
USC School of Fine Arts



Fine arts students are presented with a wide variety of artistic expertise and expression as they study with full-time and visiting faculty drawn from the region's community of professional artists.

Over 100 years ago, California painter William Lees Judson founded and became the first Dean of the USC School of Fine Arts, making this the oldest art school in the region. The school is dedicated to providing undergraduate and graduate students with the knowledge, skills and experience necessary for careers as visual artists, designers or public art administrators. Attracting approximately 260 undergraduate majors, over 1,000 liberal arts students and 50 graduate students each year, the school educates students in the creative, interpretive and critical processes which form the foundation for visual art practice.

The School of Fine Arts nurtures many different aesthetics. This broad-based education imbues each student with an appreciation and sense of perspective of our artistic heritage, freeing them to find their own inner voice. Alliances with prestigious arts institutions and companies also provide students with access to invaluable internships and career opportunities. Seminars, critiques and personal contact with the award-winning faculty, as well as with the visiting artists and critics who comprise a strong and continuing lecture program, enrich the student's development.

The school's on-campus educational programs are conducted principally in Harris Hall, which was specifically designed and built, in 1938, to house the school, and in Watt Hall, dedicated in 1974. These two buildings and adjacent properties provide well-equipped studios and workshops; two photography labs, one for black and white printing and one for color processing; two digital media labs; extensive indoor/outdoor ceramics and sculpture facilities; three student galleries; a café; shop facilities; and faculty and administrative offices. The library of the School of Fine Arts, located in Watt Hall, contains over 70,000 volumes and bound periodicals, micrographic facilities and a slide library with nearly 250,000 slides.

The study and practice of the fine arts are further enhanced by the particularly fertile artistic and cultural environment in which the school exists. The Los Angeles metropolitan area not only forms a major center for practicing artists and commercial galleries of significance on the contemporary art scene, but is also the home for such outstanding permanent collections as those of the Los Angeles County Museum of Art, the J. Paul Getty Museum, the Museum of Contemporary Art and others located in close proximity to the campus. Full advantage is taken of such regional resources, with visits to galleries and museums forming an integral part of the student's course work.

Watt Hall of Architecture and Fine Arts 104
 (213) 740-2787
 FAX: (213) 740-8938
 Email: finearts@usc.edu
<http://finearts.usc.edu>

Administration

Ruth Weisberg, M.A., *Dean*

Faculty

Professors: David Bunn, M.F.A.; Jud Fine, M.F.A.; Robbert Flick, M.F.A.*; Kenneth Price, M.F.A.; Ron Rizk, M.F.A.; Ruth Weisberg, M.A.*; Jay S. Willis, M.A.

Associate Professors: Bob Alderette, M.F.A.; Margaret Lazzari, M.F.A.*; Sharon Lockhart, M.F.A.; Margit Omar, M.F.A.*; Gary Simmons, M.F.A.

Assistant Professor: Charlie White, M.F.A.

Lecturers: Lisa Auerbach, M.F.A.; Anne Bray, M.F.A.; Edgar Bryan, M.F.A.; Justin Bua, M.F.A.; Juli Carson, Ph.D.; Susan Carter, M.F.A.; Christopher Chinn, M.F.A.; Caroline Clerc, M.F.A.; Nicole Cohen, M.F.A.; Robbie Conal, M.F.A.; Jessica Cusick, M.A.; Leslie Fischer, M.A.; Keiko Fukazawa, M.F.A.; Marientina Gotsis, M.F.A.; Sherin Guirguis, M.F.A.; Carmine Iannacone, M.F.A.; Wm. Everett Kane, M.F.A.; Helen Kim, M.F.A.; Karen Koblitz, M.F.A.; Cindy Kolodziejski, M.F.A.; Arzu Kosar, M.F.A.; Caryl Levy, M.A.; Haven Lin-Kirk, M.F.A.; Daniel Marlos, M.F.A.; Barbara McCarren, M.F.A.; Daniel Mendel-Black, M.F.A.; Sandeep Mukherjee, M.F.A.; Thomas Muller, M.F.A.; Trevor

Norris, M.F.A.; Brian Olson, B.A.; Janet Owen, M.F.A.; Jorge Pardo, M.F.A.; Richard Parker, M.F.A.; Julia Paull, M.F.A.; Kelly Poe, M.F.A.; Lauren Richardson, M.F.A.; Edwin Roses, M.F.A.; Thomas Schorer, M.F.A.; Brad Spence, M.F.A.; Aandrea Stang, M.A.; Linda Venis, Ph.D.; Alexis Weidig, M.F.A.; Holly Willis, Ph.D.; Ewa Wojciak, M.F.A.; David Yamamoto, M.F.A.

Adjunct Assistant Professors: Hisako Asano, M.F.A.; Ann Page, B.F.A.

Emeritus Professors: Keith A. Crown, B.F.A.; Edgar Ewing, B.F.A.

*Recipient of university-wide or school teaching award.

General Information

Degrees Offered

At the undergraduate level, the school offers the Bachelor of Fine Arts. The Bachelor of Arts (fine arts-studio arts) is offered in conjunction with the College of Letters, Arts and Sciences. The School of Fine Arts also offers five minor programs in studio arts and participates in a 3-D animation minor in conjunction with the School of Engineering's Information Technology Program.

Degrees offered at the graduate level are: Master of Fine Arts, Master of Public Art Studies, and a dual degree, Master of Public Art Studies/Master of Planning.

Minimum Grade Point Average Requirements

A minimum grade of C (2.0) or higher is required in all studio and art history courses for all undergraduate majors and minors in the School of Fine Arts. A grade of C- or lower will not satisfy a major or minor requirement. A minimum grade point average of 3.0 must be maintained by all candidates for the Master of Fine Arts and Master of Public Art Studies.

Undergraduate Admission

Admission to the School of Fine Arts at the undergraduate level is granted through the USC Office of Admission. A supplementary application form must be obtained from and returned to USC School of Fine Arts, University Park, Watt Hall 104, Los Angeles, CA 90089-0292 or <http://finearts.usc.edu>.

Applicants applying before January 10 for the fall semester and September 15 for the spring semester will receive priority consideration for admission to the university. The deadline for transfer applicants for the fall semester is March 1.

A portfolio consisting of 10-15 slides, in addition to the supplemental application, is required for all B.F.A. or B.A. (Fine Arts-Studio Arts) studio applicants. Portfolios must be sent directly to the School of Fine Arts. For additional information, please write or call the USC School of Fine Arts, Watt Hall 104, Los Angeles, CA 90089-0292, telephone (213) 740-2787.

Students who have not been admitted to the School of Fine Arts may complete a maximum of 20 units at USC. No further course work may be taken until admitted. Students who complete the maximum number of units without gaining admission to the school will be advised to select another major. Students are encouraged to contact the school's Student Services Office, Watt Hall 116, (213) 740-7567, for advisement and assistance.

Graduate Admission

Applications for admission to the graduate programs of the School of Fine Arts are evaluated by the USC Office of Admission before being forwarded to the school. Students must be admitted by both the Graduate School and the School of Fine Arts. The Graduate

School's general admission requirements include official transcripts of all previous college and university work.

Applicants to all graduate programs in the School of Fine Arts must submit a supplemental application, available from the USC School of Fine Arts, Watt Hall 104, Los Angeles, CA 90089-0292 or <http://finearts.usc.edu>, and three letters of recommendation from instructors or persons able to comment on the applicant's creative work. Please note the additional admission requirements on the supplemental application form.

Advisement

Academic advisement is provided to fine arts majors through the School of Fine Arts Student Services Office in Watt Hall 116, (213) 740-6260. The staff advisor provides information regarding academic life at the university, program requirements, policies and procedures to assist students with their degree completion. Majors are required to meet with the advisor before registering each semester. Appointments may be scheduled at most times during the academic year.

Grading

All fine arts courses must be taken for a letter grade unless otherwise noted in the course descriptions. Auditing fine arts classes is not allowed.

International Study Options

Fine Arts majors may take advantage of art courses offered through study abroad programs in Canberra, Australia and Florence or Cortona, Italy. These options are described on pages 18 through 23. Please contact USC

Overseas Studies Office in CAS 104, (213) 740-3636, or www.usc.edu/LAS/overseas for complete information, program requirements and applications.

Undergraduate Degrees

Bachelor of Fine Arts

The B.F.A. is a four-year studio intensive program in preparation for a career in the fine arts, and/or related fields or pursuit of a master of fine arts degree. With few required courses or electives and a wide variety of media from which to choose, the B.F.A. provides ample opportunity to explore and develop a strong personal vision in art.

Introductory courses focus on technique and conceptual context while building a solid grounding in art history and critical theory. Advanced students work on self-generated independent projects under the guidance and mentoring of individual faculty members. Emphasis in the last year is on the production of a professional quality portfolio of work.

Curriculum Requirements

The B.F.A. requires a total of 128 units, including 96 units of fine art requirements.

REQUIRED COURSES		UNITS
FA 101a	Drawing	4
FA 102	Design Fundamentals	4
FA 106	Sculpture I	4
FA 150	Visual Culture and Literacy	4
FA 350	Art Theory and Criticism	4
FA 450x	Senior Seminar	4
One course from the following:		4
AHIS 100-299		4
One course from the following:		
AHIS 370	Modern Art III: 1940 to the Present	4
PAS 371	Art in the Public Realm: Contemporary Issues	4

Fine Arts electives:

Select 24 additional units from the following:
FA 100-299 studio, no "x" classes

Select 40 additional units from the following:
FA 300-499 studio

Total units: 96

General Education Requirements

The university's general education program provides a coherent, integrated introduction to the breadth of knowledge you will need to consider yourself (and to be considered by other people) a generally well-educated person. This new program requires six courses in different categories, plus writing and diversity requirements, which are described in detail on pages 183 through 187.

Bachelor of Arts, Fine Arts (Studio Arts)

The bachelor of arts is a liberal arts degree that provides the student with a combination of studio art and the choice of a minor field of study such as communication, multimedia, education, business, film or computer animation. The B.A. program offers a more flexible and broad academic education than the bachelor of fine arts degree while still providing a meaningful experience in the studio area that can be an asset in preparing for many art-related careers.

Curriculum Requirements

The bachelor of arts (B.A.) requires a total of 128 units including 64 units of fine arts requirements.

REQUIRED COURSES		UNITS
FA 101a	Drawing	4
FA 102	Design Fundamentals	4
FA 106	Sculpture I	4
FA 150	Visual Culture and Literacy	4
FA 350	Art Theory and Criticism	4
FA 450x	Senior Seminar	4
One course from the following:		4
AHIS 100-299		4
One course from the following:		
AHIS 370	Modern Art III: 1940 to the Present	4
PAS 371	Art in the Public Realm: Contemporary Issues	4

Fine Arts electives:

Select 16 additional units from the following:
FA 100-299 studio, no "x" classes

Select 16 additional units from the following:
FA 300-499 studio

Total units: 64

General Education Requirements

The university's general education program provides a coherent, integrated introduction to the breadth of knowledge you will need to consider yourself (and to be considered by other people) a generally well-educated person. This new program requires six courses in different categories, plus writing, foreign language and diversity requirements, which are described in detail on pages 183 through 187.

Minor and Honors Programs

Minor in Fine Arts

The School of Fine Arts offers a minor in fine arts as a supplement to major fields of specialization in other departments and schools for students whose academic programs do not permit the opportunity to pursue one of the school's regular degree options. There are four intensive studio minors — in painting and drawing, sculpture, photography, and digital media-based imaging — as well as interdisciplinary graphics minors in communication design and 3-D animation. There is a separate application for fine arts minors.

Candidates for the minors in the School of Fine Arts will be counseled by the academic advisor in the School of Fine Arts.

Minor in Communication Design

The core of this minor is communication design. In addition to courses in design, visual literacy and digital imaging, this minor includes optional courses in business, communication, journalism and marketing, allowing students to translate their design foundation in ways that are directly relevant to their career paths. The total number of units required for the minor is 24-28.

REQUIRED COURSES	UNITS
FA 102 Design Fundamentals	4
One lower division course (4 units) chosen from the following:	
FA 150 Visual Culture and Literacy	4
FA 202 Design II	4
FA 210a Intermedia Studio	4
Four upper division courses (16 units) chosen from the following:	
ACCT 410x Accounting for Non-Business Majors	4
BAEP 423 Management of Small Businesses	4
BAEP 451 The Management of New Enterprises	4
BAEP 454 The Entrepreneurial Business Plan	4
BUAD 307 Marketing Fundamentals	4
COMM 321 Communication in the Virtual Group	4
COMM 339 Communication Technology and Culture	4
COMM 340 The Culture of New Media	4
COMM 375 Business and Professional Communication	4

FA 302 Design III	4
FA 310 Digital Photo Studio	4
FA 315 Multimedia Studio	4
FA 320 Video Studio	4
FA 332 Typography	2
FA 402 Advanced Design Projects	4
FA 410 Advanced Digital Photo Studio	4
FA 415 Advanced Multimedia Studio	4
FA 420 Advanced Video Studio	4
JOUR 340 Introduction to Advertising	4
JOUR 342 Advertising Media and Analysis	4
JOUR 343 Advertising Design and Production	4
MKT 405 Advertising and Promotion Management	4
MKT 406 Practicum in Advertising and Promotion Design	4
MKT 450 Consumer Behavior and Marketing	4

Minor in Painting/Drawing

This minor is designed to teach students how to communicate in two-dimensional space. Students learn how to conceptualize and visually render spatial relationships, incorporating color theory and composition with techniques of still life and figure drawing. Course work offers a choice of classes in drawing, painting, visual literacy and art history. The foundation this minor offers is appropriate for many majors and in all fields where visualization is a key element. There is an optional track for students interested in enhancing their drawing skills for a career or internship in the animation industry. The total number of units required for the minor is 32.

REQUIRED COURSES	UNITS
FA 101a Drawing	4
FA 105 Painting I	4
FA 150 Visual Culture and Literacy	4
Two lower division courses (8 units) chosen from the following:	
FA 101b Drawing	4
FA 201a Life Drawing	4
FA 205a Painting II	4
FA 207abx Two-Dimensional Art Workshop (Drawing for Animation)	2-2

Three upper division courses (12 units) chosen from the following:	
AHIS 370 Modern Art III: 1940 to the Present	4
FA 301 Advanced Drawing	4
FA 305 Advanced Painting	4
FA 311 Printmaking	4
FA 350 Art Theory and Criticism	4
FA 401 Topics in Advanced Drawing	4, max 12
FA 405 Topics in Advanced Painting	4, max 12

Lower division studio courses are offered fall, spring and summer; most upper division courses are offered fall and spring.

Minor in Sculpture

This minor focuses on making, organizing and manipulating objects and their spatial relationships in a range of materials such as wood, fiberglass, clay, plaster, latex and metal. Course work includes choice of classes in sculpture, ceramics, visual literacy, public art, moldmaking, metal and casting. The three-dimensional skills taught in this minor intersect with many other disciplines including architecture, cinema-television, special effects, engineering design, urban planning and any other areas where skills in maquette and model building are relevant. The total number of units required for the minor is 28.

REQUIRED COURSES	UNITS
FA 106 Sculpture I	4
FA 150 Visual Culture and Literacy	4
Eight lower division units chosen from the following:	
FA 101a Drawing	4
FA 112 Ceramics	4
FA 136 Modeling and Mold Making	2
FA 206 Sculpture II	4
FA 236 Metal	2
Three upper division courses (12 units) chosen from the following:	
FA 306 Advanced Sculpture	4
FA 312 Advanced Ceramics	4
FA 336 Visual Arts and Technology	4
FA 406 Topics in Advanced Sculpture	4, max 12
FA 412 Topics in Advanced Ceramics	4, max 12
PAS 400 Contemporary Public Art	4

Minor in Digital Media-based Imaging

This minor deals with art making using new technologies, including digital photography, digital video and computer imaging. Course work includes choice of classes in history of photography, digital media, visual literacy and computer imaging. The professional aspects of this minor assist students in developing careers in fine arts, communication, engineering, film, journalism and in any area where there is a need for flexible and creative imaging using digital media. The total number of units required for the minor is 28.

REQUIRED COURSES	UNITS
Lower division	
FA 150 Visual Culture and Literacy	4
FA 210ab Intermedia Studio	4-4
FA 209a Photography	4
Three upper division courses (12 units) chosen from the following:	
AHIS 373 History of Photography — Pictorialism to Postmodernism	4
AHIS 469 Critical Approaches to Photography	4
FA 310 Digital Photo Studio	4
FA 320 Video Studio	4
FA 350 Art Theory and Criticism	4
FA 410 Advanced Digital Photo Studio	4
FA 420 Advanced Video Studio	4

Minor in Photography

The photography minor provides an in-depth experience in all aspects of photography. The well-equipped darkrooms allow individual hands-on exploration of black and white and color processes, camera types, historical and traditional printing methods, lighting and film technology. It also includes a foundation in photo theory and criticism. This minor is appropriate for students interested in an intense experiential exploration of the medium of photography. The total number of units required for the minor is 28.

REQUIRED COURSES	UNITS
Lower division courses (12 units)	
FA 150 Visual Culture and Literacy	4
FA 209ab Photography	4-4
One upper division course (4 units) chosen from the following:	
AHIS 373 History of Photography Pictorialism to Postmodernism	4
AHIS 469 Critical Approaches to Photography	4
Three upper division courses (12 units):	
FA 309 Advanced Photography	4
FA 350 Art Theory and Criticism	4
FA 409 Topics in Advanced Photography	4, max 12

Minor in 3-D Animation

The 3-D animation minor merges theoretical concepts and practical skills to prepare students for a career in their major field of work with incorporation of 3-D animation and interactive technologies. Through integration of three major disciplines (cinema, fine arts and information technology), students gain a solid foundation in a wide range of important industry and academic skills. Two concentrations are available depending on professional goals and career or industry objectives. Refer to the School of Engineering's Information Technology program, page 559, for course requirements.

Honors in Multimedia Scholarship

This program offers qualified undergraduate students an opportunity to approach their discipline(s) of study through the critical application of multimedia expression and scholarship. The student experience will be characterized by smaller classes taught by leading faculty members and enriched by a program of lecture series, visiting scholars, symposia and conferences. For complete program requirements, see the School of Cinema-Television section, page 166.

Graduate Degrees

Master of Fine Arts

A two-year program administered in collaboration with the Graduate School, the Master of Fine Arts is a professional degree in the practice of art preparing students to pursue careers as professional artists. The opportunity to gain experience as a teaching assistant is available on a competitive basis. Applicants must hold a Bachelor of Fine Arts, or equivalent, from an accredited school. The intended area of primary interest must be indicated and the applicant must provide 20 slides of work, appropriately labeled and dated. Transfer work applicable to the M.F.A. degree must have been completed within five years of the date of application.

Slides should be sent directly to: Graduate Programs, School of Fine Arts, Watt Hall 103, University of Southern California, University

Park, Los Angeles, CA 90089-0292, along with a Fine Arts supplemental application. Applicants wishing to have their slides returned should include a stamped, self-addressed envelope or mailing container.

Program Requirements

At least 48 units are required for the Master of Fine Arts, to be distributed as follows: FA 560 Studies in Two-Dimensional Media; FA 570 Studies in Three-Dimensional Media; FA 580 Studies in Intermedia, 20 units; FA 555 Seminar in Art Theory and Criticism, 8 units; FA 550 Seminar: Contemporary Issues, 4 units; FA 551 Fine Art and Interdisciplinary Studies, 8 units; 400 or 500-level electives outside of Fine Arts, 4 units; 594abz Master's Thesis, 4 units.

Master of Fine Arts students are evaluated by faculty during reviews held near the end of each semester. Before a student is recommended for the Master of Fine Arts, a comprehensive review of past work and professional goals is held. An exhibition of work at the end of the course of study and a written thesis, documented with visual material, complete the Master of Fine Arts program. A minimum grade point average of 3.0 on all graduate work is required for the Master of Fine Arts degree.

Complete details can be found in the *School of Fine Arts Graduate Studio Guidelines*, obtainable upon admission to the program.

Master of Public Art Studies

The Master of Public Art Studies program is a two-year program administered by the School of Fine Arts and designed to meet the special training needs of individuals whose career goals are oriented toward professional work in public art. The long range objectives of the program are to provide students and professionals with the necessary skills, knowledge and experience to become successful administrators and problem solvers. The program is founded on the principle of using the facilities of the university both as a practical laboratory and as a catalyst for furthering dialogue, collaboration and research. The goal of the program is to build bridges between disciplines, the university and the community.

Admission Requirements

Admission to the Public Art Studies program is granted through the USC Office of Graduate Admission, which receives and processes all applications, evaluates credentials and issues notification letters. The School of Fine Arts establishes and monitors the standards under which students are admitted. Admission to the university under the standard of the School of Fine Arts is determined by the Office of Graduate Admission on the recommendation of the Public Arts Studies program. The following are the basic requirements: (1) a Bachelor of Arts or Bachelor of Fine Arts degree or its equivalent from an accredited college or university comparable in standards to that awarded at USC; (2) a 3.0 overall GPA; and (3) three letters of recommendation. Credentials for admission must

include a complete record of all previous colleges or universities attended. The GRE is required only if the applicant is applying for financial aid.

Thesis Requirements

A master's thesis committee comprises three members: the director of the program, the primary reader and a professional from the student's area of emphasis (administration, history, practice).

The thesis committee shall be established after the student completes the second semester's course work. The committee, after a comprehensive review of the candidate's past work and professional goals, will determine if the student is to be recommended for advancement.

Program Requirements

A minimum of 32 units, usually taken during a two-year period, is required, to be distributed as follows:

FIRST YEAR, FALL		UNITS
PAS 549	Public Art Communication Management	2
PAS 550a	Public Art in the Community	1
PAS 561	Administration Survey	3
PAS 571	History Survey	3
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FIRST YEAR, SPRING		UNITS
PAS 550b	Public Art in the Community	1
PAS 562	Administration and Program Development	3
PAS 572	History	3
PAS 581	Forum	2
		9

SECOND YEAR, FALL		UNITS
PAS 585	Public Space, the Public Realm and Public Art	3
PAS 591	Field Internship Experience	1
PAS 594a	Master's Thesis, or	
PAS 593a	Final Thesis Project	2
Elective		4
		10

SECOND YEAR, SPRING		UNITS
PAS 594b	Master's Thesis, or	
PAS 593b	Final Thesis Project	2
Elective		2
		4

Elective Requirement

Candidates for the Master of Public Art Studies must complete a minimum of 6 units of graduate level electives, chosen from any relevant area in the university, with departmental approval.

Dual Degree

Master of Public Art Studies/Master of Planning

The Master of Public Art Studies/Master of Planning dual degree program offers an unusually rich opportunity for students interested in developing a new knowledge base to become a successful professional working in the arena of public art administration, planning and community development. Los Angeles and the facilities at USC provide a unique learning laboratory to educate a more competitive professional with a better understanding of both the administration of public art and issues of urban planning.

Students must complete the following requirements in this program: 64 units, including 22 units in public art studies, 22 in policy, planning, and development, and 20 in a field of study with no more than 8 units taken from other USC programs.

PUBLIC ART STUDIES (22 UNITS)		UNITS
PAS 561	Administration Survey	3
PAS 562	Administration and Program Development	3

PAS 571	History Survey	3
PAS 572	History	3
PAS 581	Forum	2
PAS 585	Public Space, the Public Realm and Public Art	3
PAS 591	Field Internship Experience	1
PAS 594ab	Master's Thesis, or	
PAS 593ab	Final Thesis Project	2-2

POLICY, PLANNING, AND DEVELOPMENT (22 UNITS)		UNITS
PPD 500	Cross-Sectoral Governance	4
PPD 524	Planning Theory	2
PPD 525	Statistics and Arguing from Data	2
PPD 526	Comparative International Development	2
PPD 528	The Urban Economy	2
PPD 529	Legal Environment of Planning	2

PPD 531L	Core Laboratory Workshop	4
PPD 627	Design Skills for Urban Planners	4

Note: 2-unit courses may be offered in seven-and-a-half week blocks.

Dual degree students, like all other M.Pl. students, must take a comprehensive examination and fulfill the internship requirement.

Field of Study (20 units)

No more than 8 units from outside the Schools of Fine Arts and Policy, Planning, and Development.

Capstone Projects

Students must complete a master's thesis or final thesis project through the School of Fine Arts and the M.Pl. comprehensive examination through the School of Policy, Planning, and Development

Internship

All students must complete 400 hours of internship through the School of Policy, Planning, and Development. This internship may be partially or completely fulfilled through prior professional experience.

Courses of Instruction

FINE ARTS (FA)

The terms indicated are *expected* but are not *guaranteed*. For the courses offered during any given term, consult the *Schedule of Classes*.

101ab Drawing (4-4, FaSpSm) a: An introduction to drawing, both skill and perception oriented, as the basic tool for all the visual arts. *b:* Continuation of *a*.

102 Design Fundamentals (4, FaSp) Introduction to the basic elements and processes of visual communication and design. Instruction includes studio projects, lectures and readings. Various media used.

105 Painting I (4, FaSpSm) Practical introduction to oil and acrylic pigments, painting equipment, processes, and media. Also, primary experience in: color, composition and perception through representational and abstract painting.

106 Sculpture I (4, FaSp) Practical and theoretical introduction to sculpture as dimensional manipulation. Primary exploration of form, mass, gravity, surface, structure and associative recognition in three-dimensional art.

112 Ceramics (4, FaSpSm) Practical and theoretical exploration of the nature of surface, form, volume and mass as fundamental elements of clay sculpture and the ceramic object.

136 Modeling and Mold Making (2, FaSp) Introduction to plaster mold making using clay and wax for both ceramics and sculpture. Exploration of casting materials. (Duplicates credit in FA 208ax.)

140x A Cultural Guide to Los Angeles (2, FaSp) An experiential and critical survey of the cultural phenomena that make up Los Angeles: dance, music, theater, film; emphasis on visual arts. Not available for major credit to fine arts majors.

142x Contemporary Arts and Artists (2, FaSp) Visual art in Los Angeles. Introduction to modern and contemporary art through lectures, discussions and guided tours to museums and galleries. Seminars, readings and written papers. Not available for major credit to fine arts majors.

150 Visual Culture and Literacy (4, FaSp) Exploration of visual thinking and communication in art and popular culture: interpretation of the personal and social context, function and lineage of the image.

201ab Life Drawing (4-4, FaSp) An introduction to the representation and depiction of the human form. Emphasis on anatomical, compositional, gestural, environmental and interpretive drawing. *Prerequisite:* FA 101b. *b:* Continuation of *a*.

202 Design II (4, FaSp) Exploration of essential elements of traditional and digital design, including color and image-text integration, editing information, typography and sequencing. *Prerequisite:* FA 102.

205ab Painting II (4-4, FaSpSm) A continuation of the practical and theoretical skills introduced in Painting I. Color as an issue in personal expression and perception; color as content, cultural and social subjects/objects, symbols and to signify a personal language. *Prerequisite:* FA 105. *b:* Continuation of *a*.

206 Sculpture II (4, FaSp) Continued examination of the concepts of three-dimensional art: interrelation of material and image, public, human and intimate scale. *Prerequisite:* FA 106.

207abx Two-Dimensional Art Workshop (a: 2, max 8, Fa; b: 2, max 8, FaSp) a: Studio practice to develop standards of judgment and appreciation of the visual arts. Not available for credit to studio majors. *b:* Continuation of *a*.

208abx Three-Dimensional Art Workshop (a: 2, max 8, FaSp; b: 2, max 8, FaSp) a: Studio practice to develop standards of judgment and appreciation of the visual arts. Not available for credit to studio majors. *b:* Continuation of *a*.

209ab Photography (4-4, FaSp) Introduction to the practice of photographic image making within a fine arts context. Emphasis on the development of technical skills in relation to personal vision. Work is in black and white. *b:* Continuation of *a*.

210ab Intermedia Studio (4-4, FaSp) a: An introductory course in digital media which, through lab work, student projects and critical inquiry, explores the implications and potential of computer-generated art forms. *Recommended preparation:* basic familiarity with Macintosh desktop. *b:* Continuing study in the techniques and conceptual implications of digital media for the fine artist. Intermediate 2-D lab with an introduction to Flash animation and/or video. *Prerequisite:* FA 210a.

212 Wheel Throwing (2, FaSp) An introductory course using wheel throwing techniques for ceramics to explore a variety of forms through three-dimensional exercises.

236 Metal (2, FaSp) Introduction to metal in fine art. Emphasis on technical proficiencies and effective solutions working in a variety of metals. *Prerequisite:* FA 106.

301 Advanced Drawing (4, FaSpSm)

Directed examination of personal approaches in drawing; emphasis on making visual and artistic decisions and developing an appropriate attitude towards individual expression.

Prerequisite: FA 201b.

302 Design III (4, FaSp) Advanced exploration of typography and image-text integration, including collaborative projects, pre-press and proofing techniques, narrative concepts and information architecture. *Prerequisite:* FA 202.

303x Fundamentals of Visual Expression (4)

Experiential and theoretical understanding of the fundamental elements and principles of visual expression; nature, purposes, and vocabulary of visual art in historic and contemporary contexts. Not available for credit to studio majors.

305 Advanced Painting (4, FaSpSm)

Directed examination of aesthetic concepts; investigation into personal ideas related to the development of a creative visual language in painting. *Prerequisite:* FA 205b.

306 Advanced Sculpture (4, FaSp) Directed examination of three-dimensional aesthetic concepts; development of an individual creative vision. *Prerequisite:* FA 206.

309 Advanced Photography (4, FaSp) Continuation of the practice of photographic image making within a fine arts context, furthering technical and conceptual abilities. Continuation of critical readings. *Prerequisite:* FA 209b.

310 Digital Photo Studio (4, FaSp) A technically and conceptually intensive studio in digital 2-D imaging/photography. *Prerequisite:* FA 210b.

311 Printmaking (4, FaSp) Introductory course in various printmaking techniques; necessary skills and inherent expressive qualities of different printmaking methods are explored.

312 Advanced Ceramics (4, FaSpSm)

Directed examination of aesthetic concepts and investigation into personal ideas as they relate to the development of a creative visual language in ceramics. *Prerequisite:* FA 112.

315 Multimedia Studio (4, FaSp) An intensive multimedia studio in the understanding and method of interactive, web design, and game-based creative work. *Prerequisite:* FA 210b.

320 Video Studio (4, FaSp) An intensive video studio in the understanding and method of time-based, narrative and non-narrative art. *Prerequisite:* FA 210b.

325 Three-Dimensional Imaging Studio (4, FaSp)

A technical and conceptual 3-D digital media course for students who wish to incorporate computer arts technology and thought in their 3-D work. *Prerequisite:* FA 106, FA 210b.

331 The Human Figure in Narrative Drawing (2, Sp) An introduction to visual storytelling in both its historical and contemporary contexts. Emphasis on aesthetic, conceptual and technical skills for figurative narration. *Prerequisite:* FA 101a.

332 Typography (2, Fa) The study of visual communication through the use of letterforms from historical tradition to contemporary experimental rebellion.

334 Space/Motion/Site: Investigating Performance and Installation (2) Exploration of performance and installation art, including historical influences and integration of multimedia and new technologies.

336 Visual Arts and Technology (4, Sp) An interdisciplinary course between art and engineering that addresses creative thinking in the manipulation of media and the communication of ideas.

350 Art Theory and Criticism (4, FaSp) An intellectual framework for the practice of art making; the historical context for current ideas. (Duplicates credit in former FA 204.)

390 Special Problems (1-4) Supervised, individual studies. No more than one registration permitted. Enrollment by petition only.

401 Topics in Advanced Drawing (4, max 12, FaSpSm) Continued directed examination of personal approaches in drawing, emphasis on making visual and artistic decisions and developing an appropriate attitude toward visual expression. *Prerequisite:* FA 301.

402 Advanced Design Projects (4, max 12, FaSp) Advanced information design within a flexible curriculum. Emphasis on team-oriented projects. *Prerequisite:* FA 302.

405 Topics in Advanced Painting (4, max 12, FaSpSm) Directed painting with continued emphasis on personal choices regarding appropriation of conceptual images and arrangement, material processes, scale, number of paintings. Ongoing critical response to painting. *Prerequisite:* FA 101ab, FA 102, FA 305.

406 Topics in Advanced Sculpture (4, max 12, FaSp) Individual direction of the study of aesthetic issues in sculpture; investigation of an individual creative vision. *Prerequisite:* FA 306.

409 Topics in Advanced Photography (4, max 12, FaSp)

In-depth exploration of photographic and artistic concepts as they apply to the articulation of personal work. *Prerequisite:* FA 309.

410 Advanced Digital Photo Studio (4, max 12, FaSp) Intensive open studio environment for individually-directed student art projects in the digital media, with an emphasis on 2-D photography. *Prerequisite:* FA 310.

411 Topics in Advanced Printmaking (4, max 12, FaSp) Directed examination of specific printmaking media in relation to personal aesthetic goals and expressive concepts. *Prerequisite:* FA 311.

412 Topics in Advanced Ceramics (4, max 12, FaSpSm) Continued directed examination of aesthetic concepts and investigation into personal ideas as they relate to the development of a creative visual language in ceramics. *Prerequisite:* FA 312.

415 Advanced Multimedia Studio (4, FaSp) An intensive open studio environment for individually-directed interactive- and web-based student art projects. *Prerequisite:* FA 315.

418 Independent Studies in Studio Arts (1-4, max 10, FaSpSm) Independent research of specific topics under the direction of a faculty member. Administrative and faculty approval required. *Recommended preparation:* appropriate 300-level course work.

419 Professional Internship in the Arts (2, max 4, FaSpSm) An experiential/academic opportunity in a museum, gallery, community cultural center, or related facility. Lectures, seminars, written analysis, and working internship. Open to upper division fine arts majors.

420 Advanced Video Studio (4, FaSp) An intensive open studio environment for individually-directed student art projects in the digital media, with an emphasis on video. *Prerequisite:* FA 320.

432 Idea Studio (2, max 6, FaSp) Students are exposed to professional practices, and complete individual and collaborative/team projects for outside clients. Participation by application. Upper-division students only. *Prerequisite:* FA 302.

450x Senior Seminar (4, FaSp) Contemporary professional issues facing the studio artist; current directions in the visual arts; forces and attitudes affecting the practicing artist in our society. Available for credit to Fine Arts majors only.

499 Special Topics (2-4, max 8, FaSpSm)

Comprehensive exploration of particular aspects of visual art.

550 Seminar: Contemporary Issues

(1, max 4, FaSp) Study of issues relative to current directions in the visual arts; analysis and implications of forces contributing to conceptual development.

551 Fine Art and Interdisciplinary Studies

(4, max 12, Fa) Issues and theories of contemporary art in relation to philosophy, history, literature, music, theatre, film, culture, politics, science, psychology and other disciplines.

555 Seminar in Art Theory and Criticism

(4, max 8, Sm) An intensive seminar taught by well-known visiting critics, writers and artists addressing the deconstruction of a variety of theories in the humanities, including art, film, literature, and philosophy.

560 Studies in Two-Dimensional Media (1-8,

max 22, FaSpSm) Investigation of creative problems through two-dimensional media. Course may be repeated; maximum number of units to be determined by advisor.

570 Studies in Three-Dimensional Media

(1-8, max 22, FaSpSm) Investigation of creative problems through three-dimensional media. Course may be repeated; maximum number of units to be determined by advisor.

580 Studies in Intermedia (1-8, max 22,

FaSpSm) Investigation of creative problems through intermedia. Course may be repeated; maximum number of units to be determined by advisor.

590 Directed Research (1-12, FaSpSm)

Research leading to the graduate degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC. *Prerequisite:* departmental approval, approval by Dean of School of Fine Arts or formal contract for research project.

594abz Master's Thesis (2-2-0, FaSpSm)

Credit on acceptance of thesis. Graded IP/CR/NC.

PUBLIC ART STUDIES (PAS)**371 Art in the Public Realm: Contemporary Issues (4, FaSp)**

Critical frameworks and theoretical perspectives of contemporary public art issues explored through case studies and discussions with artists, architects, and designers engaging the public realm.

400 Contemporary Public Art (4, FaSp)

A survey of contemporary public art, its historical context and current trends, focusing on significant pieces and artists in Los Angeles and Southern California.

499 Special Topics (2-4, max 8, FaSp) Comprehensive exploration of particular aspects of public art.

549 Public Art Communication Management (2, Fa)

Managing communication activities, communication through intra-firm publications; research methods; report and proposal preparation; communicating institutional policy and grant writing. (Duplicates credit in MPW 950.)

550ab Public Art in the Community (1-1,

Fa, Sp) An administrative involvement within a community context. The collaborative experience shall involve developing public art solutions for projects specifically unique to the community.

561 Administration Survey (3, Fa) Survey of administrative approaches utilized by both private and public art agencies.

562 Administration and Program Development (3, Sp)

Comparative case studies of the administration of private/public art agencies and their development. Concluding with the development of individual program policy statements. *Prerequisite:* PAS 561.

571 History Survey (3, Fa) An introductory survey of the history of public art from pre-historic monuments to the present. Emphasis upon the recent developments.

572 History (3, Sp) Continued investigation of contemporary public art projects based upon case studies and the investigation of public art aesthetics and topics. *Prerequisite:* PAS 571 or departmental approval.

575 Practice of Public Art (2-6, max 12, FaSp)

Collaborative experience between artist, designer, and problem solver involved in developing public art solutions. Development of principles, processes, and skills utilized during the preparation of public art proposals.

581 Forum (2, FaSp)

Study of public art philosophy, programs and practicalities of administration utilizing professionals with diverse backgrounds. Numerous field trips required. *Prerequisite:* PAS 561, PAS 562, PAS 571, PAS 572.

582 Seminar: Contemporary Issues (3, Sp)

Study of issues relative to current directions in public art; analysis and implications of forces contributing to conceptual development. Graded CR/NC. *Prerequisite:* PAS 561, PAS 562, PAS 571, PAS 572, or departmental approval.

585 Public Space, the Public Realm and

Public Art (3, FaSp) Exploration of the economic, political and social dimensions of public art from the "public" rather than from the "art" point of view.

590 Directed Research (1-12, FaSpSm)

Research leading to the master's degree. Maximum units which may be applied to the degree to be determined by the department. Graded CR/NC.

591 Field Internship Experience (1, max 2,

FaSpSm) Supervised internship participation within the context of a public/private art agency. Administrative involvement with community, artists, designers, professional agencies, and research. Graded CR/NC. *Recommended preparation:* successful completion of PAS core requirements.

593abz Final Thesis Project (2-2-0)

Written/visual documentation of final thesis project. Graded IP/CR/NC. Credit on acceptance of final thesis project. *Prerequisite:* successful completion of all other requirements.

594abz Master's Thesis (2-2-0, FaSpSm)

Credit on acceptance of thesis. Graded IP/CR/NC.

599 Special Topics (2-4, max 8, FaSpSm)

