discipline, selected by the student. The possible basic disciplines include structural and solid mechanics, fluid mechanics, thermal analysis and combustion, geomechanics, and other areas of applied mechanics. The student is provided with a list of the acceptable courses in each discipline. In general, these lists include courses from the Departments of Aerospace and Mechanical Engineering and Civil Engineering.

**Computational Electives**

Nine units are required involving advanced graduate level engineering courses which focus on computational procedures. The student is provided with lists of acceptable computational electives. These electives are designed to cover the computational areas of geometric modeling, simulation, visualization, optimization, artificial intelligence and advanced design, documentation, manufacturing and information management. The student is permitted to spread electives over multiple computational areas.

**Certificate in Computer-Aided Engineering**

The Certificate in Computer-Aided Engineering provides students possessing a bachelor's degree in civil engineering, mechanical engineering or aerospace engineering, with a specialized education covering the use of computational techniques in the planning and design of engineering projects. This program is closely related to the Masters of Engineering in Computer-Aided Engineering program. For a student pursuing a master's degree in some other area, the certificate makes it possible to add, at a reasonable cost, a credential representing advanced training in computer-aided engineering.

The Certificate in Computer-Aided Engineering involves 12 units of course work.

**CAE CORE CURRICULUM**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 535b</td>
<td>Introduction to Computational Fluid Mechanics, or</td>
</tr>
<tr>
<td>AME 590</td>
<td>Directed Research, or</td>
</tr>
<tr>
<td>CE 551</td>
<td>Computer-Aided Engineering Project, or</td>
</tr>
<tr>
<td>CE 590</td>
<td>Directed Research</td>
</tr>
<tr>
<td>CE 550</td>
<td>Computer-Aided Engineering</td>
</tr>
<tr>
<td>CSCI 455x</td>
<td>Introduction to Programming Systems Design</td>
</tr>
</tbody>
</table>

**COMPUTATIONAL ELECTIVE**

One course to be selected from a list of advanced courses covering the computational techniques most important in computer-aided engineering.
Computer Engineering

Undergraduate Degree

Education Program Objectives
The undergraduate program in computer engineering and computer science has the following objectives:

(1) Graduates will design and develop computer hardware that reflects the exigencies imposed by software design and development considerations.

(2) Graduates will develop software that makes efficient use of current and developing hardware technologies.

(3) Graduates will continue to develop the scientific and engineering skills and knowledge that will enable them to design and implement computer systems that effectively and efficiently integrate developing hardware and software technologies. This degree is administered jointly by the Departments of Computer Science and Electrical Engineering.

(4) Graduates will be exposed to extensive work experiences in both the areas of computer engineering and computer science.

(5) Most graduates will enter employment in their field.

(6) Some graduates will undertake graduate education in computer engineering and/or computer science.

(7) Graduates will engage in lifelong learning and understand contemporary developments in the field.

(8) The reputations of the electrical engineering and computer science departments, which jointly sponsor the CECS program, for attracting quality students and producing quality graduates, will be continuously improved.

Bachelor of Science in Computer Engineering and Computer Science
Students attaining the Bachelor of Science degree in computer engineering and computer science would possess the scientific and engineering skills and knowledge that would enable them to design and implement computer systems that effectively and efficiently integrate developing hardware and software technologies. This degree is administered jointly by the Departments of Computer Science and Electrical Engineering.

In order to earn the Bachelor of Science degree in computer engineering and computer science, the student must: (1) earn 128 class units as described below; (2) achieve a minimum grade point average of 2.0 on all course work undertaken at USC; (3) attain a minimum grade point average of 2.0 on all course work completed in electrical engineering and computer science at USC.

In addition, CECS majors must complete a minimum of 30 units of course work in humanities and social sciences.

COMPOSITION/WRITING REQUIREMENTS

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140* Writing and Critical Reasoning</td>
<td>4</td>
</tr>
<tr>
<td>WRIT 340 Advanced Writing</td>
<td>3</td>
</tr>
</tbody>
</table>

GENERAL EDUCATION (SEE PAGE 60)

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>General education*</td>
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PRE-MAJOR REQUIREMENTS

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>MATH 125 Calculus I</td>
<td>4</td>
</tr>
<tr>
<td>MATH 126 Calculus II</td>
<td>4</td>
</tr>
<tr>
<td>MATH 225 Linear Algebra and Differential Equations</td>
<td>4</td>
</tr>
<tr>
<td>MATH 226 Calculus III</td>
<td>4</td>
</tr>
<tr>
<td>EE 364 Introduction to Probability and Statistics for Electrical Engineering and Computer Science, or</td>
<td>3</td>
</tr>
<tr>
<td>MATH 407 Probability Theory</td>
<td>4</td>
</tr>
<tr>
<td>400-level math elective**</td>
<td>4</td>
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</tbody>
</table>

Physics

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>PHYS 151L*** Fundamentals of Physics I: Mechanics and Thermodynamics</td>
<td>4</td>
</tr>
<tr>
<td>PHYS 152L Fundamentals of Physics II: Electricity and Magnetism</td>
<td>4</td>
</tr>
<tr>
<td>Science elective****</td>
<td>4</td>
</tr>
</tbody>
</table>

MAJOR REQUIREMENTS

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
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<tbody>
<tr>
<td>Computer Science</td>
<td></td>
</tr>
<tr>
<td>CSCI 101L Fundamentals of Computer Programming</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 102L Data Structures</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 105 Object-Oriented Programming</td>
<td>2</td>
</tr>
<tr>
<td>CSCI 201L Principles of Software Development</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 271 Discrete Methods in Computer Science</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 303 Design and Analysis of Algorithms</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 377 Introduction to Software Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 402 Operating Systems</td>
<td>3</td>
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</table>

Electrical Engineering

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
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<tbody>
<tr>
<td>EE 101 Introduction to Digital Logic</td>
<td>3</td>
</tr>
<tr>
<td>EE 106L Introduction to Computer Engineering/Computer Science</td>
<td>3</td>
</tr>
<tr>
<td>EE 201L Introduction to Digital Circuits</td>
<td>3</td>
</tr>
<tr>
<td>EE 328Lx Circuits and Electronics for Computer Engineers</td>
<td>3</td>
</tr>
<tr>
<td>EE 357 Basic Organization of Computer Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 454L Introduction to Systems Using Microprocessors</td>
<td>4</td>
</tr>
<tr>
<td>EE 457x Computer Systems Organization</td>
<td>3</td>
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</tbody>
</table>

Industrial and Systems Engineering

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 460 Engineering Economy</td>
<td>3</td>
</tr>
</tbody>
</table>
**Senior Design Project**

CSCI 477  Design and Construction of Large Software Systems, or 3
EE 459L  Embedded Systems Design Laboratory 3

**Electives**

Technical elective ++ 9
Free elective 3-4
Total units: 128

*GE Category VI is taken concurrently with WRIT 140.

**Graduate Degrees**

The graduate program in computer engineering, offered through the Department of Electrical Engineering, is designed to provide students with an intensive background in the analysis, structure, design and function of digital computers and information processing systems. In addition to giving each student a fundamental background in digital logic, computer architecture and operating systems, a wide variety of elective courses allows for study in the following specialized areas: artificial intelligence; computer architecture; computer networks; computer system performance; design automation; fault-tolerant computers; microprocessors; parallel processing; real-time systems; robotics; and VLSI design.

**Master of Science in Computer Engineering**

The Master of Science in Computer Engineering is earned by completing an integrated program of at least 27 units of approved course work in computer engineering and computer science. No more than 3 courses (maximum 12 units) may be counted at the 400 level – at least 18 advisor-approved units must be taken at the 500 or 600 level.

All applicants must have taken the entrance requirement courses (or equivalent in other institutions) in order to be admitted to the program. Entrance requirement course credit cannot be applied toward the degree. A fundamental course may be waived by taking a placement exam. In case a placement exam is not offered, a fundamental course may be waived by a designated faculty member. At least 18 units must be taken at the 500-level or above. At least 18 units must be taken in electrical engineering, 15 of which must be taken at USC. Units taken outside of electrical engineering or computer science must be approved in advance by a computer engineering advisor and must be substantive in content and related to the degree objective. Up to 3 units of Directed Research (EE 590) with a computer engineering faculty member may be applied toward the degree.

**ENTRANCE REQUIREMENT COURSES**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 455x</td>
<td>Introduction to Programming Systems Design</td>
<td>4</td>
</tr>
<tr>
<td>EE 357</td>
<td>Basic Organization of Computer Systems</td>
<td>3</td>
</tr>
</tbody>
</table>

Students must take or waive all four of the following fundamental courses (with the option of EE 450 or EE 465):

**FUNDAMENTAL COURSES**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 402x</td>
<td>Operating Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 450</td>
<td>Introduction to Computer Networks, or</td>
<td></td>
</tr>
<tr>
<td>EE 465</td>
<td>Probabilistic Methods in Computer Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 457x</td>
<td>Computer Systems Organization</td>
<td>3</td>
</tr>
<tr>
<td>EE 477L</td>
<td>MOS VLSI Circuit Design</td>
<td>4</td>
</tr>
</tbody>
</table>

Students must take at least two of the following core courses (with the option of EE 550 or EE 555):

**CORE COURSES**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>EE 550</td>
<td>Design and Analysis of Computer Communication Networks, or</td>
<td></td>
</tr>
<tr>
<td>EE 555</td>
<td>Broadband Network Architectures</td>
<td>3</td>
</tr>
<tr>
<td>EE 557</td>
<td>Computer Systems Architecture</td>
<td>3</td>
</tr>
<tr>
<td>EE 577a</td>
<td>VLSI System Design</td>
<td>3</td>
</tr>
</tbody>
</table>

Students must take at least 6 units from the following list of elective courses (cannot overlap with the core courses):

Computer Science: CSCI 545, CSCI 546, CSCI 547, CSCI 551, CSCI 555, CSCI 558L, CSCI 561, CSCI 565, CSCI 570, CSCI 584, CSCI 585, CSCI 595

**Outer Requirements**

Electrical Engineering: EE 532, EE 533ab, EE 536, EE 549, EE 550, EE 552, EE 554, EE 555, EE 557, EE 558, EE 560, EE 577ab, EE 579, EE 630, EE 650, EE 652, EE 653, EE 657, EE 658, EE 659, EE 677, EE 680, EE 681

A minimum grade point average of 3.0 (A = 4.0) must be earned on all course work attempted toward the master’s degree in computer engineering. This average must also be achieved on all 400-level and above course work attempted at USC beyond the bachelor’s degree. Transfer units which count as credit (CR) toward the master’s degree are not computed in the grade point average. All other Viterbi School of Engineering requirements for the Master of Science apply.

**Doctor of Philosophy in Computer Engineering**

The requirements for the Doctor of Philosophy (Ph.D.) degree in computer engineering are in strict conformity with the requirements of the Graduate School. Program requirements for the Ph.D in computer engineering are the same as those for the Ph.D. in electrical engineering except that the major field is computer engineering. See general requirements for graduate degrees.

Screening and qualifying examinations are administered by the computer engineering faculty. Students should contact the Electrical Engineering-Systems Department Office for further information.
Major Areas in Computer Engineering and Relevant Courses (not applicable to Master of Science, Computer Engineering requirements)

**COMPUTER SYSTEMS ARCHITECTURE**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Description</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>EE 457x</td>
<td>Computer Systems Organization</td>
<td>3</td>
</tr>
<tr>
<td>EE 554</td>
<td>Real Time Computer Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 557</td>
<td>Computer Systems Architecture</td>
<td>3</td>
</tr>
<tr>
<td>EE 653</td>
<td>Advanced Topics in Microarchitecture</td>
<td>3</td>
</tr>
<tr>
<td>EE 657</td>
<td>Parallel and Distributed Computing</td>
<td>3</td>
</tr>
<tr>
<td>EE 659</td>
<td>Interconnection Networks</td>
<td>3</td>
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</tbody>
</table>

**ARTIFICIAL INTELLIGENCE**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Description</th>
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</tr>
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<tbody>
<tr>
<td>CSCI 544</td>
<td>Natural Language Processing</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 561</td>
<td>Foundations of Artificial Intelligence</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 574</td>
<td>Computer Vision</td>
<td>3</td>
</tr>
</tbody>
</table>

**ROBOTICS**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Description</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 674a</td>
<td>Advanced Topics in Computer Vision</td>
<td>3</td>
</tr>
<tr>
<td>EE 559</td>
<td>Mathematical Pattern Recognition</td>
<td>3</td>
</tr>
</tbody>
</table>

**AMERICAN SIGN LANGUAGE**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Description</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 541</td>
<td>Linear Control Systems II</td>
<td>3</td>
</tr>
<tr>
<td>AME 548</td>
<td>Analytical Methods in Robotics</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 545</td>
<td>Robotics</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 547</td>
<td>Sensing and Planning in Robotics</td>
<td>3</td>
</tr>
</tbody>
</table>

**COMPUTER NETWORKS AND DISTRIBUTED SYSTEMS**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Description</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 551</td>
<td>Computer Communications</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 555</td>
<td>Advanced Operating Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 450</td>
<td>Introduction to Computer Networks</td>
<td>3</td>
</tr>
<tr>
<td>EE 532</td>
<td>Wireless Internet and Pervasive Computing</td>
<td>3</td>
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**DIGITAL SYSTEMS DESIGN**

<table>
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<tr>
<th>Course Code</th>
<th>Description</th>
<th>Units</th>
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<tbody>
<tr>
<td>EE 549</td>
<td>Queueing Theory for Performance Modeling</td>
<td>3</td>
</tr>
<tr>
<td>EE 550</td>
<td>Design and Analysis of Computer Communication Networks</td>
<td>3</td>
</tr>
<tr>
<td>EE 555</td>
<td>Broadband Network Architectures</td>
<td>3</td>
</tr>
<tr>
<td>EE 650</td>
<td>Advanced Topics in Computer Networks</td>
<td>3</td>
</tr>
<tr>
<td>EE 552</td>
<td>Asynchronous VLSI Design</td>
<td>3</td>
</tr>
<tr>
<td>EE 560</td>
<td>Digital System Design – Tools and Techniques</td>
<td>3</td>
</tr>
<tr>
<td>EE 577ab</td>
<td>VLSI System Design</td>
<td>3-2</td>
</tr>
<tr>
<td>EE 658</td>
<td>Diagnosis and Design of Reliable Digital Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 680</td>
<td>Computer Aided Design of Digital Systems I</td>
<td>3</td>
</tr>
<tr>
<td>EE 681</td>
<td>Computer-Aided Design of Digital Systems II</td>
<td>3</td>
</tr>
</tbody>
</table>

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**Computer Science**

**Henry Salvatori Computer Science Center 300**

<table>
<thead>
<tr>
<th>Phone</th>
<th>Fax</th>
<th>Email</th>
</tr>
</thead>
<tbody>
<tr>
<td>(213) 740–4494</td>
<td>(213) 740–7285</td>
<td><a href="mailto:csdept@usc.edu">csdept@usc.edu</a></td>
</tr>
</tbody>
</table>

**Chair:** Gerard Medioni, Ph.D.

**Faculty**

- **Fletcher Jones Chair in Computer Science:** Michael A. Arbib, Ph.D.
- **Gordon S. Marshall Chair in Engineering:** News (Asthides A.G. Requicha, Ph.D.
- **David Packard Chair in Manufacturing Engineering:** Stephen C-Y. Lu, Ph.D. (Mechanical Engineering, Industrial and Systems Engineering)
- **Charles Lee Powell Chair in Engineering:** Viktor Prasanna, Ph.D.
- **Charles Lee Powell Chair in Electrical Engineering and Computer Science:** Melvin Breuer, Ph.D. (Electrical Engineering)
- **Henry Salvatori Chair in Computer Science:** Leonard M. Adleman, Ph.D.

**TRW Professor of Software Engineering:** Barry Boehm, Ph.D.

**Professors:**
- Leonard Adleman, Ph.D. (Molecular Biology); Michael Arbib, Ph.D. (Biomedical Engineering, Electrical Engineering); Barry Boehm, Ph.D. (Industrial and Systems Engineering); Ramesh Govindan, Ph.D.; Ellis Horowitz, Ph.D.; (Electrical Engineering); Ming-Deh Huang, Ph.D.; Maja Matarić, Ph.D.; (Neuroscience Center); Dennis McLeod, Ph.D.; Gerard Medioni, Ph.D. (Electrical Engineering); Aiichiro Nakano, Ph.D. (Biomedical Engineering, Material Science, Physics); Ramakant Nevatia, Ph.D. (Electrical Engineering); Aristides Requicha, Ph.D. (Electrical Engineering); Paul Rosenbloom, Ph.D.; Milind Tambe, Ph.D.

**Associate Professors:**
- Shahram Ghandeharizadeh, Ph.D.; Leana Golubchik, Ph.D. (Electrical Engineering); Laurent Itti, Ph.D.; Sven Koenig, Ph.D.; Neno Medvidovic, Ph.D.; Ulrich Neumann, Ph.D. (Electrical Engineering); Stefan Schaal, Ph.D. (Neuroscience Center); Cyrus Shahabi, Ph.D.; Gaurav Sukhatme, Ph.D. (Electrical Engineering)

**Assistant Professors:**
- David Kempe, Ph.D.; Karen Liu, Ph.D.; Christos Papadopoulos, Ph.D.

**Joint Professors:** Joseph Bannister, Ph.D. (Electrical Engineering); Irving Biederman, Ph.D. (Psychology); Edward Blum, Ph.D. (Mathematics); Melvin Breuer, Ph.D. (Electrical Engineering); Todd Brun, Ph.D.; Tim Ting Chen, Ph.D. (Computational Molecular Biology); Kai Hwang, Ph.D. (Electrical Engineering); Rajiv Kalia, Ph.D. (Physics); Bhaskar Krishnamachari, Ph.D. (Electrical Engineering); C-C Jay Kuo, Ph.D. (Signal and Image Processing); Stephen Lu, Ph.D. (Industrial and Systems Engineering); Shri Narayanan, Ph.D. (Electrical Engineering); Fernando Ordonez, Ph.D. (Industrial and Systems Engineering); Viktor Prasanna, Ph.D. (Electrical Engineering); Konstantinos Psounis, Ph.D.; C.S. Ragavendra, Ph.D. (Electrical Engineering); Priya Vashishta, Ph.D. (Material Science, Physics); Michael Waterman, Ph.D. (Mathematics); Richard Weinberg, Ph.D. (Cinema/Television); John Wilson, Ph.D. (Geography)

**Adjunct Professors:** Danny Cohen, Ph.D.; Sukhan Lee, Ph.D.; Rick Selby, Ph.D.; Sethu Vijayakumar, Ph.D.
Adjunct Associate Professors: Steve Chien, Ph.D.; Larry Matthies, Ph.D.; Zhengyou Zhang, Ph.D.

Adjunct Assistant Professors: Aude Billard, Ph.D.; Alexander Egyed, Ph.D.; Andrew Howard, Ph.D.; Auke Ijspeert, Ph.D.; Steve Jacobs, Ph.D.; Marcelo Kallmann, Ph.D.; Sofus Macskassy, Ph.D.; Xin Wang, Ph.D.

Research Professors: Paul Cohen, Ph.D.; Jerry Hobbs, Ph.D.; Lewis Johnson, Ph.D.; Carl Kesselman, Ph.D.; Craig Knoblock, Ph.D.; Herbert Schorr, Ph.D.; William Swartout, Ph.D.; Christoph Von Der Malsburg, Ph.D.

Research Associate Professors: Paul Debevec, Ph.D.; Yolanda Gil, Ph.D.; Jonathan Gratch, Ph.D.; Mary Hall, Ph.D.; John Heidemann, Ph.D.; Eduard Hovy, Ph.D.; Kevin Knight, Ph.D.; Daniel Marcu, Ph.D.; Robert Neches, Ph.D.; Wei-Min Shen, Ph.D.; Joseph Touch, Ph.D.

Research Assistant Professors: Jose Luis Ambite, Ph.D.; Ann L. Chervenak, Ph.D.; Eduard Hovy, Ph.D.; Kevin Knight, Ph.D.; Daniel Marcu, Ph.D.; Robert Neches, Ph.D.; Kristina Lerman, Ph.D.; Rajiv Maheswaran, Ph.D.; Stacey Marsella, Ph.D.; Clifford Neuman, Ph.D.; Pedro Szekely, Ph.D.; David Traum, Ph.D.; Suya You, Ph.D.

Lecturers: Claire Bono; William Cheng, Ph.D.; Massoud Ghavam-Khah; Victor LaCour; Krishnamurthy Narayanaswamy, Ph.D.; Shawn Shamsian, Ph.D.; David Wilczynski, Ph.D.

Emeritus Professors: George Bekey, Ph.D. (Electrical Engineering, Biomedical Engineering); Irving S. Reed, Ph.D. (Electrical Engineering)

Bachelor of Science

Bachelor of Science in Computer Science

The undergraduate program in computer science is an interdisciplinary program leading to the Bachelor of Science in computer science. The program is designed to provide both an academic and professional orientation.

General admission requirements for the undergraduate program are the same as those of the university and the USC Viterbi School of Engineering and include 3 to 5 units of mathematics and one unit of science (biology, chemistry or physics) together with satisfactory scores on the Scholastic Aptitude Test and Achievement Tests. The requirement for the degree is 128 units. A cumulative scholarship average of C (2.0) is required for all courses taken at USC as well as for all computer science courses taken in the program. Computer science is a department in the USC Viterbi School of Engineering; however, the Bachelor of Science degree with a major in computer science is awarded through the USC College. Candidates must complete general education requirements; see pages 60 and 231.

COMPOSITION/WRITING REQUIREMENT UNITS
WRIT 140* Writing and Critical Reasoning 4
WRIT 340** Advanced Writing 3
GENERAL EDUCATION (SEE PAGE 60) UNITS
General education* + 20

PRE-MAJOR REQUIREMENTS UNITS

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Math Requirement</td>
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</tr>
<tr>
<td>MATH 125 Calculus I</td>
<td>4</td>
</tr>
<tr>
<td>MATH 126 Calculus II</td>
<td>4</td>
</tr>
<tr>
<td>MATH 225 Linear Algebra and Differential Equations</td>
<td>4</td>
</tr>
<tr>
<td>MATH 226 Calculus III</td>
<td>4</td>
</tr>
<tr>
<td>MATH 407 Probability Theory, or Introduction to Probability and Statistics for Electrical Engineering and Computer Science</td>
<td>4</td>
</tr>
<tr>
<td>EE 364</td>
<td>3</td>
</tr>
<tr>
<td>Basic Science</td>
<td></td>
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<tr>
<td>One of the following two course sequences: BISC 120L*** and BISC 220L, or CHEM 105aLbL***, or PHYS 151L*** and PHYS 152L</td>
<td>8</td>
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<tr>
<td>Other Requirements</td>
<td></td>
</tr>
<tr>
<td>Science elective****</td>
<td>4</td>
</tr>
<tr>
<td>Foreign language</td>
<td>12</td>
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</table>

MAJOR REQUIREMENTS UNITS

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Computer Science</td>
<td></td>
</tr>
<tr>
<td>CSCI 101L Fundamentals of Computer Programming</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 102L Data Structures</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 105 Object Oriented Programming</td>
<td>2</td>
</tr>
<tr>
<td>CSCI 107 Computers and Society</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 201L Principles of Software Development</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 271 Discrete Methods in Computer Science</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 303 Design and Analysis of Algorithms</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 377 Introduction to Software Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 402x Operating Systems</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 477 Design and Construction of Large Software Systems</td>
<td>3</td>
</tr>
</tbody>
</table>

Electrical Engineering

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>EE 101 Introduction to Digital Logic</td>
<td>3</td>
</tr>
<tr>
<td>EE 201L Introduction to Digital Circuits</td>
<td>3</td>
</tr>
<tr>
<td>EE 357 Basic Organization of Computer Systems</td>
<td>3</td>
</tr>
<tr>
<td>EE 457x Computer Systems Organization</td>
<td>3</td>
</tr>
<tr>
<td>Free electives</td>
<td>8</td>
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<tr>
<td>Technical electives</td>
<td>6</td>
</tr>
<tr>
<td>Total units</td>
<td>128</td>
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</tbody>
</table>

*GE Category VI is taken concurrently with WRIT 140.
**WRIT 340 is strongly recommended for CSCI majors.
***Satisfies general education requirement.
****Any course in physics, biology or chemistry beyond the basic science requirement or in another scientific discipline. See department for approval.

*The university allows engineering students to replace GE Category IV with a second course in Categories I, II or VI.

Foreign Language Requirement

Three semesters of a single language and passing the skill level examination in that language or passing the skill level examination in a foreign language.
**Technical Electives (two courses)**

Applicable courses include: CSCI 351, CSCI 410, CSCI 445, CSCI 459, CSCI 460, CSCI 464, CSCI 480, CSCI 485, CSCI 490x, CSCI 499; EE 450, EE 454L, EE 459L, EE 465, EE 477L, EE 490x, EE 499; MATH 458. Other courses may be applicable; please see an advisor for approval.

**Bachelor of Science in Computer Science (Games)**

The goal of the B.S. in Computer Science (Games) program is to graduate students with a solid grounding in computer science and a cross-disciplinary background in game development. Topics covered in the cross-disciplinary game development portion of the degree program include game production, visual design for games and interactive objects, computer animation, videogame programming, game hardware architectures, game engine programming, serious game development, introductory and intermediate game design, and two semester-long final game projects. Students graduating from this program will be capable of engineering next-generation games and simulations and their technologies in the entertainment and serious game fields. Additionally, graduates from this program will be able to further their education in graduate programs in game development and computer science. This degree will be offered by the College of Letters, Arts and Sciences.

**Requirements for the B.S. in Computer Science (Games):**

**COMPUTER SCIENCE AND COMPUTER ENGINEERING (37 UNITS) UNITS**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 101L</td>
<td>Fundamentals of Computer Programming</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 102L</td>
<td>Data Structures</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 105</td>
<td>Object-Oriented Programming</td>
<td>2</td>
</tr>
<tr>
<td>CSCI 201L</td>
<td>Principles of Software Development</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 271</td>
<td>Discrete Methods in Computer Science</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 303</td>
<td>Design and Analysis of Algorithms</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 377</td>
<td>Introduction to Software Engineering</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 402x</td>
<td>Operating Systems</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 460</td>
<td>Introduction to Artificial Intelligence</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 480</td>
<td>Computer Graphics</td>
<td>3</td>
</tr>
<tr>
<td>EE 352L</td>
<td>Computer Organization and Architecture</td>
<td>3</td>
</tr>
<tr>
<td>EE 450</td>
<td>Introduction to Computer Networks</td>
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**GAME DEVELOPMENT (42 UNITS) UNITS**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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</thead>
<tbody>
<tr>
<td>CSCI 180</td>
<td>Survey of Digital Games and Their Technologies</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 281</td>
<td>Pipelines for Games and Interactives</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 486</td>
<td>Serious Games Development</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 491abL</td>
<td>Final Game Project</td>
<td>4-2</td>
</tr>
<tr>
<td>CTIN 452</td>
<td>Introduction to 3-D Computer Animation</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 484L</td>
<td>Intermediate Game Development</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 488</td>
<td>Game Design Workshop</td>
<td>4</td>
</tr>
<tr>
<td>CTIN 489</td>
<td>Intermediate Game Design Workshop</td>
<td>2</td>
</tr>
<tr>
<td>EE 452L</td>
<td>Game Hardware Architectures</td>
<td>3</td>
</tr>
<tr>
<td>ITP 280</td>
<td>Video Game Production</td>
<td>4</td>
</tr>
<tr>
<td>ITP 380</td>
<td>Video Game Programming</td>
<td>4</td>
</tr>
<tr>
<td>ITP 461x</td>
<td>Artificial Intelligence in Video Games</td>
<td>1</td>
</tr>
<tr>
<td>ITP 481x</td>
<td>Video Game Graphics</td>
<td>1</td>
</tr>
<tr>
<td>ITP 485</td>
<td>Programming Game Engine</td>
<td>4</td>
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**MATH (11-12 UNITS) UNITS**

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<tr>
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</thead>
<tbody>
<tr>
<td>MATH 125</td>
<td>Calculus I</td>
<td>4</td>
</tr>
<tr>
<td>MATH 126</td>
<td>Calculus II</td>
<td>4</td>
</tr>
<tr>
<td>MATH 225</td>
<td>Linear Algebra and Linear Differential Equations, or Applied Linear Algebra for Engineering</td>
<td>3</td>
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</tbody>
</table>

**SCIENCE (4 UNITS) UNITS**

<table>
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<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHYS 151Lg</td>
<td>Fundamentals of Physics I: Mechanics and Thermodynamics</td>
<td>4</td>
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**WRITING (7 UNITS) UNITS**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140</td>
<td>Writing and Critical Reasoning</td>
<td>4</td>
</tr>
<tr>
<td>WRIT 340</td>
<td>Advanced Writing</td>
<td>3</td>
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</tbody>
</table>

**GENERAL EDUCATION (20 UNITS)* ** UNITS**

The major will comply with the university general education and diversity requirements. The foreign language requirement will be waived for students in this program.

**TECHNICAL ELECTIVES**

Choose a minimum of 6 units from the following:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 351</td>
<td>Programming and Multimedia on the World Wide Web</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 410x</td>
<td>Translation of Programming Languages ***</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 477</td>
<td>Design and Construction of Large Software Systems ***</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 485</td>
<td>File and Database Management</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 490x</td>
<td>Directed Research 2-8</td>
<td></td>
</tr>
<tr>
<td>CSCI 499</td>
<td>Special Topics 2-4</td>
<td></td>
</tr>
<tr>
<td>CTAN 330</td>
<td>Animation Fundamentals</td>
<td>2</td>
</tr>
<tr>
<td>CTAN 443L</td>
<td>3-D Animation and Character Design</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 401L</td>
<td>Interface Design for Games</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 403</td>
<td>Advanced Visual Design for Gamers</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 404L</td>
<td>Usability Testing for Games</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 405L</td>
<td>Design and Technology for Mobile Experiences</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 406L</td>
<td>Sound Design for Games</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 458</td>
<td>Business and Management of Games</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 459L</td>
<td>Game Industry Workshop ***</td>
<td>4</td>
</tr>
<tr>
<td>CTIN 462</td>
<td>Critical Theory and Analysis of Games</td>
<td>4</td>
</tr>
<tr>
<td>CTIN 463</td>
<td>Anatomy of a Game</td>
<td>4</td>
</tr>
<tr>
<td>CTIN 482</td>
<td>Designing Online Music Engines</td>
<td>2</td>
</tr>
<tr>
<td>ENGR 395abc</td>
<td>Cooperative Education Work Experience ***</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(students who take 3 units of Co-op may use it as one technical elective). 1 or 2, max 5</td>
<td></td>
</tr>
</tbody>
</table>

Total units required for degree: 128

Other courses may be eligible subject to advisor approval.

***highly recommended

Note: Students are strongly encouraged to take at least 1 unit of internship

Note: Free elective units: (0-1 units)

Note: If a student chooses MATH 225 (4), then no units of free electives would be needed to complete the degree requirements. If EE 241 (4) is chosen, then the student would require 1 unit of free elective.
Bachelor of Science in Computer Science/Bachelor of Science in Business Administration

The combined Bachelor of Science degree program in computer science/business administration offers qualified students the opportunity to gain an educational foundation in both areas. Students must meet the admission requirements for both the Computer Science department in the Viterbi School of Engineering and the Marshall School of Business. The degree is administered by the Computer Science department.

Students should work with advisors in both the Marshall School and the Viterbi School in making appropriate course selections. A minimum of 137 units is required. A GPA of C (2.0) or higher is required for all upper division course, including any approved substitutes for these courses. Required courses are listed below:

**ELECTIVES**

- CSCI 101L Fundamentals of Computer Programming 3
- CSCI 102L Data Structures 4
- CSCI 105 Object-Oriented Programming 2
- CSCI 107 Computers and Society 3
- CSCI 201L Principles of Software Development 4
- CSCI 271 Discrete Methods in Computer Science 3
- CSCI 303 Design and Analysis of Algorithms 3
- CSCI 351 Programming and Multimedia on the World Wide Web 3
- CSCI 377 Introduction to Software Engineering 3
- CSCI 460 Introduction to Artificial Intelligence, or
- CSCI 480 Computer Graphics, or
- CSCI 485 File and Database Management 3
- CSCI 497 Design and Construction of Large Software Systems 3
- CSCI technical electives (see department for approved list) 6
- EE 101 Introduction to Digital Logic 3
- EE 201L Introduction to Digital Circuits 3
- ENGR 102 Freshmen Academy Seminar 2
- MATH 125 Calculus I 4
- MATH 126 Calculus II 4
- MATH 225 Linear Algebra and Linear Differential Equations, or Applied Linear Algebra for Engineering 3
- EE 241 Fundamentals of Computer Programming 3
- CSCI 101L Data Structures 4
- CSCI 102L Object-Oriented Programming 2
- CSCI 201L Principles of Software Development 4
Graduate Degrees

The requirements listed below are special to this department and must be read in conjunction with the general requirements of the USC Viterbi School of Engineering for master's degrees and the general requirements of the USC Graduate School for Ph.D. degrees, page 96. The graduate program in computer science provides intensive preparation in the basic concepts and techniques related to the design, programming and application of digital computers. Both the Master of Science and Doctor of Philosophy degrees are offered.

A Master of Science degree with specialization in software engineering is also offered. The program seeks to prepare students for an industrial leadership career in software engineering. It also serves as an introduction to this area for students who wish to pursue advanced studies and research leading to a Ph.D.

A Master of Science degree with specialization in intelligent robotics is also offered. This program seeks to prepare students for an industrial leadership career in intelligent robotics. It also serves as an introduction to this area for students who wish to pursue advanced studies and research leading to a Ph.D. The emphasis is on the domain of mechanical, electromechanical and mechatronic products. (CAD for digital systems is covered by a separate program offered by the Electrical Engineering-Systems department.)

A Master of Science degree with a specialization in computer networks is offered. This specialization prepares students in the areas of computer communications, networks and distributed processing.

A Master of Science in computer science (multimedia and creative technologies) is also offered, page 633.

A Master of Science in computational linguistics is also offered as a separate program in conjunction with the Linguistics Department. See the listing under Computational Linguistics, page 283.

A Master of Science in higher performance computing simulations is also offered, page 600.

Admission and Prerequisites

Admission is determined by the Office of Admission and the Viterbi School of Engineering, in consultation with the Computer Science Department. The applicant is required to have a bachelor’s degree or its equivalent from an accredited college or university; satisfactory scores on the verbal and quantitative portions of the aptitude test of the Graduate Record Examinations (one advanced test from computer science, mathematics or engineering is recommended); and a substantial background in computing constitutes a minimum requirement. Foreign students must earn a satisfactory score on the Test of English as a Foreign Language.

All applicants for the master’s program should have a general breadth in computer science equivalent to the courses listed below:


2) Complete one course from the following undergraduate-level courses: Algorithms, Data Structures, Discrete Mathematics and Numerical Computation.

These entrance requirements are normally satisfied by students with a Bachelor of Science in Computer Science or Computer Engineering. Students with other backgrounds should consider taking some of the courses listed above before applying for the Master of Science in Computer Science program. No student may take any of the undergraduate courses listed above for credit toward a graduate degree in computer science.

Master of Science in Computer Science

Requirements for Graduation without a Thesis

A minimum grade point average of 3.0 must be earned on all course work applied toward the master’s degree in computer science. This average must also be achieved on all 400-level and above course work attempted at USC beyond the bachelor’s degree. Transfer units count as credit (CR) toward the master’s degree and are not computed in the grade point average. The required courses are as follows: CSCI 570 and one course from each of the following two categories: I. CSCI 551, CSCI 555, CSCI 571, CSCI 577a, CSCI 585, EE 552; II. CSCI 545, CSCI 561, CSCI 564, CSCI 574, CSCI 580, CSCI 582. A maximum of 9 units may be taken at the 400 level from approved courses in either electrical engineering or computer science; the remaining units must be approved courses at the 500 or 600 level. CSCI 590 and ENGR 596 may be counted for a maximum of 6 units. Total units required for the degree is 27. No examination is required for the degree. Other requirements for the Master of Science in computer science are the same as set forth in the general requirements for Viterbi School of Engineering master’s degrees.

Thesis Option

With the approval of a supervising professor, qualified students may be allowed to pursue a thesis option. Students pursuing the thesis option must satisfy all of the policies and course requirements for the master’s degree with the following exceptions: A maximum of 6 units from approved courses may be taken at the 400 level in either electrical engineering or computer science; and CSCI 590 and ENGR 596 may be counted for a maximum of 2 units. In addition, these students must enroll in a minimum of two semesters of CSCI 594ab for a maximum of 4 units. Total units required for the degree is 27. The thesis must comply with all requirements set by the Graduate School. The thesis option is available to students pursuing degrees in the following programs: M.S. in computer science and M.S. in computer science with specializations in computer networks, software engineering, intelligent robotics, multimedia and creative technologies, computer security and higher performance computing simulations.

Master of Science in Computer Science

(Game Development)

The goal of the M.S. in Computer Science (Game Development) program is to graduate students with a core in computer science, an engineering-oriented game development core and a concentration in one of the key research directions in game development infrastructure, cognition and games, immersion and serious games. Infrastructure is researching and developing the software and hardware infrastructure necessary for the development of the future of interactive games and large-scale simulations; massively multiplayer online games (MMOGs) and simulation networks; game engines and tools; instant games; wireless and mobile games and infrastructures; and next generation consoles. Cognition and games is developing theories for modeling and simulating computer characters and story; developing methods...
for modeling, simulating and displaying human emotion; analyzing large-scale game play; and developing theories for infusing pedagogy with game play. Immersion is researching and developing the technologies to engage the mind of the game player via sensory stimulation; reading the human emotional state and providing that as an input to the game; and emotionally adaptive game software architectures. Serious games and simulations is developing a theory for the deployment of games and simulations for purposes of education and training, health, public policy and strategic communication; game evaluation; serious game development; and human performance engineering. Students graduating from this program will be capable of engineering next generation games and simulations and their required technologies immediately upon graduation in the entertainment and serious game fields. Additionally, graduates from this program will be able to further their education in graduate programs in game development and computer science. The long-term goal with this M.S. degree is to establish research and development directions that create a science of games and an accompanying archival literature that improves game development for both serious and entertainment purposes.

### CSCI (9 UNITS) UNITS
- CSCI 570 Analysis of Algorithms 3
- CSCI 580 3-D Computer Graphics and Rendering 3
- One of the following:
  - CSCI 555 Advanced Operating Systems 3
  - CSCI 561 Foundations of Artificial Intelligence, or
  - CSCI 573 Advanced Artificial Intelligence 3
  - CSCI 571 Web Technologies 3
  - CSCI 577a Software Engineering 4
  - CSCI 585 Database Systems 3
  - EE 557 Computer Systems Architecture 3

### GAME DEVELOPMENT CORE (11 UNITS) UNITS
- CTIN 488 Game Design Workshop 4
- ITP 485 Programming Game Engines 4
- EE 452 Game Hardware and Rendering 3

### PROJECT CLASSES (7 UNITS) UNITS
- CSCI 529ab Advanced Game Projects 4-3

### ELECTIVES UNITS
Complete two courses from one of the following areas of concentration: Infrastructure; Cognition and Games; Immersion; Serious Games.

### Infrastructure
- CSCI 520 Computer Animation and Simulation 3
- CSCI 522 Game Engine Development 4
- CSCI 523 Networked Games 3
- CSCI 524 Networked Artificial Intelligence 3
- CSCI 526 Advanced Mobile Devices and Game Consoles 3

### Cognition and Games
- CSCI 524 Networked Artificial Intelligence 3
- CSCI 534 Affective Computing 3
- CSCI 541 Artificial Intelligence Planning 3
- CSCI 543 Software Multiagent Systems 3
- CSCI 569 Integrated Intelligent Systems 3
- CSCI 573 Advanced Artificial Intelligence 3

### Immersion
- CSCI 520 Computer Animation and Simulation 3
- CSCI 523 Networked Games 3
- CSCI 537 Immersive Environments 3
- CSCI 538 Engineering 3
- CSCI 574 Computer Vision 3
- CSCI 588 Specification and Design of User Interface Software 3
- CTAN 502a Virtual Reality and Stereoscopic Animation 2
- CTIN 488 Intermediate Game Design Workshop 4
- EE 619 Advanced Topics in Automatic Speech Recognition 3

### Serious Games
- CSCI 520 Computer Animation and Simulation 3
- CSCI 537 Immersive Environments 3
- CSCI 538 Human Performance Engineering 3

Other courses may be eligible subject to advisor approval.

Total units: 33

### Master of Science in Computer Science with a Specialization in Computer Networks
Under the networks option students must satisfy the requirements for the Master of Science in Computer Science and the following courses must be included in the program: EE 450, CSCI 551, CSCI 555 and three of the following: CSCI 558; CSCI 599 or CSCI 694a or CSCI 694b; EE 549, EE 550 and EE 555. Total units required for the degree is 27. Students who can demonstrate that they have already taken these courses (or equivalent) may be waived out of the requirement by a memo from their faculty advisor. All courses must be approved by a faculty advisor. A list of suggested electives is available from the department office.

### Master of Science in Computer Science with a Specialization in High Performance Computing Simulations
Students in the MSCS-HPCS program must satisfy the current core requirements for the Master of Science in computer science and the following elective courses must be included in the program:

### REQUIRED CORE COURSE UNITS
- CSCI 653* High Performance Computing and Simulations 3

### TECHNICAL ELECTIVE COURSES UNITS
Three of the following courses – students must take courses from both the computer science track and the computational science/engineering application track.

### Computer Science Track
- CSCI 520 Computer Animation and Simulation 3
- CSCI 551* Computer Communications 3
- CSCI 558L Internetworking and Distributed Systems Laboratory 3
- CSCI 580 3-D Graphics and Rendering 3
- CSCI 583* Computational Geometry 3
- CSCI 595 Advanced Compiler Design 4
- CSCI 596* Scientific Computing and Visualization 3
- EE 653 Advanced Topics in Microarchitecture 3
- EE 657* Parallel and Distributed Computing 3
- EE 669* Interconnection Networks 3
- MATH 501 Numerical Analysis and Computing 3
Master of Science in Computer Science with Specialization in Intelligent Robotics

Students must take CSCI 545 and three of the following courses: CSCI 445, CSCI 547, CSCI 584, and CSCI 593. Other requirements are the same as for the Master of Science degree in computer science, described above. (CSCI 561 and CSCI 545 may be used to help satisfy both the general master’s requirements and the specialization requirements.) Students may include in their programs research for an optional master’s thesis conducted in collaboration with industry.

Doctor of Philosophy in Computer Science

The Doctor of Philosophy degree in computer science is awarded in strict conformity with the general requirements of the USC Graduate School.

Admission to the Ph.D. program in computer science is highly selective, based upon a superior academic record, prior training in computer science, letters of recommendation, a statement of purpose and Graduate Record Examinations scores. Applicants are expected to have completed the equivalent course work necessary to satisfy the general breadth requirements outlined in the Master’s Admissions and Prerequisites section (see page 599). Particular attention is given to the applicant’s potential to perform original research in an area of computer science. Once admitted, the progress of each Ph.D. student is reviewed once a semester by the entire faculty and a determination is made as to whether the student will be allowed to continue in the program. Since research potential is a key factor in the evaluation, new students are strongly urged to begin research with a computer science faculty member as soon as possible. See general requirements for graduate degrees.

Guidance Committee

After passing the screening procedure, the student must select a dissertation advisor and form a guidance committee consisting of the dissertation advisor and at least four other faculty members. The committee must include a faculty member from another department who does not hold a joint appointment in computer science. All guidance committees must be approved by the department chair and the Graduate School.

Course Requirements

Each Ph.D. student is expected to demonstrate breadth of knowledge as well as depth in a chosen area of concentration. Hence, the required courses fall into two groups: (1) a common core, required of all doctoral students, and (2) additional required courses which depend on the student’s area of concentration. The common core consists of five courses selected from the following five groups. Students must complete one class from each group: Group 1: EE 557 Computer Systems Architecture, CSCI 551 Computer Communications, CSCI 555 Advanced Operating Systems; Group 2: CSCI 577a Software Engineering, CSCI 571 Web Technologies, CSCI 585 Database Systems; Group 3: CSCI 545 Robotics, CSCI 561 Foundation of Artificial Intelligence, CSCI 564 Brain Theory and Artificial Intelligence; Group 4: CSCI 574 Computer Vision, CSCI 580 Graphics and Rendering, CSCI 582 Geometric Modeling; Group 5: CSCI 570 Analysis of Algorithms, CSCI 581 Logic and its Applications, MATH 501 Numerical Analysis and Computation. A minimum GPA of 3.5 must be obtained in these five core courses.

In addition, all Ph.D. students must register for two semesters of CSCI 597 Seminar in Computer Science Research for a maximum of 2 units during their first year.

Ph.D. programs in computer science are grouped into the following specializations: Network and Systems (Interaction); Databases (Interaction); Software Engineering (Interaction); Robotics (Autonomy); Intelligent Agents and Organizations (Autonomy); Natural Language Processing (Autonomy); Graphics and Multimedia (Immersion); Vision (Immersion); Theory of Computation: Genomic, Molecular and Quantum Computation (Computation); Brain Theory and Neural Networks (Computation); High Performance Computing and Parallel Computation (Computation).
Courses of Instruction

**COMPUTER SCIENCE (CSCI)**

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

101L Fundamentals of Computer Programming (3, FaSp) Introduction to the design of solutions to computer solvable problems. Algorithm design, solution implementation using a high-level programming language, program correctness and verification.

102L Data Structures (4, FaSp) Linear lists, strings, arrays, and orthogonal lists; graphs, trees, binary trees, multilinked structures, sorting techniques; dynamic storage allocation; applications. **Prerequisite:** CSCI 101L.

105 Object-Oriented Programming (2, Sp) The principles of object-oriented programming are examined using Java. Topics include graphics, graphical user interfaces and multi-threaded programming. **Prerequisite:** CSCI 102L.

106Lx Introduction to Computer Engineering/Computer Science (3, Fa) (Enroll in EE 106Lx)

107 Computers and Society (3, Sp) What computers are and how they function. Impact of computer technology on society, economic, political and social issues raised by computers.

110 Introduction to Digital Logic (3) (Enroll in EE 101)

180 Survey of Digital Games and Their Technologies (3, Fa) Historical, technical, and critical approach to the evolution of computer and video game architectures and game design, from its beginnings to the present day.

201L Principles of Software Development (4, FaSp) The object-oriented paradigm for programming-in-the-large (using the C++ language); UNIX tools for software development; developing window-based applications under X-windows. **Prerequisite:** CSCI 102.

271 Discrete Methods in Computer Science (3, FaSp) Models for discrete structures; finite state automata, regular sets. Selected applications of logic and combinatorics to program correctness, algorithms and complexity, programming language semantics and databases. **Prerequisite:** CSCI 102.

280 Video Game Production (4, FaSpSm) (Enroll in ITP 280)

281 Pipelines for Games and Interactives (3, Fa) Explores the aesthetic development/technical implementation necessary to achieve unique, compelling, intuitive visual design in games. Students will develop group visual game design portfolios.

303 Design and Analysis of Algorithms (3, FaSp) Upper and lower bounds on sorting and order median. Deterministic and random computation, data structures, NP-completeness, cryptography, Turing machines and undecidability. **Prerequisite:** CSCI 102 and CSCI 271.

320 Digital Media Basics for Multimedia (3, FaSp) (Enroll in EE 320)

351 Programming and Multimedia on the World Wide Web (3, Sp) HTML programming for creating home pages, installation and modification of Web server, writing programs that offer enhanced services, manipulation of graphics, video and sound. **Prerequisite:** CSCI 102L.

352L Computer Organization and Architecture (3, Sp) (Enroll in EE 352L)

357 Basic Organization of Computer Systems (3) (Enroll in EE 357)

377 Introduction to Software Engineering (3, Fa) Introduction of principles, methods, techniques and tools for multi-person construction of multi-version software systems. **Prerequisite:** CSCI 102.

380 Video Game Programming (4, FaSpSm) (Enroll in ITP 380)

390 Special Problems (1-4) Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

402x Operating Systems (3, FaSp) Basic issues in concurrency, deadlock control, synchronization scheduling, memory management, protection and access control, inter-process communication, and structured design. Laboratory experiences with Unix-like operating system. Not available for graduate credit to computer science majors. **Prerequisite:** CSCI 201L or CSCI 455x; EE 357 or EE 352L.
410x Translation of Programming Languages (3, Fa) Concepts of assemblers, compilers, interpreters and their design; macro assemblers, Polish notation and translation techniques; operator precedence parsing, push down automata, code generation. Not available for graduate credit to computer science majors. Prerequisite: CSCI 201; corequisite: EE 357.

445 Introduction to Robotics (4, Fa) Designing, building and programming mobile robots; sensors, effectors, basic control theory, control architectures, some advanced topics, illustrations of state-of-the-art. Teamwork; final project tested in a robot contest. Junior standing or higher. Prerequisite: CSCI 101L or C language programming.

450 Introduction to Computer Networks (3) (Enroll in EE 450)

452L Game Hardware Architectures (3, Fa) (Enroll in EE 452L)

454L Introduction to Systems Design Using Microprocessors (4) (Enroll in EE 454L)

455x Introduction to Programming Systems Design (4, FaSp) Intensive introduction to programming principles, discrete mathematics for computing, software design and software engineering concepts. Not available for credit to computer science majors, graduate or undergraduate. Prerequisite: departmental approval.

457x Computer Systems Organization (3) (Enroll in EE 457x)

458 Numerical Methods (4) (Enroll in MATH 458)

459 Computer Systems and Applications Modeling Fundamentals (3, Sp) Techniques and tools needed to construct/evaluate models of computer systems and applications. Analytical and simulation methods, capacity planning, performance/reliability evaluation, and decision-making. Prerequisite: MATH 225, CSCI 201.

460 Introduction to Artificial Intelligence (3, FaSp) Concepts and algorithms underlying the understanding and construction of intelligent systems. Agents, problem solving, search, representation, reasoning, planning, communication, perception, robotics, neural networks. Junior standing. Prerequisite: CSCI 102L or CSCI 455x.

464 Foundations of Exotic Computation (3, Sp) Introduction to new approaches to computation: quantum -- inspired by quantum mechanics; neural -- inspired by the study of the brain; and molecular -- inspired by the genome. Prerequisite: MATH 225 or MATH 245 or EE 241.

465 Probabilistic Methods in Computer Systems Modeling (3) (Enroll in EE 465)

477 Design and Construction of Large Software Systems (3, Sp) Programming methodologies; intra-group and inter-group communication; software lifecycle; software economics. A large software project is a central aspect of the course. Prerequisite: CSCI 201, CSCI 377.

480 Computer Graphics (3, FaSp) Hardware for interactive graphic systems; picture representations; data structures for graphics; picture processing techniques; languages for graphics; survey of applications such as animation and simulation. Prerequisite: CSCI 102.

485 File and Database Management (3, FaSp) File input/output techniques, basic methods for file organization, file managers, principles of databases, conceptual data models, and query languages. Prerequisite: CSCI 201.

486 Serious Games Development (3, Sp) Develop applications of interactive technology that extend beyond the traditional videogame market: education, health, training, policy exploration, analytics, visualization, simulation, the arts and therapy. Prerequisite: CSCI 488; corequisite: ITP 485.

487 Programming Game Engines (4, FaSp) (Enroll in ITP 485)

490x Directed Research (2-8, max 8) Individual research and readings. Not available for graduate credit. Prerequisite: departmental approval.

491abL Final Game Project (4-2, FaSp a) Design, iterative prototyping, and development of a first playable level. Prerequisite: CSCI 486. b: Design, iterative stage 2 prototyping and development of a refined game.

495 Senior Project (3) (Enroll in PHYS 495)

500 Special Topics (2-4, max 8) Selected topics in computer science.

501 Numerical Analysis and Computation (3) (Enroll in MATH 501)

502ab Numerical Analysis (3-3) (Enroll in MATH 502ab)

504ab Numerical Solutions of Ordinary and Partial Differential Equations (3) (Enroll in MATH 504ab)

505ab Applied Probability (3-3) (Enroll in MATH 505ab)

510 Software Management and Economics (3, Fa) Theories of management and their application to software projects. Economic analysis of software products and processes. Software cost and schedule estimation, planning and control. Prerequisite: graduate standing.

511 Personal Software Process (PSP) and Project (3, Sp) Individual analysis, planning, development and maintenance of a software product or development artifact, using the principles and practices of PSP. Analysis of project’s lessons learned.

520 Computer Animation and Simulation (3, Sp) Fundamental techniques of computer animation and simulation, knowledge and/or experience in the design, scripting, production and post-production stages of computer animation. Prerequisite: CSCI 480.

522 Game Engine Development (4, Fa) The principles of developing game engines targeted at modern PC and game console hardware. Prerequisite: ITP 485; CSCI 480 or CSCI 580.

523 Networked Games (3, Fa) Design and implementation of networked games, from the origins of the supporting technologies in distributed systems, visual simulations, networked virtual environments, and shipped games. Prerequisite: CSCI 580.

524 Networked Artificial Intelligence (3, Sp) Networked game communication architectures, protocol development, architecting networked game AI clients/services. Character following, knowledge representation and reasoning, dynamic play strategies, search, learning, and planning. Prerequisite: CSCI 523.

526 Advanced Mobile Devices and Game Consoles (3, Sp) Explore the complex engineering process required to design and build a real-time graphics engine to support physical realism on mobile devices. Prerequisite: CSCI 523.

529ab Advanced Game Projects (4-3, FaSp a) Team projects intended to address the multifaceted technical and creative challenges that are inherent to comprehensive game development. Prerequisite: ITP 485 or CTIN 484. b: This course provides students in various areas of game specialization the practice of design, iterative stage 2 prototyping and development of a refined game.

530 Security Systems (4, FaSp) Protecting computer networks and systems using cryptography, authentication, authorization, intrusion detection and response. Includes lab to provide practical experience working with such systems. Prerequisite: CSCI 402v.
531 Applied Cryptography (3, Fa) Intensive overview of cryptography for practitioners, historical perspective on early systems, number theoretic foundations of modern day cryptosystems and basic cryptanalysis.

533 Combinatorial Analysis and Algebra (3) (Enroll in MATH 533)

534 Affective Computing (3, Sp) Overview of the theory of human emotion, techniques for recognizing and synthesizing emotional behavior, and design application. Prerequisite: CSCI 561.

537 Immersive Environments (3, Sp) Design and implementation of immersive environments, from the origins of the supporting technologies in visual simulation, to interactive 3-D graphics and interfaces, and interactive games. Prerequisite: CSCI 580.

538 Human Performance Engineering (3) Tools and techniques for addressing issues related to Human Performance Engineering (HPE) of computing systems. Prerequisite: CSCI 537.

541 Artificial Intelligence Planning (3, Irregular) Foundations and techniques of automated planning, including representations of actions and plans, approaches to planning, controlling search, learning for planning, and interaction with the environment. Prerequisite: CSCI 561.

542 Neural Computation with Artificial Neural Networks (3, Sp) Computation and adaptation in networks of interconnected distributed processing units; classical and statistical approaches to neural nets; state-of-the-art neural network research. Recommended preparation: basic statistics, linear algebra.

543 Software Multiagent Systems (3, Sp) Investigate computational systems in which several software agents or software agents and humans interact. Prerequisite: CSCI 561 or CSCI 573.

544 Natural Language Processing (3, Sp) Examination of the issues which enable computers to employ and understand natural language; knowledge representation, memory modeling, parsing, language analysis, story understanding, and generation. Recommended preparation: CSCI 562.

545 Robotics (3, Sp) Fundamental skills for modeling and controlling of dynamic systems for robotic applications and graphics animations; control theory; kinematics; dynamics; sensor processing; real-time operating systems; robot labs. Prerequisite: C-programming, basic linear algebra, calculus.

546 Intelligent Embedded Systems (3, Sp) Survey of techniques for the design of large-scale, distributed, networked, embedded systems. Examples include sensor/actuator networks, wearable computing, distributed robotics and smart spaces.

547 Sensing and Planning in Robotics (3, Fa) Introduction to software methods in robotics including sensing, sensor fusion, estimation, fault tolerance, sensor planning, robot control architectures, planning and learning.

548 Information Integration on the Web (3, Sp) Foundations and techniques in information integration as it applies to the Web, including view integration, wrapper learning, record linkage, and streaming dataflow execution. Prerequisite: CSCI 561, CSCI 585; recommended preparation: CSCI 571, CSCI 573.

549 Nanorobotics (3, Sp) Introduction to nanotechnology. Nanorobotic systems: sensing, actuation and propulsion; control; communication; power; programming and coordination of robot swarms. Nanomanipulation and nanoassembly with atomic force microscopes. Graduate standing in science or engineering.

550 Computer Communications (3, FaSp) Protocol design for computer communication networks, network routing, transport protocols, internetworking. Prerequisite: CSCI 402, EE 450 and C-language programming.

551 Real Time Computer Systems (3) (Enroll in EE 554)

552 Asynchronous VLSI Design (3) (Enroll in EE 552)

553 Computational Solution of Optimization Problems (3) (Enroll in EE 553)

554 Advanced Operating Systems (3, FaSp) Advanced issues in computer organization, naming, kernel design, protection mechanisms and security policies, reliable computing, data base OS, secure networks, systems specification, decentralized systems, real time systems. Prerequisite: CSCI 402.

555 Advanced Operating Systems (3, FaSp) Advanced issues in computer organization, naming, kernel design, protection mechanisms and security policies, reliable computing, data base OS, secure networks, systems specification, decentralized systems, real time systems. Prerequisite: CSCI 402.

556 Introduction to Cryptography (3, Sp) Modern secret codes. Public key cryptosystems of Rivest-Shamir-Adelman, Diffie-Hellman and others. The underlying number theory and computational complexity theory. Prerequisite: CSCI 570 or CSCI 581.

557 Computer Systems Architecture (3) (Enroll in EE 557)

558L Internetworking and Distributed Systems Laboratory (3, FaSp) Students complete laboratory exercises in operating system and network management, distributed systems, TCP/IP, SNMP, NFS, DNS, etc. Term project required. Prerequisite: CSCI 402 and EE/CSCI 450; recommended preparation: CSCI 551 and CSCI 555.

559 Mathematical Pattern Recognition (3-3) (Enroll in EE 559)

560L Advanced Microcomputer-Based Design (3) (Enroll in EE 560L)

561 Foundations of Artificial Intelligence (3, FaSp) Foundations of symbolic intelligent systems, search, logic, knowledge representation, planning, learning. Recommended preparation: good programming and algorithm analysis skills.

562 Empirical Methods in Natural Language Processing (3, 2 years, Fa) Acquiring computer-tractable linguistic knowledge has always been a bottleneck in building natural language systems. We will examine statistical techniques for extracting knowledge automatically from online text. Prerequisite: CSCI 561.

564 Brain Theory and Artificial Intelligence (3, Fa) Introduces neural modeling, distributed artificial intelligence and robotics approaches to vision, motor control and memory. Prerequisite: graduate standing.

565 Compiler Design (4, Sp) Formal grammar; parsing methods and lexical analysis; code generation; local and global code optimization; and dynamic allocation. Prerequisite: CSCI 455x.

566 Neural Network Self-Organization (3, Sp) Differential equations for network pattern formation. Dynamic link architecture. Simulation of brain organization processes (retinotopy, orientation columns) and face recognition by elastic matching. Recommended preparation: CSCI 564 and either MATH 225 or MATH 245.

567 Machine Learning (3) The study of self-modifying computer systems that acquire new knowledge and improve their own performance. Topics include induction, explanation-based learning, analogy, discovery, and connectionist learning. Prerequisite: CSCI 573.
569 Integrated Intelligent Systems (3)  Approaches to solving the artificial intelligence problem: combining components of intelligent behavior – learning, problem solving, planning, knowledge, language, perception, action – into integrated intelligent systems. Prerequisite: CSCI 573.

570 Analysis of Algorithms (3, FaSp)  Explores fundamental techniques such as recursion, Fourier transform ordering, dynamic programming for efficient algorithm construction. Examples include arithmetic, algebraic, graph, pattern matching, sorting, searching algorithms.


572 Information Retrieval and Web Search Engines (3, Sp)  Examines key aspects of information retrieval as they apply to search engines; web crawling, indexing, querying and quality of results are studied. Prerequisite: CSCI 351, CSCI 485.

573 Advanced Artificial Intelligence (3, FaSp)  Advanced topics in AI covering reasoning under uncertainty, decision theory, knowledge-based and inductive learning. Recommended preparation: a previous undergraduate or graduate level course in AI. (Duplicates credit in former CSCI 561A.)

574 Computer Vision (3, Fa)  Description and recognition of objects, shape analysis, edge and region segmentation, texture, knowledge based systems, image understanding. Prerequisite: CSCI 455x.

576 Multimedia Systems Design (3, FaSp)  State-of-the-art technology for networked multimedia systems such as: system design, I/O technologies, data management, data compression, networking and telecommunications. Design of real-world multimedia solution. Recommended preparation: familiarity with C or C++.


578 Software Architectures (3, Sp)  Study of concepts, principles and scope of software system architectures, including architectural styles, languages, connectors, middleware, dynamism, analysis, testing and domain specific approaches.

579ab Computational Molecular Biology (3-3, FaSp)  (Enroll in MATH 578ab) Prerequisite: CSCI 530 and MATH 470.

580 3-D Graphics and Rendering (3)  The process of creating images from 3-D models. Includes transformations, shading, lighting, rasterization, texturing, and other topics.

581 Logic and its Applications (3)  Formal systems, first order logic, truth, completeness, compactness, Godel incompleteness, recursive functions, undecidability. Selected applications, e.g., theorem proving, artificial intelligence, program verification, databases, computational complexity. Prerequisite: CSCI 430 and MATH 470.

582 Geometric Modeling (3, Sp)  Mathematical models and computer representations for three-dimensional solids; underlying topics from set theory, geometry, and topology. Fundamental algorithms; applications to CAD/CAM and robotics. Prerequisite: EE 441 and CSCI 102 or equivalent knowledge of linear algebra and data structures.

583 Computational Geometry (3)  Geometric algorithms from graphics, vision, geometric modeling, and optimization are studied in a unified way. Topics include proximity, motion planning, Voronoi diagrams, convex hulls. Prerequisite: CSCI 303.

584 Control and Learning in Mobile Robots and Multi-Robot Systems (3, Fa)  Survey of robot control and learning methods from technical papers. Control architectures, adaptation, learning, cooperation, distributed vs. centralized approaches, cooperative and competitive systems. Prerequisite: CSCI 445 or CSCI 460 or CSCI 547 or CSCI 561.

585 Database Systems (3, FaSp)  Database system architecture; conceptual database models; semantic, object-oriented, logic-based, and relational databases; user and program interfaces; database system implementation; integrity, security, concurrency and recovery. Prerequisite: CSCI 485 or departmental approval.

586 Database Systems Interoperability (3, Sp)  Federated and multi-database systems, database networking, conceptual and schematic diversity, information sharing and exchange, knowledge discovery, performance issues. Prerequisite: CSCI 585.

587ab Mathematical Models of Neurons and Neural Networks (3-3)  (Enroll in MATH 587ab)

588 Specification and Design of User Interface Software (3, Fa)  The design and implementation of user interface software. Study of issues relating to human/computer interaction. Visual design and real-time interfaces.

589 Software Engineering for Embedded Systems (3)  Software engineering methods and techniques for embedded, resource constrained, and mobile environments. Applications to real-time operating systems and wireless networking systems. Class project. Prerequisite: CSCI 577a.

590 Directed Research (1-12)  Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

591ab Applied Software Engineering (3-3, Sp)  a: Engineering software systems: negotiating goals; defining life cycle and process; project planning; defining requirements, architecture and design; incorporating COTS; analyzing project artifacts. b: Engineering software systems: design, implement, test and maintain software product; management of quality, configuration and transition. Open to Software Engineering Certificate Program students only. (Duplicates credit in CSCI 577ab.) Recommended preparation: experience in software development.


593 Autonomous Learning and Discovery Agents (3)  Active systems, using their own actions, percepts, and mental constructions, abstract a model from an unfamiliar environment in order to accomplish their missions. Prerequisite: CSCI 573.

594abz Master’s Thesis (2-2-0, FaSpSm)  Credit on acceptance of thesis. Graded IP/CR/NC.

596 Scientific Computing and Visualization (3, Fa) Hands-on training on the basics of parallel computing and scientific visualization in the context of computer simulations in science and engineering. Prerequisite: CSCI 101L or CSCI 455x; CSCI 102j; MATH 458.

597 Seminar in Computer Science Research (1, max 2, FaSp) Introduction of Ph.D. students to a broad range of computer science research. Two semesters registration required. Open to Computer Science doctoral students only.


599 Special Topics (2-4, max 9) Course content to be selected each semester from recent developments in computer science.

652 Wireless Sensor Networks (3) (Enroll in EE 652)

653 High Performance Computing and Simulations (3, Sp) Advanced high-performance computer simulation techniques; multiscale deterministic and stochastic simulation algorithms on parallel and distributed computing platforms; immersive and interactive visualization of simulation data. Prerequisite: CSCI 596 or CSCI 580.

658 Diagnosis and Design of Reliable Digital Systems (3) (Enroll in EE 658)

664 Neural Models for Visually Guided Behavior (3, max 9) Review of neural mechanisms of visuo-motor coordination, and methods for constructing models of these mechanisms. Topics include locomotion, cognitive maps, looking, reaching and grasping. Prerequisite: CSCI 564.

674ab Advanced Topics in Computer Vision (3-3) Selected topics from current active research areas including image segmentation, shape analysis and object recognition, inference of 3-D shape, motion analysis, knowledge-based system, neural nets. Prerequisite: CSCI 574 or CSCI 569.

675 Topics in Engineering Approaches to Music Cognition (3, max 6) (Enroll in ISE 575)

694ab Topics in Computer Networks and Distributed Systems (3-3) Current topics in network and distributed systems; verbal and written presentation skills, effective critiquing, and evaluation. Prerequisite: CSCI 551 and CSCI 555.

790 Research (1-12) Research leading to the dissertation. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.


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**Electrical Engineering**

Electrical Engineering—Systems
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Electrical Engineering—Electrophysics
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Co-Chairs: Alexander A. Sawchuk, Ph.D. (Systems); P. Daniel Dapkus, Ph.D.

Associate Chair (Systems): Antonio Ortega, Ph.D.

Associate Chair (Curriculum): Edward Maby, Ph.D.

Faculty
Presidential Chair: Andrew J. Viterbi, Ph.D.

Lloyd F. Hunt Chair in Electrical Power Engineering: Tsen-Chung Cheng, Sc.D.

William M. Keck Chair in Engineering: P. Daniel Dapkus, Ph.D.

Corey MacDonald Early Career Chair: Bhaskar Krishnamachari, Ph.D.

Fred W. O’Green Chair in Engineering: Leonard M. Silverman, Ph.D.

George T. Pfleger Chair in Electrical Engineering: Robert W. Hellwarth, Ph.D.

Charles Lee Powell Chair in Electrical Engineering and Computer Science: Melvin Breuer, Ph.D.

Charles Lee Powell Chair in Engineering: Viktor Prasanna, Ph.D. (Computer Science)

Andrew and Erna Viterbi Chair in Communications: Solomon W. Golomb, Ph.D.

Fred H. Cole Professor of Electrical Engineering: Robert A. Scholtz, Ph.D.

William M. Hoge Professor of Electrical Engineering: William H. Steier, Ph.D.

Viterbi Professor of Engineering: Shrikanth Narayanan, Ph.D.

Professors: Michael Arbib, Ph.D. (Computer Science, Neurobiology, Biomedical Engineering); Stanley P. Arzen, Ph.D. (Preventive Medicine and Biomedical Engineering); George A. Bekey, Ph.D. (Computer Science, Biomedical Engineering, Speech Science and Technology); Melvin Breuer, Ph.D.* (Computer Science); Giuseppe Carie, Ph.D.; Tsen-Chung Cheng, Sc.D.; John Choma, Ph.D.*; P. Daniel Dapkus, Ph.D. (Materials Engineering); Michel Dubois, Ph.D.; Jack Feinberg, Ph.D. (Physics); Solomon W. Golomb, Ph.D. (Mathematics); Martin Gundersen, Ph.D. (Materials Engineering, Physics); Sandeep Gupta, Ph.D.; Robert W. Hellwarth, Ph.D. (Physics); Tomlinson Holman, B.S. (Cinematic Arts); Ellis Horowitz, Ph.D. (Computer Science); Kai Hwang, Ph.D. (Computer Science); Petros Ioannou, Ph.D.; Keith Jenkins, Ph.D.; Edmond Jonckheere, Ph.D. (Mathematics); Robert Kalaba, Ph.D. (Biomedical Engineering, Economics, Speech Science and Technology); Thomas Katsoulakis, Ph.D.; Eum Sok Kim, Ph.D.; Bart Kosko, Ph.D.; Chung-Chieh Kuo, Ph.D.; P. Vijay Kumar, Ph.D.; Robert Leahy, Ph.D.* (Biomedical Engineering, Radiology); Anthony F. J. Levi, Ph.D. (Physics); William C. Lindsey, Ph.D.; Vasilis Z. Marmarelis, Ph.D. (Biomedical Engineering); Gerard Medioni, Ph.D. (Computer Science); Jerry M.
Degree Requirements

Educational Program Objectives
The electrical engineering program objectives are designed to promote technical competence, professional development and citizenship in the global community.

Technical Competence
Graduates will have the proficiency in mathematics, science and engineering necessary to apply these disciplines to the solution of problems encountered in modern electrical engineering practice.

Graduates will have the ability to model, analyze, design and experimentally evaluate components or systems that achieve desired technical specifications subject to the reality of economic constraints.

Professional Development
Graduates will have the professional skills necessary to compete effectively in a world of rapid technological change as well as to assume leadership roles within industrial, entrepreneurial, academic or governmental environments in the broad context of electrical engineering.

Graduates who have chosen an appropriate plan of study will be capable of professional redirection into such diverse fields as medicine, business, law, computer science, multimedia and music through graduate-level studies and the process of lifelong learning.

Graduates will have an understanding of the importance of high ethical and professional standards as well as the significance of engineering decisions and solutions in a global, environmental and societal context.

Bachelor of Science in Electrical Engineering
The requirement for the degree is 131 units.

A cumulative scholarship average of C (2.0) is required for: (a) all courses taken at USC; (b) all courses taken within the Department of Electrical Engineering; (c) all upper division courses taken within the Department of Electrical Engineering. See also the common courses taken within the Department of Electrical Engineering; (c) all upper division courses taken within the Department of Electrical Engineering.
### Major Requirements

**Chemistry Electives**
- CHEM 105L: General Chemistry, or
- CHEM 115L: Advanced General Chemistry, or
- MASC 110L: Materials Science, 4 units

**MAJOR REQUIREMENTS**

**Computer Science**
- CSCI 101L: Fundamentals of Computer Programming, 3 units

**Electrical Engineering**
- EE 101: Introduction to Digital Logic, 3 units
- EE 105: Introduction to Electrical Engineering, 3 units
- EE 200L: Foundations of Electrical Engineering Systems, 4 units
- EE 202L: Linear Circuits, 4 units
- EE 330: Electromagnetics I, 3 units
- EE 364: Introduction to Probability and Statistics for Electrical Engineering and Computer Science, 3 units

**Industrial and Systems Engineering**
- ISE 460: Engineering Economy, or
- BUAD 301: Technical Entrepreneurship, 3 units

**MAJOR ELECTIVES**

Electives: See requirements for graduation, 42 units

Total units: 131

*GE Category VI is taken concurrently with WRIT 140.
**Satisfies GE Category III requirement.
*The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

### Requirements for Graduation:

**Engineering Electives**

Engineering electives are to be chosen from the courses listed under entry-level electives and areas of specialization. At least one elective must be an asterisked course.

**Entry-Level Electives**

The entry-level courses listed under two of the four following topical areas are required:

- Communication, Control and Signal Processing: EE 241 (3), EE 301 (3), EE 201L (3), EE 357 (3), EE 470L (3), EE 470 (3), EE 338 (3), EE 348L (4)
- Electromagnetics and Solid State: EE 338 (3), EE 470 (3)
- Electromagnetics and Signal Processing: EE 338 (3), EE 348L (4)
- Electronic Circuits and Circuits: EE 338 (3), EE 470 (3)

### Areas of Specialization

Courses in at least one of the 10 areas of specialization listed below are required:

**Communication, Control and Signal Processing**
- Signal Processing and Communication: EE 434L (4/CD*), EE 467x (3), EE 469 (3), EE 475 (3), EE 483 (3), EE 484 (3/CD*)
- Controls and Robotics: (take four): EE 482 (3), CSCI 445 (4), EE 454L (4), EE 459L (3/CD*)

**Computer Engineering**
- Computer Architecture and Organization: EE 454L (4), EE 457x (3), EE 459L (3/CD*)
- Hardware/Software: (take three): CSCI 402x (3), CSCI 455x (4), EE 454L (4), EE 457x (3)
- Computer Networks: (take three): CSCI 402x (3), CSCI 455x (4), EE 450 (3), EE 457x (3)

**Electromagnetics and Solid State**
- Lasers and Photonics: EE 471 (3) or PHYS 438a (4); (take two) EE 472 (3), EE 473L (3/CD*), EE 474 (3)
- Solid State: EE 471 (3) or PHYS 438a (4); (take two) PHYS 440 (4), EE 438L (3), EE 439 (3)

**Electronic Devices and Circuits**
- Electronic Circuits (take three): EE 447L (4/CD*), EE 448L (4), EE 478L (4/CD*), EE 479 (3)
- Integrated Circuits: EE 438L (3), EE 448L (4), EE 478L (4)

*CD — Capstone Design Elective

### Bachelor of Science in Electrical Engineering (Computer)

The Bachelor of Science in electrical engineering (computers) is earned by successfully completing the normal requirements for the Bachelor of Science in electrical engineering with the following courses chosen as EE electives: EE 454L; CSCI 455x; EE 457x; EE 478L.

#### Bachelor of Science in Computer Engineering and Computer Science

See the listing under Computer Engineering, page 593.

### Minor in Music Recording

A minor in music recording is offered through the USC Thornton School of Music to provide undergraduate students with the background necessary to enter the field of recording engineering and to familiarize them with the design needs of modern recording equipment. The minor is recommended to electrical engineering majors with extensive musical training who would like to combine their technical and musical abilities while learning the engineering applications of physical and mathematical principles to the art of music recording. See the listing under Thornton School of Music, page 763.

### Minor in Engineering Technology

#### Commercialization

See listing in the Special Educational Opportunities section, page 543.

### Master of Science in Electrical Engineering

A minimum grade point average of 3.0 must be earned on all course work applied toward the master’s degree in electrical engineering. This average must also be achieved on all 400-level and above course work attempted at USC beyond the bachelor’s degree and through an accumulation of no more than 45 units. Transfer units count as credit (CR) toward the master’s degree and are not computed in the grade point average.

In addition to the general requirements of the Viterbi School of Engineering, the Master of Science in electrical engineering is also subject to the following requirements: (1) a total of at least 27 units is required; (2) every non-EE course for graduate credit requires prior written advisor approval recorded each semester on a special request form in the student’s department file; (3) no more than three courses (maximum 12 units) may be counted at the 400 level – at least 18 advisor-approved units must be taken at the 500 or 600 level; (4) at least 18 units must be taken in electrical engineering, those not in EE require written advisor approval and must be technical in nature; (5) to achieve a degree of breadth in their program, students are encouraged to take two technical courses outside their area of specialization but within EE; (6) at least 21 of the 27 units must be taken in the Viterbi School of Engineering; (7) units to be transferred (maximum four with advisor approval) must have been taken prior to taking classes at USC — interruption of residency is not allowed.

The aerospace controls option is available as an area of emphasis for MSEE students interested in learning to apply innovative control techniques to aerospace control problems. In addition to 18 approved units of electrical engineering courses, students in this option will take at least three of the following aerospace and mechanical engineering courses: AME 453 Engineering Dynamics (3); AME 531 Aerodynamics of Wings and Bodies (3); AME 532ab Flight Vehicle Stability and Control (3-3); AME 525 Engineering Analysis (3); AME 526 Engineering Analytical Methods (3); ASTE 580 Orbital Mechanics I (3).
Master of Science in Electrical Engineering (Computer Networks)
Under the computer networks option students must satisfy the M.S., Electrical Engineering requirements with the exception that only 15 units of EE are required. It is expected that each student in this program will take or have taken the equivalent of the following fundamental courses: CSCI 402x, EE 450, EE 457Lx, and EE 465. The following required courses must be included: CSCI 551, EE 549 or EE 550, and EE 555. Suggested elective courses include: CSCI 530, CSCI 555, CSCI 558L, CSCI 570, CSCI 694a, CSCI 694b, EE 532, EE 535, EE 554, EE 557, EE 558, EE 579, EE 590, EE 599, EE 650, EE 652, EE 659. Any other course must be approved by a faculty advisor. No more than three courses (maximum 12 units) may be counted at the 400 level – at least 18 advisor-approved units must be taken at the 500 or 600 level. Total units required for the degree is 27.

Master of Science in Electrical Engineering (Multimedia and Creative Technologies)
See listing under Multimedia and Creative Technologies, page 633.

Master of Science in Systems Architecting and Engineering
See the listing under Systems Architecting and Engineering, page 636.

Master of Science in Electrical Engineering (VLSI Design)
The Master of Science in electrical engineering (VLSI design) is earned by successfully completing the normal requirements for the Master of Science in electrical engineering, with the following additional required courses: EE 536a; EE 577a; EE 577b or EE 536b; and EE 552. If a student chooses to take EE 536b as well as EE 577b, the student may either count EE 536b as one of the courses for Area 2 or EE 577b as one of the courses for Area 1 or Area 3. No more than three courses (maximum 12 units) may be counted at the 400 level – at least 18 advisor-approved units must be taken at the 500 or 600 level.

The students must also take two courses from one of the following areas and one course from a second area:

Area 1: CSCI 455x, EE 560, EE 577b (see above), EE 658, EE 680 and EE 681.
Area 2: EE 448L, EE 504L, EE 536b (see above), EE 537 and EE 630.

Area 3: CSCI 455x, CSCI 570, EE 557, EE 560, EE 577b (see above), EE 659 and EE 677.

With explicit approval of a faculty advisor, EE 599 Special Topics and/or 3 units of EE 590 Directed Research may be used to meet requirements for any of the approved areas.

The remaining courses must be technical electives approved by the advisor, and can including the following: EE 501, EE 502, EE 504L, EE 506, EE 540, EE 554, EE 560, EE 590, EE 601 and EE 677.

Second Master’s Degree
A graduate student who already holds a master’s degree from USC or another accredited engineering school may apply up to four units toward a second master’s degree with the permission of the chair of the major department. All credit, including the transferred units, must be earned within seven calendar years.

Engineer in Electrical Engineering
Requirements for the Engineer in electrical engineering are the same as those listed under Engineer degree, except that both areas of concentration must be in engineering.

Doctor of Philosophy in Electrical Engineering
The Doctor of Philosophy with a major in electrical engineering is awarded in strict conformity with the general requirements of the USC Graduate School. See general requirements for graduate degrees. Departmental requirements for this degree consist of a concentrated program of study and research and a dissertation. Each student wishing to undertake a doctoral program must first be admitted to the program and then take the screening examination. This examination will emphasize comprehension of fundamental material in one of the 13 specialized areas of electrical engineering listed below. Listed under each area are courses offered by the Department of Electrical Engineering which will provide basic background for the examination and partial preparation for the dissertation. Not all courses listed are required for preparation for the screening examination in any specific area. Consult a separately published guide, available from the department office, for more information concerning examination content and scheduling. Further guidance concerning the full completion of courses, including those given outside the department, which are recommended for preparation for the dissertation, can be obtained from the faculty in each technical area.

Major Fields in Electrical Engineering — Electrophysics
Students may major in the following fields: Electromagnetics—EE 570b, EE 571b, EE 572ab, EE 573ab, EE 575, EE 576, EE 578, EE 604, Plasma Science—EE 539, EE 570ab, EE 572ab; Power and Machinery—EE 510, EE 511, EE 521, EE 524, EE 525, EE 526, EE 527, EE 528; Quantum Electronics—EE 529, EE 530, EE 531, EE 539, EE 540; Solid State—EE 501, EE 502, EE 504L, EE 506, EE 507, EE 508, EE 537, EE 601, EE 604, EE 606, EE 607; Integrated Circuits—EE 471, EE 501, EE 504L, EE 506, EE 536ab, EE 537, EE 540, EE 569, EE 577, EE 585, EE 601, EE 604, EE 605, EE 606, EE 630; Optics—EE 529, EE 530, EE 531, EE 539, EE 540, EE 559, EE 566, EE 569, EE 589, EE 642, EE 669.

Major Fields in Electrical Engineering — Systems
Students may major in the following fields: Biomedical Engineering and Biomechanics—EE 593; Communication Theory—EE 535, EE 538, EE 550, EE 551, EE 562ab, EE 563, EE 564, EE 565ab, EE 566, EE 567, EE 568, EE 569, EE 583, EE 595, EE 663, EE 664, EE 666, EE 667, EE 669; Computer Engineering—CSCI 561, EE 532, EE 545, EE 547, EE 548, EE 549, EE 550, EE 552, EE 553, EE 554, EE 555, EE 557, EE 560, EE 574, EE 577ab, EE 578, EE 579, EE 650, EE 653, EE 657, EE 658, EE 677, EE 680, EE 681 (see program listing for the Master of Science in Computer Engineering); Intelligent Systems—EE 559, CSCI 561, CSCI 574; Signal Processing—EE 500, EE 517, EE 519, EE 522, EE 559, EE 562a, EE 566, EE 569, EE 583, EE 586L, EE 589, EE 591, EE 592, EE 596, EE 619, EE 668, EE 669, EE 689; Systems and Controls—EE 553, EE 563, EE 585, EE 586, EE 587, EE 588, EE 593.

Graduate Certificate in Engineering Technology Commercialization
See listing in the Special Educational Opportunities section, page 547.
Courses of Instruction

ELECTRICAL ENGINEERING (EE)
The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

101 Introduction to Digital Logic (3, FaSp)
Boolean algebra; number systems; Boolean function synthesis; binary arithmetic; codes; combinational logic devices; sequential circuits; state machine design and implementation.

103L Introduction to Microelectronics (2, Fa)
Laboratory-intensive introduction to basic processes used to fabricate modern integrated circuits. Thin-film growth and deposition, photolithography, integrated-circuit packaging and testing. Process relationship to various disciplines of electrical engineering.

105 Introduction to Electrical Engineering (3, Fa)
Gateway to the majors in Electrical Engineering. An overview of modern electrical engineering: communications, computers, circuits, components, controls, electromagnetics, microelectronics; principles of commercial products such as FAX, modem, copier, CD-ROM, ATM networks.

106Lx Introduction to Computer Engineering/Computer Science (3, Fa)
Examination of key disciplines of computing systems: architecture, operating systems, digital logic, VLSI, networks, AI, robotics, graphics, and algorithms. Includes hardware/software laboratory tours and exercises.

200L Foundations of Electrical Engineering Systems (4, FaSp)

201L Introduction to Digital Circuits (3, FaSp)
Digital system design and implementation using discrete ICs and FPGAs; synchronous design of datapath and control units; state machine implementation methods; timing analysis; lab experiments, logic analyzers; schematic-entry and simulation; semester-end project. (Duplicates credit in former EE 102L). Prerequisite: EE 101.

202L Linear Circuits (4, FaSp)
Lumped circuit elements; network equations; zero-input and zero-state responses; sinusoidal steady-state analysis; impedance; resonance; network functions; power concepts; transformers; Laplace transforms. Prerequisite: EE 200L, PHYS 152L; corequisite: MATH 245.

241 Applied Linear Algebra for Engineering (3, FaSp)
Introduction to the theory of matrices, vector spaces, least-squares approximation and MATLAB. Applications to communications, control and signal processing. Prerequisite: MATH 126.

301 Introduction to Linear Systems (3, FaSp)
Representation and analysis of linear time-invariant systems primarily for the continuous time case. Convolution, Fourier series and transform, Laplace transform, controls and communications applications. Prerequisite: EE 202L; corequisite: MATH 445.

320 Digital Media Basics for Multimedia (3, FaSp)
Digital media basics for creating multimedia applications including analog and digital representation, media editing, interface construction, CD ROM and network delivery. Corequisite: ITP 210.

322 Introduction to Digital Audio (3, Fa)
Fundamentals of sound, acoustics and digital audio signal processing.

326Lx Essentials of Electrical Engineering (4)
Network analysis and theorems; transient analysis; transformers; semiconductor physics and circuits; power amplifiers, modulation and demodulation, and pulse, digital, and switching circuits. Introduction to instrumentation. Not available for credit to electrical engineering majors. Prerequisite: PHYS 152L, MATH 126.

328Lx Circuits and Electronics for Computer Engineers (3, Fa)
Introduction to the physical principles of governing analog circuits for data conversions and data communications. Elementary device behavior for digital systems. Not available for credit to electrical engineering majors. Prerequisite: PHYS 152L.

330 Electromagnetics I (3, FaSp)
Basic static and dynamic electromagnetic field theory and applications; electrostatics, magnetostatics, Maxwell’s equations, energy flow, plane waves incident on planar boundaries, transmission lines. Prerequisite: EE 202L, MATH 445, PHYS 152L.

338 Physical Electronics (3)
Semiconductor device characteristics and applications. Physical models of electronic conduction in solids, p-n junctions, bipolar and field effect transistors and other solid-state devices. Prerequisite: EE 202L, PHYS 152L.

348L Electronic Circuits (4, FaSp)

351 Programming and Multimedia on the World Wide Web (3, Sp)
(Enroll in CSCI 351)

352L Computer Organization and Architecture (3, Sp)
Computer organization and architecture. Concepts include: computer evolution and performance, system busses, cache memory, internal and external memory, input/output, operating system support, computer arithmetic. Prerequisite: CSCI 102.

357 Basic Organization of Computer Systems (3, FaSp)
Organization and operation of the processor, memory and I/O of a minicomputer at the machine language level; assembly language programming; data representation and computer arithmetic. Prerequisite: EE 101, EE 201L, and a high level programming language.

364 Introduction to Probability and Statistics for Electrical Engineering and Computer Science (3, FaSp)
Introduction to concepts of randomness and uncertainty: probability, random variables, statistics. Applications to digital communications, signal processing, automatic control, computer engineering and computer science. Prerequisite: MATH 225 or MATH 245 or EE 241.

370 Electromechanics (3)

390 Special Problems (1-4)
Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

401 Transform Theory for Engineers (3, Fa)
Complex variables, Cauchy Riemann conditions, contour integration and residue theory; Fourier transform; Laplace transform; sampling theory. Discrete time filters, discrete and fast Fourier transform. Prerequisite: EE 301 and MATH 445.

415 Introduction to MEMS (3)
(Enroll in AME 455)

422 Electromagnetic Systems Design (3, FaSp)
Applied electromagnetics for large- and small-scale electromechanical systems. Comprehensive design project. Prerequisite: EE 330.
423L Loudspeaker and Sound-System Design (3, Sp) Project-based design of loudspeaker transducers, filters, and enclosures. Measurement of transfer functions, acoustical performance, distortion, Thiele- Small parameters, and power handling. Listening evaluations. Prerequisite: EE 301 or AME 302; PHYS 152L; recommended preparation: EE 330.

434L Digital Signal Processing Design Laboratory (4) Experiments and design project in digital signal processing (e.g., real-time DSP, acoustics, video) including: systems specification, preliminary analysis, trade-offs studies, implementation, presentation. Prerequisite: EE 438L.

436 Introduction to Condensed Matter Physics (4, Irregular, Sp) (Enroll in PHYS 440)

438L Processing for Microelectronics (3) Applications and electrical evaluation of selected processes used in electronic microfabrication. (Duplicates credit in former MASC 438L.) Prerequisite: EE 330.

439 Principles of Semiconductor Processing (3) (Enroll in MASC 439)

440 Rotating Electric Machinery (3) Basic concepts of machine performance; polyphase synchronous and induction machines; fractional horsepower AC motors, self-synchronous motors and systems; and dynamics of electromechanically coupled systems. Prerequisite: EE 370.

441 Applied Linear Algebra for Engineering (3, FaSpSm) Introduction to linear algebra and matrix theory and their underlying concepts. Applications to engineering problems. Prerequisite: MATH 445.

442 Direct Energy Conversion (3) Fundamentals of direct energy conversion methods. Principles governing conversion by chemical, thermionic, thermoelectric, nuclear, and gas dynamic processes. Prerequisite: PHYS 152L, MATH 226.


445 Introduction to Robotics (4) (Enroll in CSCI 445)

446 Introduction to Artificial Intelligence (3) (Enroll in CSCI 460)

447L Mixed Signal Electronic Circuits (4) Application of solid-state electronic devices to the design of linear and mixed-signal systems. Laboratory experiments and projects involving the design of electronic hardware. Prerequisite: EE 348L.

448L Communication Electronics (4, FaSp) Analysis, design, and experimental evaluation of transistor-level communication circuits and micro systems. Transmission lines, impedance matching, noise, distortion, tuned amplifiers, mixers, oscillators, phase-locked loops. Prerequisite: EE 348L.

450 Introduction to Computer Networks (3, FaSpSm) Network architectures; layered protocols, network service interface; local networks; long-haul networks; internal protocols; link protocols; addressing; routing; flow control; higher level protocols. Prerequisite: junior standing.

452L Game Hardware Architectures (3, Fa) Architectural principles underlying modern game console hardware design; introduction to the programming techniques, optimization strategies, and hardware insights to create powerful games. Prerequisite: EE 352L.

454L Introduction to System Design Using Microprocessors (4, FaSp) Operation and timing of 8/16/32-bit microprocessors; asynchronous and synchronous SRAM interface; burst and pipelined bus cycles, parallel and serial I/O, interrupt controller, DMA controller, bus protocols. Prerequisite: EE 201L and EE 357; recommended preparation: EE 457x.

455x Introduction to Programming Systems Design (4) (Enroll in CSCI 455x)

457x Computer Systems Organization (3, FaSpSm) Register transfer level machine organization; MPIS instruction set architecture; performance; computer arithmetic; organization and detailed implementation of non-pipelined and pipelined processors; cache and virtual memory. Not available for graduate credit to computer science majors. Prerequisite: EE 357.

459L Embedded Systems Design Laboratory (3, Sp) Specification, design, implementation, testing and documentation of a digital system project using embedded processors, programmable logic; analog I/O interfaces and application specific hardware. Prerequisite: EE 454L.

460 Introduction to Digital Media Engineering (3, FaSpSm) Introduction to digital media representation, for audio, images and video signals. Sampling; Fourier and z-transforms; FFT; filter design; image segmentation, image and video compression standards. Prerequisite: EE 301; EE 364 or MATH 407.

462 Electrical Engineering (3) Analog and digital communication systems. Modulation (AM, FM) coding, multi-plexing, noise, error rates, spectral analysis and power. Review of satellite, HDTV, mobile and fiber-optic systems. Not available for degree credit to students in the Communication Theory track in the Ph.D. in Electrical Engineering program. Prerequisite: EE 301.

464 Probability Theory for Engineers (3, FaSpSm) Axiomatic foundations of probability, random variables, Gaussian and Poisson distributions, functions of a random variable. Gaussian random vector, functions of several random variables; sequences of random variables. Prerequisite: EE 301 and MATH 445.

465 Probabilistic Methods in Computer Systems Modeling (3, FaSp) Review of probability, random variables; stochastic processes; Markov chains; and simple queuing theory. Applications to program and algorithm analysis; computer systems performance and reliability modeling. Prerequisite: MATH 407 or EE 364.

467x Introduction to Communication Systems (3) Analog and digital communication systems. Modulation (AM, FM) coding, multi-plexing, noise, error rates, spectral analysis and power. Review of satellite, HDTV, mobile and fiber-optic systems. Not available for degree credit to students in the Communication Theory track in the Ph.D. in Electrical Engineering program. Prerequisite: EE 301.

469 Applied Quantum Mechanics for Engineers (3) Fundamentals of digital media representation, for audio, images and video signals. Sampling; Fourier and z-transforms; FFT; filter design; image segmentation, image and video compression standards. Prerequisite: EE 301; EE 364 or MATH 407.

470 Electromagnetics II (3) Dynamic field theory and elementary solutions to Maxwell’s equations. Introduction to propagation and radiation of electromagnetic fields. Prerequisite: EE 330.

471 Applied Quantum Mechanics for Engineers (3) Introductory quantum mechanics and applications. Schrodinger equation, atomic and molecular processes, time-dependent perturbation theory. Applications to lasers, solid-state demos and gaseous devices. Prerequisite: EE 330 or graduate standing.

472 Introduction to Lasers and Laser Systems (3, Fa) Electric dipole transitions; traveling wave and resonant amplifiers; laser pumping and rate equations; threshold, frequency, and power output of lasers; holography; laser communication systems. Corequisite: EE 470.

473L Lasers and Optics Laboratory (3, Sp) Introductory design/research laboratory in lasers and optics, which typically includes fiber optics, photonics, electro-optics, optical sensors, optical communication, optical signal processing and computing. Corequisite: EE 470.
474 Introduction to Photonics (3, Sp) Photonic system requirements; waveguide modes and dispersion; optical fiber modes, loss and dispersion; principles of operation of lasers, optical amplifiers, detectors and modulators; noise. Prerequisite: EE 330, EE 338.

475 Wireless Communication Technology (3, Fa) Fundamentals of wireless communication from a device point of view. Lab experiments and design project. Recommended preparation: EE 241, EE 483.

476 Chemical Engineering Materials (3, Sp) (Enroll in CHE 476)

477L MOS VLSI Circuit Design (4, FaSp) Analysis and design of digital MOS VLSI circuits including area, delay and power minimization. Laboratory assignments including design, layout, extraction, simulation and automatic synthesis. Prerequisite: EE 328Lx or EE 338.

478L Digital Electronic Circuit Design (4, Sp) Design of digital electronic circuits. Laboratory experiments and an extensive term project using digital hardware. Prerequisite: EE 348L.

479 Analog and Non-Linear Integrated Circuit Design (3, Fa) Analysis and design techniques for CMOS analog and non-linear integrated circuits. Frequency and noise characteristics of broadband amplifiers. Feedback, oscillators, and phase-locked loops. Prerequisite: EE 348L.

481L Control Systems Laboratory (3, Sp) (Enroll in AME 443L.)

482 Linear Control Systems (3, FaSpSm) Analysis of linear control systems; continuous and sampled-data systems, various stability criteria; frequency response and root locus compensation techniques. Prerequisite: EE 301 or graduate standing.

483 Introduction to Digital Signal Processing (3, FaSp) Fundamentals of digital signal processing covering: discrete time linear systems, quantization, sampling, Z-transforms, Fourier transforms, FFTs and filter design. Prerequisite: EE 301.

484 Communication System Design (3, Sp) Design and analysis of analog and digital communication systems. System models, requirements, development, performance analysis and component selection techniques. Comprehensive system design project. Prerequisite: EE 364, EE 475; recommended preparation: EE 467.

490X Directed Research (2-8, max 8) Individual research and readings. Not available for graduate credit.

499 Special Topics (2-4, max 8) Course content will be selected each semester from current developments in the field of electrical engineering.


501 Solid State (3) (Enroll in MASC 501)

502 Advanced Solid State (3) (Enroll in MASC 502)

504L Solid-State Processing and Integrated Circuits Laboratory (3) Laboratory oriented with lectures keyed to practical procedures and processes. Solid-state fabrication and analysis fundamentals; basic device construction techniques. Prerequisite: BSEE.

505 Microelectronic Neural Networks and System Applications (3, Sp) Compact understanding of neural network paradigms; architectures and data flow for microelectronic neural processors and systems; digital-analog VLSI sensing and micro robotic control; system applications. Prerequisite: EE 483; corequisite: EE 577a.


507 Magnetic and Dielectric Properties of Materials (3) (Enroll in MASC 507)

508 Imperfections in Solids (3) (Enroll in MASC 508)

509 Electromagnetics for Semiconductors and Photonics (3) Overview of electromagnetics needed to understand and design photonic devices. Includes discussion of waveguides and resonant cavities and an introduction to photonic crystals.

510 Symmetrical Components (3) The theory of symmetrical components and their use in power system analysis; sequence impedances of system components; other transformations and applications.


515 High Voltage Technology (3) High voltage engineering basic concepts; theoretical, design, and practical aspects of overvoltages, travelling-waves, insulation, and aging; breakdown mechanisms; insulation coordination.

516 Electric Power Distribution (3, Irregular) Distribution system planning, load characteristics, substation, primary and secondary networks, cables and overhead conductors, voltage regulation and capacitor application, effects of industry deregulation. Prerequisite: EE 510; recommended preparation: EE 443.

517 Statistics for Engineers (3, Sp) Presents statistics with engineering emphasis. Topics include confidence intervals, hypothesis testing, estimation, regression, nonparametric tests, analysis of variance, quality control, and experimental design. Recommended preparation: EE 464 or other probability course.

518 Semiconductor Materials for Devices (3) (Enroll in MASC 518)


520 Introduction to Quantum Information Processing (3, Sp) Introduces the basics of quantum computation and quantum information theory: quantum bits and registers, unitary gates, algorithms, error correction, and quantum cryptography. Recommended preparation: EE 441, EE 464.

521 Power Systems (3) Transmission lines; transients in power systems; control; stability. Special topics.


525 Power System Protection (3) Theory of system and equipment protection, characteristics of relays, relay coordination, and system considerations. Prerequisite: EE 510.
526 Economic Operation of Electric Power Systems (3) Power system formulation; determination of loss coefficients and penalty factors; dispatch of thermal systems and pools; introduction to combined hydro-thermal dispatch; digital techniques. Prerequisite: three courses in power area.

527 Digital Techniques in Power System Analysis and Control (3) System formulations for digital studies. Topics in the application of computers to the planning, analysis, and control of power systems.

528 DC and AC-DC Power Systems (3) Discussion of high-voltage DC transmission systems. Aspects of operation, protection, construction, and economics of DC and parallel AC-DC operation. Prerequisite: EE 511.

529 Optics (3) Basic graduate level optics including wave optics, foundations of geometric optics, optical elements, aberration theory, Hermite-Gaussian beams, multilayer structures, and matrix techniques. Recommended preparation: EE 470 or graduate standing.

530 Optical Materials, Instruments and Devices (3) Anisotropic materials and devices; properties of metals; design and theory of selected optical instruments; properties of electrooptic, acoustooptic, and spatial light modulators; optical detectors. Prerequisite: EE 529.


532 Wireless Internet and Pervasive Computing (3, Fa) Wireless Internet access technologies, 3G cellular systems, WAP and PKI protocols, mobile computing devices, network security for mobile E-commerce, software and middleware for pervasive, cluster, grid, and Internet computing. Prerequisite: EE 450; recommended preparation: EE 457x.

534 Materials Characterization (3) (Enroll in MASC 534)

535 Mobile Communications (3, Fa) The mobile communication channel; techniques used to combat the channel; cellular communications; multiple-access techniques; example mobile communication systems. Prerequisite: EE 562a; recommended preparation: EE 567.

536ab Mixed-Signal Integrated Circuit Design (3-3, FaSp) a: MOSFET operation and models; voltage references and biasing; elementary amplifier configurations; design techniques for high-speed operational amplifiers, comparators and transconductors; compensation methods. b: Non-linear integrated circuits, data-converter architectures and implementations, comprehensive design project. (Duplicates credit in former EE 533ab.) Prerequisite: EE 479.


538 Spread Spectrum Systems (3, Sp) Covers the description analysis and design of Spread Spectrum Systems in military, navigation and wireless communication applications: portable, mobile, cellular and micro-cellular (PCS), including the industry standard IS-95. Prerequisite: EE 564; recommended preparation: EE 568.

539 Engineering Quantum Mechanics (3, Fa) Quantum mechanics for engineering majors who work with solid-state devices, quantum electronics, and photonics. Schroedinger equation, perturbation theory, electronic and optical processes.

540 Introduction to Quantum Electronics (3) Fundamentals of light amplification; laser amplifiers and oscillators; atomic pumping; maser and laser systems; definitions of coherence; measurements in quantum electronics. Prerequisite: EE 470.

541 Radio Frequency Filter Design (3, Fa) Theory and realization of passive and transconductance-based active filters for radio frequency communications. Distributed and quasi-distributed passive filters. Circuit testing via scattering parameters. Prerequisite: EE 348.

542 Advanced Power System Protection (3) HV and EHV Power System Protection topics: power line carriers, phase comparison, directional comparison, transfer trip, multi-terminal lines, breaker failure and generation. Prerequisite: EE 525.

543ab1 Digital Control Systems (a: 3, Fa; br: 1) a: Design, analysis, and implementation of digital control systems using microprocessors; Z-transform methods; frequency domain and state space approach; computational aspects; sampling and quantization. Prerequisite: EE 482. b: Modeling of real processes; design and implementation of digital control systems in the controls laboratory. (Lab is required for the b section only.) (Duplicates credit in former EE 485aBL.) Prerequisite: EE 543a.

544 Radio Frequency Systems and Hardware (3, Sp) Elements of radio frequency communication systems: modulation/demodulation strategies, transmission-channel impairments, performance criteria, hardware (low-noise amplifiers, mixers, oscillators), digital backend, contemporary case studies. Prerequisite: EE 301, EE 348L, EE 364.

545 Robotics (3, FaSp) (Enroll in CSCI 545)

546 Intelligent Embedded Systems (3, Sp) (Enroll in CSCI 546)

547 Sensing and Planning in Robotics (3, Fa) (Enroll in CSCI 547)

548 Analytical Methods in Robotics (3) (Enroll in AME 548)

549 Queueing Theory for Performance Modeling (3, Sp) Review of Poisson and Markov processes; Markovian and non-Markovian queueing systems; networks of queues; priority queueing; applications of the theory to computer systems and communication networks. Prerequisite: EE 464 or EE 465.

550 Design and Analysis of Computer Communication Networks (3, Fa) Applications of stochastic modeling and optimization techniques to communication network design and analysis. Data link control; performance models; multi-access channels; routing and flow control. Prerequisite: EE 450; EE 549 or EE 465.

551 Principles of Radar (3, Irregular) Signal propagation, reflections from targets; radar equation; detection of scintillating targets; resolution; ambiguity functions; clutter rejection; tracking radars. Prerequisite: EE 470, EE 562a.

552 Asynchronous VLSI Design (3, FaSp) Asynchronous channels and architectures; implementation design styles; controller synthesis; hazards, and races; Petri-nets; performance analysis, and optimization; globally asynchronous locally synchronous design. Open only to graduate students. Prerequisite: EE 477.


554 Real Time Computer Systems (3, Sp) Structure of real-time computer systems; analog signals and devices; scheduling, synchronization of multiprocessors; reliability, availability; serial/parallel computations; real-time operating systems and languages; design examples. Prerequisite: EE 457x.
555 Broadband Network Architectures (3, FaSp) ATM and BISDN, switch designs, high speed local, campus and metropolitan area networks, lightwave and photonic networks, network management techniques, applications and gigabit testbeds. Prerequisite: EE 450 and EE 465.

556 Stochastic Optimization (3) Dynamic programming for discrete time stochastic dynamical systems, stochastic approximation, learning algorithms, stochastic stability, simulated annealing. Prerequisite: EE 562a.

557 Computer Systems Architecture (3, FaSp) Comparative studies of computer system components: the CPU, memory, and I/O; analytical modeling techniques to allow comparative evaluation of architectures; parallelism and supercomputers. Prerequisite: EE 457x.

558 Optical Fiber Communication Systems (3, FaSp) State-of-the-art optical fiber communication systems. Emphasis on optoelectronic-device and communication-systems issues necessary to provide high-speed and/or networked optical communications. Recommended preparation: EE 338; basic knowledge of optics, semiconductor, and communications concepts.

559 Mathematical Pattern Recognition (3, Sp) Distribution free classification, discriminant functions, training algorithms; statistical classification, parametric and non-parametric techniques, potential functions; non-supervised learning. Prerequisite: EE 464; corequisite: EE 441.

560 Digital System Design-Tools and Techniques (3, Sm) ASIC design, FPGAx, VHDL, verilog, test benches, simulation, synthesis, timing analysis, post-synthesis simulation, FIFOs, handshaking, memory interface, PCI bus protocol, CAD tools, design lab exercises. Prerequisite: EE 457x, EE 454L; recommended preparation: familiarity with CAD tools.

561 Foundations of Artificial Intelligence (3-3, FaSp) (Enroll in CSCI 561)

562ab Random Processes in Engineering (a: 3, FaSpSm; b: 3, Irregular) a: Random vectors, sequences, and functions. Linear transformations, second moment theory, spectral densities, narrowband processes, Gaussian processes, correlation detection, linear minimum mean square error estimation. Prerequisite: EE 441, EE 464. b: Orthogonal or independent increment processes. Poisson processes. Nonlinear operations on random processes; power-law detectors. Markov chains and processes; the Fokker-Planck equation; level crossing problems. Prerequisite: EE 562a.

563 Estimation Theory (3, Fa) Parameter estimation and state estimation technique including: least squares, BLUE, maximum-likelihood, maximum a posteriori, Kalman-prediction, Kalman-filtering and Kalman smoothing and extended Kalman filtering. Prerequisite: EE 562a.

564 Communication Theory (3) Elementary statistical design theory with applications to the design of digital communications receivers and radar receivers; signal design in digital communications. Prerequisite: EE 562a.

565ab Information Theory (a: 3, Fa; b: 3, Irregular) Information measures; asymptotic equi-partition property; source coding theorem; noiseless coding; cryptography; channel coding theorem; rate distortion theory; Gaussian channels; multiple user source and channel theory. Prerequisite: EE 464; EE 565a before b.

566 Optical Information Processing (3, Fa) Coherent and incoherent optical transforming, imaging and two-dimensional information processing systems; optical image processing, spatial frequency response and filtering; optical and digital holography. Recommended preparation: EE 401.

567 Communication Systems (3, Fa) Analysis of communication systems operating from very low to optical frequencies. Comparison of modulation and detection methods. System components description. Optimum design of communication systems. Prerequisite: EE 562a.

568 Error Correcting Codes (3, Sp) Finite field theory; linear block codes, convolutional codes, algebraic codes; decoding methods; examples. Prerequisite: EE 441 and EE 464.

569 Introduction to Digital Image Processing (3, FaSp) Image sampling, 2-D image transform, image enhancement, geometric image modification, morphologic processing, edge detection, texture analysis, image filtering and restoration. Graduate standing. Recommended preparation: EE 401, EE 464.

570ab Advanced Electromagnetic Theory (3-3) Static and dynamic electromagnetic field theory; solution of scalar and vector boundary value problems; Kirchhoff radiation theory; geometrical optics and geometrical diffraction theory. Prerequisite: EE 470.

571ab Microwave Networks (3-3) a: Microwave network theory for transmission lines and waveguides, discontinuities, impedance transformers, resonators, multi-junction networks, periodic structures, non-reciprocal and active devices. Prerequisite: EE 470. b: Parameter matrices, approximate design procedures for distributed networks from lumped networks, coupled lines, equivalent coupled-line circuits, Kuroda’s identities, and capacitance matrix transformations. Prerequisite: EE 571a.

572ab Plasma Dynamics (3-3) Particle drifts, collision phenomena, Boltzmann and Vlasov equations, hydrodynamic equations, Coulomb interactions; waves in a cold and hot plasma, plasma oscillations, Landau damping, hydrodynamic waves.

573ab Antenna Analysis (3-3) Analysis of idealized antenna models, including the dyadic Green’s function, reciprocity, aperture radiation, methods of moments, geometrical and physical optics, reflectors, arrays. Prerequisite: EE 470.

574 Computer Vision (3, Fa) (Enroll in CSCI 574)

575 Application of Method of Moments to Electromagnetic Problems (3) Formulations of and solutions to integral equations in electromagnetic scattering and radiation problems. Prerequisite: EE 570ab.

576 Analytical Techniques for Electromagnetic Theory (3) A study of analytical techniques commonly used in electromagnetic theory including integral transforms, asymptotic approximations, modal expansions, series transformations, function theoretic methods, and variational formulations. Prerequisite: EE 570ab.

577ab VLSI System Design (a: 3, FaSp; b: 3, FaSp) a: Integrated circuit fabrication; circuit simulation; basic device physics; simple device layout; structured chip design; timing; project chip; MOS logic; system design silicon compilers. Prerequisite: EE 477; b: VLSI design project; chip level design issues: power and clock distribution, packaging, I/O; design techniques; testability; chip fabrication and test.

578 Reflector Antennas (3) Introduction to the analytical and numerical techniques used in the analysis and design of modern reflector antenna systems, including physical optics, asymptotic techniques, shaping and feeds. Prerequisite: EE 470.

580 Optical Communications (3, Sp) Analysis and design of optical and fiber optical systems; direct detection, heterodyning, laser modulation formats; receiver analysis and fiber modeling; digital error probabilities. Required preparation: EE 562a.


586L Advanced DSP Design Laboratory (4) Real-time adaptive signal processing design projects using special purpose DSP processors. Suitable project areas include acoustics, speech, arrays, image compression and biomedical signal processing. Required preparation: EE 583 or EE 569.


590 Directed Research (1-12, FaSpSm) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.


592 Computational Methods for Biomedical Imaging (3, Sp) Analytic tomographic reconstruction from projections in 2-D and 3-D; algorithms for model based reconstruction; maximum likelihood and Bayesian methods; applications to CT, PET and MRI. Required preparation: EE 483, EE 562a.

593 Multivariable Control (3, Fa) Feedback performance analysis; robustness and stability margins; sensitivity; disturbance attenuation; design tradeoffs; singular value, characteristic locus, and inverse Nyquist array design methods. Required preparation: EE 482 and EE 585.

594abz Master's Thesis (2-2-0, FaSpSm) For the master’s degree. Credit on acceptance of thesis. Graded IP/CR/NC.

595 Algebraic Coding Theory (3, Fa) Finite field theory; Reed Solomon codes; algebraic codes; algebraic decoding methods; examples. Required preparation: EE 441, EE 464.


599 Special Topics (2-4, max 9) The course content will be selected each semester to reflect current trends and developments in the field of electrical engineering.


604 Microwave Solid-State Devices (3) Interactions between fields and drifting carriers which lead to active device operation at microwave frequencies. Avalanche, transferred electron, and acoustic/electric oscillators and amplifiers; parametric interactions. Recommended preparation: EE 601 or EE 537.

605 Heterojunction Materials and Devices (3) Heterojunction materials systems, heterojunction theory, majority and minority carrier transport, carrier confinement, tunneling, quasi-electric fields, modulation doping, lasers detectors, solar cells, transistors and quantum wells. Required preparation: EE 601.

606 Nonequilibrium Processes in Semiconductors (3) Physical processes, and photomagnetic effects. Carriers lifetime and trapping; luminescence; hot carrier and high field effects. Required preparation: MASC 501.

607 Microelectromechanical Systems (3, FaSpSm) Exploration of the technology and physical principles of MEMS, and survey various MEMS of current interest. Required preparation: EE 504.

608L Microelectromechanical Systems Laboratory (3, Fa) Lab fabrication and analysis of several MEMS applications, including microfabrication-based sensors and actuators, microfluidic components, and deformable mirror array.


632 Integrated Communication Systems (3) Analysis and design of high-speed integrated communication systems at circuit and system levels. Emphasis on broadband wireless applications. Transceiver architectures, amplifiers, oscillators, frequency synthesizers. Prerequisite: EE 536a.

642 Advanced Geometrical Optics (3) First order design of optical systems; origin of aberrations and their effects on wave propagation and imaging based on geometrical and physical optics. Prerequisite: EE 529.

650 Advanced Topics in Computer Networks (3, Irregular) Protocol modeling; flow and congestion control, dynamic routing, distributed implementation; broadcast communication media and multiple access protocols; local networks, satellite networks, terrestrial radio networks. Prerequisite: EE 550 or EE 555 or CSCI 551.

652 Wireless Sensor Networks (3, Fa) Sensor network applications, design and analysis. Deployment; energy-efficiency; wireless communications; data-centric operation; capacity and lifetime; collaborative signal processing; reliability, fault-tolerance and security. Prerequisite: EE 450; recommended preparation: EE 465, good programming/mathematical skills.


657 Parallel and Distributed Computing (3, FaSpSm) Parallel programming models/software tools, multiprocessor systems, multiprocessor clusters, latency tolerance, multithreading, fast message passing/middleware, interconnection networks, SMP, cluster, and grid computing applications. Prerequisite: EE 557.

658 Diagnosis and Design of Reliable Digital Systems (3, Fa) Fault models; test generation; fault simulation; self-checking and self-testing circuits; design for testability; fault tolerant design techniques; case studies. Prerequisite: graduate standing.

659 Interconnection Networks (3, Sp) Theory, design and analysis of interconnection networks for multiprocessor systems. Study of direct and indirect topologies, deadlock-free routing, flow control, network interfaces, optical interconnects. Prerequisite: EE 557.

663 Satellite Communications (3) Analysis and design of communication systems that operate via orbiting satellites. Covers hardware, performance capabilities, system design, and applications to today's satellite systems. Prerequisite: EE 562a; recommended preparation: EE 567, EE 564 and a Bachelor of Science degree in Electrical Engineering.

664 Advanced Topics in Communication Theory (3, Irregular) Synchronization in digital communication systems, tracking loop theory, acquisition and tracking, carrier and suppressed carrier waveforms, other advanced topics in communication theory. Prerequisite: EE 564.

666 Data Communication (3, Irregular) Receiver design for modulations and channels with memory. Iterative and adaptive detection and decoding algorithms. Application to fading, intersymbol interference, and interference limited channels. Prerequisite: EE 564; recommended preparation: EE 568, EE 563 or EE 583.

667 Array Signal Processing (3, Sp) Beam-forming principles, monopulse and conical-scan concepts, phased arrays, synthetic multiple beam arrays; signal processing techniques for synthetic aperture formation, adaptivity, and retro-directing. Prerequisite: EE 562a.

668 VLSI Array Processors for Signal Processing (3, Irregular) Signal processing algorithms; applications of special purpose VLSI processing architecture, systolic/wavefront arrays, VLSI DSP chips and array processors to digital signal processing and scientific computation. Prerequisite: EE 483.


674ab Advanced Topics in Computer Vision (3-3, Irregular) (Enroll in CSCI 674ab)

675 Topics in Engineering Approaches to Music Cognition (3, max 6) (Enroll in ISE 575)

677 VLSI Architectures and Algorithms (3) VLSI models; measures of area, volume and time; mapping algorithms; systolic arrays; area time tradeoffs; applications to signal and image processing problems. Prerequisite: EE 557.

680 Computer-Aided Design of Digital Systems I (3, Sp) Synthesis; partitioning; placement; routing of digital circuits; integrated circuit design methods; simulation at the switch, gate, register transfer and system levels. Prerequisite: EE 581; recommended preparation: EE 577a.

681 Computer-Aided Design of Digital Systems II (3) Theory and techniques for design and analysis of digital logic; specification, formal models; hardware-descriptive languages; formal verification, high level synthesis; logic synthesis. Prerequisite: EE 557, EE 680.

689 Optical Computing Systems (3, Sp) Systems for analog, discrete and binary numerical computations on 1-D or multidimensional data; matrix-vector processors; input/output; combinational and sequential logic; interconnections; parallel optical processors. Prerequisite: EE 566.

690 Directed Research (1-4, maximum number to be determined by the department, FaSpSm) Laboratory study of specific problems by candidates for the degree Engineer in Electrical Engineering. Graded CR/NC.

790 Research (1-12, FaSpSm) Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

794abcdz Doctoral Dissertation (2-2-2-2-0, FaSpSm) Credit on acceptance of dissertation. Graded IP/CR/NC.
Environmental Engineering

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Faculty
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*Recipient of university-wide or school teaching award.

Degree Requirements
Educational Program Objectives
Environmental engineers are the technical professionals who identify and mitigate environmental damage. Environmental engineers provide safe drinking water, treat and properly dispose of wastes, maintain air quality, control water pollution and remediate sites contaminated by spills of hazardous substances. They monitor the quality of the air, water and land and develop improved means to protect the environment.

The undergraduate programs in environmental engineering have the same objectives as those in civil engineering (see page 580).

Bachelor of Science in Environmental Engineering
See listing on page 583, Civil Engineering.

Minor in Environmental Engineering
A minor in environmental engineering provides students with a basic knowledge of our environment, potential causes for its deterioration, methods to prevent or mitigate environmental hazards, and the means to improve its quality at reasonable costs. Students will learn how to control water pollution, maintain air quality, treat and properly dispose of wastes, and remediate sites contaminated due to improper disposal of hazardous waste. This minor also enhances students’ employment opportunities in the field of environmental engineering. The program provides the necessary infrastructure for the pursuit of graduate studies in environmental engineering.

The minor in environmental engineering is offered to undergraduates in various fields of engineering and natural sciences.

Prerequisite courses
CHEM 105abL or CHEM 115abL; MATH 125, MATH 126 and MATH 226, and PHYS 151L.

Required Courses

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<tr>
<th>Course</th>
<th>Units</th>
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<tr>
<td>CE 443</td>
<td>3</td>
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<td>CE 453</td>
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<td>CE 463L</td>
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Bachelor of Science in Civil Engineering (Environmental Engineering)
See listing under Civil Engineering on page 582.

Master of Science in Environmental Engineering
See listing under Civil Engineering on page 584.

Master of Engineering in Environmental Quality Management
See listing under Civil Engineering on page 584.

Ph.D. in Civil Engineering (Environmental Engineering)
See listing under Civil Engineering on page 586.

Sustainable Cities Graduate Certificate
See the listing under Sustainable Cities Program in the College of Letters, Arts and Sciences section on page 454.

Courses of Instruction

ENVIRONMENTAL ENGINEERING (ENE)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

201 Introduction to Applied Environmental Science and Engineering (4) Gateway to B.S. in Civil Engineering (Environmental Engineering), B.S., Environmental Engineering, and Minor in Environmental Engineering. Fundamental concepts of environmental science and engineering. Pollution control and remediation for air, water and soil. Pollution remediation for developing countries.

390 Special Problems (1-4) Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

400 Environmental Engineering Principles (3, FaSp) Analysis of water, air, and land pollution, including hazardous waste and engineering of mitigation measures. Water and waste water treatment analysis. Prerequisite: CHEM 105L or CHEM 115L; MATH 226; PHYS 152L.

410 Environmental Fluid Mechanics (3, Fa) Equation of motion; continuity, momentum, energy principles; dimensional analysis, similarities; groundwater flows; transport in conduits and channels; mixing, dispersion in environments; manifold diffusers; hydraulic transients. (Duplicates credit in CE 309 and AME 309.) Prerequisite: MATH 245.

428 Air Pollution Fundamentals (3, Sp) Air pollution effects on man, vegetation, materials; pollutant sampling and analysis; air quality standards and criteria; meteorological factors and dispersion modeling. Prerequisite: ENE 400.
429 Air Pollution Control (3, Fa) Emission surveys; engineering controls of aerosols and gaseous contaminants at emission sources, disposition of contaminants. Field trips. Senior standing. **Prerequisite:** ENE 428; CE 309 or ENE 410.

443 Environmental Chemistry (3) (Enroll in CE 443)

453 Water Quality Control (3) (Enroll in CE 453)

463L Water Chemistry and Analysis (3) (Enroll in CE 463L)

465 Water Supply and Sewerage System Design (3) (Enroll in CE 465)

486 Design of Solid and Hazardous Waste Engineering Systems (3, Sp) Engineering design of solid and hazardous waste facilities such as waste minimization, secured landfill, and hazardous waste treatment. **Prerequisite:** ENE 400, CE 473.

487 Environmental Biotechnology and Bioremediation (3, Sp) Understanding and designing microbiological processes for environmental protection; learning how processes in environmental biotechnology work; emerging applications for bioremediation of hazardous chemicals in the environment. **Prerequisite:** CE 210L, BISC 320L.

495 Seminars in Environmental Engineering (1, FaSp) Hazardous waste management, biodegradation of environmental pollutants, groundwater problems, waste minimization, energy resources, and air pollution control.

502 Environmental and Regulatory Compliance (3, FaSp) Federal and state environmental laws; environmental impact assessment techniques; permitting for industrial facility construction and operation. **Prerequisite:** graduate standing.

503 Microbiology for Environmental Engineers (3) (Enroll in CE 503)

504 Solid Waste Management (3) (Enroll in CE 504)

505 Energy and the Environment (3, Fa) Environmental effects of energy development using fossil and fissile fuels, geothemics, photosynthesis, and other sources. Relationship of elemental cycles to the life supporting systems.

506 Ecology for Environmental Engineers (3, Sp) The role of environmental engineering in maintaining stability of freshwater, marine, and terrestrial ecosystems; macroscopic plant and animal forms as indicators of water quality.

510 Water Quality Management and Practice (3, Fa) Surface and ground water quality and resources management; water pollution in aquatic environment; water/wastewater infrastructure systems and management.

513L Instrumental Methods for Environmental Analysis (3) (Enroll in CE 513L)

514ab Advanced Sanitary Engineering Design (3-3) (Enroll in CE 514ab)

516 Hazardous Waste Management (3, Fa) Standards and regulations for the management of hazardous waste: identification, transportation, monitoring, storage, treatment, and disposal practices.

517 Industrial and Hazardous Waste Treatment and Disposal (3) (Enroll in CE 517)

518 Environmental Systems Engineering and Management (3, Fa) Evaluating, implementing and managing effective environmental systems to prevent pollution, conserve energy and resources, reduce risks and achieve sustainability in business and industries.

523 Process Kinetics and Dynamics in Environmental Engineering (3) (Enroll in CE 523)

526 Environmental Pollutants: Monitoring and Risk Assessment (3, Sp) Gaseous and particulate air pollutants, their measurement and instrumentation methods, and their effects on the environment and human health; studies on toxicity and risk assessment of selected pollutants.

535 Applied Air Quality Management (3, Fa) Pollutant sampling; occupational, community, and personal exposures; receptor modeling; data analysis; health effects of air pollutants.

553 Chemical and Biological Processes in Environmental Engineering (3) (Enroll in CE 553)

560 Environmental Aspects of Oil and Gas Production (3, Sp) Environmental aspects of drilling for and producing oil and gas, and the necessary safety practices. Attention is given to the urban areas.

563 Chemistry and Biology of Natural Waters (3) (Enroll in CE 563)

580 Applied Environmental Engineering Biotechnology (3, Sp) Fundamentals of bioremediation processes; bioremediation technologies for decontamination of air, water, and soil; global applications of bioremediation techniques.

590 Directed Research (1-12) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.


596 Chemical Reactions in the Atmosphere (3, 2 years, Fa) Chemical reactions and scavenging processes important in urban air pollution. Effects of solar irradiation on vehicle exhaust gases, oxides of nitrogen and sulfur.

790 Research (1-12) Research leading to the doctorate. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

Daniel J. Epstein

Degree Requirements

Educational Program Objectives
Industrial and Systems Engineering provides an education that blends information technology, engineering and management, with a strong emphasis on people skills, problem-solving skills and communication skills. Our objective is to prepare students for successful careers by teaching students to:

1. Describe the essential components and inter-connective relationships within complex systems.
2. Design and execute experiments and create mathematical, numerical, heuristic and other objective models.
3. Understand the innovations that form the building blocks of the modern technological world.
4. Generate and validate solutions to a problem.
5. Work with others in a collaborative environment and contribute to the success of an organization.
6. Clearly articulate and communicate findings.
7. Understand contemporary developments in the field.
8. Describe the principles for managing and operating production systems within their area of emphasis.

For additional information, visit our Web site at www.usc.edu/dept/ise.
## Bachelor of Science in Industrial and Systems Engineering

The minimum requirement for the degree is 128 units. A GPA of C (2.0) or higher is required in all upper division courses in the Epstein Department of Industrial and Systems Engineering, including any approved substitutes for these courses taken at USC. See the common requirements for undergraduate degrees, page 541.

### COMPOSITION/WRITING REQUIREMENT

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140*</td>
<td>4</td>
</tr>
<tr>
<td>WRIT 340</td>
<td>3</td>
</tr>
</tbody>
</table>

### GENERAL EDUCATION (SEE PAGE 60)

**General education** + 20

### PRE-MAJOR REQUIREMENTS

**Math Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>MATH 125</td>
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<tr>
<td>MATH 126</td>
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<td>MATH 226</td>
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**Physics Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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<tbody>
<tr>
<td>PHYS 151L**</td>
<td>4</td>
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<tr>
<td>PHYS 152L</td>
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**Chemistry Elective**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>CHEM 105L</td>
<td>4</td>
</tr>
<tr>
<td>CHEM 115L</td>
<td>4</td>
</tr>
<tr>
<td>MASC 110L</td>
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**Economics Requirement**

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<td>ECON 203</td>
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### MAJOR REQUIREMENTS

**Business**

<table>
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**Engineering**

<table>
<thead>
<tr>
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<tbody>
<tr>
<td>ENGR 102</td>
<td>2</td>
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**Electrical Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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<tbody>
<tr>
<td>AME 341a</td>
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<tr>
<td>EE 326L***</td>
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### Computer Science

<table>
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<tbody>
<tr>
<td>CSCI 101</td>
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<tr>
<td>ISE 382</td>
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<tr>
<td>CSCI 485</td>
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### Industrial and Systems Engineering

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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<tbody>
<tr>
<td>ISE 105</td>
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<tr>
<td>ISE 220</td>
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<tr>
<td>ISE 225</td>
<td>3</td>
</tr>
<tr>
<td>ISE 232L</td>
<td>3</td>
</tr>
<tr>
<td>ISE 310L</td>
<td>4</td>
</tr>
<tr>
<td>ISE 330</td>
<td>3</td>
</tr>
<tr>
<td>ISE 331</td>
<td>3</td>
</tr>
<tr>
<td>ISE 370L</td>
<td>4</td>
</tr>
<tr>
<td>ISE 410</td>
<td>3</td>
</tr>
<tr>
<td>ISE 426</td>
<td>3</td>
</tr>
<tr>
<td>ISE 435</td>
<td>3</td>
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<tr>
<td>ISE 440</td>
<td>3</td>
</tr>
<tr>
<td>ISE 460</td>
<td>3</td>
</tr>
<tr>
<td>ISE 495abx</td>
<td>2-2</td>
</tr>
</tbody>
</table>

### MAJOR ELECTIVES

**Approved engineering electives** + 20

Free electives 7

Total units: 128

*GE Category VI is taken concurrently with WRIT 140.

**GE Category III is fulfilled by PHYS/CHEM requirement.

***Students selecting EE 326 are only required to complete 2 units of approved engineering elective.

*The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II or VI.

### Bachelor of Science in Industrial and Systems Engineering (Information Systems Engineering)

The minimum requirement for the degree is 128 units. A GPA of C (2.0) or higher is required in all upper division courses in the Epstein Department of Industrial and Systems Engineering, including any approved substitutes for these courses taken at USC. Students must choose either the computer science track or the information and operations management track. See the common requirements for undergraduate degrees, page 541.

### COMPOSITION/WRITING REQUIREMENT

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>WRIT 140*</td>
<td>4</td>
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<tr>
<td>WRIT 340</td>
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</tbody>
</table>

**General education** + 20

### PRE-MAJOR REQUIREMENTS

**Math Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>MATH 125</td>
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<tr>
<td>MATH 126</td>
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<td>MATH 225</td>
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<tr>
<td>MATH 226</td>
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</table>

**Physics Requirement**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>PHYS 151L</td>
<td>4</td>
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</tbody>
</table>

**Chemistry Elective**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHEM 105L</td>
<td>4</td>
</tr>
<tr>
<td>CHEM 115L</td>
<td>4</td>
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</tbody>
</table>

**Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENGR 102</td>
<td>2</td>
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### COMPUTER SCIENCE TRACK

**Computer Science**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
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<tbody>
<tr>
<td>CSCI 101L</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 102L</td>
<td>4</td>
</tr>
<tr>
<td>CSCI 201L</td>
<td>4</td>
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</tbody>
</table>

**Industrial and Systems Engineering**

<table>
<thead>
<tr>
<th>Course</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 105</td>
<td>2</td>
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<tr>
<td>ISE 220</td>
<td>3</td>
</tr>
<tr>
<td>ISE 225</td>
<td>3</td>
</tr>
<tr>
<td>ISE 310L</td>
<td>4</td>
</tr>
<tr>
<td>ISE 330</td>
<td>4</td>
</tr>
<tr>
<td>ISE 382</td>
<td>3</td>
</tr>
<tr>
<td>ISE 410</td>
<td>3</td>
</tr>
<tr>
<td>ISE 435</td>
<td>3</td>
</tr>
</tbody>
</table>
I SE 440  Work, Technology, and Organization  3
I SE 460  Engineering Economy  3
I SE 470  Human/Computer Interface Design  3
I SE 495abx  Senior Design Project  2-2

Electives**
Computer science/information technology program electives  10
Approved engineering electives  3
Free electives  10

INFORMATION AND OPERATIONS MANAGEMENT TRACK
UNITS

Business
I OM 431  Business Information Systems  4
I OM 433  Business Information Systems Analysis and Design  4
I OM 435  Business Database Systems  4

Computer Science
C SCI 101L  Fundamentals of Computer Programming  3

Industrial and Systems Engineering
I SE 105  Introduction to Industrial and Systems Engineering  2
I SE 220  Probability Concepts in Engineering  3
I SE 225  Engineering Statistics I  3
I SE 310L  Introduction to Operations Research: Deterministic Models  4
I SE 410  Production II: Planning and Scheduling  3
I SE 435  Discrete Systems Simulation  3
I SE 440  Work, Technology, and Organization  3
I SE 460  Engineering Economy  3
I SE 470  Human/Computer Interface Design  3
I SE 495abx  Senior Design Project  2-2

Electives**
Computer science/information technology program electives  6
Approved engineering electives  3
Free electives  10

Total units: 128

*GE Category III is fulfilled by PHYS/CHEM requirement.

**Electives in the CSCI/ITP or approved engineering electives lists are geared so that students can take courses in an area of interest. Courses not listed may be petitioned for approval through the department.

+The university allows engineering majors to replace the GE Category IV with a second course in Categories I, II, or VI.

CSCI/ITP Electives: CSCI 271, CSCI 303, CSCI 351, CSCI 460, CSCI 477L, CSCI 480, CSCI 485, EE 357, EE 450, EE 457, ITP 109x, ITP 150x, ITP 155x, ITP 203x, ITP 211x, ITP 215x, ITP 250x, ITP 321x

Approved Engineering Electives: Any of the courses listed below that are not specifically required in a student’s program may be selected to satisfy the approved engineering elective requirement. Substitutions of a graduate level I SE course will be considered upon petition.

AME 341a, AME 341B, CE 408, CE 460, CE 471, ISE 331, ISE 426, ISE 470.

Minor in Engineering Management
This minor is designed to provide students who have a sound foundation in mathematics and the sciences with tools and skills for managerial analysis and problem solving.

Science and technology are driving significant portions of American and global economies. Individuals, companies, and governments are demanding products, services, and systems, which grow more complicated every day. Suppliers are forced by competition to provide goods and services efficiently and economically.

Scientists and engineers are trained in scientific and technical subjects which form an excellent base for building complex, technical products, services and systems. But more and more, scientists and engineers are managing the financial, material and human resources required to turn abstract ideas into physical and virtual reality, often without any formal management training. This minor provides that training, a complement to any science or technology degree.

Application Procedures
Applicants must be upper division students in good standing and complete the Change/Addition of Major, Minor or Degree Objective form. The minor is not open to industrial and systems engineering majors.

PREREQUISITES

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>I SE 220</td>
<td>(Engineering or equivalent) 3</td>
</tr>
<tr>
<td>I SE 225</td>
<td>Engineering Statistics I (or equivalent) 3</td>
</tr>
<tr>
<td>MATH 125</td>
<td>Calculus I 4</td>
</tr>
<tr>
<td>MATH 126</td>
<td>Calculus II 4</td>
</tr>
<tr>
<td>MATH 225</td>
<td>Linear Algebra and Linear Differential Equations (or equivalent) 4</td>
</tr>
<tr>
<td>MATH 226</td>
<td>Calculus III 4</td>
</tr>
</tbody>
</table>

REQUIRED COURSES

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUAD 301</td>
<td>Technical Entrepreneurship 3</td>
</tr>
<tr>
<td>I SE 330</td>
<td>Introduction to Operations Research: Deterministic Models 3</td>
</tr>
<tr>
<td>I SE 370L</td>
<td>Human Factors in Work Design 4</td>
</tr>
<tr>
<td>I SE 440</td>
<td>Work, Technology, and Organization 3</td>
</tr>
<tr>
<td>I SE 460</td>
<td>Engineering Economy 3</td>
</tr>
</tbody>
</table>

Minor in Engineering Technology Commercialization
See listing in the Special Educational Opportunities section, page 543.

Master of Science in Industrial and Systems Engineering
The Master of Science in industrial and systems engineering is awarded in strict conformity with the general requirements of the USC Viterbi School of Engineering. This program enhances the technical capabilities of the industrial engineer. The degree requires 30 units.

The M.S. program is for students who want to become technical leaders in the field of industrial and systems engineering. Applicants to the program are expected to have a bachelor’s degree in an engineering discipline with undergraduate course work in computing, probability and statistics, and engineering economy. Admitted students who do not meet prerequisites will be assigned courses to complete the deficiencies.

A total of 30 units is required for the degree, of which at least 18 units must be completed in the Epstein Department of Industrial and Systems Engineering. Of the 30 units, 20 must be at the 500 level or above.

REQUIRED COURSES

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>I SE 514</td>
<td>Advanced Production Planning and Scheduling 3</td>
</tr>
<tr>
<td>I SE 515</td>
<td>Engineering Project Management 3</td>
</tr>
</tbody>
</table>

ISE ELECTIVES (CHOOSE ONE FROM EACH GROUP)

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Systems Design</td>
<td></td>
</tr>
<tr>
<td>I SE 525</td>
<td>Design of Experiments 3</td>
</tr>
<tr>
<td>I SE 527</td>
<td>Quality Management for Engineers 3</td>
</tr>
<tr>
<td>SAE 541</td>
<td>Systems Engineering Theory and Practice 3</td>
</tr>
<tr>
<td>SAE 549</td>
<td>Systems Architecting 3</td>
</tr>
</tbody>
</table>
Production
ISE 511L Computer Aided Manufacturing 3
ISE 513 Inventory Systems 3
ISE 517 Modern Enterprise Systems 3
SAE 551 Lean Operations 3

Systems Performance
ISE 544 Management of Engineering Teams 3
ISE 564 Performance Analysis 3
ISE 570 Human Factors in Engineering 3

Information Systems
ISE 580 Advanced Concepts in Computer Simulation 3
ISE 582 Web Technology for Industrial Engineering 3
ISE 583 Enterprise Wide Information Systems 3

Quantitative Methods
ISE 532 Network Flows 3
ISE 536 Linear Programming and Extensions 3
ISE 538 Elements of Stochastic Processes 3
ISE 563 Financial Engineering 3

Advisor approved electives 9
Total units: 30

Master of Science in Product Development Engineering
This interdisciplinary program is offered jointly with the Department of Aerospace and Mechanical Engineering. See the listing under Product Development Engineering, page 634.

Master of Science in Systems Architecting and Engineering
See the listing under Systems Architecting and Engineering, page 636.

Master of Digital Supply Chain Management
This interdisciplinary program is offered jointly with the Department of Information and Operations Management in the Marshall School of Business. See page 156 for program requirements.

Master of Science in System Safety and Security
This interdisciplinary program educates students in modeling risks and consequences of random events and the development of strategies to improve system safety and system security. The program is available via distance education.

Applicants to the program are expected to have a degree in engineering, science of equivalent with undergraduate work in engineering economy and statistics. Admitted students who do not meet the course work requirements will be assigned courses to complete the deficiencies.

A total of 29 units is required for the degree. Eighteen units must be at the 500 level or above.

REQUIRED COURSES

<table>
<thead>
<tr>
<th>COURSE</th>
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<tbody>
<tr>
<td>ISE 561</td>
<td>Economic Analysis of Engineering Projects 3</td>
</tr>
<tr>
<td>ISE 562</td>
<td>Value and Decision Theory 3</td>
</tr>
<tr>
<td>PPD 501</td>
<td>Public Sector Economics 4</td>
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<tr>
<td>PPD 587</td>
<td>Risk Analysis 4</td>
</tr>
<tr>
<td>SAE 550</td>
<td>Engineering Management of Government-Funded Programs 3</td>
</tr>
</tbody>
</table>

Select 3 courses from one concentration (9 units):

Cyber-Security:
Available on the Distance Education Network (DEN). Concentration requires undergraduate degree in computer science or equivalent.

- CSCE 530 Security Systems 4
- CSCE 555 Advanced Operating Systems 3
- CSCE 556 Introduction to Cryptography 3
- CSCE 558L Interworking and Distributed Systems Laboratory 3
- CSCE 577a Software Engineering 4
- CSCE 578 Software Architectures 3

Environmental Security:
Concentration requires undergraduate degree in environmental engineering or equivalent.

- CE 513L Instrumental Methods for Environmental Analysis 3
- CE 523 Process Kinetics and Dynamics in Environmental Engineering 3
- CE 554 Risk and Reliability Analysis for Civil Infrastructure Systems 3
- ENE 510 Water Quality Management and Practice 3
- ENE 516 Hazardous Waste Management 3
- ENE 518 Environmental Systems Engineering and Management 3
- ENE 535 Applied Air Quality Management 3
- ENE 580 Applied Environmental Engineering Biotechnology 3

Critical Infrastructure:

- CE 465 Water Supply and Sewerage System Design 3
- CE 554 Risk and Reliability Analysis for Civil Infrastructure Systems 3
- CE 560 Simulation of Civil Infrastructure Systems Performance 3
- CE 583 Design of Transportation Facilities 3
- CE 589 Port Engineering Planning and Operations 3
- EE 510 Symmetrical Components 3
- EE 516 Electric Power Distribution 3
- EE 525 Power System Protection 3
- EE 550 Design and Analysis of Computer Communication Networks 3

Policy and Planning:

- PPD 541 Public Financial Management and Budgeting 4
- PPD 542 Policy and Program Evaluation 4
- PPD 554 Public Policy Formulation 4
- PPD 555 Public Policy Formulation and Implementation 4

Structural Safety:
Concentration requires undergraduate degree in civil engineering or equivalent.

- CE 480 Structural Systems Design 3
- CE 529a Finite Element Analysis 3
- CE 536 Structural Design for Dynamic Loads 3
- CE 541a Dynamics of Structures 3
- CE 554 Risk and Reliability Analysis for Civil Infrastructure Systems 3
- CE 555 Underwater Structures 3
- CE 560 Simulation of Civil Infrastructure Systems Performance 3

Systems:
Available on DEN.

- ISE 525 Design of Experiments 3
- ISE 544 Management of Engineering Teams 3
- SAE 541 Systems Engineering Theory and Practice 3
- SAE 542 Advanced Topics in Systems Engineering 3
- SAE 549 Systems Architecting 3
- Elective* 3

Total units: 29

*An elective is selected with approval of advisor to reach minimum unit requirement for graduation.
Dual Degree Program (M.S./M.B.A.)
The USC Marshall School of Business in conjunction with the Epstein Department of Industrial and Systems Engineering offers a program leading to the degree of Master of Business Administration/Master of Science in industrial and systems engineering. This alternative requires 66 units for graduates of industrial and systems engineering undergraduate curricula and leads to both a Master of Science in industrial and systems engineering and the Master of Business Administration. The dual degree provides an education of great depth.

The total number of units required for the M.B.A. program is 48.

Required GSBA courses include: all courses required in an M.B.A. core program and graduate business electives sufficient to bring the total units completed in the Marshall School of Business to at least 48. Dual degree students may not count courses taken outside the Marshall School of Business toward the 48 units.

Viterbi School of Engineering

**REQUIRED COURSES**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 514</td>
<td>Advanced Production Planning and Scheduling</td>
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<tr>
<td>ISE 515</td>
<td>Engineering Project Management</td>
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</table>

**ISE ELECTIVES (CHOOSE ONE FROM EACH GROUP)**

**9 units**

<table>
<thead>
<tr>
<th>Group</th>
<th>Course Code</th>
<th>Course Title</th>
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</thead>
<tbody>
<tr>
<td>Systems Design (3 units)</td>
<td>ISE 525</td>
<td>Design of Experiments</td>
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<tr>
<td></td>
<td>ISE 527</td>
<td>Quality Management for Engineers</td>
</tr>
<tr>
<td></td>
<td>SAE 541</td>
<td>Systems Engineering Theory and Practice</td>
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</table>

Information Systems (3 units)

<table>
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<tr>
<th>Course Code</th>
<th>Course Title</th>
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</thead>
<tbody>
<tr>
<td>ISE 580</td>
<td>Advanced Concepts in Computer Simulation</td>
</tr>
<tr>
<td>ISE 582</td>
<td>Information Technology for Industrial Engineering</td>
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<tr>
<td>ISE 583</td>
<td>Enterprise Wide Information Systems</td>
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</table>

Quantitative Methods (3 units)

<table>
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<th>Course Title</th>
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<tbody>
<tr>
<td>ISE 532</td>
<td>Network Flows</td>
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<tr>
<td>ISE 536</td>
<td>Linear Programming and Extensions</td>
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<tr>
<td>ISE 538</td>
<td>Elements of Stochastic Processes</td>
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Elective

Chosen with advisor approval

<table>
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<tbody>
<tr>
<td>ISE 513</td>
<td>Inventory Systems</td>
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<tr>
<td>ISE 514</td>
<td>Advanced Production Planning and Scheduling</td>
</tr>
<tr>
<td>ISE 525</td>
<td>Design of Experiments</td>
</tr>
<tr>
<td>ISE 530</td>
<td>Introduction to Operations Research</td>
</tr>
<tr>
<td>ISE 536</td>
<td>Linear Programming and Extensions</td>
</tr>
<tr>
<td>ISE 538</td>
<td>Elements of Stochastic Processes</td>
</tr>
<tr>
<td>ISE 580</td>
<td>Advanced Concepts in Computer Simulation</td>
</tr>
</tbody>
</table>

**Engineer in Industrial and Systems Engineering**

Requirements for the Engineer in industrial and systems engineering are the same as set forth in the general requirements.

**Doctor of Philosophy in Industrial and Systems Engineering**

The degree Doctor of Philosophy in industrial and systems engineering is also offered. See general requirements for graduate degrees.

**Engineering Management Program**

Ethel Percy Andrus Gerontology Center 240 (213) 740-4893

Program Director: F. Stan Settles, Ph.D.

This program is designed primarily, but not exclusively, for graduate engineers whose career objectives lead to increasing technical management responsibilities. Students interested in the engineering management objectives may also wish to consider the M.S., Industrial and Systems Engineering/M.B.A. dual degree program.

**Master of Science in Engineering Management**

A total of 30 units is required for the degree. A minimum of 18 units must be taken in the Epstein Department of Industrial and Systems Engineering. A total of 18 units must be at the 500 level or above.

Applicants to the program are expected to have a degree in engineering or the equivalent with undergraduate course work in engineering economy. Admitted students who do not meet the course work requirements will be assigned courses to complete the deficiencies.

At least one course from each of the seven areas listed below is required:

**Accounting (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACCT 509</td>
<td>Concepts of Financial and Management Accounting</td>
</tr>
<tr>
<td>CE 502</td>
<td>Construction Accounting and Finance</td>
</tr>
<tr>
<td>ISE 566</td>
<td>Financial Accounting Analysis for Engineering</td>
</tr>
<tr>
<td>PPD 516</td>
<td>Financial Accounting in the Public and Nonprofit Sectors</td>
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</tbody>
</table>

**Projects and Teams (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 515</td>
<td>Engineering Project Management</td>
</tr>
<tr>
<td>ISE 544</td>
<td>Management of Engineering Teams</td>
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</tbody>
</table>

**Technology (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 545</td>
<td>Technology Development and Implementation</td>
</tr>
<tr>
<td>ISE 555</td>
<td>Invention and Technology Development</td>
</tr>
<tr>
<td>ISE 585</td>
<td>Strategic Management of Technology</td>
</tr>
</tbody>
</table>

**Information Systems (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>IOM 535</td>
<td>Database Management</td>
</tr>
<tr>
<td>ISE 582</td>
<td>Web Technology for Industrial Engineering</td>
</tr>
<tr>
<td>ISE 583</td>
<td>Enterprise Wide Information Systems</td>
</tr>
</tbody>
</table>

**Engineering Economy (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 561</td>
<td>Economic Analysis of Engineering Projects</td>
</tr>
<tr>
<td>ISE 562</td>
<td>Value and Decision Theory</td>
</tr>
<tr>
<td>ISE 563</td>
<td>Financial Engineering</td>
</tr>
</tbody>
</table>

**Enterprises (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 507</td>
<td>Six-Sigma Quality Resources for Health Care</td>
</tr>
<tr>
<td>ISE 508</td>
<td>Health Care Operations Improvement</td>
</tr>
<tr>
<td>ISE 517</td>
<td>Modern Enterprise Systems</td>
</tr>
<tr>
<td>ISE 527</td>
<td>Quality Management for Engineers</td>
</tr>
<tr>
<td>ISE 564</td>
<td>Performance Analysis</td>
</tr>
<tr>
<td>SAE 550</td>
<td>Engineering Management of Government-Funded Programs</td>
</tr>
<tr>
<td>SAE 551</td>
<td>Lean Operations</td>
</tr>
</tbody>
</table>

**Quantitative Methods (3 units):**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 513</td>
<td>Inventory Systems</td>
</tr>
<tr>
<td>ISE 514</td>
<td>Advanced Production Planning and Scheduling</td>
</tr>
<tr>
<td>ISE 525</td>
<td>Design of Experiments</td>
</tr>
<tr>
<td>ISE 530</td>
<td>Introduction to Operations Research</td>
</tr>
<tr>
<td>ISE 536</td>
<td>Linear Programming and Extensions</td>
</tr>
<tr>
<td>ISE 538</td>
<td>Elements of Stochastic Processes</td>
</tr>
</tbody>
</table>

**Electives (9 units):**

Three courses or 9 units of electives are chosen from specialization tracks with consent of the advisor, including:

- Construction Project Management
- Entrepreneurship
- Information Systems
- Manufacturing
- Software Engineering
- Systems Engineering
Courses of Instruction

INDUSTRIAL AND SYSTEMS ENGINEERING (ISE)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

105 Introduction to Industrial and Systems Engineering (2, FaSp) A combination of plant tours, laboratory experiences, and lecture are used to introduce the philosophy, subject matter, aims, goals, and techniques of industrial and systems engineering.

220 Probability Concepts in Engineering (3, Fa) Techniques for handling uncertainties in engineering design: discrete and continuous random variables; expectations, probability distributions and transformations of random variables; limit theorems; approximations and applications. Corequisite: MATH 226.

225 Engineering Statistics I (3, Sp) Sampling distributions; parameter estimation, hypothesis testing; analysis of variance; regression; nonparametric statistics. Prerequisite: ISE 220.

226 Manufacturing Processes (3, Fa) Basic manufacturing processes including casting, machining, forming and welding; current trends in manufacturing processes including polymer, ceramic and composite material processing; and electronic device fabrication; introduction to numerical control and computer integrated manufacturing. Recommended preparation: MASC 110L or CHEM 105L or CHEM 115L.

310L Production I: Facilities and Logistics (4, 5p) Facilities layout and design; material handling and transportation; site selection and sourcing; supply chain management. Prerequisite: ISE 330; corequisite: ISE 460.
322Lx Enterprise Resource Planning (2)
(Enroll in ITP 322Lx)

330 Introduction to Operations Research: Deterministic Models (3, Fa)
Introduction to linear programming; transportation and assignment problems; dynamic programming; integer programming; nonlinear programming. Prerequisite: MATH 225.

331 Introduction to Operations Research: Stochastic Models (3, Sp)
Stochastic processes; Markov chains; queuing theory and queuing decision models; probabilistic inventory models. Prerequisite: ISE 220; recommended preparation: ISE 330.

344 Engineering Team Management (3)
Examine team formation and team dynamics including organizational behavior, group dynamics, psychology, and business management, all in the context of engineering development; decision-making and negotiation. Open only to juniors and seniors.

370L Human Factors in Work Design (4, Fa)
Physiological systems and psychological characteristics; ergonomics; anthropometry; effects of the physical environment on humans; occupational safety and health; work methods. Prerequisite: ISE 225.

382 Database Systems: Concepts, Design and Implementation (3, Sp)
Concepts in modeling data for industry applications. Designing and implementing robust databases. Querying databases to extract business intelligence; Global Enterprise Resource Planning with databases. Prerequisite: CSCI 101L.

390 Special Problems (1-4)
Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

410 Production II: Planning and Scheduling (3, Fa)
Production planning, forecasting, scheduling, and inventory; computer integrated decision systems in analysis and control of production systems. Corequisite: ISE 330.

415 Industrial Automation (3, Ir)
Traditional (automobile) and modern (computer based) concepts in Industrial Automation. Control computer concepts (sensors, actuators), robotics, flexible manufacturing systems. Prerequisite: senior level status.

426 Statistical Quality Control (3, Fa)
Quantitative aspects of statistical quality control (process control, acceptance sampling by attribute and by variable, rectifying inspection), quality assurance and the management of QC/QA functions. Prerequisite: ISE 225.

435 Discrete Systems Simulation (3, Fa)
Model design to simulate discrete event systems with basic input and output analysis using high order languages, applied to industrial systems analysis and design problems. Prerequisite: ISE 220, CSCI 101L; corequisite: ISE 225.

440 Work, Technology, and Organization (3, Sp)
Impact of technology on work and organizational design; effects of automation; design of improvement programs; information infrastructures; teams; individual behavioral outcomes. Upper division standing.

455Lx Enterprise Information Portals (3, Sp)
(Enroll in ITP 455Lx)

460 Engineering Economy (3, FaSm)
Utilizing principles of economic analysis for choice of engineering alternatives and engineering systems. Pre-tax and after-tax economy studies. Upper division standing.

470 Human/Computer Interface Design (3, Sp)
Essentials of human factors and computer interface for the design, development, implementation, and evaluation of integrated media systems.

490x Directed Research (2-8, max 8, FaSp)
Individual research and readings. Not available for graduate credit.

495abx Senior Design Project (2-2 FaSp)
Preparation and development of the senior project proposal. Not available for graduate credit. Senior standing in industrial and systems engineering. Open only to industrial and systems engineering students. Corequisite: ISE 225, ISE 310; ISE 382 or CSCI 485.

498x Foundations of Industrial and Systems Engineering (4, Ir)
Review of industrial engineering fundamentals, covering human factors, work analysis, facility layout, and production planning and control. Not available for credit to industrial and systems engineering majors, graduate or undergraduate, or for graduate credit to engineering management, manufacturing engineering, and operations research engineering majors.

499 Special Topics (2-4, max 8)
Course content to be selected each semester from recent developments in industrial and systems engineering and related fields.

502 Construction Accounting and Finance (3) (Enroll in CE 502)

507 Six-Sigma Quality Resources for Health Care (3, Fa)
Comprehensive study of Six-Sigma and Lean metrics, methods, and systems with emphasis on their application to health care services.

508 Health Care Operations Improvement (3, Sp)
Improving operations, patient flow, quality and processes. Students will become familiar with methods for implementing change in health care settings such as hospitals or clinics.

511L Computer Aided Manufacturing (3, Fa)
Modern industrial automation, numerical control concepts, programmable controllers, robotics, computer-process interfacing, automated process and quality control, flexible manufacturing systems, introduction to computer-integrated manufacturing systems.

513 Inventory Systems (3, Sp)
Deterministic and stochastic demand systems with static/dynamic models. Practice in inventory management, computerized procedures, materials requirements planning, just-in-time production, Kanban systems.

514 Advanced Production Planning and Scheduling (3, FaSm)
Advanced concepts in production planning and scheduling including resource allocation, lot sizing, flow shop and job shop scheduling, workforce scheduling and assembly line balancing. Recommended preparation: prior knowledge of operations research and probability theory.

515 Engineering Project Management (3, FaSm)
Applying industrial and systems engineering skills to problems drawn from industry, while working in teams of 3-4 students. Teach project management skills and provide direct experience in managing and executing a group project.

516 Facilities Location and Layout (3)
Problems of location and layout for single or multiple facilities: applications in plant, warehouse, emergency service contexts; quantitative models and solution techniques for these problems.

517 Modern Enterprise Systems (3, FaSp)
Study of various aspects of integrated manufacturing and service enterprises including management, design and production functions, interfaces and related resources and information systems. Recommended preparation: manufacturing processes, probability, statistics, computer programming.
520 Optimization: Theory and Algorithms (3, Fa) Conditions for optimality. Nonlinear programming algorithms for constrained and unconstrained problems. Special problems such as quadratic, separable, fractional, geometric programming. Prerequisite: MATH 225 or EE 441.

525 Design of Experiments (3, FaSp) Planning data collection to investigate relationships between product/process design choices (materials, temperatures, etc.) and performance, empirical modeling to predict performance, identification of the best design choices. Recommended preparation: ISE 225.

527 Quality Management for Engineers (3, FaSp) Principles of quality management, quality philosophies and frameworks, quality leadership and strategic planning, process management, and performance measurements.

528 Advanced Statistical Aspects of Engineering Reliability (3) Advanced statistical methods applied to reliability engineering. Experimental design analysis and interpretation of multifactor reliability problems.

530 Introduction to Operations Research (3, Sp) Linear programming, integer programming, transportation and assignment problems, networks, dynamic programming, Markovian models, and queueing. Prerequisite: MATH 225, ISE 220.


535 Continuous Systems Simulation (3) Analysis of continuous systems via simulation; concepts of combined discrete and continuous system modeling; emphasis on simulation of large-scale industrial and systems engineering problems and related physical systems.

536 Linear Programming and Extensions (3, Fa) Linear programming models for resource allocation; simplex and revised simplex methods; duality; sensitivity; transportation problems; selected extensions to large scale, multiobjective, and special structured models. Prerequisite: MATH 225 or EE 441.

538 Elements of Stochastic Processes (3, Sp) Random variables, stochastic processes, birth-and-death processes, continuous and discrete time Markov chains with finite and infinite number of states, renewal phenomena, queueing systems.

543 Case Studies in Systems Engineering (3, FaSp) (Enroll in SAE 543)


545 Technology Development and Implementation (3, Fa) Principles and practices of technology development and implementation, with application to products and systems in manufacturing and services. Graded CR/NC.

549 Systems Architecting (3, FaSp) (Enroll in SAE 549)

555 Invention and Technology Development (3, Sp) This project-oriented course elaborates on the process of engaging creative thought, tools and techniques for invention, and issues involved in bringing inventions to the production phase. Graded CR/NC.

561 Economic Analysis of Engineering Projects (3, FaSp) Economic evaluations of engineering systems for both government and private industry; quantitative techniques for evaluating non-monetary consequences; formal treatment of risk and uncertainty. Prerequisite: ISE 460.

562 Value and Decision Theory (3, Fa) Decision making under risk conditions; utility theory; sufficient statistics; conjugate prior distributions; terminal and pre-posterior analysis; Bayesian statistics versus classical statistics.

563 Financial Engineering (3, Sp) Concepts underlying the economic analysis of engineering projects; applications to call and put options; utility theory and mathematical optimization models; and simulation. Recommended preparation: ISE 220 or an equivalent course in probability.


566 Financial Accounting Analysis for Engineering (3, Sp) Identification, formulation, and solution of financial accounting problems in engineering enterprises. Legal context of financial decisions, process cost determination and allocation, financial reports, and reporting systems. Open only to graduate students.

570 Human Factors in Engineering (3, Fa) Psychological and physiological characteristics of humans; how they limit engineering design of machines and human-machine systems.

571 Human Factors Issues in Integrated Media Systems (3) Psychological, cognitive, physical and social characteristics of human factors and how they affect information technology design, development and evaluation for integrated media systems.

573 Work Physiology (3) Survey of metabolic processes in the performance of physical work, study of individual and environmental factors affecting these processes.

575 Topics in Engineering Approaches to Music Cognition (3, max 6) Computational research in music cognition, including computational methods for music analysis, such as the abstracting and extracting of pitch and time structures. Computational research in expressive performance, the manipulation of parameters (e.g., tempo, loudness, articulation) to focus attention, facilitate parsing, and create emotional affect. Open to graduate engineering students only. Recommended preparation: programming experience (C++ or Java), basic signal processing and music theory.

576 Industrial Ecology (3) Approaches to evaluate products, processes, systems in their life-cycle, including: material flow analysis, Design for Environment, input-output analysis, life-cycle assessment, industrial symbiosis, and sustainable consumption.

580 Advanced Concepts in Computer Simulation (3, Sp) Coverage of various stages of simulation processes using a project and case study oriented approach; an introduction to available simulation tools and modern simulation concepts. Prerequisite: ISE 220, ISE 325, ISE 435.

582 Web Technology for Industrial Engineering (3, Fa) A fast-paced, project-based introduction to designing and implementing interactive Web applications. Emphasizes skills for building engineering and market research applications requiring information gathering, analysis, representation. Prerequisite: ISE 382.

583 Enterprise Wide Information Systems (3, FaSp) The role of enterprise resource planning systems (ERPs) in an organization and the task of implementing and managing the IS function.
585 Strategic Management of Technology (3, FaSp)  Management skills and tools for technology intensive enterprises. Life cycle analysis of technology from planning through exploitation, obsolescence and renewal.

587 Risk Analysis (4)  (Enroll in PPD 587)

589 Port Engineering: Planning and Operations (3, Sp)  (Enroll in CE 589)

590 Directed Research (1-12)  Research leading to the master’s degree; maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

594abz Master’s Thesis (2-2-0)  Credit on acceptance of thesis. Graded IP/CR/NC.

599 Special Topics (2-4, max 9, Fa)  Course content will be selected each semester to reflect current trends and developments in the field of industrial and systems engineering.

650abcd Seminar in Industrial Engineering (1/2, 1/2, 1/2, 1/2, FaSp)  Reports on current departmental research; review of papers, proposals, and special projects; guest speakers. Required of all students enrolled in Ph.D. program.

Information Technology Program

Olin Hall 412
(213) 740-4542
Email: itp@usc.edu
www.itp.usc.edu

Director: Ashish Soni, M.S.

Instructors: Patrick Dent, M.S.; Nitin Kale, M.S.; Richard Vawter, M.S.; Justin Verduyn, B.S.

All ITP courses are open to non-engineering majors. The “x” designation indicates that engineering students require prior departmental approval to count 100-level and above ITP courses for major credit.

Minor in 3-D Animation
The 3-D animation minor merges theoretical concepts and practical skills to prepare students for a career in their major field of work with incorporation of 3-D animation and interactive technologies. Through integration of three major disciplines (cinema, fine arts and information technology), students gain a solid foundation in a wide range of important industry and academic skills. Two concentrations are available depending on professional goals and career or industry objectives.

Students should meet the regular admission standards and have a declared USC major. Students will complete an application for the minor with the Viterbi School of Engineering, School of Engineering, Roski School of Fine Arts and School of Cinematic Arts students must get departmental approval to participate in this minor. To be approved for the minor, students must have: completed a minimum of 30 units of college level courses, attained a minimum GPA of 3.0, and achieved basic computer literacy. Along with the Viterbi School of Engineering application, students will submit a one-page personal statement, describing their professional goals and how this minor will support those goals. For specific information on admission and application procedures, contact the Information Technology Program at (213) 740-4542.

Requirements for completion (core courses plus one concentration)
Minimum units: 29-31 (depending on concentration)

<table>
<thead>
<tr>
<th>CORE COURSES (19 UNITS)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CTAN 330 Animation Fundamentals</td>
<td>2</td>
</tr>
<tr>
<td>CTAN 451 History of Animation</td>
<td>2</td>
</tr>
<tr>
<td>CTAN 452 Introduction to Computer Animation</td>
<td>2</td>
</tr>
<tr>
<td>FA 101a Drawing</td>
<td>4</td>
</tr>
<tr>
<td>FA 102 Design Fundamentals</td>
<td>4</td>
</tr>
<tr>
<td>ITP 215x 3-D Modeling, Animation, Compositing, and Special Effects</td>
<td>2</td>
</tr>
<tr>
<td>ITP 414x Seminar and Portfolio Development</td>
<td>3</td>
</tr>
</tbody>
</table>

* ITP 414x may be taken after a minimum of 20 units of minor course work have been completed.

INTERACTIVE 3-D ANIMATION

<table>
<thead>
<tr>
<th>CONCENTRATION (12-11 UNITS)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CTAN 450a Animation Theory and Techniques</td>
<td>2</td>
</tr>
<tr>
<td>ITP 211x Multimedia Authoring</td>
<td>2</td>
</tr>
<tr>
<td>ITP 330x Interactive 3-D Environments</td>
<td>3</td>
</tr>
</tbody>
</table>

Choose one
| FA 436 Art and Technology | 4 |
| ITP 411x Interactive Multimedia Production | 3 |

Minor in Law and Internet Technology
Students in this minor will understand the ongoing legal battles with Internet file sharers, the legal aspects of computer and network security, and how cyber crime and other technical mideeds are brought to justice.

Requirements for completion (core courses plus one elective)
Minimum units: 20

<table>
<thead>
<tr>
<th>REQUIRED COURSES</th>
<th>UNITS</th>
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</thead>
<tbody>
<tr>
<td>ITP 260x Internet Technologies</td>
<td>4</td>
</tr>
<tr>
<td>ITP 477x Security and Computer Forensics</td>
<td>4</td>
</tr>
<tr>
<td>LAW 200x Law and Society</td>
<td>4</td>
</tr>
<tr>
<td>LAW 450x Internet Law</td>
<td>4</td>
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</table>

ELECTIVE (CHOOSE ONE)

<table>
<thead>
<tr>
<th>UNITS</th>
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</thead>
<tbody>
<tr>
<td>ITP 457x Network Security</td>
</tr>
<tr>
<td>LAW 343 Courts and Society</td>
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</tbody>
</table>
Minor in Video Game Design and Management
The video game design minor integrates theoretical concepts and practical skills to prepare students for a career in interactive entertainment, specifically the video game industry. Through integration of two major disciplines (cinema and information technology), students will be exposed to a variety of design concepts related to creating video games including: level design, game-play control, user interface, multiplayer, game mechanics, and storytelling. As opposed to the video game programming minor where students will be writing code and programming game engines, students in the video game design and management minor will apply design concepts to different game genres and use game design software tools to create a working demo of a video game during the course of the minor program.

Students should meet the regular admissions standards and have a declared USC major. Students will complete an application for the minor with the Viterbi School of Engineering. For specific information on admission and application procedures, contact the Information Technology Program at (213) 740-4542.

Requirements for completion
Minimum units: 24

<table>
<thead>
<tr>
<th>REQUIRED COURSES (24 UNITS)</th>
<th>UNITS</th>
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</thead>
<tbody>
<tr>
<td>CTIN 483 Programming for Interactivity</td>
<td>4</td>
</tr>
<tr>
<td>CTIN 484L* Intermediate Game Development</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 488 Game Design Workshop</td>
<td>4</td>
</tr>
<tr>
<td>CTIN 489* Intermediate Game Design Workshop</td>
<td>2</td>
</tr>
<tr>
<td>ITP 280 Video Game Production</td>
<td>4</td>
</tr>
<tr>
<td>ITP 391x Designing and Producing Video Games</td>
<td>4</td>
</tr>
<tr>
<td>ITP 491x Level Design and Development for Video Games</td>
<td>4</td>
</tr>
</tbody>
</table>

*CTIN 483 and CTIN 488 are prerequisites; enrollment in CTIN 484L and CTIN 489 is concurrent.

Minor in Video Game Programming
The video game programming minor integrates the theoretical concepts and practical skills to prepare students for a career in interactive entertainment, specifically the video game industry. Through integration of two major disciplines (computer science and information technology), students will be exposed to a variety of programming concepts related to creating video games including: 3-D graphics, artificial intelligence, particle systems, rendering, collision detection, game algorithms, physics concepts, and math formulas. In contrast to the video game design minor where the focus is applying design concepts and using software design tools, students in the video game programming minor will evaluate, write and debug code, in addition to creating a game engine during the course of the minor.

Students should meet the regular admissions standards and have a declared USC major. Students will complete an application for the minor with the Viterbi School of Engineering. For specific information on admission and application procedures, contact the Information Technology Program at (213) 740-4542.

Requirements for completion (core courses plus electives)
Minimum units: 27

<table>
<thead>
<tr>
<th>CORE COURSES (19 UNITS)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 101L Fundamentals of Computer Programming</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 102L Data Structures</td>
<td>4</td>
</tr>
<tr>
<td>ITP 280 Video Game Production</td>
<td>4</td>
</tr>
<tr>
<td>ITP 380 Video Game Programming</td>
<td>4</td>
</tr>
<tr>
<td>ITP 485 Programming Game Engines</td>
<td>4</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ELECTIVE COURSES (8 UNITS - 4 UNITS MUST BE ITP)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 460 Introduction to Artificial Intelligence</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 480 Computer Graphics Programming</td>
<td>3</td>
</tr>
<tr>
<td>ITP 382 Mobile Game Programming</td>
<td>4</td>
</tr>
<tr>
<td>ITP 461* Artificial Intelligence in Video Games</td>
<td>1</td>
</tr>
<tr>
<td>ITP 481** Video Game Graphics</td>
<td>1</td>
</tr>
<tr>
<td>ITP 484 Multiplayer Game Programming</td>
<td>4</td>
</tr>
</tbody>
</table>

*ITP 461 requires concurrent enrollment with CSCI 460.

**ITP 481 requires concurrent enrollment with CSCI 480.

Minor in Web Technologies and Applications
The Web technologies and applications minor combines both theoretical concepts and practical skills to prepare students for a career in an interactive entertainment, specifically the video game industry. Through integration of two major disciplines (computer science and information technology), students will be exposed to a variety of programming concepts related to creating video games including: 3-D graphics, artificial intelligence, particle systems, rendering, collision detection, game algorithms, physics concepts, and math formulas. In contrast to the video game design minor where the focus is applying design concepts and using software design tools, students in the video game programming minor will evaluate, write and debug code, in addition to creating a game engine during the course of the minor.

Students should meet the regular admissions standards and have a declared USC major.

Requirements for completion (core courses plus electives)
Minimum units: 25

<table>
<thead>
<tr>
<th>REQUIRED COURSES (20 UNITS)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 455x Introduction to Programming Systems Design</td>
<td>4</td>
</tr>
<tr>
<td>ITP 104x Internet Publishing Technologies</td>
<td>2</td>
</tr>
<tr>
<td>ITP 204x Fundamentals of Web Development</td>
<td>4</td>
</tr>
<tr>
<td>ITP 300x Database Web Development</td>
<td>3</td>
</tr>
<tr>
<td>ITP 411x Interactive Multimedia Production</td>
<td>3</td>
</tr>
<tr>
<td>ITP 460x Web Application Project</td>
<td>4</td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>ELECTIVES (TWO COURSES)</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ITP 109x Introduction to Java Programming</td>
<td>2</td>
</tr>
<tr>
<td>ITP 325x Web Security</td>
<td>3</td>
</tr>
<tr>
<td>ITP 404x Intermediate Web Development</td>
<td>3</td>
</tr>
<tr>
<td>ITP 420x Structuring Data for the Web</td>
<td>3</td>
</tr>
<tr>
<td>ITP 450x Designing eCommerce Applications</td>
<td>4</td>
</tr>
</tbody>
</table>
Courses of Instruction

INFORMATION TECHNOLOGY PROGRAM (ITP)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

018x Core Technologies of Microsoft Exchange Server (2, FaSpSm)
Administration of Microsoft Exchange in a single-site or multiple-site environment; integration with Novell, Outlook, and Lotus email. Graded CR/NC. Not available for degree credit. Prerequisite: ITP 011x.

031x Introduction to Microsoft Excel (1)
Spreadsheet applications on microcomputers using Microsoft Excel; fundamentals of problem solving and data analysis using a wide variety of spreadsheet features. Not available for degree credit. Graded CR/NC.

050x Microsoft Power Point (1, FaSpSm)
Overview of how to create professional and colorful screen presentations, overhead transparencies, outlines and 35 mm slides using a presentation graphics program. Not available for degree credit. Graded CR/NC.

065x Microsoft Access (1, FaSpSm)
Microsoft Access will allow students to learn how to plan, define, create, and modify a database in the Windows environment. Not available for degree credit. Graded CR/NC.

105x Introduction to Computer Technologies and Applications (2, FaSp)
The course offers a primer in computer technologies and applications essential to academic and career success. Not available for major credit to engineering majors.

106 Information Literacy and Technology Issues (2, FaSp)
A basic course in research and electronic information retrieval, including evaluative procedures and ethical issues.

109x Introduction to Java Programming (2, FaSpSm)
Introduction to object-oriented software design for business problems. Creation of console applications, windowed applications, and interactive Web applets.

110x Introduction to C Programming (2)
Fundamentals of C; a survey of C compilers; the role of C in developing Unix and other operating systems. Prerequisite: knowledge of a higher-level language.

150x Introduction to Visual BASIC (2, FaSp)
This course provides students with no previous programming experience with the basics for creating their own interactive windows applications using visual programming techniques. Prerequisite: high school algebra.

165x Introduction to C++ Programming (2, Fa)
Fundamentals of C++ syntax and semantics, including function prototypes, overloading, memory management, abstract data types, object creation, pointers to class members, and I/O streams. Prerequisite: any high-level programming language.

168x Introduction to MATLAB (2, FaSpSm)
Fundamentals of MATLAB; a high-performance numeric computation and visualization environment. Overview of linear algebra and matrix manipulation; using 2-D and 3-D plotting routines; programming in MATLAB; basic numerical analysis. (Duplicates credit in former ITP 068x.) Recommended preparation: MATH 118x or MATH 125.

203x Advanced Programming with Engineering Applications (3)
Multidimensional arrays; linear systems; numerical solutions of nonlinear equations; polynomials and integrals; computer graphics and other related topics (e.g., simulations) Not available for credit to CSCI or EE majors. Prerequisite: ITP 103x or ITP 105x or ITP 110x, MATH 125.

204x Fundamentals of Web Development (4, FaSp)
Programming fundamentals necessary for Web development. Scripting languages, development tools and techniques for creating interactive, dynamic Web pages. Prerequisite: ITP 104x.

209x Object Oriented Programming Using Java (3, FaSp)
Basic object-oriented concepts and object-oriented analysis and design as they relate to Java technology. Object-oriented programming for developing applications with Java technology. Prerequisite: ITP 109x.

210x Multimedia Applications for Windows (2, Fa)
Focuses on creating powerful presentations with affordable multimedia hardware and software; integrates sound, video and animation into windowing environment. Prerequisite: ITP 101x.

211x Multimedia Authoring (2, FaSpSm)
Introduction to interactive multimedia programming; integrated audio, graphics, video, and animation for interactive multimedia; object oriented programming, web, CD-ROM, and hybrid applications. Recommended preparation: programming experience.

212x Digital Media Design and Management (3, FaSpSm)
Design and composition as it applies to digital media, including web, CD, interactivity, and motion graphics. Media management, client relations, project and asset management.

215x 3-D Modeling, Animation, Compositing and Special Effects (2, FaSpSm)
Overview of developing a 3-D animation: from modeling to rendering. Basics of surfacing, lighting, animation and modeling techniques. Advanced topics: compositing, particle systems, and character animation. Prerequisite: knowledge of any 2-D paint, drawing or CAD program.

216x Web Animation and Interactivity (2, FaSpSm)
220x Digital Video Editing and Motion Graphics (2) Techniques for digital, non-linear video editing and composing. Special video effects, rendering and compression for multimedia, the Web, and broadcast. Not available for major credit for EE or CSCI majors. Recommended preparation: general PC-based computer proficiency.

225x The UNIX System (2) UNIX system concepts; the Shell command language; utilities, editors, file structure, and text formatting. C Shell, Bourne Shell, and the awk programming language. Prerequisite: ITP 101x.

230x Video Game Quality Assurance (4, FaSp) Survey game software development through quality assurance and in-depth analysis of the development cycle with a focus on bug testing systems and methodologies.

250x Building Client/Server Applications (2) Fundamentals of Client/Server architecture and development tools; hands-on laboratories using Visual Basic, ODBC, and SQL Server Database Engines; overview of network operating systems.

260x Internet Technologies (4, FaSp) Overview of emerging technologies on the Internet including multimedia components, networking, security tools, web-based databases, and wireless systems.

265x Advanced C++ and Java Application (2, SpSm) Advanced application programming techniques using C++ and Java in an integrated visual development environment with foundation classes, database connectivity and client/server architecture. Prerequisite: ITP 109 or ITP 165 or CSCI 101L.

280 Video Game Production (4, FaSpSm) History of video games; overview of game genres; phases of video game development (concept, preproduction, production, post-production); roles of artists, programmers, designers, and producers.

300x Database Web Development (3, FaSp) Fundamental theory and technologies for creating dynamic, database-driven Web sites: Structured Query Language. Prerequisite: ITP 104x; recommended preparation: ITP 204x.

304x Technologies for Building Online Political Campaigns (3, FaSp) Key technology components necessary in building a successful online political campaign. Fundamentals of implementing, marketing and managing an online political campaign.

305x Advanced 3-D Modeling, Animation and Special Effects (3, FaSpSm) Advanced modeling, surfaced, and animation techniques, as well as compositing, dynamics, scripting, and other advanced 3-D automation procedures. Prerequisite: ITP 215x or ARCH 207a.

309x Developing Enterprise Applications Using Java (3, FaSp) Java architecture and key logic for business components; Servlets, Server Pages and Enterprise Java Beans technologies, to design and construct secure and scalable n-tier applications.

315x Applications for 3-D Special Effects and Character Animation (2) This advanced 3-D animation course explores applications for various special effects processes, focusing on the use of particle systems, texture mapping, character and facial animation, and live action compositing. Prerequisite: ITP 215x.

320x Enterprise Wide Information Systems (2, FaSpSm) The role that Information Systems play in an organization and the challenging task of implementing and managing the IS function are both examined in detail. Prerequisite: ITP 101x.

321x Programming Enterprise Wide Information Systems (2, FaSpSm) Programming enterprise applications using ABAP/4. Topics include: ABAP/4 Development Workbench, Dictionary, Subroutines and Functions, database tables, data objects, and designing reports. Prerequisite: ITP 320.

322x Resource Planning (2) An Enterprise Resource Planning system is configured for a company from the ground up. Emphasis is placed on cross-functional business processes and critical integration points. Prerequisite: ITP 320x.

325x Web Security, (3, FaSp) Computer networks and inherent security issues that apply to networking. Encryption protocols, securing servers, and secure network architectures. Prerequisite: ITP 104x.

330x Interactive 3-D Environments (3, FaSpSm) Introduces techniques to design and develop interactive, multi-user 3-D, 2-D, and textual environments, for business, personal communications, education, and gaming for the web and CD. Prerequisite: ITP 211x.

345x Video Game Art and Animation (3, FaSp) Create art and modeling for video games. Model, texture, light, and animate a sequence to be used in a video game engine. Prerequisite: ITP 215x.

360x Industry Tools (3, FaSp) Techniques, concepts and tools for professional 3-D animation development. Strengths/weaknesses of industry-standard middle-end and high-end animation packages; hands-on instruction, discussion, and analysis. Prerequisite: ITP 215x or ARCH 207a.

377x Linux System Administration (3, FaSp) Installation, customization and administration of Linux in a networked environment. Prerequisite: ITP 225x.

380 Video Game Programming (4, FaSpSm) Underlying concepts and principles required for programming video games (topics include vectors, transformations, 3-D math, geometric primitives, matrices). Prerequisite: CSCI 102L or ITP 165x.

382x Mobile Game Programming (4, FaSp) Programming methodologies for writing mobile game applications for handheld devices, including the following programming considerations for embedded systems: graphics, screen size, memory, programming interfaces. Recommended preparation: previous programming experience.

383x Database Systems: Concepts, Design and Implementation (3, Sp) (Enroll in ISE 382)

391x Designing and Producing Video Games (4, FaSp) Key elements for designing effective video games and the processes involved in early development; roles of producer and manager, marketing and sales, and considerations pertaining to licensing and franchises. Prerequisite: ITP 280.

404x Intermediate Web Development (3, Fa) Web development using server-side technologies, including scripting, CGI, active server pages and Java servlets. Prerequisite: ITP 204x.

411x Interactive Multimedia Production (3, FaSpSm) Interactive multimedia title development cycle. Programming a time-based authoring tool; design, develop, and deliver a multimedia title on the Web and state-of-the-art storage media. Prerequisite: proficiency in object-oriented programming.

413x Interactive Web Development (4, FaSpSm) Covers most technical aspects of producing interactive online Web pages on the World Wide Web, through the use of development tools for publishing. Prerequisite: JOUR 412 or working knowledge of HTML.
414x Advanced Project Development (3, FaSp) Advanced planning, budgeting, and production processes and techniques for new media projects; team-building and management practices for creative teams. Graded CR/NC. Recommended preparation: a minimum 20 units from the ITP 3-D Animation minor.

420x Structuring Data for the Web (3, FaSp) Building web applications focused on content in web documents; develop XML document using DTD, DOM, XSL; facilitate data interchange between Web sites. Prerequisite: ITP 300x.

440x Enterprise Data Management (3, FaSp) Advanced concepts in database management; design, customization, maintenance and management of a database in an enterprise environment. Prerequisite: IOM 435 or ITP 300.

450x Designing eCommerce Applications (4, FaSp) Fundamentals of business and technological elements of electronic commerce. Design of solutions for the Internet using eCommerce development technologies and programming Business-to-Consumer applications. Prerequisite: ITP 404x or ITP 413x.

451x Designing Business-to-Business E-Commerce Solutions (3, FaSp) Foundations of b2b electronic marketplaces; automation of sell-side/buy-side e-commerce through XML programming and catalogue interfacing; implementation of b2b commerce between existing enterprise resource planning systems. Prerequisite: ITP 204x or ITP 450x; recommended preparation: ITP 320x.

454x Enterprise Resource Planning, Design, and Implementation (3, FaSp) An in-depth look at the process and requirements necessary to implement an Enterprise Resource Planning System (ERP). Students will set up a server system, implement an ERP system, then transfer and configure a database for a case company. Prerequisite: ITP 320x; corequisite: ACCT 454.

455Lx Enterprise Information Portals (3, Sp) Enterprise Information Portals for various case companies will be explored. Students will design, install, configure and administer core functionalities of a basic portal solution. Prerequisite: ITP 320x.

457x Network Security (4) Network policy and mechanism, firewalls, malicious code; intrusion detection, prevention, response; cryptographic protocols for privacy; risks of misuse, cost of prevention, and societal issues. Prerequisite: ITP 104x or ITP 260x.

460x Web Application Project (4, FaSp) Analysis, planning, creation and maintenance of a web application are undertaken, using principles and practices of system development methodology. Prerequisite: ITP 404x.

461x Artificial Intelligence in Video Games (1, FaSp) Concepts and programming techniques for building artificial intelligence into video games. Games AI topics include: finite state machines, pathfinding, A-Life and flocking, and genetics. Prerequisite: CSCI 102L; corequisite: CSCI 460.

477x Security and Computer Forensics (4, FaSp) Prevention, detection, apprehension, and prosecution of security violators and cyber criminals; techniques for tracking attackers across the Internet and gaining forensic information from computer systems. Prerequisite: ITP 104 or ITP 265.

481x Video Game Graphics (1, FaSp) Practical approach to understanding the methods and programming techniques used in real-time graphics, data structures and algorithms in games, rendering techniques, and particle systems. Prerequisite: CSCI 102L; corequisite: CSCI 480.

484x Multiplayer Game Programming (4, FaSp) Designing, building, and programming a fully functional multiplayer game with online or network capabilities, a platform-independent network library and back-end database. Prerequisite: CSCI 102L or ITP 165x.

485 Programming Game Engines (4, FaSp) Techniques for building the core components of a game engine; 2-D/3-D graphics, collision detection, artificial intelligence algorithms, shading, programming input devices. Prerequisite: CSCI 102L, ITP 380.

486 Securing and Auditing Enterprise Resource Planning Systems (3, FaSp) Management and technical issues related to the security of ERP systems. Students will audit ERP systems and apply appropriate security controls. Prerequisite: ITP 320, ISE 382.

491x Level Design and Development for Video Games (4, FaSp) Theories and practices of defining, prototyping, testing, and refining a video game level, development of game level documents, and the tools for managing the development process. Prerequisite: ITP 391x.

499x Special Topics (2-4, max 8) Recent developments in computers and data processing.

555 Functionality of Enterprise Resource Planning Systems (1, FaSp) Recent developments in computers and data processing.

Concurrent enrollment: ACCT 555; recommended preparation: ACCT 547 or GSBA 530.
Manufacturing Engineering

Ethel Percy Andrus
Gerontology Center 240
(213) 740-4983
FAX: (213) 740-1120
Email: isedept@usc.edu

Program Director: B. Khoshnevis, Ph.D.

Master of Science in Manufacturing Engineering
Manufacturing engineering at USC is a multidisciplinary program that confers the degree of Master of Science and is designed to produce graduates capable of responding to the needs of modern, up-to-date manufacturing. These graduates should be able to design, install and operate complex manufacturing systems made up of people, materials, automated machines and information systems. The Departments of Computer Science, Electrical Engineering, Industrial and Systems Engineering, Materials Science, Mechanical Engineering, and Entrepreneurship participate in the Manufacturing Engineering Program.

Course work in the program will train students in traditional manufacturing engineering topics, such as materials selection and process design. Additional courses will include the more modern, system-level concepts of integrated product and process design, applications of modern information technology to design and manufacturing, hands-on laboratories using advanced manufacturing equipment and commercial software, and entrepreneurship.

Curriculum
A total of 30 units is required beyond the B.S. degree. A minimum of 21 units must be at the 500 level or above. A maximum of 6 units of electives may be taken from non-engineering departments. At least three courses must be taken in the student’s selected area of specialization.

<table>
<thead>
<tr>
<th>REQUIRED COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 585 Database Systems, or</td>
<td></td>
</tr>
<tr>
<td>EE 450 Introduction to Computer Networks</td>
<td>3</td>
</tr>
<tr>
<td>ISE 511L Computer Aided Manufacturing</td>
<td>3</td>
</tr>
<tr>
<td>ISE 517 Modern Enterprise Systems</td>
<td>3</td>
</tr>
<tr>
<td>ISE 525 Design of Experiments, or AME 525 Engineering Analysis</td>
<td>3</td>
</tr>
<tr>
<td>Approved electives*</td>
<td>18</td>
</tr>
</tbody>
</table>

* A list of approved electives in specialization areas is available from the department. Departmental approval is required for courses not listed.

Multimedia and Creative Technologies

Minor in Interactive Multimedia
A minor in interactive multimedia is open to undergraduate students in all majors. This minor provides students with the skills and knowledge necessary to apply and develop interactive multimedia tools within a variety of industries. Although this program is geared towards the non-technical student, computer literacy is a key component to being successful in this program.

Students must apply to the program through the Viterbi School of Engineering, and approval of the student’s advisor will be required on the application form. Students are required to complete a minimum of 19 units of course work consisting of both core requirements and elective courses.

Successful completion of the interactive multimedia minor requires a minimum of a 2.0 GPA in the following courses.

<table>
<thead>
<tr>
<th>CORE COURSES</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>CTIN 309 Introduction to Interactive Media</td>
<td>4</td>
</tr>
<tr>
<td>EE 320x Digital Media Basics for Multimedia</td>
<td>3</td>
</tr>
<tr>
<td>ITP 101x Introduction to Information Technology, or</td>
<td>4</td>
</tr>
<tr>
<td>ITP 105x* Introduction to Computer Technologies and Applications</td>
<td></td>
</tr>
<tr>
<td>ITP 210x Multimedia Applications for Windows (corequisite to EE 320)</td>
<td>2</td>
</tr>
<tr>
<td>JOUR 413 Introduction to Online Journalism</td>
<td>4</td>
</tr>
</tbody>
</table>

Total core units: 13-15

Elective Courses: 6-8 units
Students will choose two elective courses from the following list:

<table>
<thead>
<tr>
<th>Cinema-TV</th>
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</thead>
<tbody>
<tr>
<td>CTIN 483 Programming for Interactivity</td>
</tr>
<tr>
<td>CTIN 488 Game Design Workshop</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Engineering</th>
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</thead>
<tbody>
<tr>
<td>EE 450 Introduction to Computer Networks</td>
</tr>
<tr>
<td>ITP 413x Interactive Web Development, or Programming and Multimedia on the World Wide Web</td>
</tr>
<tr>
<td>CSCI 351* Programming</td>
</tr>
</tbody>
</table>

*Prerequisites waived if students are competent in programming.
**Suggested Core and Elective Courses**

Since this specialization is systems oriented, it is recommended (but not required) that students select CSCI 555 Advanced Operating Systems and EE 557 Computer Systems Architecture as two of their three core courses. Additional electives may be taken from the two tracks or from the partial list of suggestions below.

- CSCI 561* Foundations of Artificial Intelligence 3
- CSCI 573 Advanced Artificial Intelligence 3
- CSCI 577ab* Software Engineering 4-4
- CSCI 583 Computational Geometry 3
- CSCI 588 Specification and Design of User Interface Software 3
- CSCI 590 Directed Research max 6
- EE 554 Real Time Computer Systems 3
- ISE 571 Human Factor Issues in Integrated Media Systems 3
- ISE 575 Topics in Engineering Approaches to Music Cognition 3, max 6
- ITP 411x Interactive Multimedia Production 3

*Also satisfies a core course requirement in the general requirements for the M.S. degree in Computer Science.

**Master of Science in Electrical Engineering (Multimedia and Creative Technologies)**

Students may earn a specialization in multimedia and creative technologies by completing the general requirements for the Master of Science in electrical engineering and the following additional courses:

Every student must complete CSCI 576 Multimedia Systems Design (3). Students must also complete at least two courses selected from one of the two specialization tracks: Graphics and Vision or Networks and Databases.

**GRAPHICS AND VISION TRACK**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 480</td>
<td>Computer Graphics</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 520</td>
<td>Computer Animation and Simulation</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 574</td>
<td>Computer Vision</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 580</td>
<td>3-D Graphics and Rendering</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 582</td>
<td>Geometric Modeling</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 674</td>
<td>Advanced Topics in Computer Vision</td>
<td>3</td>
</tr>
<tr>
<td>EE 569</td>
<td>Introduction to Digital Image Processing</td>
<td>3</td>
</tr>
</tbody>
</table>

**NETWORKS AND DATABASES TRACK**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI 551</td>
<td>Computer Communications</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 558L</td>
<td>Internetworking and Distributed Systems Laboratory</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 585*</td>
<td>Database Systems</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 586</td>
<td>Database Systems Interoperability</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 694ab</td>
<td>Topics in Computer Networks and Distributed Systems</td>
<td>3-3</td>
</tr>
<tr>
<td>EE 450</td>
<td>Introduction to Computer Networks</td>
<td>3</td>
</tr>
</tbody>
</table>

**Master of Science in Computer Science (Multimedia and Creative Technologies)**

Students may earn a specialization in multimedia and creative technologies by completing the general requirements for the Master of Science in computer science and the following additional courses:

Every student must complete CSCI 576 Multimedia Systems Design (3). Students must also complete at least two courses selected from one of the two specialization tracks: Graphics and Vision or Networks and Databases.

**Suggested Core and Elective Courses**

Since this specialization is systems oriented, it is recommended (but not required) that students select CSCI 555 Advanced Operating Systems and EE 557 Computer Systems Architecture as two of their three core courses. Additional electives may be taken from the two tracks or from the partial list of suggestions below.

- CSCI 561* Foundations of Artificial Intelligence 3
- CSCI 573 Advanced Artificial Intelligence 3
- CSCI 577ab* Software Engineering 4-4
- CSCI 583 Computational Geometry 3
- CSCI 588 Specification and Design of User Interface Software 3
- CSCI 590 Directed Research max 6
- EE 554 Real Time Computer Systems 3
- ISE 571 Human Factor Issues in Integrated Media Systems 3
- ISE 575 Topics in Engineering Approaches to Music Cognition 3, max 6
- ITP 411x Interactive Multimedia Production 3

*Also satisfies a core course requirement in the general requirements for the M.S. degree in Computer Science.

**Master of Science in Electrical Engineering (Multimedia and Creative Technologies)**

Students may earn a specialization in multimedia and creative technologies by completing the general requirements for the Master of Science in Electrical Engineering and the following additional requirements:

1. At most four units of electives can be taken outside of the Viterbi School of Engineering with advisor approval. Some examples are CTAN 452 Introduction to Computer Animation (2 units) and CTIN 483 Programming for Interactivity (4 units).

2. Computer science courses that are cross-listed with EE can (but do not have to) count toward the 18 EE units. Up to nine units of other CSCI courses that either are or are not cross-listed can also be used. Multimedia and creative technologies draws heavily on concepts and techniques from computer science.

3. Students must include the following four courses in their program:

   - CSCI 576 Multimedia Systems Design 3
   - EE 483 Introduction to Digital Signal Processing, or EE 469 Introduction to Digital Media Engineering 3
   - EE 519 Speech Recognition and Processing for Multimedia, or EE 522 Immersive Audio Signal Processing 3
   - EE 569 Introduction to Digital Image Processing 3

A course can be waived if a student can demonstrate equivalent knowledge of the material and if the course advisor certifies it.

4. Students can only take courses from the list of approved courses, except with advisor approval students may include in their program one multimedia-related EE 599 or CSCI 599 Special Topics course (2-4 units). Every course requires prior approval from the faculty advisor, recorded each semester on the plan of study form.

5. Students may include a maximum of 6 units of EE 590 Directed Research in their programs. Before registering for these units, the faculty advisor must approve a written description of the intended multimedia research project signed by the faculty member who will supervise the student.

6. Students entering this program are expected to have already completed, either at USC or at another institution, formal course work equivalent to USC course EE 364 Introduction to Probability and Statistics for Electrical Engineering. Although a course on probability is not required, it is recommended preparation for some of the courses such as EE 569.

7. Although not required, students should be proficient in C or C++ programming, at the level taught in CSCI 455x.

8. Although not required, ITP 411x Integrated Multimedia Production (3 units) will provide the student with hands-on experience in using multimedia application tools. This will help the student prepare a portfolio, which is expected by industry from students who major in a multimedia program.

9. The remaining units must be chosen from the following list of courses.
## Approved Courses for the Multimedia Specialization

<table>
<thead>
<tr>
<th>COURSE IN BIOMEDICAL ENGINEERING</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>BME 527 Integration of Medical Imaging Systems</td>
<td>3</td>
</tr>
</tbody>
</table>

### COURSES IN ELECTRICAL ENGINEERING | UNITS |
<table>
<thead>
<tr>
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<tbody>
<tr>
<td>EE 450 Introduction to Computer Networks</td>
<td>3</td>
</tr>
<tr>
<td>EE 455x Introduction to Programming Systems Design</td>
<td>3</td>
</tr>
<tr>
<td>EE 519 Speech Recognition and Processing for Multimedia</td>
<td>3</td>
</tr>
<tr>
<td>EE 522 Immersive Audio Signal Processing</td>
<td>3</td>
</tr>
<tr>
<td>EE 532 Wireless Internet and Pervasive Computing</td>
<td>3</td>
</tr>
<tr>
<td>EE 555 Broadband Network Architectures</td>
<td>3</td>
</tr>
<tr>
<td>EE 586L Advanced DSP Design Laboratory</td>
<td>4</td>
</tr>
<tr>
<td>EE 590 Directed Research</td>
<td>1-6</td>
</tr>
<tr>
<td>EE 596 Wavelets</td>
<td>3</td>
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</tbody>
</table>

### COURSES IN COMPUTER SCIENCE | UNITS |
<table>
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<tr>
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<tbody>
<tr>
<td>CSCI 480 Computer Graphics</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 485 File and Database Management</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 520 Computer Animation and Simulation</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 551 Communications</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 558L Internetwork and Distributed Systems Laboratory</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 571 Web Technologies</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 574 Computer Vision</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 580 3D Graphics and Rendering</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 582 Geometric Modeling</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 585 Database Systems</td>
<td>3</td>
</tr>
<tr>
<td>CSCI 599 Special Topics</td>
<td>2-4</td>
</tr>
</tbody>
</table>

### COURSES FROM THE SCHOOL OF CINEMA-TELEVISION | UNITS |
<table>
<thead>
<tr>
<th></th>
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</thead>
<tbody>
<tr>
<td>CTAN 452 Introduction to Computer Animation</td>
<td>2</td>
</tr>
<tr>
<td>CTIN 483 Programming for Interactivity</td>
<td>4</td>
</tr>
</tbody>
</table>

### COURSES IN HUMAN FACTORS | UNITS |
<table>
<thead>
<tr>
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<tbody>
<tr>
<td>ISE 571 Human Factors Issues in Integrated Media Systems</td>
<td>3</td>
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</table>

### COURSES IN INFORMATION TECHNOLOGY | UNITS |
<table>
<thead>
<tr>
<th></th>
<th></th>
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</thead>
<tbody>
<tr>
<td>ITP 411x Interactive Multimedia Production</td>
<td>3</td>
</tr>
</tbody>
</table>

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**Product Development Engineering**

Olin Hall of Engineering, 430  
(213) 740-5353  
FAX: (213) 740-8071  
Email: mspde@usc.edu

**Program Director:** Stephen C-Y Lu, Ph.D.

**Master of Science in Product Development Engineering**

The Master of Science in product development engineering (MSPED) is an interdisciplinary graduate degree program at USC jointly offered by the Aerospace and Mechanical Engineering and the Daniel J. Epstein Industrial and Systems Engineering departments. The Aerospace and Mechanical Engineering Department manages this joint degree program. Students can enter this program in either the fall or spring semesters, and it is available to full-time and part-time students.

**Admission**

The program has the following admission requirements:
- A bachelor’s degree in an area of engineering or science;
- An undergraduate cumulative GPA of 3.0 or above; and
- Satisfactory general GRE scores of at least 400 verbal, 650 quantitative and 550 analytical.

The MSPED program requires a minimum of 27 units to complete. Although it is mainly a course work-based program, students can choose to complete the program with or without a thesis requirement. For the thesis option, 4 of the 27 units are to be thesis. At least 16 units, not including thesis, must be at the 500 level or higher, and at least 18 units must be from the AME and ISE departments. For the non-thesis option, 18 of the 27 units must be at the 500 level or higher from the AME and ISE departments, and/or closely related departments. As well, students can choose to take up to 6 units of directed research (e.g., AME 590 or ISE 590). Students must maintain a minimal cumulative GPA of 3.0 in USC course work to graduate.

The program’s prerequisite is a minimum of one 400 level course in either engineering design or engineering economy. Admitted students who do not meet this prerequisite will be assigned appropriate USC course(s) to complete the deficiencies. Deficiency courses, if taken at the 400 level, may be counted toward 27 units as general electives with advisor approval.

Depending on the academic background and career interests of students, the program offers two areas of specialization, product development technology and product development systems. The product development technology specialization will prepare students for a career as future product development engineers, while the product development systems specialization will prepare students as future product development managers. Students entering this program must declare their choice of an area of specialization and follow the requirements of each area of specialization to graduate.

**Curriculum**

The required 27 units are grouped into four categories of courses for each area of specialization as follows:

### REQUIRED COURSES (6 UNITS) | UNITS |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 503 Advanced Mechanical Design</td>
<td>3</td>
</tr>
<tr>
<td>ISE 545 Technology Development and Implementation</td>
<td>3</td>
</tr>
</tbody>
</table>

## Sustainable Cities Program

**Taper Hall**  
(213) 740-1384  
Email: kaylor@college.usc.edu  
www.usc.edu/dept/geography/ESPE

*Director: Jennifer Wolch (Geography)*

### Sustainable Cities Graduate Certificate

The Sustainable Cities Graduate Certificate program is a multidisciplinary certificate program open to USC students pursuing graduate degrees in many disciplines including anthropology, architecture, biology, chemistry, communication, earth sciences, economics, education, engineering, geography, international relations, political science, public policy, sociology, urban planning and others.

See listing under College of Letters, Arts and Sciences for course requirements, page 454.

## Systems Architecting and Engineering

**Ethel Percy Andrus Gerontology Center 240**  
(213) 740-4893  
FAX: (213) 740-1120  
Email: isedept@usc.edu

*Program Director: F. Stan Settles, Ph.D.*  
Email: settles@usc.edu

*Associate Director: George Friedman, Ph.D.*  
Email: Hprime@aol.com

*Associate Director: Scott Jackson*  
Email: jackessone@cox.net

*Faculty*

**IBM Chair in Engineering Management:**  
F. Stan Settles, Ph.D.  
*(Industrial and Systems Engineering, Astronautics)*

**David Packard Chair in Manufacturing Engineering:**  
Stephen C-Y Lu, Ph.D.  
*(Industrial and Systems Engineering, Aerospace and Mechanical Engineering)*

**Andrew and Erna Viterbi Chair in Communications:**  
Solomon W. Golomb, Ph.D.  
*(Electrical Engineering, Mathematics)*

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### PRODUCT DEVELOPMENT TECHNOLOGY

**REQUIRED COURSES (6 UNITS)***

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Name</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 505</td>
<td>Engineering Information Modeling</td>
<td>3</td>
</tr>
<tr>
<td>AME 525</td>
<td>Engineering Analysis, or Engineering Analytical</td>
<td>3</td>
</tr>
<tr>
<td>AME 526</td>
<td>Methods</td>
<td>3</td>
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</tbody>
</table>

**TECHNICAL ELECTIVES (6 UNITS)***

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Name</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 408</td>
<td>Computer-Aided Design of Mechanical Systems</td>
<td>3</td>
</tr>
<tr>
<td>AME 408</td>
<td>Engineering Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 481</td>
<td>Aircraft Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 501</td>
<td>Spacecraft System Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 504</td>
<td>Metallurgical Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 506</td>
<td>Design of Low Cost Space Missions</td>
<td>3</td>
</tr>
<tr>
<td>AME 527</td>
<td>Elements of Vehicle and Energy Systems Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 528</td>
<td>Elements of Composite Structure Design</td>
<td>3</td>
</tr>
<tr>
<td>AME 544</td>
<td>Computer Control of Mechanical Systems</td>
<td>3</td>
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<tr>
<td>AME 556</td>
<td>Systems Architecture Design Series</td>
<td>3</td>
</tr>
<tr>
<td>AME 588</td>
<td>Materials Selection</td>
<td>3</td>
</tr>
<tr>
<td>CE 550</td>
<td>Computer-Aided Engineering</td>
<td>3</td>
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<tr>
<td>CE 551</td>
<td>Computer-Aided Engineering Project</td>
<td>3</td>
</tr>
<tr>
<td>SAE 549</td>
<td>Systems Architecting</td>
<td>3</td>
</tr>
<tr>
<td>ISE 515</td>
<td>Engineering Project Management</td>
<td>3</td>
</tr>
<tr>
<td>ISE 544</td>
<td>Management of Engineering Teams</td>
<td>3</td>
</tr>
</tbody>
</table>

### PRODUCT DEVELOPMENT SYSTEMS

**REQUIRED COURSES (6 UNITS)***

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Name</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 515</td>
<td>Engineering Project Management</td>
<td>3</td>
</tr>
<tr>
<td>ISE 544</td>
<td>Management of Engineering Teams</td>
<td>3</td>
</tr>
</tbody>
</table>

**TECHNICAL ELECTIVES (6 UNITS)***

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Name</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>ISE 415</td>
<td>Industrial Automation</td>
<td>3</td>
</tr>
<tr>
<td>ISE 460</td>
<td>Engineering Economy</td>
<td>3</td>
</tr>
<tr>
<td>ISE 470</td>
<td>Human/Computer Interface Design</td>
<td>3</td>
</tr>
<tr>
<td>ISE 511L</td>
<td>Computer Aided Manufacturing Systems</td>
<td>3</td>
</tr>
<tr>
<td>ISE 517</td>
<td>Modern Enterprise Systems</td>
<td>3</td>
</tr>
<tr>
<td>ISE 525</td>
<td>Design of Experiments</td>
<td>3</td>
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</table>

### GENERAL ELECTIVES (9 UNITS)***

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Name</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advisor-approved electives (Must be upper-division 400 or 500 level courses; up to 4 units can be transferred from other institutions)</td>
<td>27</td>
<td></td>
</tr>
</tbody>
</table>

*Total units required for degree 27*
Degree Requirements

Master of Science in Systems Architecting and Engineering

This program is recommended to graduate engineers and engineering managers responsible for the conception and implementation of complex systems. Emphasis is on the creative processes and methods by which complex systems are conceived, planned, designed, built, tested and certified. The architecture experience can be applied to defense, space, aircraft, communications, navigation, sensors, computer software, computer hardware, and other aerospace and commercial systems and activities.

A minimum grade point average of 3.0 must be earned on all course work applied toward the master’s degree in systems architecting and engineering. This average must also be achieved on all 400-level and above course work attempted at USC beyond the bachelor’s degree. Transfer units count as credit (CR) toward the master’s degree and are not computed in the grade point average.

In addition to the general requirements of the Viterbi School of Engineering, the Master of Science in systems architecting and engineering is also subject to the following requirements:

(1) a total of at least 30 units is required, consisting of at least nine units in the technical management area, nine units in the general technical area, and 12 units in the technical specialization area;

(2) every plan of study requires prior written approval by the director of the systems architecting and engineering program recorded on the study plan in the student’s file;

(3) no more than nine units at the 400 level may be counted toward the degree — the remaining units must be taken at the 500 or 600 level;

(4) at least 24 of the 30 units must be taken in the Viterbi School of Engineering;

(5) units to be transferred (maximum of four with advisor approval) must have been taken prior to taking classes at USC; interruption of residency is not allowed;

(6) no more than 6 units of Special Topics courses (499 or 599) may be counted for this degree;

(7) thesis and directed research registrations may be allowed to individual students only by special permission of the supervising faculty member and the program director;

(8) a bachelor’s degree in an engineering field and a minimum of three years systems experience are recommended prior to taking Systems Architecting and Design Experience courses. This program is not recommended for recent bachelor’s degree graduates.

**REQUIRED COURSES**

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISE 460</td>
<td>Engineering Economy, or</td>
</tr>
<tr>
<td>ISE 561</td>
<td>Economic Analysis of</td>
</tr>
<tr>
<td>ISE 563</td>
<td>Engineering Projects, or</td>
</tr>
<tr>
<td>SAE 541</td>
<td>Systems Engineering, Theory and Practice</td>
</tr>
<tr>
<td>SAE 549</td>
<td>Systems Architecting</td>
</tr>
</tbody>
</table>

One design-related course approved by the director

**ELECTIVES**

<table>
<thead>
<tr>
<th>COURSE</th>
<th>UNITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advisor-approved electives in technical management area</td>
<td>3</td>
</tr>
<tr>
<td>Advisor-approved electives in general technical area</td>
<td>3</td>
</tr>
<tr>
<td>Advisor-approved electives in technical specialization area</td>
<td>12</td>
</tr>
</tbody>
</table>
Technical Management Area: Take one course (3 units) from the following:

- AME 589x Management for Engineers 3
- CE 556ab Project Cost Estimating, Control, Planning and Scheduling 3-3
- IOM 525* Quality Improvement Methods 3
- IOM 527* Managerial Decision Analysis 3
- IOM 537* Information Systems Management for Global Operations 3
- IOM 580* Project Management 3
- ISE 515 Engineering Product Management 3
- ISE 517 Modern Enterprise Systems 3
- ISE 544 Management of Engineering Teams 3
- ISE 562 Value and Decision Theory 3
- ISE 585 Strategic Management of Technology 3
- MOR 561* Strategies in High-Tech Businesses 3
- SAE 550 Engineering Management of Government-Funded Programs 3

*USC Marshall School of Business course.

General Technical Area: Take one course (3 units) from the following:

- CSCI 510 Software Management and Economics 3
- CSCI 577ab Software Engineering 4-4
- IOM 535* Database Management 3
- ISE 580 Advanced Concepts in Computer Simulation 3
- SAE 542 Advanced Topics in Systems Engineering 3
- SAE 543 Case Studies in Systems Engineering 3
- SAE 550 Engineering Management of Government-Funded Programs 3
- SAE 551 Lean Operations 3

*USC Marshall School of Business course.

Technical Specialization Area: Twelve units are required, usually in the student’s present or intended technical specialty. Courses are intended to complement the student’s prior education and experience toward becoming a well-rounded systems architect-engineer or architect-manager. With a few exceptions, the courses should come from the recommended list, and usually all from a single specialization.

The student may choose from a large variety of technical specializations spanning all departments in the Viterbi School of Engineering. Flexibility is emphasized in this choice; the program director is expected to work closely with the student in choosing the best set of courses to meet the student’s need.

Several sample specializations are listed below but are not intended to be complete.

Recommended Courses

- Aerospace and Mechanical Systems: AME 503, AME 504, AME 521, AME 532a, AME 544, AME 548, AME 560, AME 588
- Artificial Intelligence/Neural Networks: CSCI 460, CSCI 545, CSCI 561, CSCI 564, CSCI 566, CSCI 567, CSCI 574; EE 547
- Automation and Control Systems: EE 543a, EE 547, EE 585, EE 587, EE 588, EE 593
- Communication and Signal Processing Systems: EE 551, EE 562a, EE 563, EE 564, EE 567, EE 580, EE 582, EE 583
- Computer and Information Systems: CSCI 485, CSCI 551, CSCI 585, EE 552, EE 554, EE 561, EE 562a, EE 574, EE 658
- Construction: CE 501, CE 519, CE 525ab, CE 533, CE 536, CE 556ab, CE 583
- Engineering Management Systems: ISE 515, ISE 530, ISE 535, ISE 544, ISE 562, ISE 580, ISE 585; SAE 541, SAE 550
- Integrated Media Systems: EE 450, EE 469, EE 522, EE 555, EE 569, EE 596; CSCI 480, CSCI 551, CSCI 574, CSCI 576, CSCI 585, CSCI 588
- Manufacturing Systems: AME 588; EE 561ab; ISE 511, ISE 514, ISE 516, ISE 517, ISE 544, ISE 570

Network-centric: CSCI 402, CSCI 530, CSCI 551, CSCI 555, CSCI 558L, CSCI 577ab, EE 550, SAE 574

Software Process Architecture: CSCI 510, CSCI 577b, CSCI 665; EE 554, EE 557; ISE 544, ISE 562, ISE 564

Systems: EE 598; ISE 515, ISE 520, ISE 525, ISE 527, ISE 528, ISE 532, ISE 535, ISE 536, ISE 538, ISE 544, ISE 562, ISE 580, ISE 585; SAE 541, SAE 542

Graduate Certificate in Systems Architecting and Engineering

The graduate certificate in systems architecting and engineering is designed for practicing engineers engaged in the creation and design of complex innovative systems, in aerospace and commercial fields. Entering students are expected to have a bachelor’s degree in engineering or a related field from an accredited institution. Three years of industry experience are recommended. Students are required to earn a cumulative B average or higher in courses taken for the certificate. The courses taken for the certificate may be applied later to the Master of Science in Systems Architecting and Engineering.

REQUIRED COURSES–CHOOSE FOUR

- ISE 460 Engineering Economy, or
- ISE 561 Economic Analysis of Engineering Projects 3
- ISE 515 Engineering Project Management 3
- ISE 544 Management of Engineering Teams 3
- SAE 541 Systems Engineering Theory and Practice 3
- SAE 542 Advanced Topics in Systems Engineering 3
- SAE 549 Systems Architecting 3

In addition, one 3- or 4-unit elective course shall be taken from the list of those approved for the Master of Science in Systems Architecting and Engineering.

All programs of study will be approved by the director of the Systems Architecting and Engineering program.
Courses of Instruction

SYSTEMS ARCHITECTING AND ENGINEERING (SAE)

The terms indicated are expected but are not guaranteed. For the courses offered during any given term, consult the Schedule of Classes.

499 Special Topics (2-4, max 8) Course content to be selected each semester from recent developments in Systems Architecting and Engineering and related fields.

541 Systems Engineering Theory and Practice (3, FaSpSm) Integration of engineering problem solving methodologies based on systems concepts. Application to complex, large scale technical systems and problems faced by engineering managers. Case studies. (Duplicates credit in former ISE 541).

542 Advanced Topics in Systems Engineering (3, FaSp) Advanced topics in integration software management and systems engineering, probabilistic foundations of decision-based theory, quantitative risk management, decision-based design, and safety aspects of systems engineering. (Duplicates credit in former ISE 542). Prequisite: SAE 541.

543 Case Studies in Systems Engineering (3, FaSp) Real-world case studies in DoD, NASA, and commercial arenas, employing new methodologies to cover the fundamental positive and negative development learning principles of systems engineering. Prequisite: SAE 541, SAE 549.

549 Systems Architecting (3, FaSp) Introduction to systems architecture in aerospace, electrical, computer, and manufacturing systems emphasizing the conceptual and acceptance phases and using heuristics. Prequisite: B.S. degree in a related field of engineering.

550 Engineering Management of Government-Funded Programs (3, Sp) Analysis of risks inherent in managing high-tech/high-cost government-funded engineering programs; tools and techniques for coping with the impacts of politically-driven budgets on the engineering design process. (Duplicates credit in former ISE 550). Recommended preparation: two years of work experience.

551 Lean Operations (3, Sp) Study of lean principles and practices as applied to automotive, aerospace and other industries.

574 Net-Centric Systems Architecting and Engineering (3, FaSp) In-depth examination of the technical design approaches, tools, and processes to enable the benefits of net-centric operations in a networked systems-of-systems.

590 Directed Research (1-12, FaSpSm) Research leading to the master’s degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

594abz Master’s Thesis (2-2-0, FaSpSm) Credit on acceptance of thesis. Graded IP/CR/NC.

599 Special Topics (2-4, max 9, FaSpSm) Course content will be selected each semester to reflect current trends and developments in the field of systems architecting and engineering.